# Megan C. Smith

I am an energetic front-end developer for applications and websites.

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## Education

**BS** New Media Interactive Development

**Rochester Institute of Technology**

**Minor** Game Design and Development

## Skills / Tools

| Languages | Applications |
| --- | --- |
| HTML / CSS | Visual Studio |
| JavaScript | Qt |
| jQuery | Unity |
| C++ | Photoshop |
| C# | Illustrator |
| MySQL | Git |
| Swift | Xcode |

## Experience

**Front-end Developer**          June 2018 – Aug 2018

**Rochester Regional Health**

Used HTML / CSS, JavaScript, and ReactJS to create functional web pages to be used by RRH departments. Worked on four projects for two to four weeks each. Sometimes worked in teams or by myself. Had to communicate with back-end developers to understand how to pull data from the database. Communicated with UI / UX designer to understand the page's functionality.

**GUI Developer**          May 2017 – May 2018

**Mastodon Design**

Was responsible for creating a clean user interface, coding new features, and designing icons that conveyed their function for the company's software. Worked mostly by myself. Chose what coding issue or features to work on. Often times optimized software from pre-existing code that was inefficient or not working.

**Teacher's Assistant**          Jan 2017 – May 2017

**Rochester Institute of Technology**

Was asked to sit in multiple classes to help students with HTML / CSS and JavaScript coding questions and problems. Also graded weekly homework. Often times recommended ways to improve code as feedback.

## Interest

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| Dinning | DIY Projects | Cats | Anime |
| Gaming | Organizing | Drawing | Nature |