



# Master in Computer Vision Barcelona

Project  
Module 4  
Coordination

**Week 3: Tasks Description**  
Academic year 2015/2016

Video Surveillance for Road  
Traffic Monitoring

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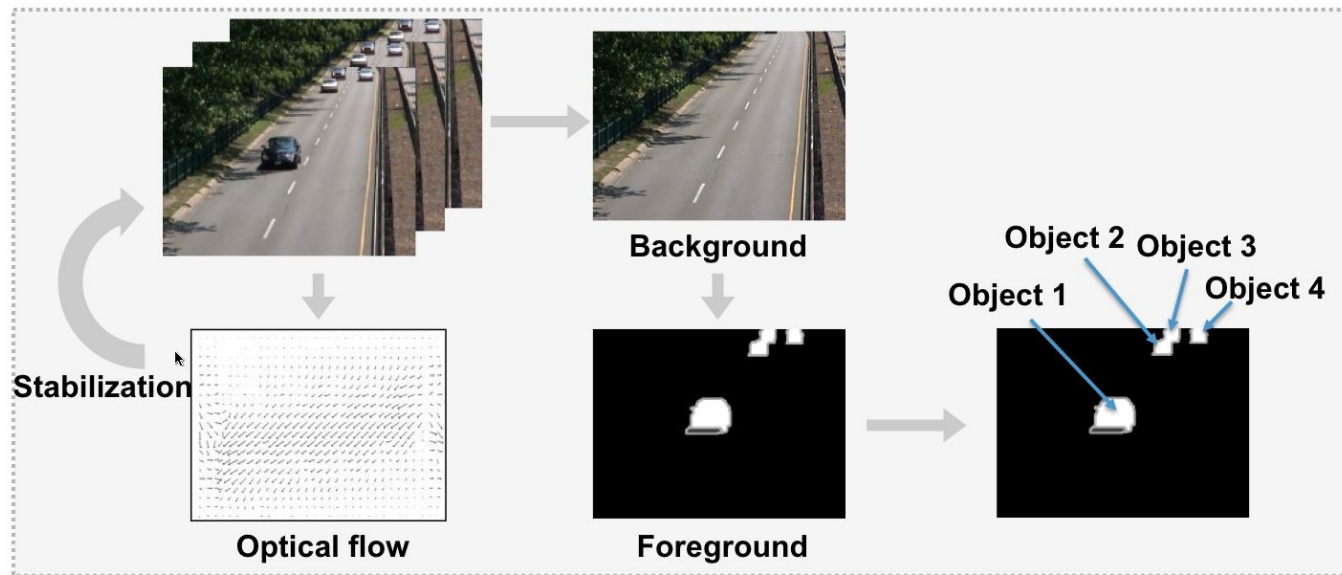
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# Project Schedule



Week 1	Week 2	Week 3	Week 4	Week 5	Week 6
<ul style="list-style-type: none"><li>• Introduction</li><li>• DB</li><li>• Evaluation metrics</li></ul>	<ul style="list-style-type: none"><li>• Background estimation</li><li>• Stauffer &amp; Grimson</li></ul>	<ul style="list-style-type: none"><li>• Foreground segmentation</li><li>• Area filter</li><li>• Hole filling</li><li>• Shadow removal</li></ul>	<ul style="list-style-type: none"><li>• Optical flow</li><li>• Video stabilization</li></ul>	<ul style="list-style-type: none"><li>• Region tracking</li><li>• Kalman filter</li></ul>	<ul style="list-style-type: none"><li>• <b>Presentation</b></li></ul>

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# Goals Week 3

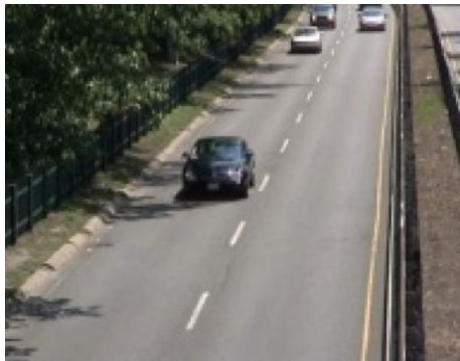
- Implement a robust foreground segmentation algorithm.
- Two basic post-filtering strategies:
  - Hole filling
  - Area filtering
- A strategy to remove shadows.

# Tasks

- Mandatory
  - Task 1: Hole fillings.
  - Task 2: Area filtering.
  - Task 3: Precision-Recall (PR) and Area Under the Curve (AUC).
- Optional
  - Task 4: Other solutions.
  - Task 5: Shadow removal.
  - Task 6: Improved Evaluation of Foreground Maps

# Sequences

ID	FRAME RANGE	TYPE
Highway	1050 - 1350	Baseline
Fall	1460 - 1560	Dynamic background
Traffic	950 - 1050	Camera jitter



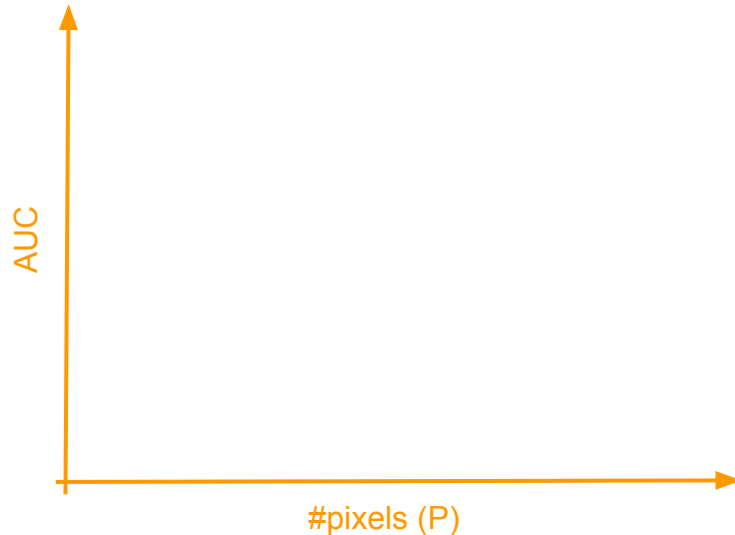
# Task 1: Hole filling

- Post-process the configuration from week 2 with the best AUC.
- Apply Matlab's [imfill](#).
- Experiment with 4 and 8 connectivity.
- Results report with absolute AUC & gain (in brackets), per sequence and averaged.

	4-CONNECTIVITY	8-CONNECTIVITY
Highway	xx.xx (+yy.yy)	xx.xx (+yy.yy)
Fall	xx.xx (+yy.yy)	xx.xx (+yy.yy)
Traffic	xx.xx (+yy.yy)	xx.xx (+yy.yy)
<b>Average</b>	xx.xx (+yy.yy)	xx.xx (+yy.yy)

## Task 2: Area filtering

- Post-process best configuration (in average) from Task 1.
- Apply Matlab's [bwareaopen\(BW,P\)](#).
- Plot a graph of averaged AUC vs #pixels (P).



## Task 3: PR curve & AUC

- Update your best PR curve and AUC according to the best settings obtained in Tasks 1 and 2.



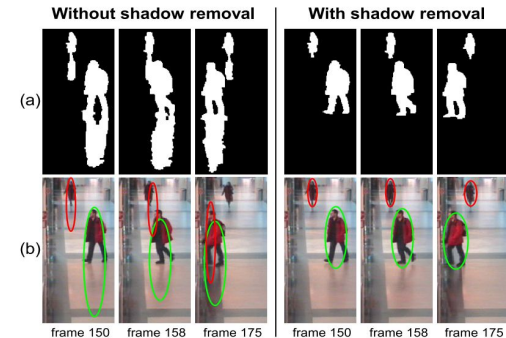
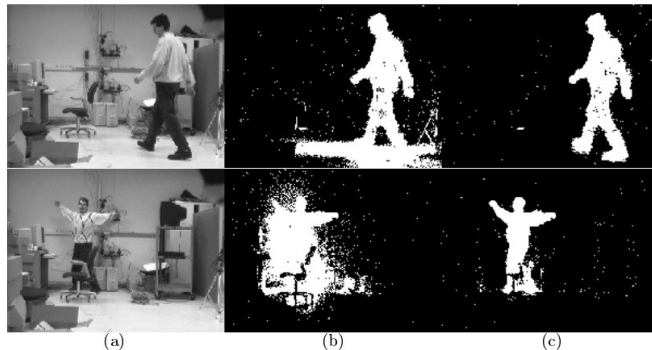
## Task 4: Other solutions (optional)

- Explore with other morphological filters to improve AUC for foreground pixels.
  - Closing
  - Opening
  - Dilation
  - Erosion
  - (...)

# Task 5: Shadow removal (optional)

- Search for existing techniques.
- Suggested readings:

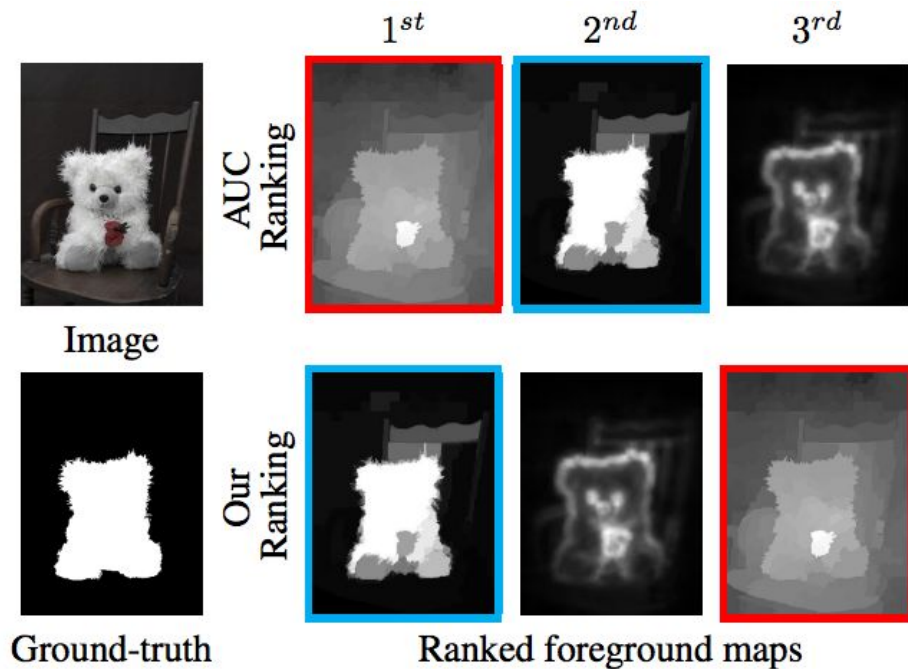
- [1] Elgammal, Ahmed, David Harwood, and Larry Davis. ["Non-parametric model for background subtraction."](#) *Computer Vision—ECCV 2000*. Springer Berlin Heidelberg, 2000. 751-767.
- [2] Cucchiara, Rita, et al. ["Improving shadow suppression in moving object detection with HSV color information."](#) *Intelligent Transportation Systems, 2001. Proceedings. 2001 IEEE*. IEEE, 2001.
- [3] Sanin, Andres, Conrad Sanderson, and Brian C. Lovell. ["Shadow detection: A survey and comparative evaluation of recent methods."](#) *Pattern recognition* 45.4 (2012): 1684-1695. [\[Arxiv\]](#)



# Task 6: Improved Evaluation of Foreground Maps

- Substitute the classic F-measure by the proposal in this paper:

R. Margolin, L. Zelnik-Manor and A. Tal, [“How to Evaluate Foreground Maps?”](#) (CVPR 2014)



# Scoring Rubric

Grade is assigned based on the satisfactory accomplishment of...

Grade	Common meaning	Succesfully completed tasks
9-10	Excellent	All mandatory and two optional tasks
7-9	Very good	All mandatory and one optional tasks
5-7	Average	All mandatory tasks
3-5	Difficulties	All mandatory tasks but one
0-3	Fail	All mandatory tasks but two or more

# Deliverables

- Google drive with slides per tasks
- Code used for the week assignment
- 13th January
  - Upload link to GitHub
  - Fill the intra-group evaluation