

Miguel Cuan

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Education

Tecnologico de Monterrey

BS in Mechatronics Engineering

Monterrey, Mexico

Aug 2011 – Jun 2017

Experience

Ford Motor Company

Connected Vehicle Embedded Software Engineer

Dearborn, MI

Sep 2018 – Present

- Lead developer of the Connected Vehicle Products and Platforms team, supporting all stages of product development lifecycle including design, implementation, testing, validation and software integration.
- Developed C/C++ embedded software applications, cross compiled for an ARM target running Embedded Linux.
- Developed interfaces to interact with different ECUs on the vehicle through CAN, Ethernet, and other wireless protocols.
- Developed multiple prototypes and proof-of-concepts for testing a variety of new technologies for the next generation of connected vehicles.

Visteon Corporation

Graphical User Interface Software Engineer

Queretaro, Mexico

Mar 2018 – Sep 2018

- Embedded software development for digital display Instrument Panel Clusters. (Ford F-150 MY21)
- C/C++ embedded software development, cross-compiled for an ARM target running QNX RTOS.
- GUI development using graphics engine to manage assets, graphics layout and rendering.
- Performed software design (UML), static and dynamic testing in compliance with coding standards (MISRA)
- Source Control / Change and Configuration Management (Git, Plastic SCM, IBM RTC, Jira)

Aptiv

Embedded Software Engineer

Queretaro, Mexico

Jul 2017 – Mar 2018

- Embedded software development for In-Vehicle Infotainment systems. (UConnect MY19)
- Developed C++/QML embedded software applications for multiple size/resolution touchscreen displays. (e.g. Radio AM/FM/SXM, Media, Phone [AndroidAuto, CarPlay] Navigation, Settings, HTML5 Browser)
- Developed interfaces to interact with different ECUs on the vehicle through CAN protocol.
- Performed root cause analysis to debug and fix software defects (5 Why's, FTA, DFMEA)
- Collaborated with Systems, Integration and Validation engineers to ensure ASPICE compliance. (Peer Review, Unit Test, SW Integration)

Schneider Electric

Mechatronics Intern

Monterrey, Mexico

Aug 2014 – Dec 2016

- R&D for Miniature Circuit Breakers and other low voltage electrical protection devices (Square D, Multi-9)
- Worked with CAD software and modeling techniques for prototyping and structural simulations of miniature circuit breakers parts.
- Designed software for microcontroller systems and graphic user interfaces.
- Performed mechanical and electrical testing at the Power Laboratory. (UL, IEC, NEMA)
- Research collaboration having worldwide interaction with different design centers and universities.

Skills

Programming Languages: C/C++, Python

Software: Linux, Git, Qt(QML), OpenCV, ROS

Hardware: x86, ARM Cortex-A, Raspberry Pi, Arduino, NVIDIA Jetson

Other: CAN, Ethernet, I2C, SPI, MQTT, Protobuf

Projects

Autonomous Navigation of Land Vehicles

- Implemented algorithms in C++ to process LiDAR point cloud data and identify traversable space, obstacles and routes, performing real time data processing and wireless data transmission.
- Utilized ROS to integrate the robotic platform solution and generate a visual 3D map of the environment.

Residential Energy Management System

- Contributed to the development of energy monitoring systems for residential electrical installations, leading to company award and patent.
- Designed and prototyped electromechanical systems and implemented embedded software for an IoT end-to-end energy metering solution.

Achievements

Silver Prize at FD Innovation Contest, Impacting strongly traditional products

Schneider Electric Dec 2016

Patent US 9618548, Integrated Systems for Miniature Circuit Breaker Load Centers

Schneider Electric Apr 2017