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# **Flashmap server Documentation**

***Release 1.0***

**M.C. van den Enk**

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Contents:

**show-inheritance**

**class** `concept_map.ConceptMap` (\*args, \*\*values)

A class representing a concept map

**Parameters**

- **nodes** (*ListField* (`Node`)) – a list of nodes (by default all existing node documents)
- **edges** (*ListField* (`Edge`)) – a list of edges (by default all existing edge documents)

**get\_partial\_map** (*edge*)

Returns a concept map containing only the parent and sibling edges together with the referred nodes

**Parameters** **edge** (`Edge`) – The input edge

**Returns** A concept map containing parent and sibling edges of edge together with the referred nodes

**Return type** *ConceptMap*

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**Todo**

Implementation

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## CONSUMER MODULE

### show-inheritance

**class** `consumer.Consumer`

This is the class from which the program is controlled. It can be used together with the `handler` module in order to communicate with an external client over a websocket

#### Parameters

- **concept\_map** (`ConceptMap`) – The concept map object containing references to nodes and edges
- **SOURCES** (`list(str)`) – All of the sources referenced to in the edges of the concept map
- **user** (`User`) – The active user

**authenticate** (`name`)

A function to either return an existing `user.User` or a new `user.User` based on the given name

**Parameters** **name** (`str`) – The username

**Returns** The user with this username

**Return type** `User`

**consumer** (`keyword, data`)

Pass data to the function corresponding to the provided keyword for the provided user

#### Parameters

- **keyword** (`str`) – the keyword for which function to use
- **data** (`dict(str, str or dict)`) – the data necessary for executing the function

**Returns** Contains the keyword and data to send over a websocket to a client

**Return type** `dict(str, str or dict)`





**EDGE MODULE****show-inheritance**

**class** `edge.Edge` (*\*args, \*\*values*)

A class representing an edge from a concept map :param from\_node: The parent node of the edge :type from\_node: Node :param to\_node: The child node of the edge :type to\_node: Node :param label: A label describing the relation between from\_node and to\_node :type label: StringField :param source: The source where this edge is described (e.g. paragraph 13.2 from Laagland) :type source: StringField



## FLASHCARD MODULE

### **show-inheritance**

**class** flashcard.**Flashcard** (\*args, \*\*values)

A class representing a flashcard :param question: The question on the front side of the flashcard :type question: StringField :param answer: The answer on the back side of the flashcard :type answer: StringField :param sources: The sources where this flashcard are described (e.g. paragraph 13.2 of Laagland) :type sources: ListField(StringField) :param response\_model: A list consisting of parts of valid responses to the question (for the test matrix) :type response\_model: ListField(StringField)



## FLASHCARD\_INSTANCE MODULE

### show-inheritance

**class** `flashcard_instance.FlashcardInstance` (\*args, \*\*kwargs)

A class for storing responses from the flashmap system

**Parameters** `reference` ([Edge](#)) – The edge to which this instance refers



## FLASHMAP\_INSTANCE MODULE

**show-inheritance**

**class** `flashmap_instance.FlashmapInstance` (*\*args, \*\*kwargs*)

A class for storing responses from the flashmap system

**Parameters** **reference** ([Edge](#)) – The edge from the concept map to which this instance refers to





## HANDLER MODULE

### **show-inheritance**

`handler.handler (websocket, path)`

Initiate an asyncio thread which receives messages from a client, parse the json file to an object, pass them to `consumer()` and send the result back to the client

#### **Parameters**

- **websocket** (*Websocket*) – the websocket being used for receiving and sending messages to a client
- **path** (*String*) – the IP address used to host the websocket



## INSTANCE MODULE

### show-inheritance

**class** `instance.Instance` (*\*args, \*\*kwargs*)

A class describing a general flash instance, which can either be a FlashmapInstance or a FlashcardInstance

#### Parameters

- **responses** (*ListField (EmbeddedDocumentField (Response) )*) – A list of responses provided to this instance (an empty list by default)
- **reference** (*GenericReferenceField*) – A reference to either an edge in a concept map or a flashcard (defined within the subclass)
- **due\_date** (*DateTimeField*) – The date this instance is due for repetition

#### **schedule** ()

Reschedules this instance for review based on the previous responses .. todo:: Implementation



## LOGENTRY MODULE

### show-inheritance

**class** `logentry.LogEntry` (*\*args, \*\*values*)

An object representing a incoming or outgoing network message

#### Parameters

- **user** (*User*) – The user which was involved with this network message
- **keyword** (*StringField*) – The network keyword
- **data** (*DictField*) – The dictionary containing the necessary data
- **timestamp** (*DateField*) – The time that this message was received or transmitted



## NODE MODULE

```
class node.Node (*args, **values)
    Bases: mongoengine.document.Document
    A class for representing nodes in the concept map
    Variables label1 – The label appearing within the node
```





## QUESTIONNAIRE MODULE

### show-inheritance

**class** `questionnaire.Questionnaire` (*pu\_items*, *peou\_items*, *\*\*data*)

A class representing a stored questionnaire for a user

**Variables** `perceived_ease_of_use_items` – Responses to the perceived ease of use item from TAM

### Parameters

- **good** (*StringField*) – A description of what was good about the software according to the user
- **can\_be\_improved** (*StringField*) – A description of what could be improved according to the user

**append\_answer** (*item*, *phrasing*, *answer*)

Appends an answer to an item within the questionnaire

### Parameters

- **item** (*QuestionnaireItem*) – The item to which the answer refers
- **phrasing** (*boolean*) – Whether the item is positively (True) phrased or negatively (False)
- **answer** (*string*) – The answer to be appended

**perceived\_usefulness\_items**

Responses to the perceived usefulness items from TAM :type: list(*QuestionnaireResponses*)



## QUESTIONNAIRE\_ITEM MODULE

### show-inheritance

**class** questionnaire\_item.**QuestionnaireItem** (\*args, \*\*values)

A class representing a single item on the questionnaire

#### Parameters

- **usefulness** – Defines whether the item is part of the perceived usefulness items (True) or of the perceived ease of use items (False)
- **positive\_phrasing** (*StringField*) – The version of this item which is positively phrased
- **negative\_phrasing** (*StringField*) – The version of this item which is negatively phrased



## QUESTIONNAIRE\_RESPONSE MODULE

**show-inheritance**

**class** questionnaire\_response.**QuestionnaireResponse** (\*args, \*\*kwargs)

A class for storing singular responses to questionnaire items

### Parameters

- **questionnaire\_item** ([QuestionnaireItem](#)) – The questionnaire item to which this answer refers
- **answer** ([IntField](#)) – The value of the likert-scale rating the user gave to this item (ranges from -2 to 2)
- **phrasing** ([BooleanField](#)) – Whether this answer refers to the positively (True) or the negatively (False) phrased version of the questionnaire\_item



## RESPONSE MODULE

### show-inheritance

`class response.Response (*args, **kwargs)`

A class representing a singular response to an Instance.

#### Parameters

- **start** (*DateTimeField*) – The moment the parent Instance was sent to the client
- **end** (*DateTimeField*) – The moment the answer from the client was received
- **correct** (*BooleanField*) – Whether the answer to the Instance was correct (True) or incorrect (False)





## SESSION MODULE

### show-inheritance

**class** `session.Session` (*\*args, \*\*kwargs*)

A class representing a session the user was logged in

#### Parameters

- **start** (*DateTimeField*) – The time that the user logged in
- **end** (*DateTimeField*) – The time that the user logged out
- **source\_prompted** (*BooleanField*) – Whether the user was asked to have read a certain source from SOURCES
- **browser** (*StringField*) – The type of browser used to log in



## TEST MODULE

### show-inheritance

**class** `test.Test` (*flashcards*, *items*, *prev\_flashcards*=[], *prev\_items*=[], **\*\*data**)

A class representing a pre- or posttest the user filled in

#### Parameters

- **test\_flashcard\_responses** (`TestFlashcardResponse`) – A list of responses to the flashcard questions on the test
- **test\_item\_responses** (`TestItemResponse`) – A list of responses to the item questions on the test

**generate\_test** (*items*, *prev\_items*)

A method for taking five random items in a random order from the provided list of items without the items in the previous items

#### Parameters

- **items** (`list(Flashcard)` or `list(TestItem)`) – The complete list of items
- **prev\_items** (`list(Flashcard)` or `list(TestItem)`) – The list of items to be excluded from the result

**Result** A sample of five items from items not included in *prev\_items*

**Return type** `list(FlashcardResponse)` or `list(TestItemResponse)`



## TEST\_FLASHCARD\_RESPONSE MODULE

**show-inheritance**

**class** test\_flashcard\_response.**TestFlashcardResponse** (\*args, \*\*kwargs)

An answer for a flashcard item within a pre- or posttest

**Parameters**

- **answer** (*StringField*) – The answer provided by the user
- **flashcard** (*StringField*) – The flashcard to which this response refers to



## TEST\_ITEM MODULE

### show-inheritance

**class** test\_item.**TestItem** (\*args, \*\*values)  
A class representing an item from a pre- or posttest

#### Parameters

- **question** (*StringField*) – The question for this item
- **sources** (*ListField (StringField)*) – A list of sources relevant to this question
- **response\_model** (*ListField (StringField)*) – A list of the parts of a valid answer used for the test matrix





## TEST\_ITEM\_RESPONSE MODULE

### show-inheritance

**class** `test_item_response.TestItemResponse` (\*args, \*\*values)

A class representing singular answers to test items

#### Parameters

- **answer** (*StringField*) – The answer to item provided by the user
- **item** (*TestItem*) – The specific item this response refers to



## USER MODULE

### show-inheritance

**class** `user.User` (*\*args, \*\*values*)  
A class representing a user

#### Parameters

- **flashmap\_condition** (*BooleanField*) – Whether the user uses the flashmap system (True) or the flashcard system (False)
- **birthdate** (*DateTimeField*) – The birthdate of the user
- **read\_sources** (*ListField(StringField)*) – A list of read sources by the user
- **gender** (*StringField*) – The gender of the user (can be either ‘male’, ‘female’, or ‘other’)
- **code** (*StringField*) – The code from the user’s informed consent form
- **tests** (*ListField(Test)*) – The pre- and posttest
- **questionnaire** (*Questionnaire*) – The questionnaire
- **instances** – A list of instances storing the flashmap/flashcard data for the user
- **sessions** (*Session*) – A list of past sessions for this user

**append\_questionnaire** (*responses, good, can\_be\_improved, email*)  
A method for appending a questionnaire to the user given responses

#### Parameters

- **responses** (*dict*) – A list of dict objects containing a `QuestionnaireItem` (key = ‘item’) and an answer (key = ‘answer’)
- **good** (*string*) – A description of what was good about the software according to the user
- **can\_be\_improved** (*string*) – A description of what can be improved about the software according to the user
- **email** (*string*) – The email address of the user

..todo:: implementation

**append\_test** (*flashcard\_responses, item\_responses*)  
A method for appending a test to the user given flashcard and item responses

#### Parameters

- **flashcard\_responses** (*dict*) – A list of dict objects containing a Flashcard (key = 'card') and an answer (key = 'answer')
- **item\_responses** (*dict*) – A list of dict objects containing a TestItem (key = 'item') and an answer (key = 'answer')

..todo:: fix

**create\_questionnaire** (*items*)

A method for creating a new questionnaire

**Parameters** **items** (*list* (*QuestionnaireItem*)) – A list of questionnaire items

..todo:: implementation

**create\_test** (*flashcards*, *items*)

A method for creating a new test with unique questions

**Parameters**

- **flashcards** (*list* (*Flashcard*)) – A list of flashcards from the database
- **items** (*list* (*TestItem*)) – A list of items from the database

**set\_descriptives** (*birthdate*, *gender*, *code*)

A method for setting the descriptives of the user

**Parameters**

- **birthdate** (*DateTime*) – The provided birthdate of the user
- **gender** (*string*) – The gender of the user (can be either 'male', 'female', or 'other')
- **code** (*string*) – The code from the informed consent form

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