Greenwich Community Theatre - Prototype System

Group 1 Submission Report

|  |  |
| --- | --- |
| Student | Student Banner ID |
| Submitter: |  |
| Colleague: |  |
| Colleague: |  |
| Colleague: |  |
| Colleague: |  |

Table of Contents

[1. Introduction to GCT Online Services 2](#_Toc4959478)

[2. Design Artefacts 3](#_Toc4959479)

[a. UML Use Case Diagram 3](#_Toc4959480)

[b. Sequence Diagrams 3](#_Toc4959481)

[c. State chart Diagrams 3](#_Toc4959482)

[d. UML Class Diagrams 3](#_Toc4959483)

[3. Design Patterns 3](#_Toc4959484)

[a. Model-View-Controller (MVC) 3](#_Toc4959485)

[Code Sample for the scenario from above: 4](#_Toc4959486)

[b. Singleton 5](#_Toc4959487)

[4. Design/ Implementation problems 6](#_Toc4959488)

[a. Database Design 6](#_Toc4959489)

[b. Components communication 7](#_Toc4959490)

[c. Data validation 7](#_Toc4959491)

[d. User interface design 7](#_Toc4959492)

[e. Implementing UML Class Diagram using an O/RD 7](#_Toc4959493)

[f. C# properties 8](#_Toc4959494)

[5. HCI Factors 8](#_Toc4959495)

[6. Work Breakdown 8](#_Toc4959496)

[Group/Team Name: Group 1 8](#_Toc4959497)

[6. Appendix 9](#_Toc4959498)

[a. Code listings 9](#_Toc4959499)

[GCTContext 9](#_Toc4959500)

[Play 9](#_Toc4959501)

[Performance 10](#_Toc4959502)

[ApplicationUser 10](#_Toc4959503)

[Basket 10](#_Toc4959504)

[BasketTickets 11](#_Toc4959505)

[BookedSeat 11](#_Toc4959506)

[Order 11](#_Toc4959507)

[Review 12](#_Toc4959508)

[Seat 12](#_Toc4959509)

[SoldTicket 13](#_Toc4959510)

[HomeController, AccountController and UsersController 13](#_Toc4959511)

[Views 17](#_Toc4959512)

[7. Individual report 18](#_Toc4959513)

[a. Review: Part 1 18](#_Toc4959514)

[b. Review: Part 2 18](#_Toc4959515)

# Introduction to GCT Online Services

The product we delivered represents a prototype of the system that could be implemented in your company. It is designed to address the issue that theatres or cinemas are confronting when trying to move from the manual booking to an online system.

The website we designed it is addressed t desktop users, although little functionality is allowed on mobile devices as well. It presents the user with a modern user interface, it is secure, fast and reliable. There is a possibility that a user can register as either a individual customer or agency/social clubs, the latter ones can take advantage of discounts once their access is accepted by a manager.

The login process is simple, no matter of their user role, someone can log in from the same page and once their identity is confirmed a specific layout is delivered, for example, if a manager logins then additional tabs are shown on the screen since he/she has a higher responsibility.

The user interface is quite intuitive and it walks the user from start to the end for a given task which requires multiple steps such as adding a ticket to a basket, process that first begins with selecting a play, then choosing a date, followed by choosing a seat(or more) and finally, adding all the desired seats to the basket where they are displayed as tickets.

It uses SQL Server as a database system which can easily handle thousands of users, thus it is easily scalable. The passwords are not stored directly in the database, first a hash function is run, and a password hash is generated, therefore is extremely difficult to hack, someone will need the hash algorithm first and then computational power. Additionally, the payments are very secure since the card details never touch the backend as Stripe API services are used, and if the customer want to save their card is only their token that is stored in our data, which is useless without our private encryption key.

It is easy to manage by the sales staff and managers as the naming conventions are quite intuitive for the actions they can take when it comes to managing users, printing tickets and verifying order details.

# Design Artefacts

## UML Use Case Diagram

## Sequence Diagrams

## State chart Diagrams

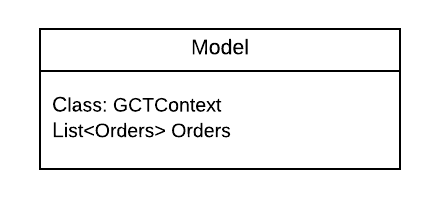
## UML Class Diagrams

# Design Patterns

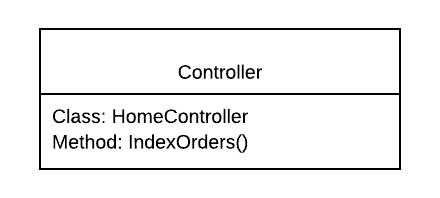
This application makes a strong use of MVC design pattern as it is an ASP.Net Core web application with a prebuild MVC design. Additionally, we attempted to enrich the application with other design patterns such as Singleton pattern.

## Model-View-Controller (MVC)

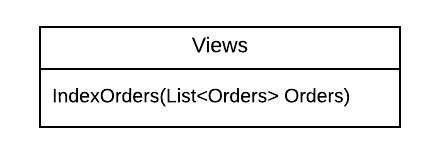
A simple example of using MVC is the following:



The Home Controller has a method called IndexOrders which will fetch the orders for the logged in user from the GCTContext object which is an Object-Relational Mapper called Entity Framework



Once the data is received, the controller passes it to the specific view, which is a name-based convention, such that the view name corresponds with the action name



### Code Sample for the scenario from above:

#### Model class that contains data:

public class GCTContext : IdentityDbContext<ApplicationUser>

{

public GCTContext(DbContextOptions<GCTContext> options)

: base(options)

{

}

...

public virtual DbSet<Order> Orders { get; set; }

...

}

#### Controller Class that fetches data:

public class HomeController : Controller

{

...

// get all the orders for a specific client

public async Task<IActionResult> IndexOrders()

{

var user = await \_userManager.GetUserAsync(User);

var orders = await \_context.Orders.Where(x => x.UserId == user.Id).ToListAsync();

return View(orders);

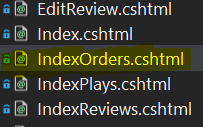
}

...

}

#### View receives the data from controller and displays

As it can be noticed the called View has same name as the action in the controller



Code inside the view:

@model IEnumerable<Order>

@{

ViewData["Title"] = "Orders";

}

...

## Singleton

The Singleton pattern is implemented in the class called TicketsToBuy in such a way that we are taking advantage of the fact that it can be only one instance of it thus an efficient way of using it is for storing information. This class is used to keep track of the seats selected by the user when he/she selects a seat from the graphical interface, instead of adding the seats directly to the basket.

[HttpGet]

public async Task<ActionResult> ReserveSeat(int id, decimal price)

{

...

List<TheatreSeat> savedSeats = \_ticketsToBuy.GetSelectedSeats();

...

// look if seat already added, if yes remove it

foreach (TheatreSeat savedSeat in savedSeats)

{

if (savedSeat.Id == id)

{

\_ticketsToBuy.DeleteSeat(id);

bookSeatResult.Result = "unsuccessful";

return Json(bookSeatResult);

}

}

...

Also, in the code implementation one could notice that the constructor is private, there is a static method to return the instance and the methods are synchronized:

private static TicketsToBuy instance = null;

private List<TheatreSeat> selectedSeats;

private TicketsToBuy()

{

selectedSeats = new List<TheatreSeat>();

}

// get the instance if already created

[MethodImpl(MethodImplOptions.Synchronized)]

public static TicketsToBuy GetInstance()

{

if (instance == null)

{

instance = new TicketsToBuy();

}

return instance;

}

// add a seat

[MethodImpl(MethodImplOptions.Synchronized)]

public void AddSeat(TheatreSeat seat)

{

selectedSeats.Add(seat);

}

...

# Design/ Implementation problems

There were multiple issues that occurred when we started to implement the design we had such as: database configuration, components communication, data validation, user interface design, C# properties and implementation of the UML Class Diagram using an Object-relational mapper (O/RD) such as EntityFramework. We attempted to add a solution that will allow user to dynamically change the content of the current webpage through JavaScript and CSS formatting.

## Database Design

None of us had much prior knowledge to working with databases which represented a big issue since the project it is based on persistent storage. Although we used Visual Studio which has an integrated UI Designer for the tables, the additional code produced when adding foreign key constraints and actions that will take place on deletion of the created entities where still unknown. This impediment was overcome through research and practice, fortunately Microsoft provides a lot of tutorials and videos that came in handy in the learning process. It required some time to get a good degree of understanding of SQL Server database system.

## Components communication

Another challenging factor was handling the communication between various components. It did not take long to realise that returning data from a view does not always work as expected, especially if a model was passed previously. There are few ways of handling communication from controller to view and vice-versa, however when using dictionary of objects such as ViewData and ViewBag since their values only exists for sending data attempting to return their content will result in errors, also misspelling their actual name will not show errors so no data will be display if mistyped.

## Data validation

Despite the Don’t Repeat Yourself (DRY) approach available in ASP.NET, there were still issues that would pop up from time to time when having to deal with input forms such as having to change the input fields dynamically based on user’s selection. Therefore, required field for one side of the form will not always be the same as the ones from the other side, consequently resulting in a invalid model state, although on the front side everything seemed filled in and correct. One of the approaches to overcome this impediment was to remove the validation from the model to the UI through JavaScript, the other solution was to do the check inside the controller and sending feedback to the View. According to more experienced programmers, custom validation shall be carried in the front end, thus reducing the server requests.

## User interface design

Not having much experience with CSS and JavaScript proved troublesome when we decided to build a web application, one of the most difficult challenges consisted in building the seating plan representation, luckily, we discovered Bootstrap which is very helpful in implementing basic design for this kind of projects, there were plenty of examples available online and W3Schools helped a lot with JavaScript learning. Another challenge was to allow the user to reserve a seat without needing to reload the page, this was achieved by using Ajax and jQuery to edit the selected seats and make a call to the controller to reserve a seat for ten minutes, giving the user enough time to finish the booking.

## Implementing UML Class Diagram using an O/RD

Having to do queries to the database using the structured query language can be a pain, thus we decided to make use of some of the latest technologies available for web application developers such as EntityFramework which transforms queries into simple object-oriented classes where there is a class that maps all the tables from the database into their copies written in code.

## C# properties

Another factor that is confusing first it is the properties which come as part of C# programming language where a variable does not need to be declared first, instead a property can be created to do the get and set methods that the variable will need. Therefore confusion was raised for designing the UML diagram with C# properties. For example:

Private int attribute;

Public int getAttribute()

{

Return attribute;

}

Public void setAttribute(int attribute)

{

This.attribute = attribute;

}

All the code from above becomes a one-line code which extremely simplifies the work the programmer has to do.

Public int Attribute {get; set;}

# HCI Factors

# Work Breakdown

## Group/Team Name: Group 1

|  |  |  |  |
| --- | --- | --- | --- |
| Team member name | Student ID | individual overall work contribution (%) | Signature |
| Joshua Bennett | 000983229 | 20 | J.B. |
| Matthew Peter Dredge | 000935649 | 20 | M.P.D. |
| Wayne Edward Harvey-Pilot | 000933367 | 20 | W.E.H-P |
| Madalin-Cristian Preda | 000937119 | 20 | M-C.P. |
| Thomas Lee Stoyles | 000990057 | 20 | T.L.S. |
| **Total 100%** | | |  |

# Appendix

## Code listings

### GCTContext

public class GCTContext : IdentityDbContext<ApplicationUser>

{

public GCTContext(DbContextOptions<GCTContext> options)

: base(options)

{

}

public virtual DbSet<ApplicationUser> ApplicationUsers { get; set; }

public virtual DbSet<Basket> Basket { get; set; }

public virtual DbSet<BasketTicket> BasketTickets { get; set; }

public virtual DbSet<BookedSeat> BookedSeats { get; set; }

public virtual DbSet<Order> Orders { get; set; }

public virtual DbSet<Play> Plays { get; set; }

public virtual DbSet<Performance> Performances { get; set; }

public virtual DbSet<Review> Reviews { get; set; }

public virtual DbSet<Seat> Seats { get; set; }

public virtual DbSet<SoldTicket> SoldTickets { get; set; }

}

### Play

public partial class Play

{

public Play()

{

Performances = new HashSet<Performance>();

Reviews = new HashSet<Review>();

}

public int Id { get; set; }

[Display(Name = "Starting Price")]

public decimal PriceStart { get; set; }

[Display(Name = "Last Price")]

public decimal PriceEnd { get; set; }

[Display(Name = "Play Name")]

public string Name { get; set; }

public string Description { get; set; }

[Display(Name = "Age Restriction")]

public string AgeRestriction { get; set; }

public byte[] Picture { get; set; }

public virtual ICollection<Performance> Performances { get; set; }

public virtual ICollection<Review> Reviews { get; set; }

}

### Performance

public partial class Performance

{

public Performance()

{

BookedSeats = new HashSet<BookedSeat>();

}

public int Id { get; set; }

public int PlayId { get; set; }

public DateTime Date { get; set; }

public virtual Play Play { get; set; }

public virtual ICollection<BookedSeat> BookedSeats { get; set; }

}

### ApplicationUser

public class ApplicationUser : IdentityUser

{

public string IdNumber { get; set; }

public string AgencyOrClubName { get; set; }

public string FirstName { get; set; }

public string LastName { get; set; }

public DateTime DateOfBirth { get; set; }

public string SavedCustomerCard { get; set; }

public string Address { get; set; }

public bool? ApprovedMultipleDiscounts { get; set; }

public virtual Basket Basket { get; set; }

public virtual ICollection<Order> Orders { get; set; }

public virtual ICollection<Review> Reviews { get; set; }

}

### Basket

public partial class Basket

{

[Key]

[ForeignKey("User")]

public string UserId { get; set; }

public string ShippingMethod { get; set; }

public decimal TotalPrice { get; set; }

public virtual ApplicationUser User { get; set; }

public virtual ICollection<BasketTicket> Tickets { get; set; }

}

### BasketTickets

public partial class BasketTicket

{

public int Id { get; set; }

public string BasketId { get; set; }

public int PerformanceId { get; set; }

public int BookedSeatId { get; set; }

public decimal Price { get; set; }

public virtual BookedSeat BookedSeat { get; set; }

public virtual Performance Performance { get; set; }

public virtual Basket Basket { get; set; }

}

### BookedSeat

public partial class BookedSeat

{

public BookedSeat()

{

BasketTickets = new HashSet<BasketTicket>();

}

public int Id { get; set; }

public int PerformanceId { get; set; }

public int SeatId { get; set; }

public byte Booked { get; set; }

public DateTime? ExpiryTime { get; set; }

public virtual Performance Performance { get; set; }

public virtual Seat Seat { get; set; }

public virtual ICollection<BasketTicket> BasketTickets { get; set; }

}

### Order

public partial class Order

{

public Order()

{

SoldTickets = new HashSet<SoldTicket>();

}

[Display(Name = "Order Number")]

public int Id { get; set; }

public string UserId { get; set; }

[Display(Name = "Customer Name")]

public string ClientName { get; set; }

[Display(Name = "Date and Time Placed")]

public DateTime OrderTime { get; set; }

[Display(Name = "Shipping Chosen")]

public string DeliveryMethod { get; set; }

[Display(Name = "Printed")]

public bool IsPrinted{ get; set; }

public virtual ApplicationUser User { get; set; }

public virtual ICollection<SoldTicket> SoldTickets { get; set; }

}

### Review

public partial class Review

{

public int Id { get; set; }

public int PlayId { get; set; }

public string UserId { get; set; }

public string UserName { get; set; }

[StringLength(400, ErrorMessage = "The {0} must be at least {2} and at max {1} characters long.", MinimumLength = 6)]

public string Comment { get; set; }

public DateTime Date { get; set; }

public virtual Play Play { get; set; }

public virtual ApplicationUser User { get; set; }

}

### Seat

public partial class Seat

{

public Seat()

{

BookedSeats = new HashSet<BookedSeat>();

}

public int Id { get; set; }

public string Band { get; set; }

public string ColumnLetter { get; set; }

public int RowNumber { get; set; }

public int SeatNumber { get; set; }

public virtual ICollection<BookedSeat> BookedSeats { get; set; }

}

### SoldTicket

public partial class SoldTicket

{

public int Id { get; set; }

public int OrderId { get; set; }

public string UserId { get; set; }

public string CustomerName { get; set; }

public decimal PaidPrice { get; set; }

public string PlayName { get; set; }

public string Band { get; set; }

public string ColumnLetter { get; set; }

public int RowNumber { get; set; }

public DateTime PerformanceTimeAndDate { get; set; }

public virtual Order Order { get; set; }

public virtual ApplicationUser User { get; set; }

}

### HomeController, AccountController and UsersController

Due to the length of the code in those three classes, only UsersController is provided in this section as the ZIP file with code is attached to the final report submission as well. Attaching HomeController class means, alone, around 50 pages

// controller class that only manager can access

[Authorize(Roles = "Manager")]

public class UsersController : Controller

{

private readonly UserManager<ApplicationUser> \_userManager;

private readonly SignInManager<ApplicationUser> \_signInManager;

private readonly GCTContext \_context;

public UsersController(UserManager<ApplicationUser> userManager,

SignInManager<ApplicationUser> signInManager,

GCTContext context)

{

\_userManager = userManager;

\_signInManager = signInManager;

\_context = context;

}

// return all the users

public async Task<IActionResult> Index()

{

return View(await \_context.Users.ToListAsync());

}

//return all agencies

public async Task<IActionResult> GetAgencies()

{

var agencies = await \_context.ApplicationUsers.Where(x => x.ApprovedMultipleDiscounts != null).ToListAsync();

return View(agencies);

}

// approve agency discount

public async Task<IActionResult> ApproveAgency(string id)

{

var agency = await \_context.ApplicationUsers.FirstOrDefaultAsync(x => x.Id == id);

if (agency == null)

{

return RedirectToAction(nameof(GetAgencies));

}

agency.ApprovedMultipleDiscounts = true;

\_context.ApplicationUsers.Update(agency);

await \_context.SaveChangesAsync();

return RedirectToAction(nameof(GetAgencies));

}

// cancel discount for agency

public async Task<IActionResult> CancelAgencyDiscount(string id)

{

var agency = await \_context.ApplicationUsers.FirstOrDefaultAsync(x => x.Id == id);

if (agency == null)

{

return RedirectToAction(nameof(GetAgencies));

}

agency.ApprovedMultipleDiscounts = false;

\_context.ApplicationUsers.Update(agency);

await \_context.SaveChangesAsync();

return RedirectToAction(nameof(GetAgencies));

}

// view details of users

public async Task<IActionResult> Details(string id)

{

if (id == null)

{

return NotFound();

}

var ApplicationUser = await \_context.Users

.FirstOrDefaultAsync(m => m.Id == id);

if (ApplicationUser == null)

{

return NotFound();

}

return View(ApplicationUser);

}

// view to create a staff user

public IActionResult Create()

{

return View();

}

// submit the details of the new member of staff

[HttpPost]

[ValidateAntiForgeryToken]

public async Task<IActionResult> Create([Bind("Email,Number,Name,Password," +

"ConfirmPassword")]RegisterStaff Staff)

{

if (ModelState.IsValid)

{

var user = new ApplicationUser() { Email = Staff.Email, UserName = Staff.Name, IdNumber = Staff.Number };

var result = await \_userManager.CreateAsync(user, Staff.Password);

if (result.Succeeded)

{

var registeredUser = await \_userManager.FindByEmailAsync(Staff.Email);

await \_userManager.AddToRoleAsync(user, "SalesStaff");

\_context.Basket.Add(new Basket() { ShippingMethod = "Collection Booth", UserId = user.Id, TotalPrice = 0 });

}

await \_context.SaveChangesAsync();

return RedirectToAction(nameof(Index));

}

TempData["UserNotifier"] = new UserNotifier()

{

CssFormat = "alert-danger",

MessageType = "Error!",

Content = "User wa not created."

};

return View(Staff);

}

// edit the details of a user

public async Task<IActionResult> Edit(string id)

{

if (id == null)

{

return NotFound();

}

var ApplicationUser = await \_context.Users.FindAsync(id);

if (ApplicationUser == null)

{

return NotFound();

}

return View(ApplicationUser);

}

// submit all the changes to user details

[HttpPost]

[ValidateAntiForgeryToken]

public async Task<IActionResult> Edit(string id, [Bind("UserName,Email,PhoneNumber")] ApplicationUser ApplicationUser)

{

if (id != ApplicationUser.Id)

{

return NotFound();

}

if (ModelState.IsValid)

{

try

{

\_context.Update(ApplicationUser);

await \_context.SaveChangesAsync();

}

catch (DbUpdateConcurrencyException)

{

if (!ApplicationUserExists(ApplicationUser.Id))

{

return NotFound();

}

else

{

throw;

}

}

return RedirectToAction(nameof(Index));

}

return View(ApplicationUser);

}

// delete a user

public async Task<IActionResult> Delete(string id)

{

if (id == null)

{

return NotFound();

}

var ApplicationUser = await \_context.Users

.FirstOrDefaultAsync(m => m.Id == id);

if (ApplicationUser == null)

{

return NotFound();

}

return View(ApplicationUser);

}

// confirm user deleted

[HttpPost, ActionName("Delete")]

[ValidateAntiForgeryToken]

public async Task<IActionResult> DeleteConfirmed(string id)

{

var ApplicationUser = await \_context.Users.FindAsync(id);

\_context.Users.Remove(ApplicationUser);

await \_context.SaveChangesAsync();

return RedirectToAction(nameof(Index));

}

//check if user exists

private bool ApplicationUserExists(string id)

{

return \_context.Users.Any(e => e.Id == id);

}

}

### Views

Again, since the project represents a website a view represents a webpage thus there are more than 20 web pages, each page having on average 90 lines of code, therefore only one view is attached which represents the main page of the application. It is a cshtml file which contains a mixture of .NET Html helpers, HTML, CSS and JavaScript.

#### Index (Main page)

@using Microsoft.Extensions.Options

@model IEnumerable<Play>

@{

ViewData["Title"] = "Home Page";

int index = (int)ViewData["Index"];

int noOfPerf = (int)ViewData["NumberOfPerformances"];

}

@section Styles

{

<style type="text/css">

div.card-link {

font-size: 2vw;

}

div.card {

display: inline-block;

}

</style>

}

<div class="card-columns">

@for (int j = 0; j < noOfPerf; j++)

{

<div class="card" style="box-shadow: 10px 10px 5px grey;">

<img class="card-img-top img-fluid" style="padding:1vw;"

src="@Url.Action("RenderPhoto", "Home", new { photoId = Model.ElementAt(j).Id })" alt="Card image cap">

<div class="card-body">

<h5 class="card-title">Title: @Html.DisplayFor(model => model.ElementAt(j).Name)</h5>

<p class="card-text">

<span class="font-weight-bold"> Description: </span> @Html.DisplayFor(model => model.ElementAt(j).Description)

</p>

</div>

<ul class="list-group list-group-flush">

<li class="list-group-item">

Price Range:

@Html.DisplayFor(model => model.ElementAt(j).PriceStart)<span>&#163;</span> - @Html.DisplayFor(model => model.ElementAt(j).PriceEnd)<span>&#163;</span>

</li>

<li class="list-group-item">Age Restriction: @Html.DisplayFor(model => model.ElementAt(j).AgeRestriction)</li>

</ul>

<div class="card-footer text-center">

@if (SignInManager.IsSignedIn(User))

{

@if (User.IsInRole("SalesStaff") || User.IsInRole("Manager"))

{

<**a** class="card-link" **asp-controller**="Home" **asp-action**="SelectDate" **asp-route-id**="@Model.ElementAt(j).Id" title="Book Tickets">Book Tickets</**a**>

}

else

{

<**a** class="card-link" **asp-controller**="Home" **asp-action**="SelectDate" **asp-route-id**="@Model.ElementAt(j).Id" title="Buy Tickets">Buy Tickets</**a**>

}

}

else

{

<**a** class="card-link" **asp-controller**="Account" **asp-action**="Login" title="Login">Login To Buy Tickets</**a**>

}

</div>

</div>

}

</div>

<script language="javascript" type="text/javascript">

$(document).ready(function () {

$("button").click(function () {

if ($("span").text().toString() != "Added");

$("span").text("Added");

});

});

</script>

# Individual report

## Review: Part 1

## Review: Part 2