

# Medford Disaster Router

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```
In [1]: # Function imports
import numpy as np
import pandas as pd
import networkx as nx
import osmnx as ox
import geopandas as gpd
import matplotlib.pyplot as plt
import matplotlib.cm as cm
import matplotlib.colors as colors

ox.config(use_cache=True, log_console=True)
ox.__version__

%config InlineBackend.figure_format = 'retina'
%matplotlib inline
```

## 1. Problem Statement

- 1) Build a NLP model identifies road closures based on in social media
- 2) Use Google maps to chart travel based on different times of day
- 3) Translate "bad traffic areas" as flagged map locations
- 4) Simulate a natural disaster that destroys roads
- 5) Reflect the affected roads into a map in red color
- 6) Produce a map of valid rescue roads/escape routes
- 7) Optimize dispatch for police and rescue

## 2. Data Collection/Import Medford

**Basic information about an imported city. Due to my site specific knowledge, I decided to prototype this model on the city of Medford. Other city disasters will be investigated. I-93 was removed from the road network to simplify the initial analysis.**

```
In [2]: # get a graph for some city
place = {'city' : 'Medford',
         'state' : 'MA',
         'country' : 'USA'}

medford = ox.graph_from_place(place, network_type='bike')
fig, ax = ox.plot_graph(medford)
```



```
In [14]: # what sized area does our network cover in square meters?
medford_proj = ox.project_graph(medford)
nodes_proj = ox.graph_to_gdfs(medford_proj, edges=False)
graph_area_m = nodes_proj.unary_union.convex_hull.area
print(graph_area_m)

# show basic stats about the network
medford_stats = ox.basic_stats(medford_proj,
                               area=graph_area_m,
                               clean_intersects=True,
                               circuitry_dist='euclidean')

# medford_stats = ox.extended_stats(medford_proj, ecc=True, bc=True, cc=True)

pd.DataFrame(medford_stats).set_index("streets_per_node_counts")
```

24864732.339954104

Out[14]:

	n	m	k_avg	intersection_count	streets_per_node_avg	streets_per_node_counts
streets_per_node_counts						
0	3098	7856	5.071659	2662	2.854099	
436	3098	7856	5.071659	2662	2.854099	
14	3098	7856	5.071659	2662	2.854099	
2230	3098	7856	5.071659	2662	2.854099	
402	3098	7856	5.071659	2662	2.854099	
16	3098	7856	5.071659	2662	2.854099	

```
In [15]: # Edge and Node projection
nodes_med, edges_med = ox.graph_to_gdfs(medford, nodes=True, edges=True)
```

```
In [16]: nodes_med.head(2)
```

Out[16]:

	highway	osmid	ref	x	y	geometry
66478081	turning_circle	66478081	NaN	-71.100780	42.429287	POINT (-71.1007798 42.4292871)
1754021893	NaN	1754021893	NaN	-71.110187	42.426412	POINT (-71.11018660000001 42.4264119)

```
In [17]: nodes_med.shape
```

Out[17]: (3098, 6)

## 2a. Major Roads Functions

To avoid cluttering up the notebook, all major functions have been exported into the "graph\_functions.py" python file. See this file for further information.

```
In [18]: #Functions built for this project  
# %load graph_functions.py  
  
import graph_functions as gf
```

The "node\_loader" function returns a data dictionary of the essential information from a plotted object.

```
In [19]: medford_data = gf.node_roader(medford)
```

5	nodes in	MA 38;MA 60	colored	lightsteelblue
18	nodes in	MA 16;MA 38	colored	crimson
155	nodes in	MA 38	colored	steelblue
187	nodes in	MA 60	colored	mediumseagreen
65	nodes in	MA 16	colored	dimgrey
93	nodes in	MA 28	colored	sienna

major road map for region



```
In [20]: medford_data.keys()
```

```
Out[20]: dict_keys(['graph', 'edges', 'nodes', 'major_roads', 'major_intersections', 'major_map', 'color_dictionary', 'edge_color', 'node_color'])
```

```
In [21]: edges_med, nodes_med, medford = medford_data["edges"], medford_data["nodes"], medford_data["graph"]
```

```
In [22]: nodes_med.major_inter.value_counts()
```

```
Out[22]: 0    2725
         1     351
         2       9
         3       6
         4       4
         6       3
         Name: major_inter, dtype: int64
```

```
In [23]: #Long/Lat information
         nodes_med[["x", "y"]].describe()
```

```
Out[23]:
```

	x	y
count	3098.000000	3098.000000
mean	-71.104385	42.417810
std	0.017585	0.011473
min	-71.147362	42.396193
25%	-71.116528	42.408226
50%	-71.101943	42.416830
75%	-71.091419	42.426176
max	-71.073105	42.451141

```
In [25]: nodes_med.head(2)
```

```
Out[25]:
```

	highway	osmid	ref	x	y	geometry	major
66478081	turning_circle	66478081	NaN	-71.100780	42.429287	POINT (-71.1007798 42.4292871)	minor
1754021893	NaN	1754021893	NaN	-71.110187	42.426412	POINT (-71.11018660000001 42.4264119)	minor

## 2b. Routing

The "random point" and "get\_nearest\_node" functions are designed to pair any longitude and latitude location with a node on the road network. Routing is handled by the Networkx package.

```
In [26]: #A function to generate a random lat/long point
gf.random_point()
```

```
Out[26]: (-4.564236287744961, -83.12728159778895)
```

```
In [27]: random_point_A = gf.random_point()
random_point_B = gf.random_point()

# get the nearest network node to each random point
orig_node = ox.get_nearest_node(medford, random_point_A)
dest_node = ox.get_nearest_node(medford, random_point_B)
```

```
In [28]: # find the route between these nodes then plot it
route = nx.shortest_path(medford, orig_node, dest_node, weight='length')
fig, ax = ox.plot_graph_route(medford, route, node_size=0)
```



```
In [29]: # Length of route in meters
nx.shortest_path_length(medford, orig_node, dest_node, weight='length')
```

```
Out[29]: 5718.696999999998
```

```
In [30]: # Absolute Distance between two nodes (as the crow flies)
ox.great_circle_vec(medford.node[orig_node]['y'], medford.node[orig_node]
                    ['x'],
                    medford.node[dest_node]['y'], medford.node[dest_node]
                    ['x'])
```

```
Out[30]: 4109.394864817133
```

## 2c. Disaster Radius

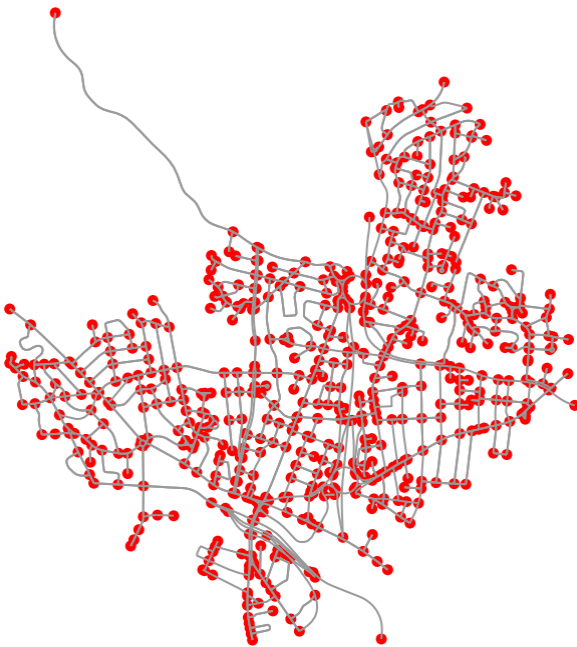
"Disaster\_generator" creates a graph object around a node given a radius. This subgraph serves as the region effected by the disaster.

```
In [31]: d_location = nodes_med[["y", "x"]].sample(1).values[0]
```

```
In [33]: print(d_location)
```

```
[ 42.4306193 -71.1129258]
```

```
In [32]: #returns a graphs object of a disaster  
disaster = gf.disaster_generator(nodes_med, location_point = d_location,  
radius = 2500)
```



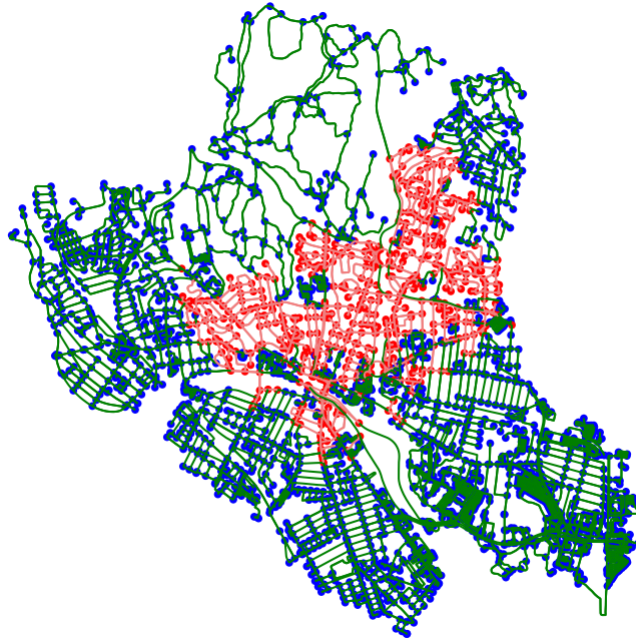
```
In [34]: nodes_dis, edges_dis = ox.graph_to_gdfs(disaster)
```

The disaster is then reimposed onto the original city graph.



```
In [35]: #Set Colors
ec = ['lightcoral' if i in disaster.edges() else 'green' for i in medford.edges()]
nc = ['red' if i in disaster.nodes() else 'blue' for i in medford.nodes()]

#Plot emergency grid
ox.plot_graph(medford, node_size=15, node_color = nc ,edge_color=ec)
```



```
Out[35]: (<Figure size 585.286x432 with 1 Axes>,
<matplotlib.axes._subplots.AxesSubplot at 0x125a8d9e8>)
```

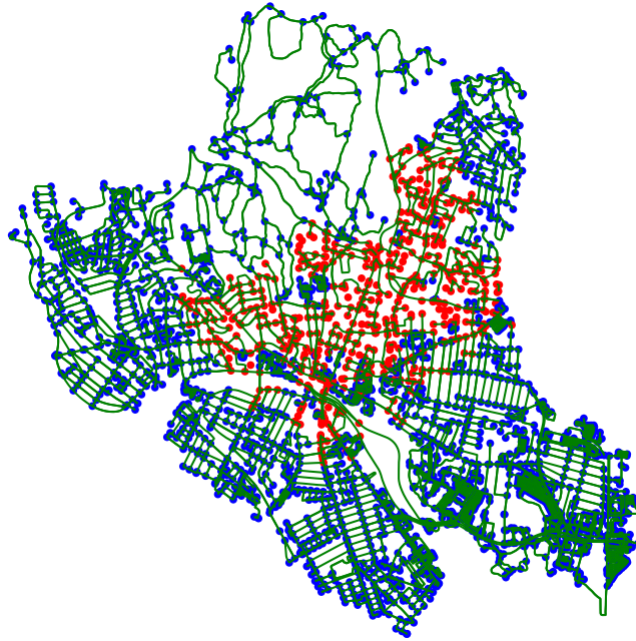
```
In [36]: nx.degree_histogram(disaster)
```

```
Out[36]: [0, 8, 100, 68, 92, 39, 265, 10, 26, 1]
```

The "road\_kill" function destroys a given percentage of roads inside the disaster zone. These destroyed roads are removed from edges of the city network. Comparing the images above and below will demonstrate that some nodes are now completely isolated as all connecting roads are destroyed.

```
In [41]: medford_disaster = gf.road_kill(disaster,  
                                         nodes_med,  
                                         edges_med,  
                                         kill_percentage = .8 )
```

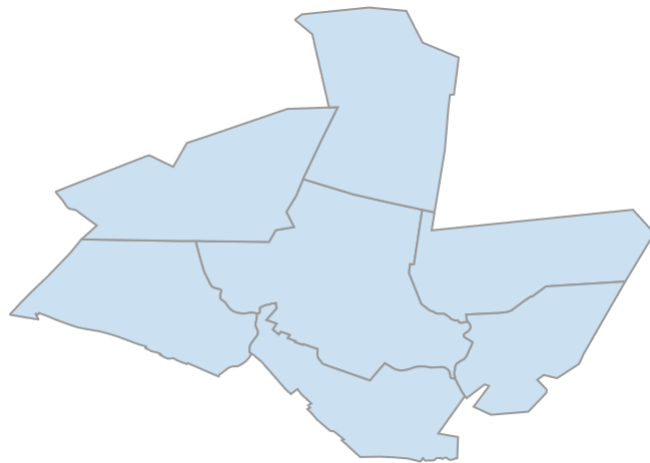
138320 roads remain of 149264 total roads



## 2d. City Visualizations

**Various city road information and city information**

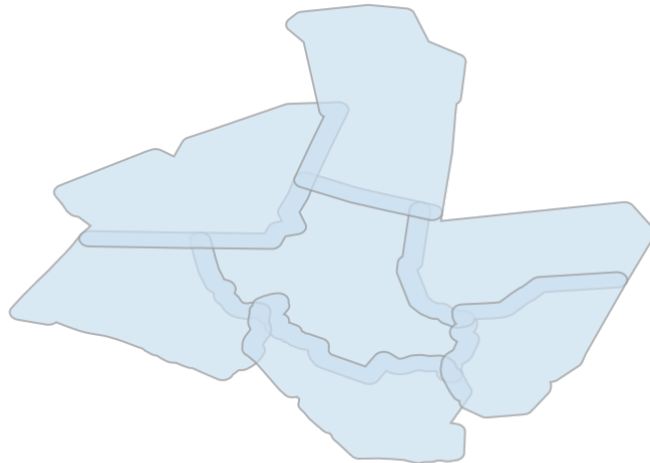
```
In [ ]: # get the boundary polygons for neighboring cities, save as shapefile, p
        roject to UTM, and plot
place_names = ['Medford, MA, USA',
               'Arlington, MA, USA',
               'Somerville, MA, USA',
               'Malden, MA, USA',
               # 'Melrose, MA, USA',
               'Winchester, MA, USA',
               'Stoneham, MA, USA',
               'Everett, MA, USA',
               ]
medford_area = ox.gdf_from_places(place_names)
fig, ax = ox.plot_shape(medford_area)
```



```
In [ ]: # highlight one-way roads
oneway = ox.graph_from_place(place, network_type='drive')
ec = ['r' if data['oneway'] else 'b' for u, v, key, data in oneway.edges
(keys=True, data=True)]
fig, ax = ox.plot_graph(oneway, node_size=0, edge_color=ec, edge_linewidth=1.5, edge_alpha=0.5)
```



```
In [ ]: #Neighbor hoods buffered
neighbors_buffered = ox.gdf_from_places(place_names, gdf_name='neighbors', buffer_dist=250)
fig, ax = ox.plot_shape(neighbors_buffered, alpha=0.7)
```



### 3. Data Creation

"Random\_zone\_picker" creates random crosstown traffic .CSVs for google to analyze.

```
In [42]: # DF builder of start/end nodes with long/lat and times
# Already done, commenting out to avoid clutter in notebook

router = gf.random_zone_picker(nodes_med, 10)
#router.to_csv("more_zones.csv")
```

0

```
In [44]: router.head(3)
```

Out[44]:

	osmid_start	x_start	y_start	start_zone	osmid_end	x_end	y_end	end_zone
0	66472630	-71.116727	42.407028	0	66437756	-71.091194	42.426873	1
1	66472630	-71.116727	42.407028	0	66437756	-71.091194	42.426873	1
2	66472630	-71.116727	42.407028	0	66437756	-71.091194	42.426873	1

Police are not restricted to one city, thus, a region around Medford is mapped to potentially use as routes around the disaster. Here a 5.5 km radius is plotted around city hall.

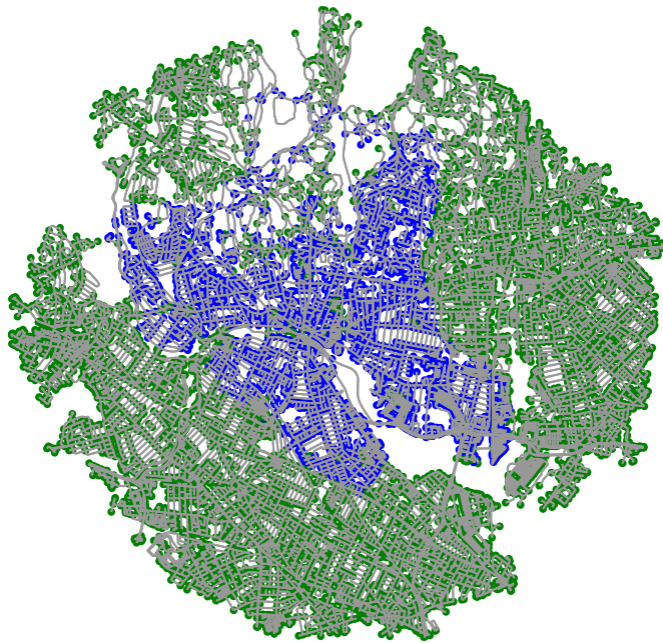
```
In [45]: # network from address, including only nodes within 5.5km along the network from city hall
neighbor = ox.graph_from_address(address='85 George P. Hassett Drive,\
Medford, MA 02155',
distance=5500,
distance_type='network',
network_type='walk')

# you can project the network to UTM (zone calculated automatically)
neighbor_projected = ox.project_graph(neighbor)
```

```
In [46]: # Edge and Node projection
nodes_area, edges_area = ox.graph_to_gdfs(neighbor_projected,
                                           nodes=True,
                                           edges=True)

nc = [ 'blue' if i in medford.nodes() else 'green' for i in neighbor.nodes() ]

ox.plot_graph(neighbor,
              node_size=15,
              node_color = nc);
```



```
In [47]: neighbor_data = gf.node_roader(neighbor)
```

166	nodes in	US 3;MA 2A	colored	cadetblue
10	nodes in	MA 38;MA 60	colored	darkslateblue
24	nodes in	MA 16;MA 38	colored	darkolivegreen
330	nodes in	MA 38	colored	yellowgreen
28	nodes in	MA 2	colored	mediumpurple
582	nodes in	MA 60	colored	mediumturquoise
e				
270	nodes in	MA 16	colored	darkseagreen
150	nodes in	MA 99	colored	darkslateblue
42	nodes in	US 3	colored	indianred
18	nodes in	US 3;MA 2A;MA 60	colored	darkslateblue
30	nodes in	US 3;MA 2;MA 16	colored	darkkhaki
22	nodes in	US 3;MA 16	colored	lightslategrey
308	nodes in	MA 2A	colored	indianred
348	nodes in	MA 28	colored	grey

major road map for region







In the above coloration, black nodes serve as significant intersection between major roads.

```
In [50]: black = neighbor_data["nodes"]
black[black.color == "black"].head(2)
```

Out[50]:

	highway	osmid	ref	x	y	geometry	major	color	ma
							MA		
			MA			POINT	16;MA		
66455370	traffic_signals	66455370	16/MA	-71.117942	42.419096	(-71.117942	38 MA	black	
			38			42.419096)	38 MA		
							16		
						POINT			
66464342	traffic_signals	66464342	NaN	-71.089860	42.424022	(-71.0898596	MA 60	black	
						42.4240215)	MA 28		

```
In [51]: neighbor_data.keys()
```

```
Out[51]: dict_keys(['graph', 'edges', 'nodes', 'major_roads', 'major_intersections', 'major_map', 'color_dictionary', 'edge_color', 'node_color'])
```

```
In [52]: nodes_area, edges_area, neighborhood = neighbor_data["nodes"], neighbor_data["edges"], neighbor_data["graph"]
```

Major node connection vector

```
In [54]: for i in neighbor_data['major_intersections']:
          print("Number of major nodes: ",
                len(neighbor_data['major_intersections'][i]),
                "\t with degree ",
                i,)
```

```
Number of major nodes: 0          with degree 0
Number of major nodes: 0          with degree 1
Number of major nodes: 19         with degree 2
Number of major nodes: 0          with degree 3
Number of major nodes: 1053       with degree 4
Number of major nodes: 0          with degree 5
Number of major nodes: 49         with degree 6
Number of major nodes: 0          with degree 7
Number of major nodes: 14         with degree 8
```

```
In [55]: neighbor_data['major_intersections'].keys()
```

```
Out[55]: dict_keys([0, 1, 2, 3, 4, 5, 6, 7, 8])
```

```
In [56]: # find the route between these nodes then plot it
route = nx.shortest_path(neighbor, 3809869827, 65339393, weight='length'
)
fig, ax = ox.plot_graph_route(neighbor, route, node_size=0)
```



**Checks to see if a neighborhood node is the city and creates a column based on data in the node geopandas dataframe**

```
In [57]: _ = gf.city_node(nodes_med, "medford", nodes_area)
```

In [58]: `nodes_area.head( )`

Out[58]:

	highway	osmid	ref	x	y	geometry	major	
<b>3809869824</b>	NaN	3809869824	NaN	-71.114121	42.379348	POINT (-71.1141215 42.3793477)	minor	white
<b>65339393</b>	NaN	65339393	NaN	-71.062293	42.415550	POINT (-71.0622932 42.4155504)	minor	white
<b>3809869827</b>	NaN	3809869827	NaN	-71.115105	42.379540	POINT (-71.11510509999999 42.3795404)	minor	white
<b>66453510</b>	NaN	66453510	NaN	-71.122518	42.438382	POINT (-71.122518 42.438382)	minor	white
<b>3809869832</b>	NaN	3809869832	NaN	-71.115190	42.379899	POINT (-71.11519029999999 42.3798988)	minor	white

## 4 Google Directions Import

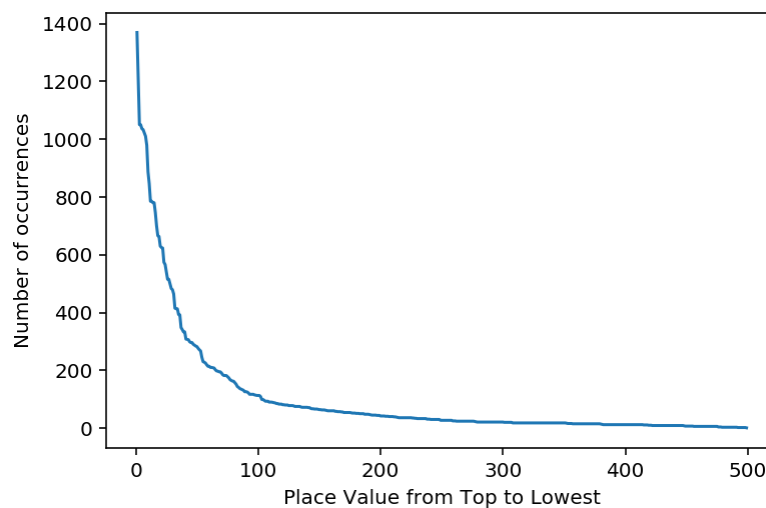
The following chart shows the approximation between the intersection use and Pareto Principle. 80% of the traffic is concentrated in 20% of the intersections.

```
In [59]: gmap, complete_node, node_occurrences = gf.directionsToDataframe("10.Google  
le_directions_api_all16k.csv")
```

50853 references of 499 nodes

Top 10 nodes in list

1	[(42.4191023, -71.11793759999999), 1369]
2	[(42.43623909999999, -71.1019761), 1205]
3	[(42.4175248, -71.1179305), 1050]
4	[(42.41664189999999, -71.110641), 1050]
5	[(42.4245735, -71.1062702), 1036]
6	[(42.4153957, -71.1105742), 1033]
7	[(42.4115429, -71.1217863), 1021]
8	[(42.4287603, -71.1025933), 1010]
9	[(42.4342774, -71.08368829999999), 979]
10	[(42.4058567, -71.0980563), 887]



## 4a. Google top 10 nodes

In [61]: `gmap.head()`

Out[61]:

	osmid_start	lng_start	lat_start	start_zone	osmid_end	lng_end	lat_end	end_zone
0	66450694	-71.090072	42.436659	1	66449255	-71.092265	42.411050	2
1	66450694	-71.090072	42.436659	1	66449255	-71.092265	42.411050	2
2	66450694	-71.090072	42.436659	1	66449255	-71.092265	42.411050	2
3	66436104	-71.088950	42.439999	1	66445131	-71.090880	42.411045	2
4	66436104	-71.088950	42.439999	1	66445131	-71.090880	42.411045	2

In [64]: `google_top = gf.traffic_node(nodes_area, node_occurrences)`  
`g_list = list(google_top[google_top.traffic_importance > 887].osmid.values)`

In [65]: `google_top[google_top.traffic_importance > 887]`

Out[65]:

	highway	osmid	ref	x	y	geometry	major	
<b>66455370</b>	traffic_signals	66455370	MA 16/MA 38	-71.117942	42.419096	POINT (-71.117942 42.419096)	MA 16;MA 38 MA 38 MA 16	
<b>66458425</b>	traffic_signals	66458425	NaN	-71.110596	42.416629	POINT (-71.1105965 42.4166294)	MA 38	yel
<b>66459547</b>	traffic_signals	66459547	NaN	-71.121782	42.411549	POINT (-71.121782 42.411549)	minor	wh
<b>66464026</b>	NaN	66464026	NaN	-71.117945	42.417517	POINT (-71.1179454 42.4175169)	minor	wh
<b>65358204</b>	NaN	65358204	NaN	-71.083640	42.434357	POINT (-71.0836398 42.4343575)	minor	wh
<b>66424429</b>	NaN	66424429	NaN	-71.110593	42.415511	POINT (-71.1105927 42.415511)	MA 38	yel
<b>66426296</b>	NaN	66426296	NaN	-71.102557	42.428794	POINT (-71.102557 42.428794)	MA 28	
<b>66430240</b>	NaN	66430240	NaN	-71.101967	42.436268	POINT (-71.1019671 42.4362676)	MA 28	
<b>66444502</b>	traffic_signals	66444502	NaN	-71.106271	42.424573	POINT (-71.10627100000001 42.4245726)	minor	wh

The following graph shows the location of the 10 most important nodes for traffic. From personal experience, this information is correct.

```
In [66]: # Edge and Node projection
nodes_area, edges_area = ox.graph_to_gdfs(neighbor_projected,
                                           nodes=True,
                                           edges=True)

g_size = [25 if i in g_list else 0 for i in neighbor.nodes()]

ox.plot_graph(neighbor,
              node_size=g_size,
              node_color = "red", edge_alpha= .5);
```



## 5. Initial Monte Carlo Simulation

**Rules:**

## 1. Simulation

- A. All disasters originate in Medford with no spill over
- B. 5 patrol officers who maybe inside disaster radius
- C. 5 officers dispatched from station
- D. Police do not follow one way road rules
- E. 10 randomly selected node emergencies inside disaster radius
- F. Best route chosen for all officers
- G. Officers dispatched for on foot for unreachable emergencies (distance 10,000 listed)
- H. 10,000 simulations
  - I. I-93 is taken out by the disaster
  - J. Disaster radius randomly selected

## 2. Questions to answer

- A. Average police travel distance
- B. Most used nodes by police



```

In [68]: import time
import pickle
from scipy.optimize import linear_sum_assignment

#Populate police station

"""
Medford Police:
100 Main St, Medford, MA 02155
42.415811 -71.110152
"""

police_node = gf.nodefinder(nodes_med,
                             lat = 42.415811,
                             lng = -71.110152)

def monte_simulator(p_e_samples, police_location, simulations, name = ""
):
    main_start = time.time()

    police_node = gf.nodefinder(nodes_med,
                                lat = police_location[0],
                                lng = police_location[1])

    police_station = [police_node] * p_e_samples

    p_e_samples *= 2

    monte_simulation = {}
    #Iteration though simulation
    for sim in range(0,simulations):

        #Initialization
        start = time.time()
        print("Starting simulation: {} at time: {}".format(sim,round(sta
rt - main_start,2)))
        monte_dis = {}

        #Generates disaster and radius
        disaster_location = nodes_med.sample(1)

        monte_dis["dis_location"] = disaster_location

        monte_dis["dis_rad"] = np.random.uniform(low = .4, high = .9) *
4000

        monte_dis["disaster"] = gf.disaster_generator(nodes_med,
                                                         location_point = d
isaster_location[["y","x"]].values[0],

```

```

radius = monte_dis
["dis_rad"],

plotter = 0)

monte_dis["nodes_effected"] = len(monte_dis["disaster"].nodes())
monte_dis["roads_effected"] = len(monte_dis["disaster"].edges())

#Randomly destroys roads in disaster radius
monte_dis["remain_per"] = np.random.uniform(low = .35, high = 1)

monte_dis["remaining"] = gf.road_kill(monte_dis["disaster"],
nodes_area, #These come fr
om the neighborhood
edges_area,
kill_percentage = monte_di
s["remain_per"],

plotter = 0)

#Make dictionaries for emergencies and police
e_list = np.random.choice(list(monte_dis["disaster"].nodes()),
replace=False,
size = p_e_samples)

p_list = list(nodes_med.sample(int(p_e_samples / 2)).osmid.value
s)
p_list.extend(police_station)

monte_dis["emergency"] = {}
monte_dis["patrol"] = {}

for i in range(0,p_e_samples):
    monte_dis["patrol"]["officer_{}".format(i)] = p_list[i]
    monte_dis["emergency"]["emergency_{}".format(i)] = e_list[i]

rows = list(monte_dis["patrol"].keys())
columns = list(monte_dis["emergency"].keys())

#Distance Matrix
d_matrix = pd.DataFrame(columns = columns,
index = rows)

for i in range(len(rows)):
    for j in range(len(columns)):
        try:
            path = nx.shortest_path_length(monte_dis["remaining"]
],
monte_dis["patro
l"][rows[i]],

monte_dis["emerge
ncy"][columns[j]],

weight='length')

        except:
            path = 10_000

            d_matrix.loc[rows[i], columns[j]] = path

```

```

monte_dis["distance_matrix"] = d_matrix.astype(float)

#Use Hungarian algorithm for linear sum assignment
lsa = linear_sum_assignment(monte_dis["distance_matrix"].to_numpy()
y())
adj_matrix = np.matrix(np.zeros((10, 10)))

#optimized distances
od_list = []
for i in range(len(lsa[0])):
    od = monte_dis["distance_matrix"].iloc[lsa[0][i],lsa[1][i]]
    adj_matrix[lsa[0][i],lsa[1][i]] = od
    od_list.append(od)

dispatch = {"officer_{}".format(lsa[0][i]):["emergency_{}".format(lsa[1][i]),
od_list[i]] for i in range(len(lsa[0]))}

monte_dis["ad_matrix"] = adj_matrix
monte_dis["dispatch"] = dispatch
monte_dis["dispatch_distance"] = sum(od_list)

monte_simulation[sim] = monte_dis

if sim % 200 == 0:
    print("pickle dump")
    pickle.dump(monte_simulation, open("monte_simulation_{}_{}.p".format(name,sim), "wb" ))

end = time.time()
print("Ending simulation: {}. Total {} seconds for run\n".format(sim,round(end - start,2)))

return monte_simulation

```

## Demo of five simulated disasters

```
In [69]: monte_simulation = monte_simulator(5,[42.415811,-71.110152], 5, "demo")
```

```
Starting simulation: 0 at time: 0.05  
667116 roads remain of 667836 total roads  
pickle dump  
Ending simulation: 0. Total 21.53 seconds for run  
  
Starting simulation: 1 at time: 21.57  
646416 roads remain of 667836 total roads  
Ending simulation: 1. Total 52.21 seconds for run  
  
Starting simulation: 2 at time: 73.78  
667224 roads remain of 667836 total roads  
Ending simulation: 2. Total 20.94 seconds for run  
  
Starting simulation: 3 at time: 94.72  
646164 roads remain of 667836 total roads  
Ending simulation: 3. Total 35.16 seconds for run  
  
Starting simulation: 4 at time: 129.88  
664218 roads remain of 667836 total roads  
Ending simulation: 4. Total 29.49 seconds for run
```

### Simulations inside data dictionary

```
In [70]: monte_simulation.keys()
```

```
Out[70]: dict_keys([0, 1, 2, 3, 4])
```

### Terms inside of each simulation

```
In [79]: monte_simulation[0].keys()
```

```
Out[79]: dict_keys(['dis_location', 'dis_rad', 'disaster', 'nodes_affected', 'roads_affected', 'remain_per', 'remaining', 'emergency', 'patrol', 'distance_matrix', 'ad_matrix', 'dispatch', 'dispatch_distance'])
```

### Two sample optimized dispatches with corresponding distance in meters

```
In [80]: monte_simulation[0]['dispatch']
```

```
Out[80]: {'officer_0': ['emergency_5', 3165.7219999999998],
'officer_1': ['emergency_0', 4553.591],
'officer_2': ['emergency_6', 5421.64600000000025],
'officer_3': ['emergency_2', 6558.1640000000001],
'officer_4': ['emergency_3', 5265.9569999999999],
'officer_5': ['emergency_9', 2448.7400000000001],
'officer_6': ['emergency_8', 3775.53900000000007],
'officer_7': ['emergency_7', 3491.2340000000001],
'officer_8': ['emergency_4', 2368.1110000000001],
'officer_9': ['emergency_1', 2863.60800000000006]}
```

```
In [82]: monte_simulation[2]['dispatch']
```

```
Out[82]: {'officer_0': ['emergency_3', 2418.34300000000008],
'officer_1': ['emergency_4', 1909.5639999999999],
'officer_2': ['emergency_9', 10000.0],
'officer_3': ['emergency_6', 2711.4289999999999],
'officer_4': ['emergency_0', 580.3219999999999],
'officer_5': ['emergency_8', 3044.88800000000004],
'officer_6': ['emergency_7', 2505.99],
'officer_7': ['emergency_5', 3718.0879999999997],
'officer_8': ['emergency_2', 2008.5919999999999],
'officer_9': ['emergency_1', 3077.2379999999994]}
```

```
In [86]: monte_simulation[2]["ad_matrix"]
```

```
Out[86]: matrix([[ 0. , 0. , 0. , 2418.343, 0. ,
[ 0. , 0. , 0. , 0. , 0. ],
[ 0. , 0. , 0. , 0. , 0. ],
[ 0. , 0. , 0. , 0. , 0. ],
[ 0. , 0. , 0. , 0. , 10000. ],
[ 0. , 2711.429, 0. , 0. , 0. ],
[ 580.322, 0. , 0. , 0. , 0. ],
[ 0. , 0. , 0. , 0. , 0. ],
[ 0. , 0. , 0. , 0. , 0. ],
[ 0. , 0. , 0. , 3044.888, 0. ],
[ 0. , 0. , 0. , 0. , 0. ],
[ 0. , 0. , 2505.99 , 0. , 0. ],
[ 0. , 0. , 0. , 0. , 0. ],
[ 3718.088, 0. , 0. , 0. , 0. ],
[ 0. , 0. , 2008.592, 0. , 0. ],
[ 0. , 0. , 0. , 0. , 0. ],
[ 0. , 3077.238, 0. , 0. , 0. ],
[ 0. , 0. , 0. , 0. , 0. ]])
```

## Data frame generation

```
In [71]: size_list = range(len(monte_simulation))
```

```
In [73]: df = pd.concat([monte_simulation[i]["dis_location"].copy() for i in size
_list]).reset_index(drop=True)
```

```
In [76]: extra_data = ['dis_rad', 'nodes_affected', 'roads_affected', 'remain_per',
'dispatch_distance']
```

```
In [77]: for i in range(len(monte_simulation)):
    for j in extra_data:
        df.loc[i, j] = monte_simulation[i][j]
```

```
In [78]: df.columns
```

```
Out[78]: Index(['highway', 'osmid', 'ref', 'x', 'y', 'geometry', 'major', 'color',
'major_inter', 'dis_rad', 'nodes_affected', 'roads_affected',
'remain_per', 'dispatch_distance'],
dtype='object')
```

```
In [84]: X = df[['osmid', 'x', 'y', 'dis_rad', 'nodes_affected', 'roads_affected',
'remain_per', 'dispatch_distance']]
```

```
In [85]: X.head()
```

```
Out[85]:
```

	osmid	x	y	dis_rad	nodes_affected	roads_affected	remain_per
0	66457384	-71.141971	42.422531	1705.878532	395.0	1044.0	0.447029
1	1492438714	-71.084046	42.405243	3372.581750	2166.0	4908.0	0.891804
2	1479863481	-71.076628	42.411783	1904.437873	288.0	663.0	0.523666
3	66474274	-71.136638	42.429198	3004.994641	1097.0	2873.0	0.903811
4	66452598	-71.102182	42.430619	3265.576548	1299.0	3154.0	0.448429

```
In [ ]:
```