

ICPC 2025 Code Template

Team: Team Awesome

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Data Structures

Segment Tree

A segment tree is a tree data structure for storing intervals or segments. It allows querying which of the stored segments contain a given point efficiently.

Time Complexity:

- Build: $O(n)$
- Query: $O(\log n)$
- Update: $O(\log n)$

Code in C++:

```
#include <bits/stdc++.h>
using namespace std;

template<typename T>
class SegmentTree {
private:
    vector<T> tree;
    int n;

    void build(vector<T>& arr, int node, int start, int
    ~ end) {
        if (start == end) {
            tree[node] = arr[start];
        } else {
            int mid = (start + end) / 2;
            build(arr, 2*node, start, mid);
            build(arr, 2*node+1, mid+1, end);
            tree[node] = tree[2*node] + tree[2*node+1];
        }
    }
}
```

```
T query(int node, int start, int end, int l, int r) {
    if (r < start || end < l) return 0;
    if (l <= start && end <= r) return tree[node];
    int mid = (start + end) / 2;
    return query(2*node, start, mid, l, r) +
        query(2*node+1, mid+1, end, l, r);
}

public:
    SegmentTree(vector<T>& arr) {
        n = arr.size();
        tree.resize(4 * n);
        build(arr, 1, 0, n-1);
    }

    T query(int l, int r) {
        return query(1, 0, n-1, l, r);
    }
};
```

Math

Combinatorics

Binomial Coefficient:

$$\binom{n}{k} = \frac{n!}{k!(n-k)!}$$

Pascal's Identity:

$$\binom{n}{k} = \binom{n-1}{k-1} + \binom{n-1}{k}$$

Code in Python:

```
MOD = 10**9 + 7

def factorial(n, mod=MOD):
    """Calculate factorial modulo mod"""
    fact = [1] * (n + 1)
    for i in range(1, n + 1):
        fact[i] = (fact[i-1] * i) % mod
    return fact

def modinv(a, mod=MOD):
    """Calculate modular inverse using Fermat's Little
    Theorem"""
    return pow(a, mod - 2, mod)

def nCr(n, r, mod=MOD):
    """Calculate nCr modulo mod"""
    if r > n or r < 0:
        return 0
    fact = factorial(r)
    inv_fact = modinv(fact, mod)
    return fact * inv_fact % mod
```

```
return 0

fact = factorial(n, mod)
return (fact[n] * modinv(fact[r], mod) % mod *
       modinv(fact[n-r], mod)) % mod
```

Number Theory

Code in C++:

```
#include <bits/stdc++.h>
using namespace std;

// Extended Euclidean Algorithm
long long extgcd(long long a, long long b, long long &x,
                  long long &y) {
    if (b == 0) {
        x = 1; y = 0;
        return a;
    }
    long long x1, y1;
    long long gcd = extgcd(b, a % b, x1, y1);
    x = y1;
    y = x1 - (a / b) * y1;
    return gcd;
}
```

```
// Modular inverse
long long modinv(long long a, long long m) {
    long long x, y;
    long long gcd = extgcd(a, m, x, y);
    if (gcd != 1) return -1; // No inverse exists
    return (x % m + m) % m;
}
```

```
// Fast exponentiation
long long power(long long a, long long b, long long mod) {
    long long res = 1;
    a %= mod;
    while (b > 0) {
        if (b & 1) res = (res * a) % mod;
        a = (a * a) % mod;
        b >>= 1;
    }
    return res;
}
```

Graphs

BFS

Code in C++:

```
#include <bits/stdc++.h>
using namespace std;
```

```

vector<int> adj[100005];
int dist[100005];
bool visited[100005];

void bfs(int start) {
    queue<int> q;
    q.push(start);
    visited[start] = true;
    dist[start] = 0;

    while (!q.empty()) {
        int u = q.front();
        q.pop();

        for (int v : adj[u]) {
            if (!visited[v]) {
                visited[v] = true;
                dist[v] = dist[u] + 1;
                q.push(v);
            }
        }
    }
}

if (!visited[v]) {
    dfs(v);
}
}

// Iterative DFS
void dfs_iterative(int start) {
    stack<int> st;
    st.push(start);

    while (!st.empty()) {
        int u = st.top();
        st.pop();

        if (visited[u]) continue;
        visited[u] = true;
        // Process node u

        for (int v : adj[u]) {
            if (!visited[v]) {
                st.push(v);
            }
        }
    }
}

```

Applications:

- Finding shortest path in unweighted graphs
- Level order traversal of trees
- Finding connected components
- Bipartite graph checking

DFS

Depth-First Search (DFS) is an algorithm for traversing or searching tree or graph data structures. The algorithm starts at the root and explores as far as possible along each branch before backtracking.

Code in C++:

```

#include <bits/stdc++.h>
using namespace std;

vector<int> adj[100005];
bool visited[100005];

void dfs(int u) {
    visited[u] = true;
    // Process node u

    for (int v : adj[u]) {

```