

tesseract_environment
::Command



```
graph BT; A[tesseract_environment::AddKinematicsInformationCommand] --> B[tesseract_environment::Command];
```

The diagram illustrates a class hierarchy. At the bottom is a gray box labeled 'tesseract_environment::AddKinematicsInformationCommand'. A blue arrow points upwards from this box to a white box at the top labeled 'tesseract_environment::Command', indicating that the bottom class inherits from the top class.

tesseract_environment
::AddKinematicsInformationCommand