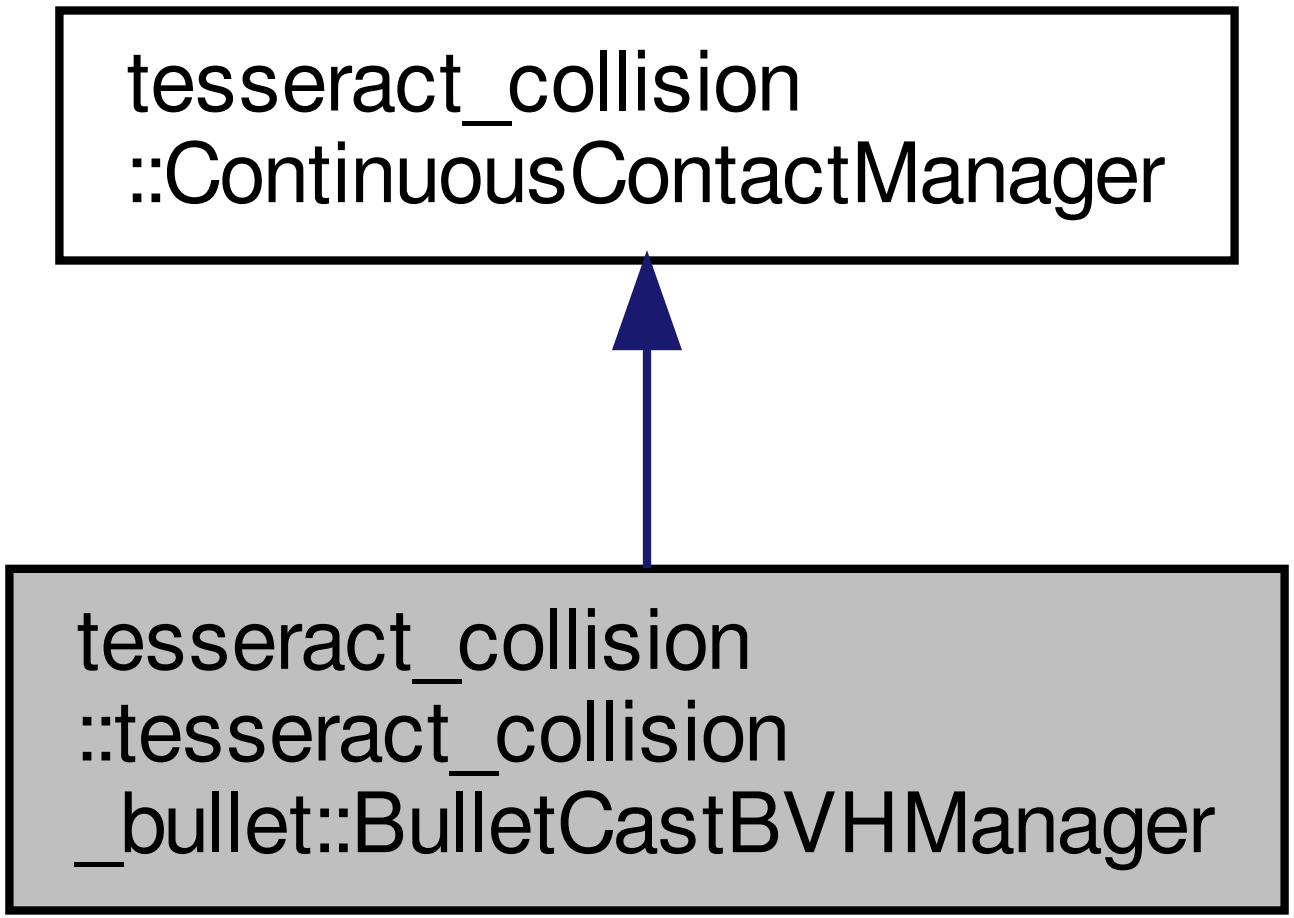
tesseract_collision
::ContinuousContactManager
tesseract_collision
::tesseract_collision
_bullet::BulletCastBVHManager