







Megan C. Smith

I am an energetic front-end developer for applications and websites.

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Education

BS New Media Interactive Development
Minor Game Design and Development
Expected December 2018 with Honors
Rochester Institute of Technology

Skills / Tools

Languages:

HTML / CSS, JavaScript, jQuery,
C++, C#

Frameworks:

React, Redux, Angular

Applications:

Visual Studio, Qt, Unity, Git, JIRA
Photoshop, Illustrator

Experience

Front-end Developer

June 2018 – Aug 2018

Rochester Regional Health

Used HTML / CSS, JavaScript, Angular, React, and Redux to create functional web pages to be used by RRH departments. Worked on four projects for two to four weeks each in teams of no more than three. Had to communicate with back-end developers and with UI designer in order to code the web page's look and functionality.

GUI Developer

May 2017 – May 2018

Mastodon Design

Was responsible for creating a clean user interface, coding new features, and designing icons that conveyed their function for the company's software. Worked mostly by myself coding in C++ and designing in Illustrator. Chose what coding issue or feature to work on for software. Often times optimized software from pre-existing code that was inefficient or not working.

Projects

Peacock

React | Node.js | MongoDB

Peacock was specifically made for those who are inspired by the colors of an image and would like to save the images to a library. Users can upload and share their images that gets stored using MongoDB and displayed on the fly with React.

Recipe Map

Google Maps API | Yummly API

Web app that allows users to find a dish to cook for themselves or to find restaurants near them instead. Developed with Yummly API and Google Maps API and designed from scratch.

Interest

Dinning	DIY Projects	Cats	Anime
Gaming	Organizing	Drawing	Nature