Scenario: As a new college student, you download our app in order to better budget, as you don't rely on your parents' budgets anymore.

Tasks:

1. Create a budget and add your revenue and expenses.
2. Use the app's resources to learn more.
3. Set goals for the future and check your current goals.

Good Design Choices	Bad Design Choices
Intuitive goal-setting procedures, test subjects did essentially the same thing.	The paper prototype had too many screens to go through in order to learn more. [task 2]
Intuitive budget design, test subjects did essentially the same thing.	The learn more section also did not have a search option.
Goal-setting and checking goals should be one screen.	All revenues/expenses would have to be manually added (horrible for people who don't naturally balance a checkbook!) (perhaps add a "link to bank" option?)