



Each sketch style is 4 frames and each screen is as follows:  
Welcome Screen -> Budget -> Suggestions -> Goals

## Revenue

## Expenses

Daniel Pay - \$1000

Jimothy's Inhaler - \$500

Mary's "Business" - \$230

Adam's Video Games - \$420

Plastic Surgery - \$417

Total: \$1230

Total: \$1337



## **Suggestions**

1. Daniel could work 12 more hours so that you aren't in the red.
2. Jimothy could make his lungs start working again so that you can reduce the inhaler expenses.
3. Mary could hold off on her plastic surgery until your finances are more stable.
4. Adam could look into free-to-play games, or piracy.



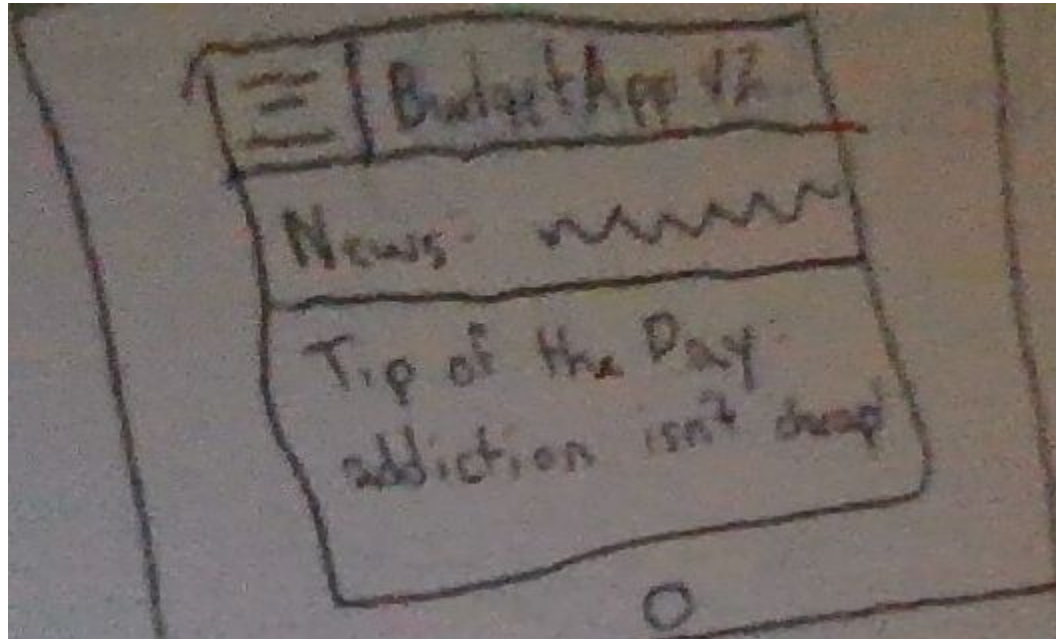
## Goals

- Monthly income needs to be  $>\$1800$ .
- Monthly expenses should be  $<\$1000$ .



Congratation, you done them! We hope  
you're proud of yourself for once~





Beginning of Style 2

	Budget App v2
Category	Budget
	Total: ~~~~~
	Revenue: ~~~~~ (~~~~~ ~~~~~)
+	Expense: ~ (~~~~~)
CONSULT EXPERT	

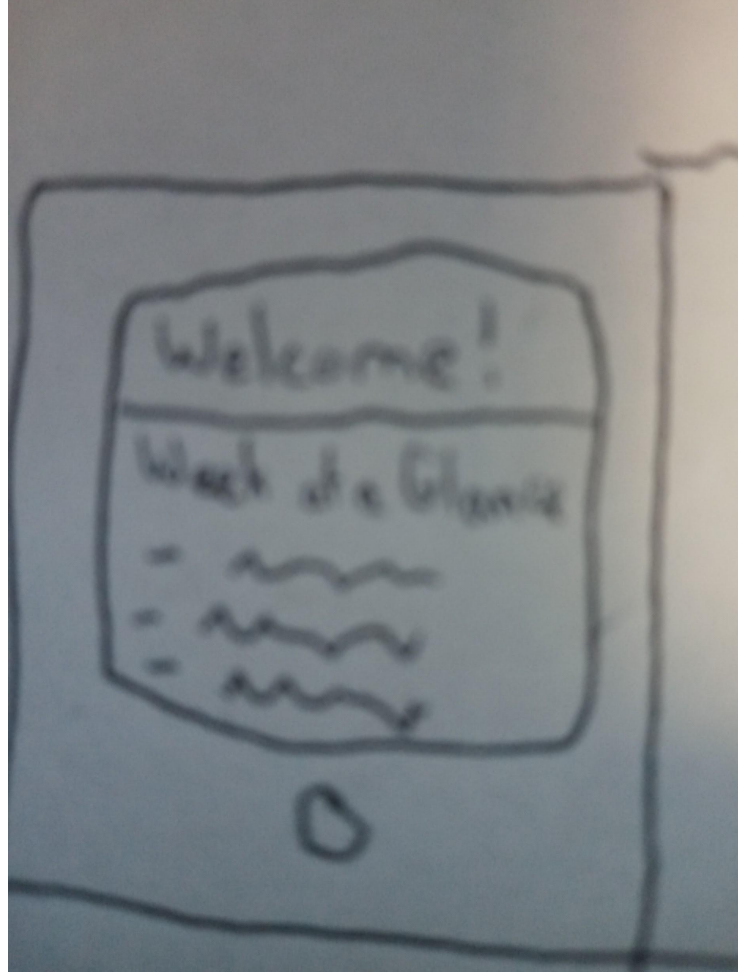
○

≡	Budgetary of
Suggestions	
~~~~~	
•	~~~~~
•	~~~~~
•	~~~~~
COUNCIL EXPERT	

0

≡	BudgetApp v2
Goals	
~~~~~	x
~~~~~	x
+ Add new	
CONSULT EXPERT	





Beginning of Style 3

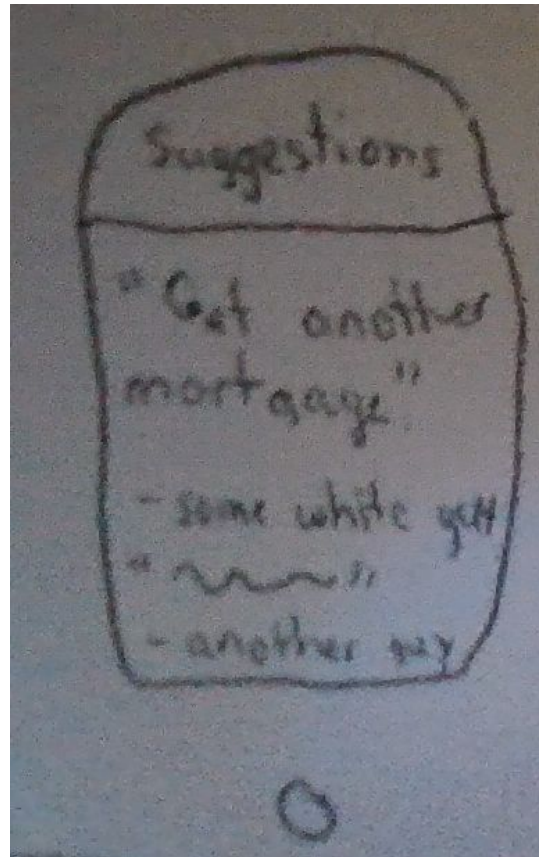
Budget

+ \$600 / month

- \$420 / month

+ \$80

0



This is different from #2's Suggestion screen because it shows expert ideas as opposed to just having you consult an expert.

Goals

+ Add new

Sell plasma	X
don't buy alc	X

