Kruskal's Algorithm
Minimum Spanning Tree

Kruskals():

Sort edges in increasing order of length $\{e_1, e_2, e_3, \cdots, e_m\}$

$T = \{\}$

for $i = 1$ to m

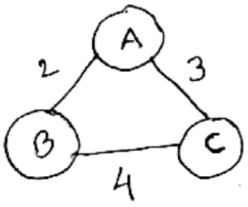
  if e_i does not add a cycle:

    add e_i to T

return T.

* But how can we determine that adding e_i to T won't add a cycle?

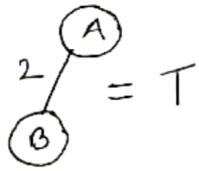
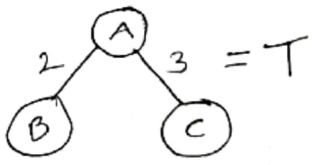
Ans:



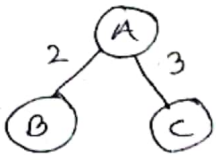
$T = \{\}$

$E = \text{edges} = \{AB, AC, BC\}$

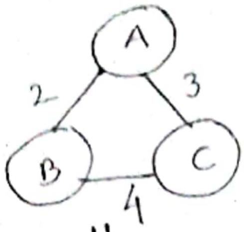
$\text{cost} = \{2, 3, 4\}$

Selected Edge	Accept / Reject	Total cost	Tree
$e_1 =$ "AB"	Accept	2	 = T
$e_2 =$ "AC"	Accept	2+3	 = T
$e_3 =$ "BC"	Reject (Addition will form cycle)	X	X

Minimum Spanning Tree:



Kruskal's algorithm Using Union and Find

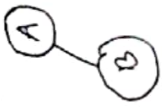
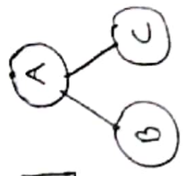


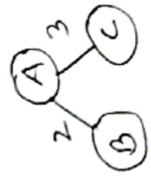
	A	B	C
Father	A	B	C

$$E = \{AB, AC, BC\}$$

$$Weight = \{2, 3, 4\}$$

Selected Edge	uv	Father(u) ≠ Father(v)	T	cost
AB	u = A v = B	father(A) ≠ father(B) ~~father(B) = B~~ ⇒ A		

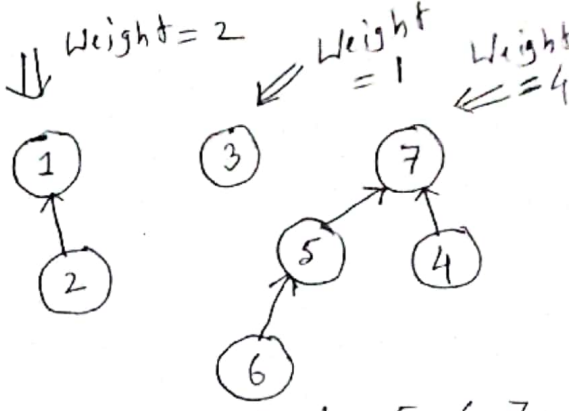
Selected Edge	uv	Father(u) ≠ Father(v)	Father Array	T	cost
e = AB	u = A v = B	Father('A') ≠ Father(B) ⇒ 'A' ≠ 'B' True	A B C A A C		2
e = AC	u = A v = C	Father('A') ≠ Father(C) ⇒ A ≠ C True	A B C A A A		2+3
e = BC	u = B v = C	Father(B) ≠ Father(C) ⇒ A ≠ A false	×	×	×

Minimum spanning Tree = 

" " cost = 5

(7) Algorithm For Union by Rank

```
Union( i, j : index) {
    Wi = Weight[i];
    Wj = Weight[j];
    if (Wi < Wj) then
        up[i] = j;
        Weight[j] = Wi + Wj;
        Weight[i] = NULL;
    else
        up[j] = i;
        Weight[i] = Wi + Wj
        Weight[j] = NULL;
}
```



	1	2	3	4	5	6	7
up	0	1	0	7	7	5	0
Weight	2		1				4

i = 1, j = 7

Union(1, 7):

W_i = Weight[1] = 2

W_j = Weight[7] = 4

if (2 < 4)

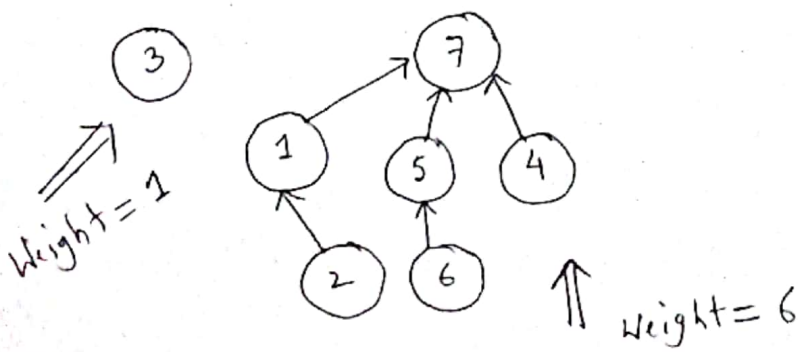
True

up[1] = 7

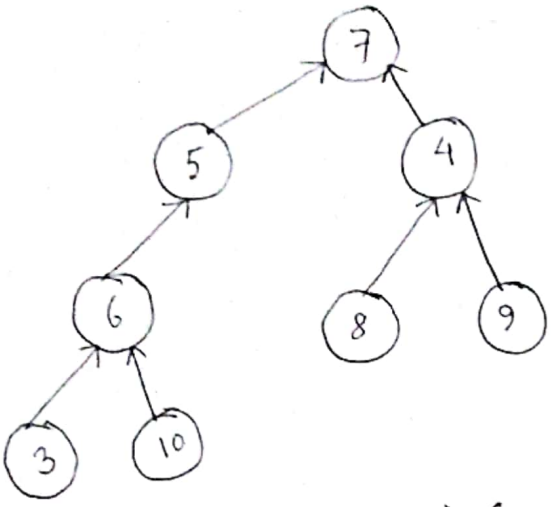
Weight[7] = $W_i + W_j$ = 2 + 4 = 6

Weight[1] = NULL

	1	2	3	4	5	6	7
Up	7	1	0	7	7	5	0
Weight			1				6



Path Compression



	7	5	4	3	10	6	8	9
Up	0	7	7	6	6	5	4	4

```
PC-Find (i : index) {
    r = i
    while up[r] ≠ 0 do
        r = up[r]
    if i ≠ r then
        k = up[i];
        while k ≠ r do
            up[i] = r
            i = k
            k = up[k]
    return (r)
}
```

PC-Find (3):

i = 3:

r = 3

r = 3 up[3] = 6 True

r = 6 up[6] = 5 True

r = 5 up[5] = 7 True

r = 7 up[7] = 0 False

if 3 ≠ 7 then

k = up[3] = 6 6 ≠ 7 T | up[3] = 7

~~5 ≠ 7 T~~ | ~~up[5] = 7~~

i = 6

k = up[6] = 5

5 ≠ 7 T | up[6] = 7

i = 5

k = up[5] = 7

7 ≠ 7 false

	7	5	4	3	10	6	8	9
up	0	7	7	~~6~~ 7	6	~~5~~ 7	4	4

After path Compression: