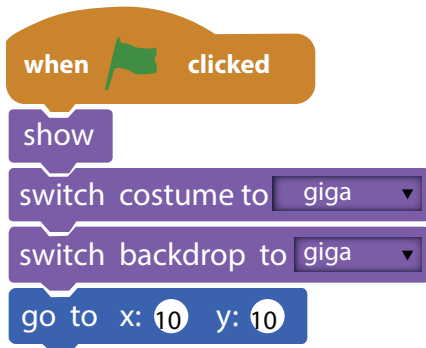
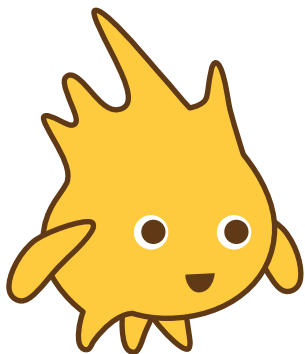


<--Set it Up -->

Before telling your sprite what to do, it's a good idea to tell it where and how to start when the flag is clicked. This lets you start from the beginning/ reset when you hit the flag.



If you have other sprites that you want hidden when you start, be sure to hide each of them.

