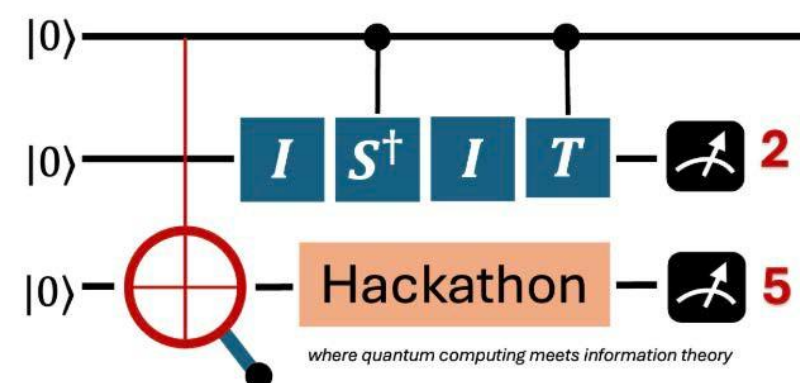


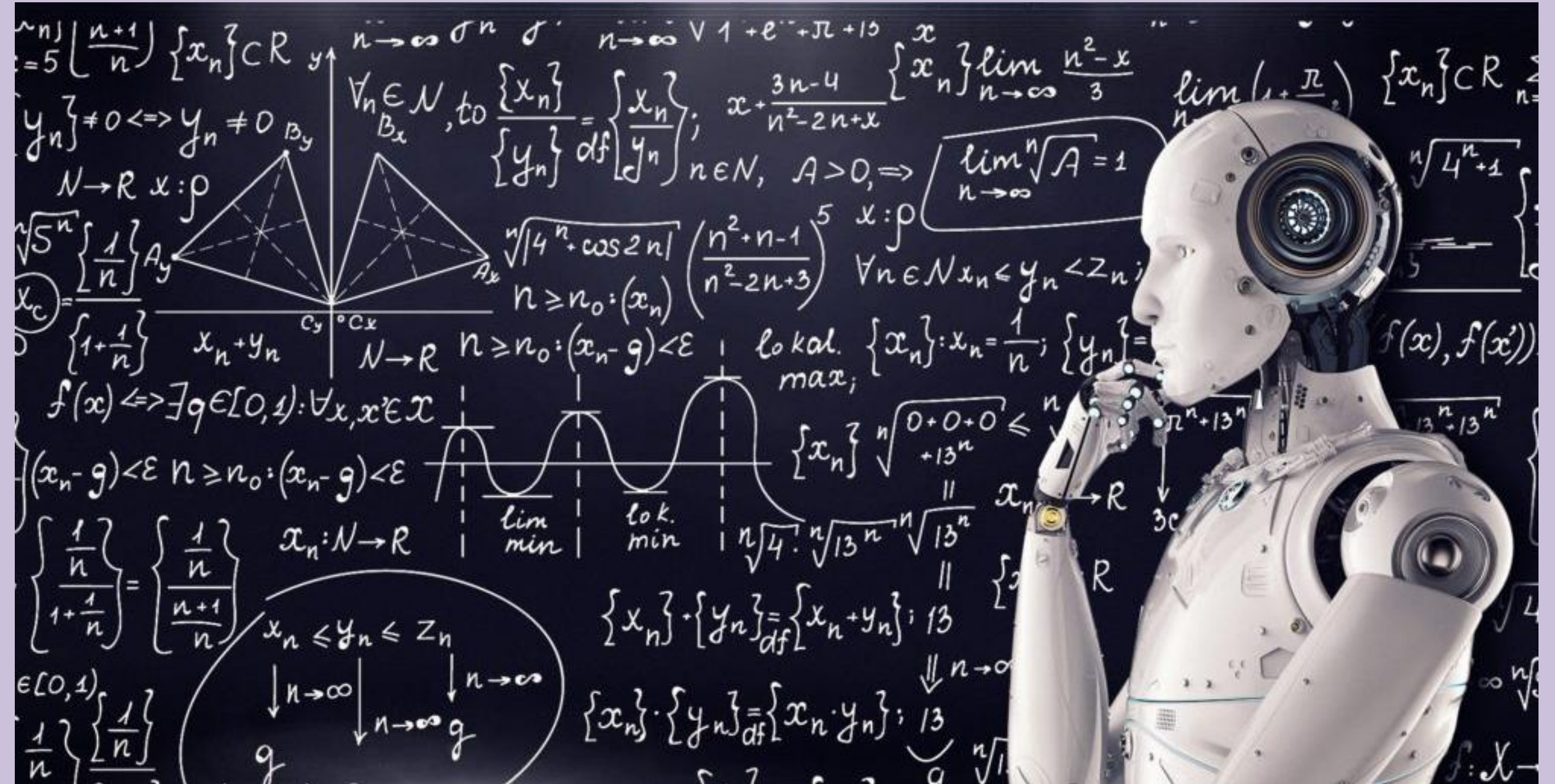
Quantum Machine Learning

Yuewen Hou, University of Michigan



Slides Courtesy: IBM Quantum,
Mohammad Aamir Sohail

Machine learning preliminaries



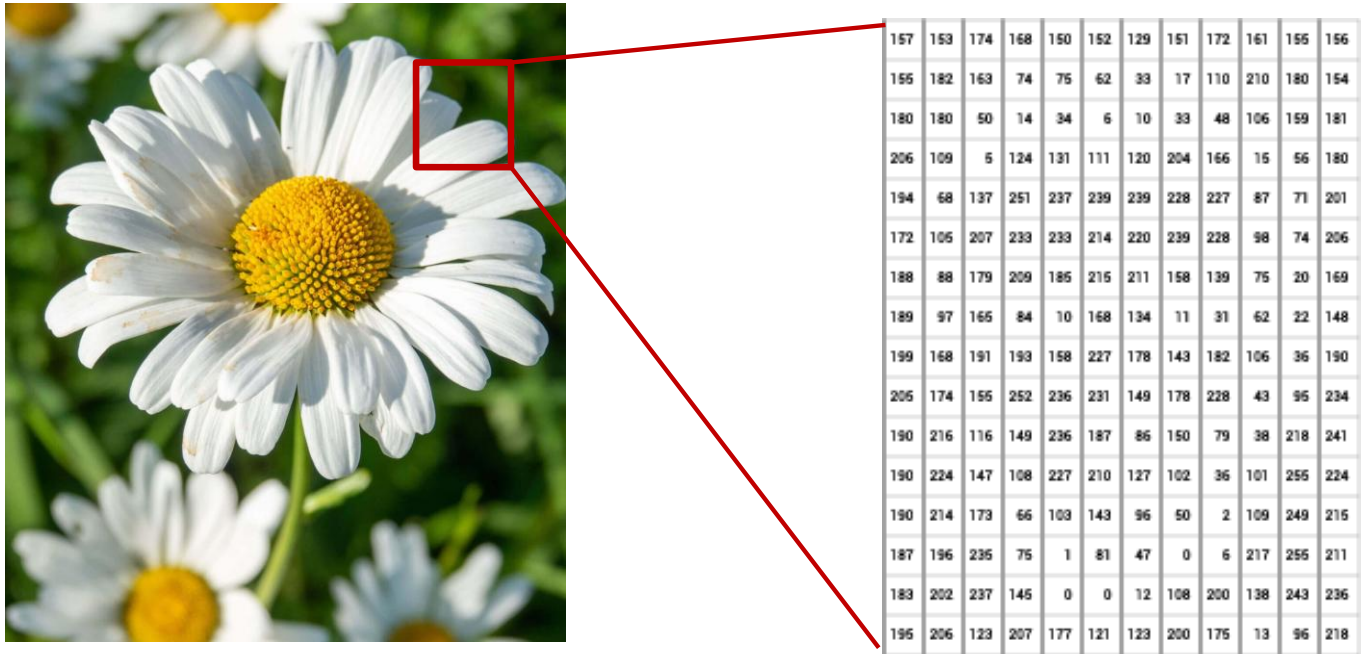
Machine learning overview

Function approximation and optimization



$f(\hat{x}, \vec{\theta})$
mathematical model

x : data features
e.g. pixel values of
an image



e.g. $h(x, \vec{\theta}) = \theta_0 + \theta_1 x + \theta_2 x^2 + \theta_3 x^3$

Goal: choose f
train $\vec{\theta}$

Machine learning types

1

Supervised Learning

- Classification
- Regression

2

Unsupervised Learning

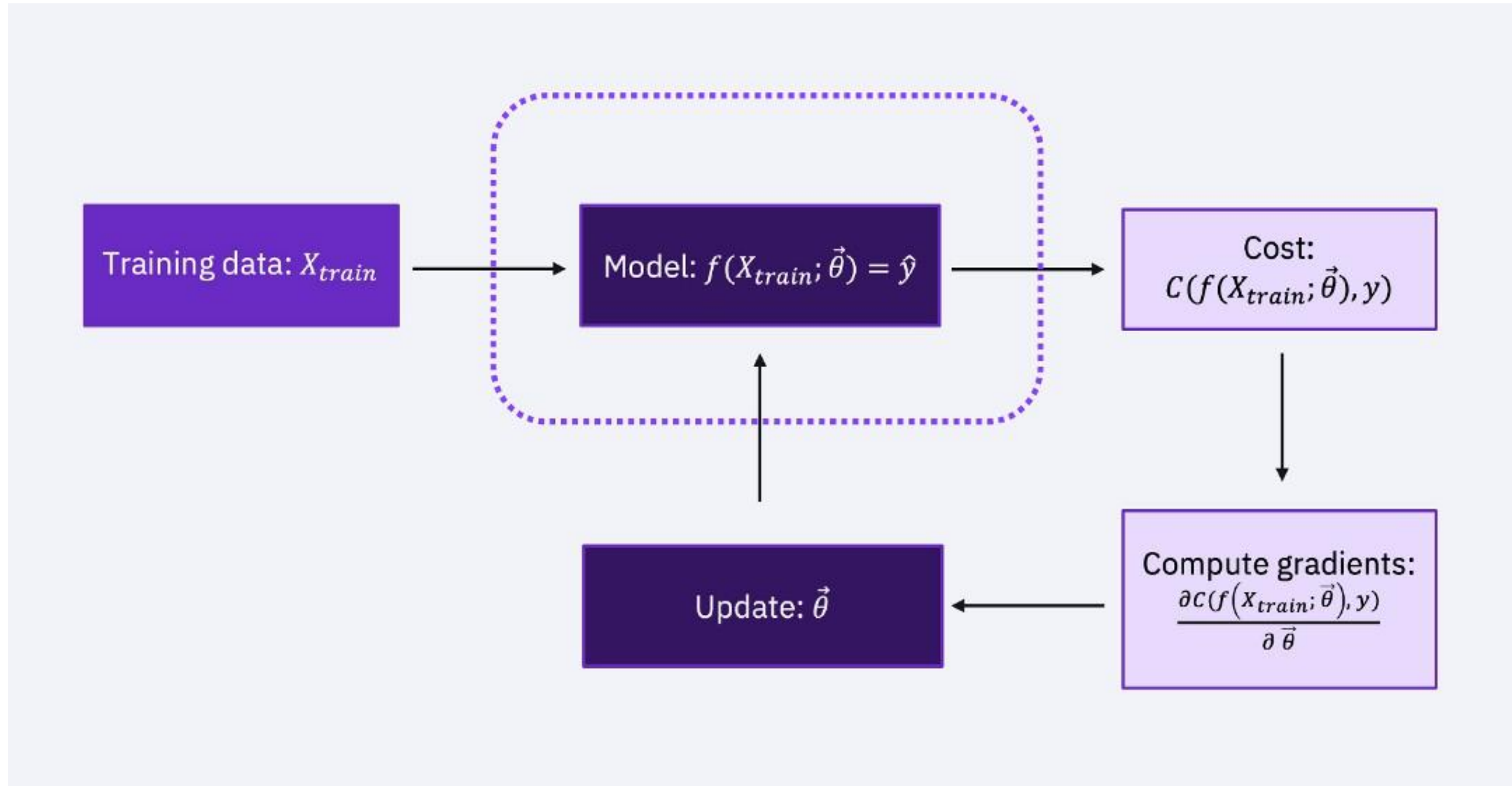
- Dimensionality reduction
- Clustering
- Some generative models like GAN, autoencoder, etc.

3

Reinforcement Learning

Agent maximizing rewards in an environment

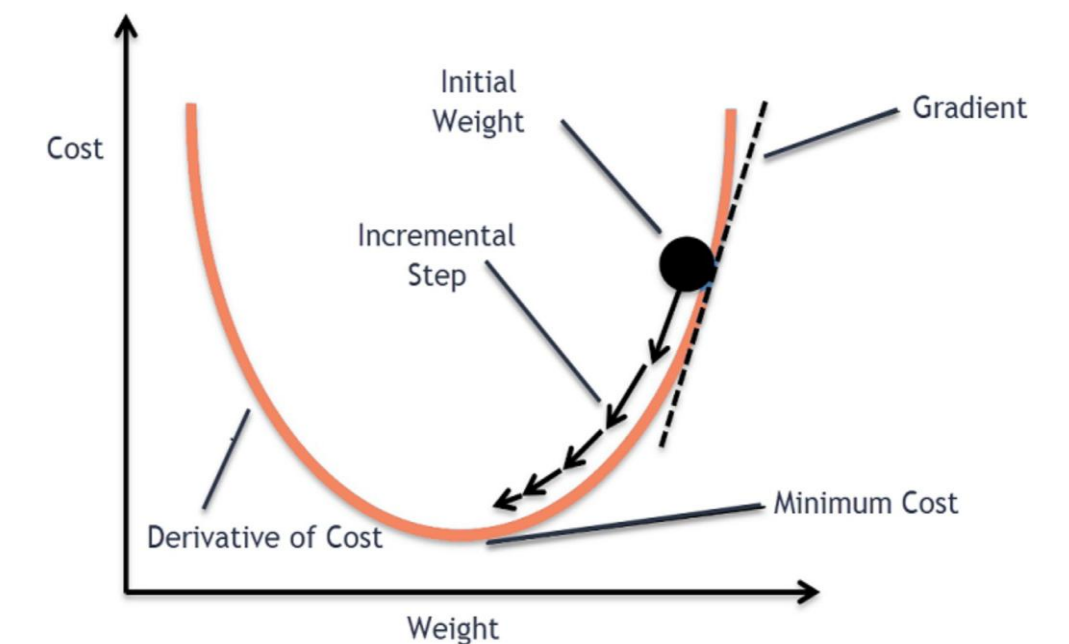
Supervised learning workflow



e.g. Mean squared error

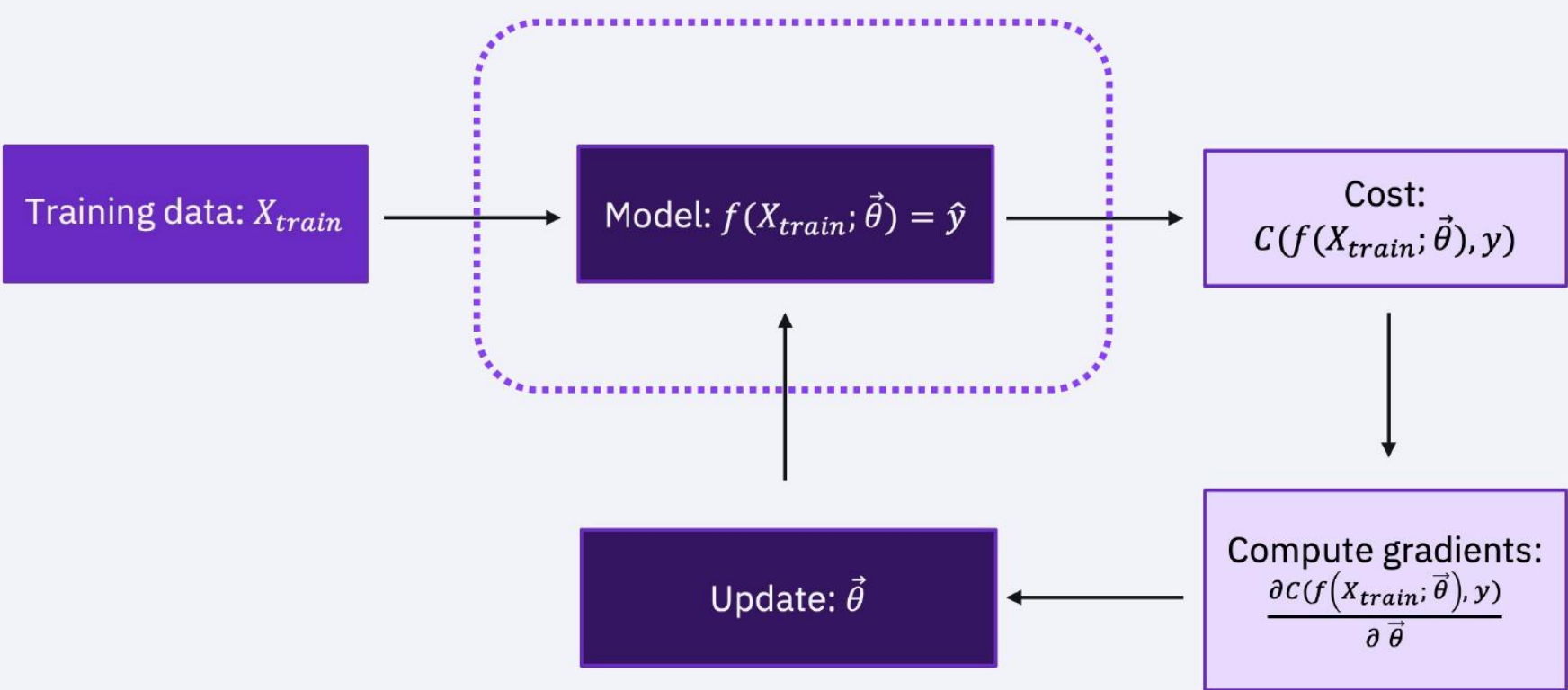
$$\text{MSE} = \frac{1}{n} \sum_{i=1}^n \left(Y_i - \hat{Y}_i \right)^2.$$

e.g. Gradient descent



Quantum machine learning

		Type of Algorithm	
		classical	quantum
Type of Data	classical	CC	CQ
	quantum	QC	QQ



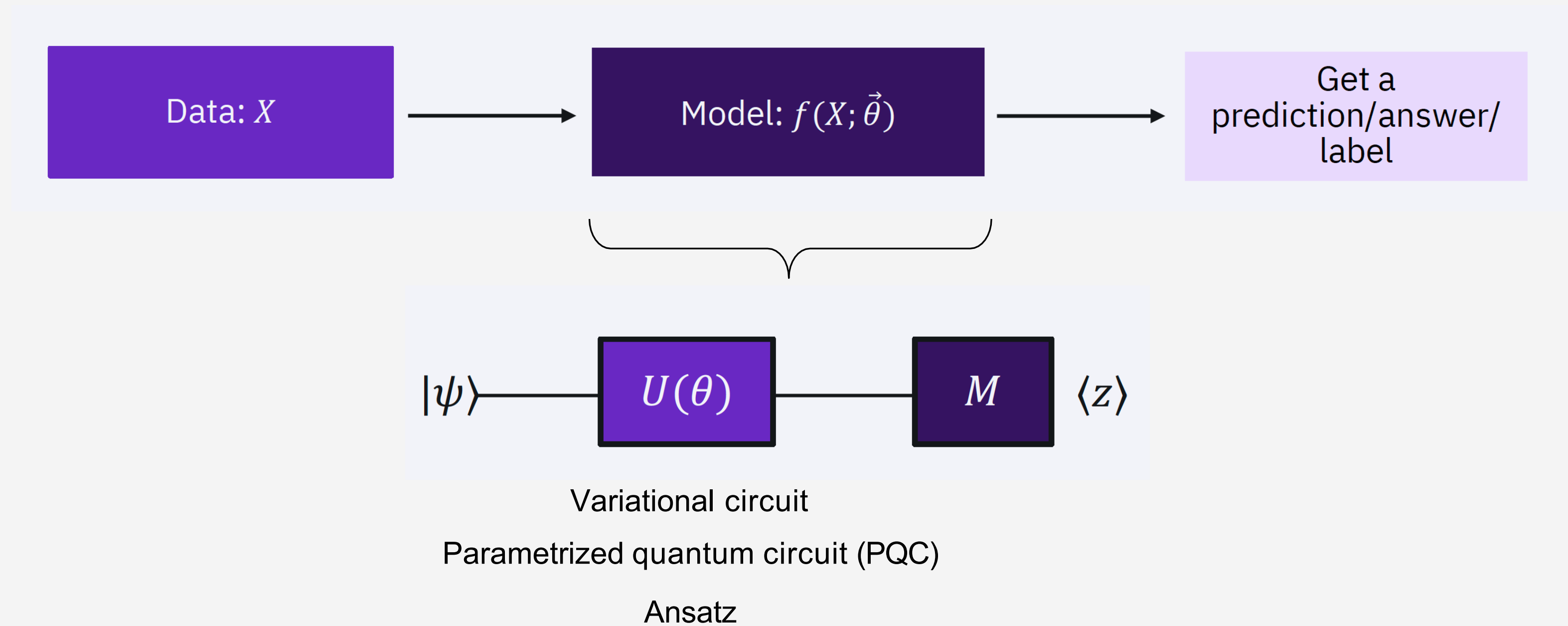
Also: **near-term** vs fault-tolerant

- Quantum SVM
- Quantum NNs
- HHL algorithm
- Quantum PCA

Schuld, Maria, and Francesco Petruccione. Supervised learning with quantum computers. Vol. 17. Berlin: Springer, 2018.

Harrow, Aram W., Avinatan Hassidim, and Seth Lloyd. "Quantum algorithm for linear systems of equations." Physical review letters 103.15 (2009): 150502.
Lloyd, Seth, Masoud Mohseni, and Patrick Rebentrost. "Quantum principal component analysis." Nature Physics 10.9 (2014): 631-633.

Variational circuit as a classifier



Variational circuit as a classifier

Task: Supervised learning (suppose binary classification, $\{1, -1\}$)

Step 1: Encode the classical data into a quantum state

Step 2: Apply a parameterized model

Step 3: Measure the circuit to extract labels

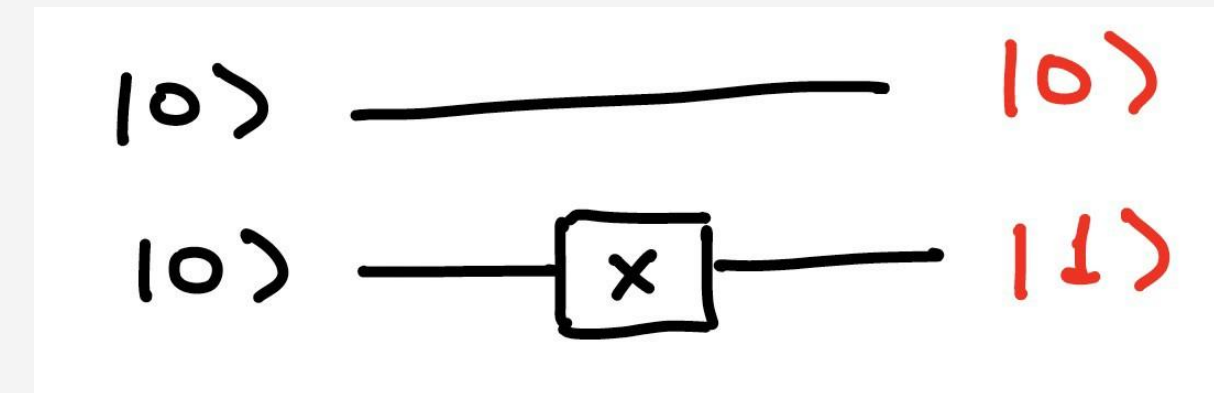
Step 4: Use optimization techniques (like gradient descent) to update model parameters

Data encoding

3	1
0	3

Basis encoding: Encode each n -bit feature into n qubits

$$\vec{x} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} 3 \\ 1 \\ 0 \\ 3 \end{bmatrix} = \begin{bmatrix} 11 \\ 01 \\ 00 \\ 11 \end{bmatrix} = \begin{bmatrix} |11\rangle \\ |01\rangle \\ |00\rangle \\ |11\rangle \end{bmatrix}$$



One of the computational basis states of 8 qubits

Data encoding

Amplitude encoding: Encode into quantum state amplitudes

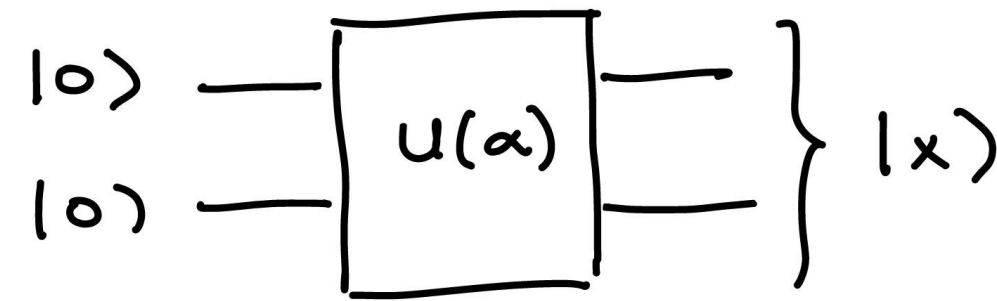
$$|\psi_x\rangle = \sum_{i=1}^N x_i |i\rangle$$

3	1
0	3

$$\vec{x} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} 3/\sqrt{19} \\ 1/\sqrt{19} \\ 0/\sqrt{19} \\ 3/\sqrt{19} \end{bmatrix}$$



Amplitudes of 2 qubits

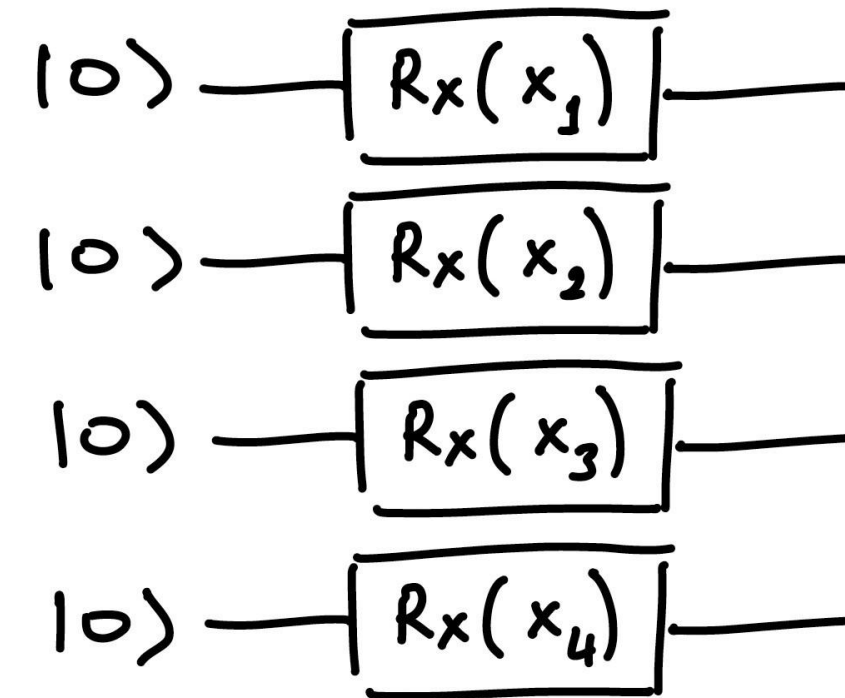


Data encoding

3	1
0	3

Angle encoding: Encode values into qubit rotation angles

$$\vec{x} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} 3/\sqrt{19} \\ 1/\sqrt{19} \\ 0/\sqrt{19} \\ 3/\sqrt{19} \end{bmatrix}$$



$$|x\rangle = \bigotimes_{i=1}^N \cos(x_i)|0\rangle + \sin(x_i)|1\rangle$$

angle encoding

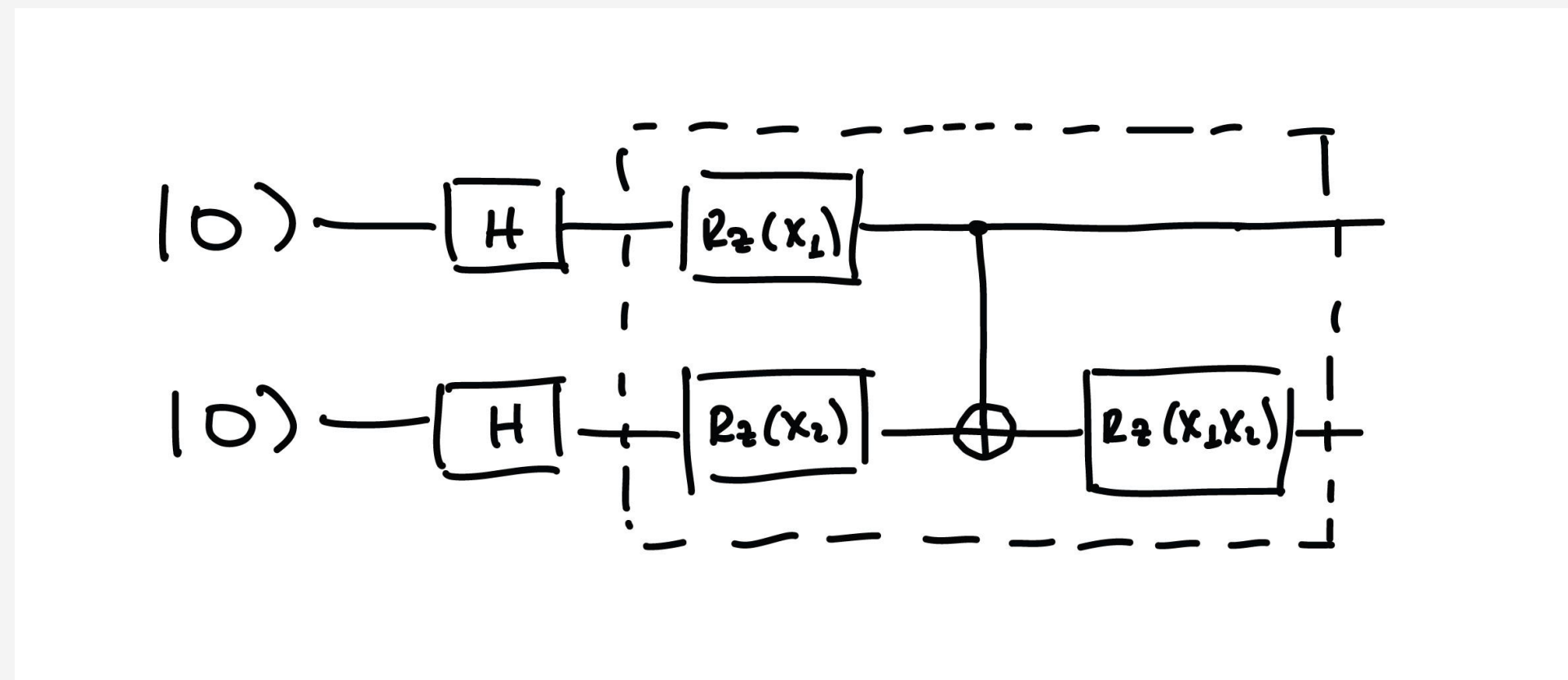
$$|x\rangle = \bigotimes_{i=1}^n \cos(x_{2i-1})|0\rangle + e^{ix_{2i}} \sin(x_{2i-1})|1\rangle$$

dense angle encoding

Data encoding

Higher order encoding: Feature maps

$$\vec{x} = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$



blocks can be repeated

Havlíček, Vojtěch, et al. "Supervised learning with quantum-enhanced feature spaces." Nature 567.7747 (2019): 209-212.

Data encoding

Basis Encoding

Encode each n -bit feature into n qubits

$$x = (x_{n-1}, \dots, x_1, x_0) \rightarrow |x\rangle = |x_{n-1} \cdots x_1 x_0\rangle$$

Amplitude Encoding

Encode into quantum state amplitudes

$$x = \begin{pmatrix} x_0 \\ \vdots \\ x_{n-1} \end{pmatrix} \rightarrow |x\rangle = \sum_{j=0}^{n-1} x_j |j\rangle$$

Amplitude Encoding

Encode values into qubit rotation angles

$$|x\rangle = \bigotimes_j \cos(x_i) |0\rangle + \sin(x_i) |1\rangle$$

Arbitrary Encoding (Feature Map)

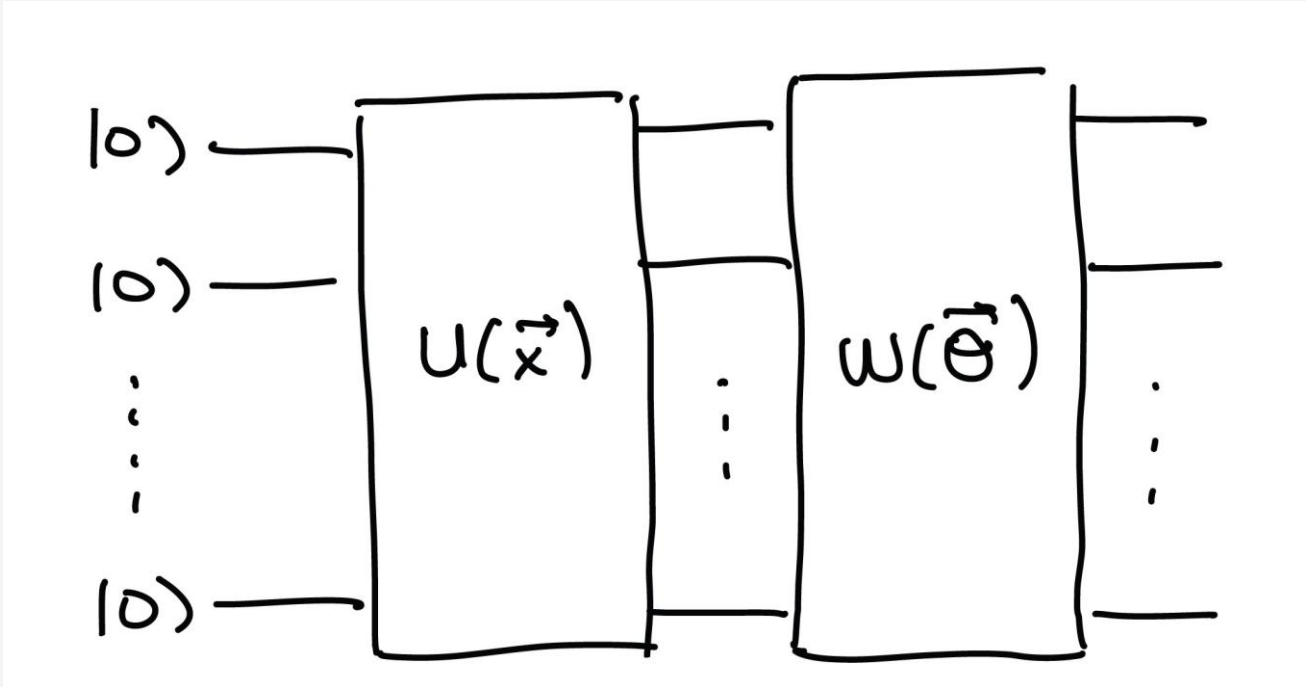
Encode N features on N rotation gates in constant-depth circuit with n qubits

$$x = \begin{pmatrix} x_0 \\ \vdots \\ x_{n-1} \end{pmatrix} \rightarrow |\psi_x\rangle = U_{\Phi(x)} |0\rangle$$

Encoding	# Qubits	State prep runtime
Basis	$n \ N$	$O(N)$
Amplitude	$\log(N)$	$\frac{O(N)}{O(\log(N))}$
Angle	N	$O(N)$
Arbitrary	n	$O(N)$

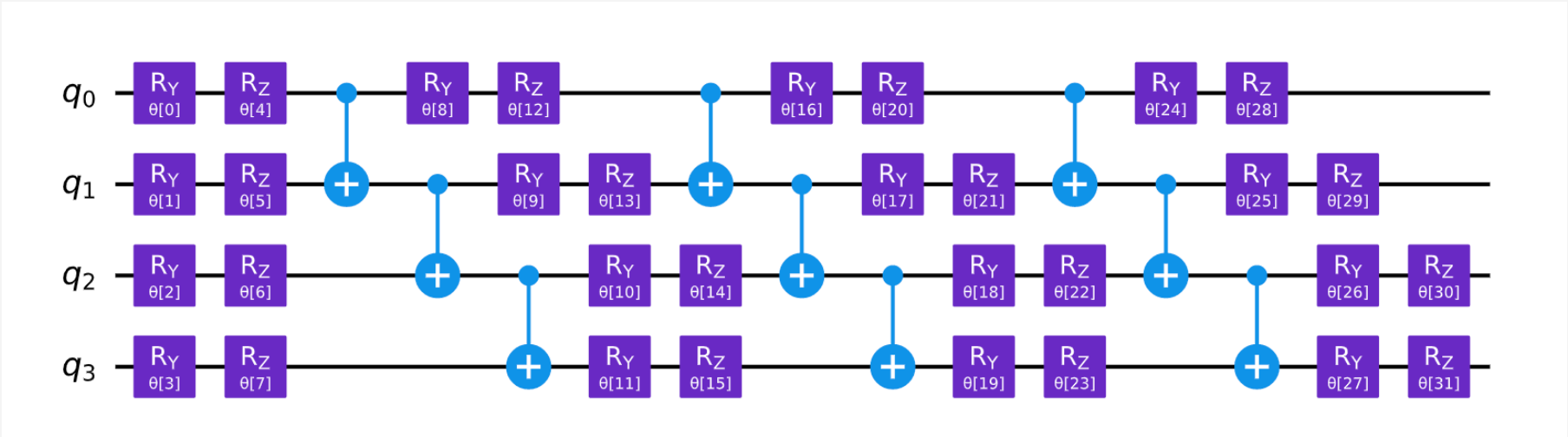
N features each

Variational model



Data encoding

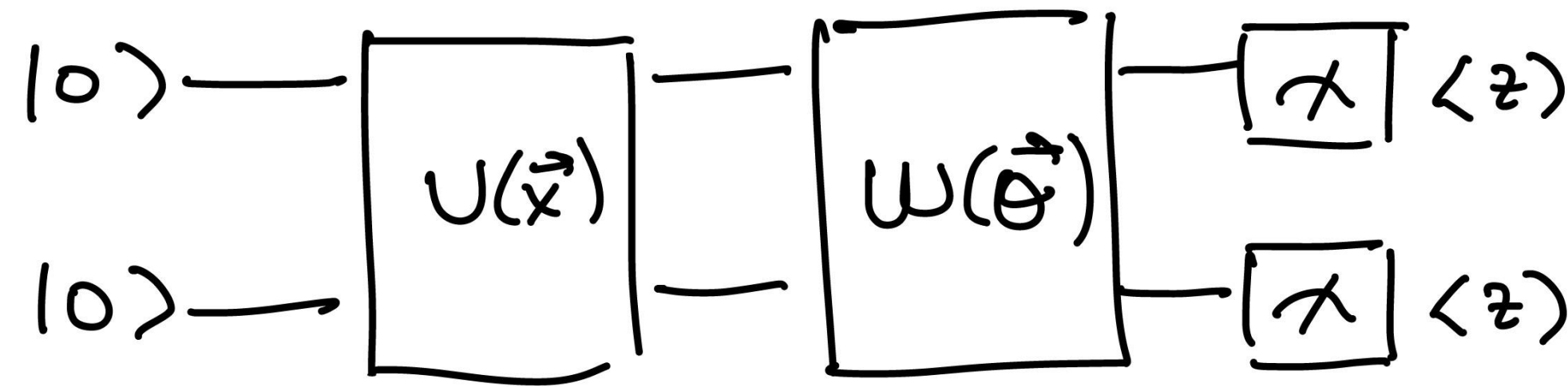
Ansatz



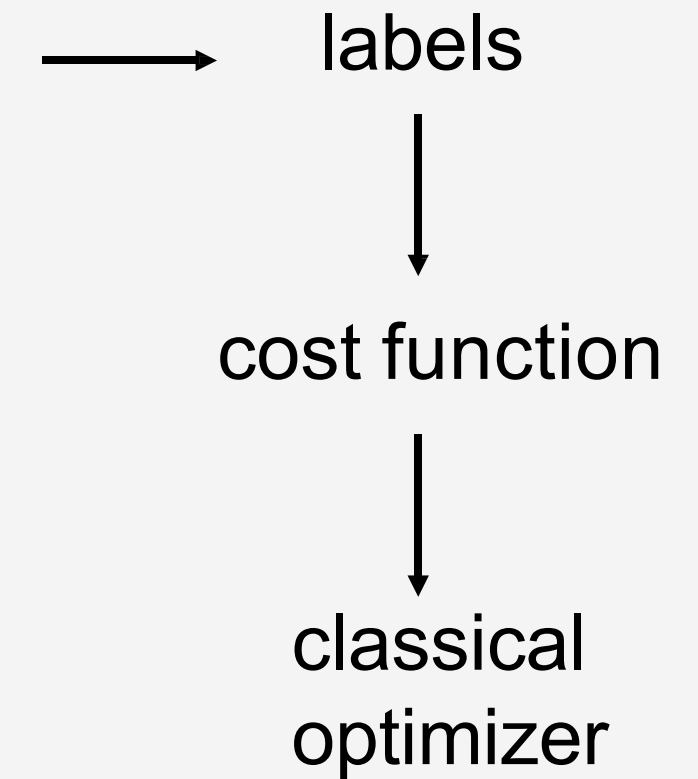
Goal: designing a
hardware-efficient ansatz
expressivity and depth

Leone, Lorenzo, et al. "On the practical usefulness of the hardware efficient ansatz."
arXiv preprint arXiv:2211.01477 (2022).

Extracting labels



measurement
outcomes



Binary classification $\{1, -1\}$:

1. Parity post-processing (00, 01, 10, 11)

2. Measure only 1 qubit ($\langle Z \rangle \geq 0$, otherwise)

Qiskit

sampler

estimator

Optimization: parameter update

e.g. Mean squared error

Cost:

$$\text{MSE} = \frac{1}{n} \sum_{i=1}^n (Y_i - \hat{Y}_i)^2.$$

If optimizer needs:

$$\partial_{\theta_i} f(\boldsymbol{\theta})$$

Parameter-shift rule

Gradient =

$$\boxed{|0\rangle^{\otimes n} \xrightarrow{U(\theta + s)} \text{Measurement} = \hat{y}_{\theta+s}} - \boxed{|0\rangle^{\otimes n} \xrightarrow{U(\theta - s)} \text{Measurement} = \hat{y}_{\theta-s}} \bigg/ 2$$

$$s = \pi/2$$