## Follow A Maze \_|-

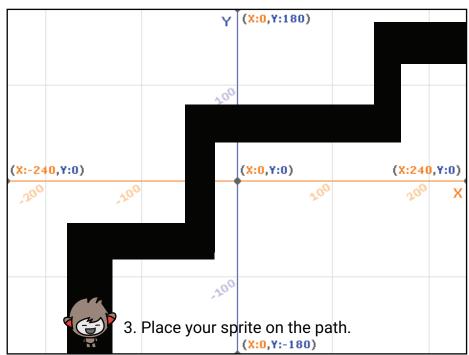
This script will teach your sprite how to stay on the path. If they get off the path... back to the start for them.

```
forever

if not touching color ? then

glide 1 secs to x: 10 y: 10
```

1. Create or select a background



2. Draw a path using the rectangle tool in "Vector Mode"

