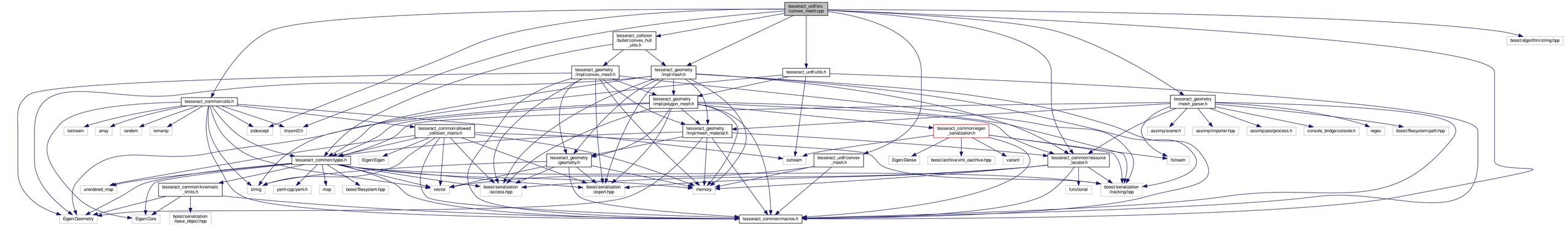
tesseract_urdf/src/convex_mesh.cpp
tesseract_collision/bullet/convex_hull_utils.h
tesseract_geometry/impl/convex_mesh.h
tesseract_geometry/impl/mesh.h
tesseract_urdf/utils.h
boost/algorithm/string.hpp
tesseract_common/utils.h
tesseract_geometry/impl/polygon_mesh.h
tesseract_geometry/mesh_parser.h
iostream
array
random
iomanip
stdexcept
tinyxml2.h
tesseract_common/allowed_collision_matrix.h
tesseract_geometry/impl/mesh_material.h
tesseract_common/eigen_serialization.h
assimp/scene.h
assimp/Importer.hpp
assimp/postprocess.h
console_bridge/console.h
regex
boost/filesystem/path.hpp
tesseract_common/types.h
Eigen/Eigen
tesseract_geometry/geometry.h
sstream
tesseract_urdf/convex_mesh.h
Eigen/Dense
boost/archive/xml_oarchive.hpp
variant
tesseract_common/resource_locator.h
fstream
unordered_map
tesseract_common/kinematic_limits.h
string
yaml-cpp/yaml.h
map
boost/filesystem.hpp
vector
boost/serialization/access.hpp
boost/serialization/export.hpp
memory
functional
boost/serialization/tracking.hpp
Eigen/Geometry
Eigen/Core
boost/serialization/base_object.hpp
tesseract_common/macros.h