

Math 2331 – Linear Algebra

6.3 Orthogonal Projections

Jiwen He

Department of Mathematics, University of Houston

`jiwenhe@math.uh.edu`
`math.uh.edu/~jiwenhe/math2331`



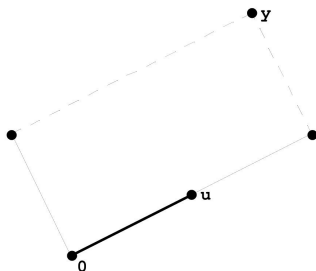
6.3 Orthogonal Projections

- Orthogonal Projection: Review
- Orthogonal Projection: Examples
- The Orthogonal Decomposition Theorem
- The Orthogonal Decomposition: Example
- Geometric Interpretation of Orthogonal Projections
- The Best Approximation Theorem
- The Best Approximation Theorem: Example
- New View of Matrix Multiplication
- Orthogonal Projection: Theorem



Orthogonal Projection: Review

$\hat{\mathbf{y}} = \frac{\mathbf{y} \cdot \mathbf{u}}{\mathbf{u} \cdot \mathbf{u}} \mathbf{u}$ is the **orthogonal projection** of ____ onto ____.



Suppose $\{\mathbf{u}_1, \dots, \mathbf{u}_p\}$ is an orthogonal basis for W in \mathbf{R}^n . For each \mathbf{y} in W ,

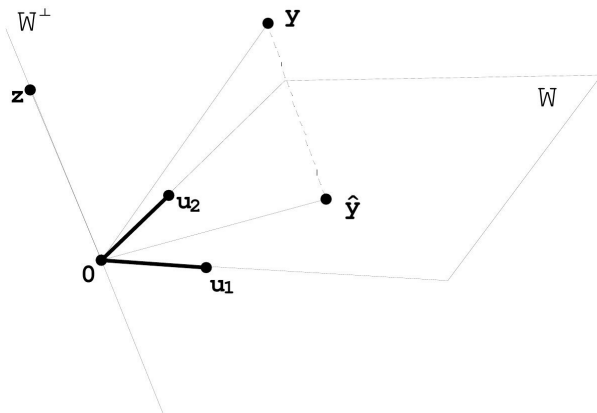
$$\mathbf{y} = \left(\frac{\mathbf{y} \cdot \mathbf{u}_1}{\mathbf{u}_1 \cdot \mathbf{u}_1} \right) \mathbf{u}_1 + \cdots + \left(\frac{\mathbf{y} \cdot \mathbf{u}_p}{\mathbf{u}_p \cdot \mathbf{u}_p} \right) \mathbf{u}_p$$



Orthogonal Projection: Example

Example

Suppose $\{\mathbf{u}_1, \mathbf{u}_2, \mathbf{u}_3\}$ is an orthogonal basis for \mathbf{R}^3 and let $W = \text{Span}\{\mathbf{u}_1, \mathbf{u}_2\}$. Write \mathbf{y} in \mathbf{R}^3 as the sum of a vector $\hat{\mathbf{y}}$ in W and a vector \mathbf{z} in W^\perp .



Orthogonal Projection: Example (cont.)

Solution: Write

$$\mathbf{y} = \left(\frac{\mathbf{y} \cdot \mathbf{u}_1}{\mathbf{u}_1 \cdot \mathbf{u}_1} \right) \mathbf{u}_1 + \left(\frac{\mathbf{y} \cdot \mathbf{u}_2}{\mathbf{u}_2 \cdot \mathbf{u}_2} \right) \mathbf{u}_2 + \left(\frac{\mathbf{y} \cdot \mathbf{u}_3}{\mathbf{u}_3 \cdot \mathbf{u}_3} \right) \mathbf{u}_3$$

where

$$\hat{\mathbf{y}} = \left(\frac{\mathbf{y} \cdot \mathbf{u}_1}{\mathbf{u}_1 \cdot \mathbf{u}_1} \right) \mathbf{u}_1 + \left(\frac{\mathbf{y} \cdot \mathbf{u}_2}{\mathbf{u}_2 \cdot \mathbf{u}_2} \right) \mathbf{u}_2, \quad \mathbf{z} = \left(\frac{\mathbf{y} \cdot \mathbf{u}_3}{\mathbf{u}_3 \cdot \mathbf{u}_3} \right) \mathbf{u}_3.$$

To show that \mathbf{z} is orthogonal to every vector in W , show that \mathbf{z} is orthogonal to the vectors in $\{\mathbf{u}_1, \mathbf{u}_2\}$. Since

$$\mathbf{z} \cdot \mathbf{u}_1 = \quad = \quad = 0$$

$$\mathbf{z} \cdot \mathbf{u}_2 = \quad = \quad = 0$$



The Orthogonal Decomposition Theorem

Theorem (8)

Let W be a subspace of \mathbf{R}^n . Then each \mathbf{y} in \mathbf{R}^n can be uniquely represented in the form

$$\mathbf{y} = \hat{\mathbf{y}} + \mathbf{z}$$

where $\hat{\mathbf{y}}$ is in W and \mathbf{z} is in W^\perp . In fact, if $\{\mathbf{u}_1, \dots, \mathbf{u}_p\}$ is any orthogonal basis of W , then

$$\hat{\mathbf{y}} = \left(\frac{\mathbf{y} \cdot \mathbf{u}_1}{\mathbf{u}_1 \cdot \mathbf{u}_1} \right) \mathbf{u}_1 + \cdots + \left(\frac{\mathbf{y} \cdot \mathbf{u}_p}{\mathbf{u}_p \cdot \mathbf{u}_p} \right) \mathbf{u}_p$$

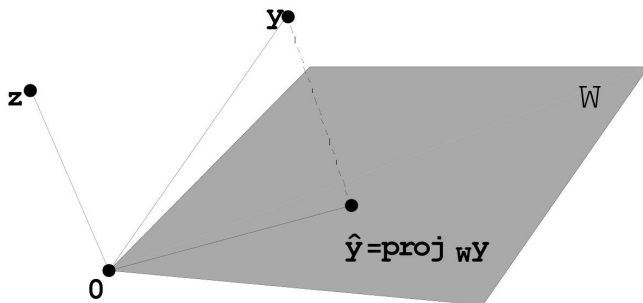
and

$$\mathbf{z} = \mathbf{y} - \hat{\mathbf{y}}.$$

The vector $\hat{\mathbf{y}}$ is called the **orthogonal projection of \mathbf{y} onto W** .



The Orthogonal Decomposition Theorem



The Orthogonal Decomposition: Example

Example

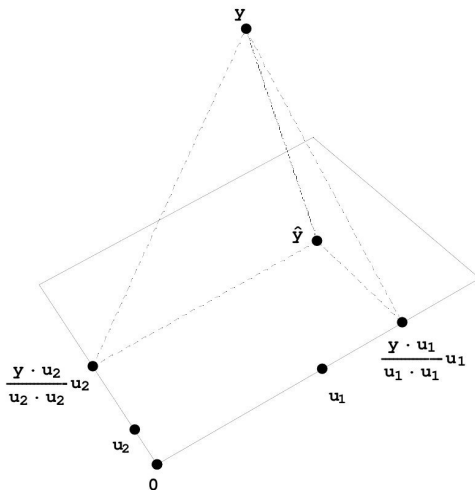
Let $\mathbf{u}_1 = \begin{bmatrix} 3 \\ 0 \\ 1 \end{bmatrix}$, $\mathbf{u}_2 = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}$, and $\mathbf{y} = \begin{bmatrix} 0 \\ 3 \\ 10 \end{bmatrix}$. Observe that $\{\mathbf{u}_1, \mathbf{u}_2\}$ is an orthogonal basis for $W = \text{Span}\{\mathbf{u}_1, \mathbf{u}_2\}$. Write \mathbf{y} as the sum of a vector in W and a vector orthogonal to W .

Solution:

$$\begin{aligned} \text{proj}_W \mathbf{y} &= \hat{\mathbf{y}} = \left(\frac{\mathbf{y} \cdot \mathbf{u}_1}{\mathbf{u}_1 \cdot \mathbf{u}_1} \right) \mathbf{u}_1 + \left(\frac{\mathbf{y} \cdot \mathbf{u}_2}{\mathbf{u}_2 \cdot \mathbf{u}_2} \right) \mathbf{u}_2 \\ &= (\quad) \begin{bmatrix} 3 \\ 0 \\ 1 \end{bmatrix} + (\quad) \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 3 \\ 3 \\ 1 \end{bmatrix} \\ \mathbf{z} = \mathbf{y} - \hat{\mathbf{y}} &= \begin{bmatrix} 0 \\ 3 \\ 10 \end{bmatrix} - \begin{bmatrix} 3 \\ 3 \\ 1 \end{bmatrix} = \begin{bmatrix} -3 \\ 0 \\ 9 \end{bmatrix} \end{aligned}$$



Geometric Interpretation of Orthogonal Projections



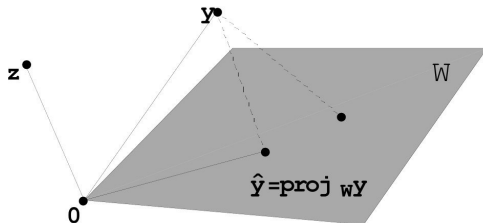
The Best Approximation Theorem

Theorem (9 The Best Approximation Theorem)

Let W be a subspace of \mathbf{R}^n , \mathbf{y} any vector in \mathbf{R}^n , and $\hat{\mathbf{y}}$ the orthogonal projection of \mathbf{y} onto W . Then $\hat{\mathbf{y}}$ is the point in W closest to \mathbf{y} , in the sense that

$$\|\mathbf{y} - \hat{\mathbf{y}}\| < \|\mathbf{y} - \mathbf{v}\|$$

for all \mathbf{v} in W distinct from $\hat{\mathbf{y}}$.



The Best Approximation Theorem (cont.)

Outline of Proof: Let \mathbf{v} in W distinct from $\hat{\mathbf{y}}$. Then

$\mathbf{v} - \hat{\mathbf{y}}$ is also in W (why?)

$\mathbf{z} = \mathbf{y} - \hat{\mathbf{y}}$ is orthogonal to $W \Rightarrow \mathbf{y} - \hat{\mathbf{y}}$ is orthogonal to $\mathbf{v} - \hat{\mathbf{y}}$

$$\mathbf{y} - \mathbf{v} = (\mathbf{y} - \hat{\mathbf{y}}) + (\hat{\mathbf{y}} - \mathbf{v}) \implies \|\mathbf{y} - \mathbf{v}\|^2 = \|\mathbf{y} - \hat{\mathbf{y}}\|^2 + \|\hat{\mathbf{y}} - \mathbf{v}\|^2.$$

$$\|\mathbf{y} - \mathbf{v}\|^2 > \|\mathbf{y} - \hat{\mathbf{y}}\|^2$$

Hence, $\|\mathbf{y} - \hat{\mathbf{y}}\| < \|\mathbf{y} - \mathbf{v}\|$. ■



The Best Approximation Theorem: Example

Example

Find the closest point to \mathbf{y} in $\text{Span}\{\mathbf{u}_1, \mathbf{u}_2\}$ where

$$\mathbf{y} = \begin{bmatrix} 2 \\ 4 \\ 0 \\ -2 \end{bmatrix}, \mathbf{u}_1 = \begin{bmatrix} 1 \\ 1 \\ 0 \\ 0 \end{bmatrix}, \text{ and } \mathbf{u}_2 = \begin{bmatrix} 0 \\ 0 \\ 1 \\ 1 \end{bmatrix}.$$

Solution:

$$\hat{\mathbf{y}} = \left(\frac{\mathbf{y} \cdot \mathbf{u}_1}{\mathbf{u}_1 \cdot \mathbf{u}_1} \right) \mathbf{u}_1 + \left(\frac{\mathbf{y} \cdot \mathbf{u}_2}{\mathbf{u}_2 \cdot \mathbf{u}_2} \right) \mathbf{u}_2$$

$$= (\quad) \begin{bmatrix} 1 \\ 1 \\ 0 \\ 0 \end{bmatrix} + (\quad) \begin{bmatrix} 0 \\ 0 \\ 1 \\ 1 \end{bmatrix} =$$



New View of Matrix Multiplication

Part of Theorem 10 below is based upon another way to view matrix multiplication where A is $m \times p$ and B is $p \times n$

$$AB = \begin{bmatrix} \text{col}_1 A & \text{col}_2 A & \cdots & \text{col}_p A \end{bmatrix} \begin{bmatrix} \text{row}_1 B \\ \text{row}_2 B \\ \vdots \\ \text{row}_p B \end{bmatrix}$$
$$= (\text{col}_1 A)(\text{row}_1 B) + \cdots + (\text{col}_p A)(\text{row}_p B)$$



New View of Matrix Multiplication: Example

Example

$$\begin{bmatrix} 5 & 6 \\ 3 & 1 \end{bmatrix} \begin{bmatrix} 2 & 1 & 3 \\ 4 & 0 & -2 \end{bmatrix} = \begin{bmatrix} 34 & 5 & 3 \\ 10 & 3 & 7 \end{bmatrix}$$

$$\begin{bmatrix} 5 & 6 \\ 3 & 1 \end{bmatrix} \begin{bmatrix} 2 & 1 & 3 \\ 4 & 0 & -2 \end{bmatrix}$$

$$= \begin{bmatrix} 5 \\ 3 \end{bmatrix} \begin{bmatrix} 2 & 1 & 3 \end{bmatrix} + \begin{bmatrix} 6 \\ 1 \end{bmatrix} \begin{bmatrix} 4 & 0 & -2 \end{bmatrix}$$

=



Orthogonal Matrix

So if $U = [\mathbf{u}_1 \quad \mathbf{u}_2 \quad \cdots \quad \mathbf{u}_p]$. Then $U^T = \begin{bmatrix} \mathbf{u}_1^T \\ \mathbf{u}_2^T \\ \vdots \\ \mathbf{u}_p^T \end{bmatrix}$. So

$$UU^T = \mathbf{u}_1\mathbf{u}_1^T + \mathbf{u}_2\mathbf{u}_2^T + \cdots + \mathbf{u}_p\mathbf{u}_p^T$$

$$(UU^T)\mathbf{y} = (\mathbf{u}_1\mathbf{u}_1^T + \mathbf{u}_2\mathbf{u}_2^T + \cdots + \mathbf{u}_p\mathbf{u}_p^T)\mathbf{y}$$

$$= (\mathbf{u}_1\mathbf{u}_1^T)\mathbf{y} + (\mathbf{u}_2\mathbf{u}_2^T)\mathbf{y} + \cdots + (\mathbf{u}_p\mathbf{u}_p^T)\mathbf{y}$$

$$= \mathbf{u}_1(\mathbf{u}_1^T\mathbf{y}) + \mathbf{u}_2(\mathbf{u}_2^T\mathbf{y}) + \cdots + \mathbf{u}_p(\mathbf{u}_p^T\mathbf{y})$$

$$= (\mathbf{y} \cdot \mathbf{u}_1)\mathbf{u}_1 + (\mathbf{y} \cdot \mathbf{u}_2)\mathbf{u}_2 + \cdots + (\mathbf{y} \cdot \mathbf{u}_p)\mathbf{u}_p$$

$$\Rightarrow (UU^T)\mathbf{y} = (\mathbf{y} \cdot \mathbf{u}_1)\mathbf{u}_1 + (\mathbf{y} \cdot \mathbf{u}_2)\mathbf{u}_2 + \cdots + (\mathbf{y} \cdot \mathbf{u}_p)\mathbf{u}_p$$



Orthogonal Projection: Theorem

Theorem (10)

- If $\{\mathbf{u}_1, \dots, \mathbf{u}_p\}$ is an orthonormal basis for a subspace W of \mathbf{R}^n , then

$$\text{proj}_W \mathbf{y} = (\mathbf{y} \cdot \mathbf{u}_1) \mathbf{u}_1 + \cdots + (\mathbf{y} \cdot \mathbf{u}_p) \mathbf{u}_p$$

- If $U = [\mathbf{u}_1 \quad \mathbf{u}_2 \quad \cdots \quad \mathbf{u}_p]$, then

$$\text{proj}_W \mathbf{y} = UU^T \mathbf{y} \quad \text{for all } \mathbf{y} \text{ in } \mathbf{R}^n.$$

Outline of Proof:

$$\begin{aligned} \text{proj}_W \mathbf{y} &= \left(\frac{\mathbf{y} \cdot \mathbf{u}_1}{\mathbf{u}_1 \cdot \mathbf{u}_1} \right) \mathbf{u}_1 + \cdots + \left(\frac{\mathbf{y} \cdot \mathbf{u}_p}{\mathbf{u}_p \cdot \mathbf{u}_p} \right) \mathbf{u}_p \\ &= (\mathbf{y} \cdot \mathbf{u}_1) \mathbf{u}_1 + \cdots + (\mathbf{y} \cdot \mathbf{u}_p) \mathbf{u}_p = UU^T \mathbf{y}. \end{aligned}$$

