## **INSERT FIRST**

```
Program to Insert First Node in a Linked List ****/
     /***
#include <stdio.h>
void insert first();
void display();
struct node
     int info;
     struct node *link;
} *start=NULL;
int item;
main()
{
      int ch;
      do
      {
          printf("\n\n1. Insert First\n2. Display\n3. Exit\n");
          printf("\nEnter your choice: ");
          scanf("%d", &ch);
          switch(ch)
                case 1:
                     insert first();
                    break;
                case 2:
                     display();
                    break;
               case 3:
                     exit(0);
               default:
                    printf("\n\nInvalid choice. Please try again.\n");
      } while (1);
}
```

```
void insert first()
     struct node *ptr;
     printf("\n\nEnter item: ");
     scanf("%d", &item);
     if(start == NULL)
          start = (struct node *)malloc(sizeof(struct node));
          start->info = item;
          start->link = NULL;
     }
     else
          ptr = start;
          start = (struct node *)malloc(sizeof(struct node));
          start->info = item;
          start->link = ptr;
     }
     printf("\nItem inserted: %d\n", item);
}
void display()
     struct node *ptr = start;
     int i=1;
     if (ptr == NULL)
         printf("\nLinklist is empty.\n");
     else
         printf("\nSr. No.\t\tAddress\t\tInfo\t\tLink\n");
         while(ptr != NULL)
                  printf("\n%d.\t\t%d\t\t%d\t\t%d\n", i, ptr, ptr->info,
                                                              ptr->link);
                  ptr = ptr->link;
                  i++;
     }
}
```