

Facilitator Instructions:

Say: Let's do a quick activity to navigate the Impact of AI on job availability in design

ACTIVITY BRIEF

Activity Topic: Impact of AI on Job Availability in Design

Activity Objective: To understand the implications of AI tools in design, focusing on the potential impact on job availability, future trends, and addressing ethical considerations

Total Duration: 10 mins

Pre-requisites: Lecture Notes

DURATION	FACILITATOR INSTRUCTIONS	PARTICIPANT INSTRUCTIONS
10 mins	Divide participants into small groups (4-5 members per group).	In your group, focus on the aspect assigned to you.
	Assign each group a specific aspect to discuss related to job availability and the impact of AI in design (e.g., Automated Design Creation, Predictive Design	Discuss how AI impacts job availability in design within the assigned aspect.
	Analysis, Personalized Design, Accessibility and Inclusivity, Current	Consider both opportunities and challenges.
	Applications, Future Trends, or Ethical Considerations).	Share personal perspectives, experiences, or examples related to the impact of AI on design jobs.
	Instruct each group to explore the	Consider restantial factors to and
	potential opportunities and challenges associated with their assigned aspect.	Consider potential future trends and challenges outlined in the content.
	Encourage participants to share personal perspectives, insights, and examples related to Al's impact on design jobs.	Summarize key points and findings to present in the larger group discussion.
	After discussion, ask each group to summarize their key points and findings.	During the comprehensive discussion, actively participate by



Open the floor for a comprehensive group discussion, allowing participants to exchange thoughts, ask questions, and provide additional insights.

Conclude the activity by addressing the ethical considerations and encouraging participants to reflect on potential solutions and strategies for adapting to the evolving landscape of AI in design.

sharing insights, asking questions, and engaging in the conversation.



Facilitator Instructions:

Say: Let's do a quick activity to explore AI tools for designing.

ACTIVITY BRIEF

Activity Topic: AI Tools Impact and Exploration

Activity Objective: To explore the impact of Canva's AI features on the design process, their

practical applications, and potential challenges

Total Duration: 10 mins

Pre-requisites: Lecture Notes

DURATION	FACILITATOR INSTRUCTIONS	PARTICIPANT INSTRUCTIONS
10 mins	Divide participants into small groups (4-5 members per group).	In your group, focus on the assigned AI tool or feature.
	Assign each group a specific AI tool or feature discussed in the content (e.g., Magic Media, Magic Eraser, Magic Edit, Magic Write, Magic Animate, Magic Design, Magic Switch).	Discuss and explore the practical applications of the assigned AI tool in the design process. Consider how it can be utilized to
	Instruct each group to explore and discuss the practical applications of the assigned AI tool or feature in the design process. Consider how it can streamline tasks, enhance creativity, and save time. Encourage participants to share their	streamline tasks, enhance creativity, and save time. Share insights on how the introduction of AI tools might impact traditional design roles and responsibilities. Be prepared to present your group's
	thoughts on how AI tools may impact job roles and responsibilities in the design industry.	findings to the larger group during the discussion.



Ask each group to present their findings to the larger group, summarizing key points and insights.	



Facilitator Instructions:

Say: Let's do a quick activity to reflect on the design toolkit.

ACTIVITY BRIEF

Activity Topic: Design Toolkit Reflection

Activity Objective: To design using Canva and share insights on the creative process.

Total Duration: 10 mins

Pre-requisites: Lecture Notes

DURATION	FACILITATOR INSTRUCTIONS	PARTICIPANT INSTRUCTIONS
10 mins	Start by discussing the key points from the lecture notes on the practical approach to design using Canva.	Engage in a group discussion about the practical approach to design using Canva.
	Divide participants into small groups (3-4 members per group).	Share your thoughts on how the design process outlined in Canva can be beneficial in various
	Instruct each group to discuss their understanding of the Canva design	contexts.
	process and how it can be applied in real-world scenarios.	Discuss the significance of visually appealing communication materials.
	Encourage participants to share their	
	thoughts on the importance of design in communication.	Reflect on any challenges or creative insights discussed within your group.
	Allow time for group discussions.	, ,
	Bring the groups back together for a brief whole-group discussion. Ask each group to share one key insight or takeaway from their discussion.	Prepare to share one key insight or takeaway with the whole group during the concluding discussion.



Facilitator Instructions:

Say: Let's do a quick activity to explore design.

ACTIVITY BRIEF

Activity Topic: Design Critique

Activity Objective: To develop critical thinking skills by analyzing and critiquing design

elements in Canva creations

Total Duration: 10 mins

Pre-requisites: Lecture Notes

DURATION	FACILITATOR INSTRUCTIONS	PARTICIPANT INSTRUCTIONS
10 mins	Instruct participants to bring their Canva designs to the session.	Bring your Canva design to the session.
	Briefly discuss the importance of constructive criticism in the design process.	Prepare a brief presentation highlighting key design choices and elements.
	Divide participants into pairs or small groups.	Be open to receiving constructive feedback from your peers.
	Instruct each group to take turns presenting their Canva designs to the rest of the group.	Engage in thoughtful discussions about the design elements presented by others.
	Encourage constructive feedback on elements like layout, color choices, and overall effectiveness.	Reflect on the feedback received and consider how it could enhance your future design work.
	Allow time for each presentation and critique.	Participate in the whole-group discussion on the value of feedback in the design process.



feedback in the design process.
