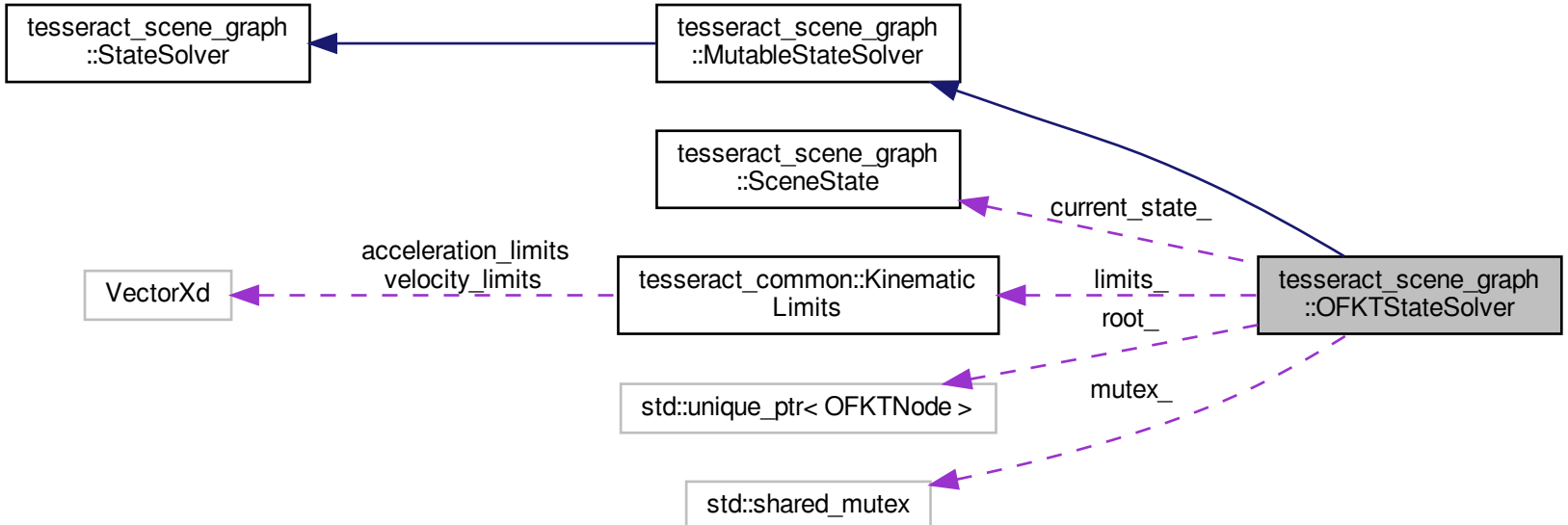
tesseract_scene_graph
::StateSolver
tesseract_scene_graph
::MutableStateSolver
tesseract_scene_graph
::SceneState
current_state_
acceleration_limits
velocity_limits
VectorXd
tesseract_common::Kinematic
Limits
limits_
tesseract_scene_graph
::OFKTStateSolver
root_
std::unique_ptr< OFKTNode >
mutex_
std::shared_mutex