#### RAWG Video Games Database API (v1.0)

Download OpenAPI specification: Download

The largest open video games database.

#### Why build on RAWG

- More than 350,000 games for 50 platforms including mobiles.
- Rich metadata: tags, genres, developers, publishers, individual creators, official websites, release dates, Metacritic ratings.
- Where to buy: links to digital distribution services
- Similar games based on visual similarity.
- Player activity data: Steam average playtime and RAWG player counts and ratings.
- Actively developing and constantly getting better by user contribution and our algorithms.

#### **Terms of Use**

- Free for personal use as long as you attribute RAWG as the source of the data and/or images and add an active hyperlink from every page where the data of RAWG is used.
- Free for commercial use for startups and hobby projects with not more than 100,000 monthly active users or 500,000 page views per month. If your project is larger than that, email us at api@rawg.io for commercial terms.
- No cloning. It would not be cool if you used our API to launch a clone of RAWG. We know it is not always easy to say what is a duplicate and what isn't. Drop us a line at api@rawg.io if you are in doubt, and we will talk it through.
- You must include an API key with every request. The key can be obtained at https://rawg.io/apidocs. If you don't provide it, we may ban your requests.

Read more.

#### creator-roles

Get a list of creator positions (jobs).

#### QUERY PARAMETERS

page	integer A page number within the paginated result set.
page_size	integer Number of results to return per page.

#### Responses

**~** 200

#### RESPONSE SCHEMA: application/json

count required	integer
next	string <uri> Nullable</uri>
previous	string <uri> Nullable</uri>
results > required	Array of objects (Position)

**GET** /creator-roles

#### **Response samples**

200

Content type application/json

```
"count": 0,
"next": "http://example.com",
"previous": "http://example.com",
```

```
- "results": [
+ { ... }
```

#### creators

#### Get a list of game creators.

#### QUERY PARAMETERS

page	integer A page number within the paginated result set.
page_size	integer Number of results to return per page.

#### Responses

**~** 200

#### RESPONSE SCHEMA: application/json

count required	integer
next	string <uri> Nullable</uri>
previous	string <uri> Nullable</uri>

results > required

Array of objects (Person)

**GET** /creators

#### **Response samples**

200

Content type

application/json

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#### Get details of the creator.

#### PATH PARAMETERS

id required

string

#### Responses

**~** 200

#### RESPONSE SCHEMA: application/json

id	integer (ID)
name required	string (Name) non-empty
slug	string <slug> (Slug) non-empty ^[-a-zA-Z0-9_]+\$</slug>
image	string <uri> (Image)</uri>
image_background	string <uri> (Image background) non-empty</uri>
description	string (Description) non-empty
games_count	integer (Games count)
reviews_count	integer (Reviews count)
rating	string <decimal> (Rating)</decimal>
rating_top	integer (Rating top)
updated	string <date-time> (Updated)</date-time>

```
GET /creators/{id}
```

#### **Response samples**

200

Content type application/json

```
"id": 0,
"name": "string",
"slug": "string",
"image": "http://example.com",
```

```
"image_background": "http://example.com",

"description": "string",

"games_count": 0,

"reviews_count": 0,

"rating": "string",

"rating_top": 0,

"updated": "2025-05-16T17:36:20Z"
```

#### developers

#### Get a list of game developers.

#### QUERY PARAMETERS

page	integer A page number within the paginated result set.
page_size	integer Number of results to return per page.

#### Responses

**~** 200

#### RESPONSE SCHEMA: application/json

count required	integer
next	string <uri> Nullable</uri>

previous string <uri> Nullable

results > required

Array of objects (Developer)

**GET** /developers

#### **Response samples**

200

Content type application/json

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#### Get details of the developer.

#### PATH PARAMETERS

id required integer

A unique integer value identifying this Developer.

#### Responses

**~ 200** 

#### RESPONSE SCHEMA: application/json

```
id integer (ID)

name required string (Name) [1..100] characters

slug string <slug> (Slug) non-empty ^[-a-zA-Z0-9_]+$

games_count integer (Games count)

image_background string <uri> (Image background) non-empty

description string (Description)
```

GET /developers/{id}

#### **Response samples**

200

application/json

```
"id": 0,
"name": "string",
"slug": "string",
"games_count": 0,
"image_background": "http://example.com",
"description": "string"
```

#### games

#### Get a list of games.

#### QUERY PARAMETERS

page	integer A page number within the paginated result set.
page_size	integer Number of results to return per page.
search	string Search query.
search_precise	boolean Disable fuzziness for the search query.
search_exact	boolean Mark the search query as exact.
parent_platforms	string Filter by parent platforms, for example: 1,2,3.
platforms	string Filter by platforms, for example: 4,5.
stores	string Filter by stores, for example: 5, 6.
developers	string Filter by developers, for example: 1612,18893 or valve-software, feral-interactive.

publishers string

Filter by publishers, for example: 354,20987 or electronic-

arts, microsoft-studios.

genres string

Filter by genres, for example: 4,51 or action, indie.

tags string

Filter by tags, for example: 31,7 or singleplayer, multiplayer.

creators string

Filter by creators, for example: 78,28 or cris-velasco, mike-morasky.

dates string

Filter by a release date, for example: | 2010-01-01, 2018-12-31.1960-01-

01,1969-12-31.

updated string

Filter by an update date, for example: 2020-12-01, 2020-12-31.

platforms\_count integer

Filter by platforms count, for example: 1.

metacritic string

Filter by a metacritic rating, for example: 80,100.

exclude\_collection integer

Exclude games from a particular collection, for example: 123.

exclude\_additions boolean

Exclude additions.

exclude\_parents boolean

Exclude games which have additions.

exclude game series boolean

Exclude games which included in a game series.

exclude\_stores string

Exclude stores, for example: 5, 6.

ordering

Available fields: name, released, added, created, updated, rating, metacritic. You can reverse the sort order adding a hyphen, for example: - released.

#### Responses

**~** 200

required

# count required integer next string <uri> vuri> Nullable previous string <uri> Nullable results > Array of objects (Game)

```
https://api.rawg.io/api/games

200

Content type
application/json

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"count": 0,
"next": "http://example.com",
"previous": "http://example.com",
```

## Get a list of DLC's for the game, GOTY and other editions, companion apps, etc.

PATH PARAMETERS	
game_pk required	string
QUERY PARAMETERS	
page	integer A page number within the paginated result set.
page_size	integer Number of results to return per page.

#### Responses

**~** 200

RESPONSE SCHEMA	application/json
count required	integer
next	string <uri> Nullable</uri>
previous	string <uri> Nullable</uri>

```
results > required
```

Array of objects (Game)

```
GET /games/{game_pk}/additions
```

#### Response samples

200

Content type

application/json

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#### Get a list of individual creators that were part of the development team.

## game\_pk required QUERY PARAMETERS ordering string Which field to use when ordering the results.

page	integer A page number within the paginated result set.
page_size	integer Number of results to return per page.

#### Responses

**~** 200

#### RESPONSE SCHEMA: application/json

count required	integer
next	string <uri> Nullable</uri>
previous	string <uri> Nullable</uri>
results > required	Array of objects (GamePersonList)

GET /games/{game\_pk}/development-team

#### Response samples

200

Content type application/json

```
"count": 0,
"next": "http://example.com",
"previous": "http://example.com",
```

#### Get a list of games that are part of the same series.

PATH PARAMETERS	
string	
QUERY PARAMETERS	
integer	
A page number within the paginated result set.	
integer	
Number of results to return per page.	

#### Responses

**~** 200

### RESPONSE SCHEMA: application/json

count required	integer
next	string <uri> Nullable</uri>
previous	string <uri> Nullable</uri>
results >	Array of objects (Game)

GET /games/{game\_pk}/game-series

#### Response samples

200

application/json

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#### Get a list of parent games for DLC's and editions.

# game\_pk required String QUERY PARAMETERS page integer A page number within the paginated result set. page\_size integer Number of results to return per page.

#### Responses

PATH PARAMETERS

**~** 200

#### RESPONSE SCHEMA: application/json

count required	integer
next	string <uri> Nullable</uri>
previous	string <uri> Nullable</uri>
results > required	Array of objects (Game)

GET /games/{game pk}/parent-games

#### **Response samples**

200

Content type application/json

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Get screenshots for the game.

#### PATH PARAMETERS

game_pk required	string
QUERY PARAMETERS	
ordering	string Which field to use when ordering the results.
page	integer A page number within the paginated result set.
page_size	integer Number of results to return per page.

#### Responses

**~** 200

#### RESPONSE SCHEMA: application/json

count required	integer
next	string <uri> Nullable</uri>
previous	string <uri> Nullable</uri>
results > required	Array of objects (ScreenShot)

GET /games/{game\_pk}/screenshots

#### **Response samples**

200

#### application/json

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#### Get links to the stores that sell the game.

#### PATH PARAMETERS

game_pk required	string		
---------------------	--------	--	--

#### QUERY PARAMETERS

QUENT PARAMETERS		
ordering	string	
	Which field to use when ordering the results.	
page	integer	
	A page number within the paginated result set.	
page_size	integer	
	Number of results to return per page.	

#### Responses

**~** 200

RESPONSE SCHEMA: application/json

count required	integer
next	string <uri> Nullable</uri>
previous	string <uri> Nullable</uri>
results > required	Array of objects (GameStoreFull)

GET /games/{game pk}/stores

#### **Response samples**

200

Content type application/json

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#### Get details of the game.

#### PATH PARAMETERS

id string

required An ID or a slug identifying this Game.

#### Responses

#### **~** 200

RESPONSE SCHEMA:	application/jsor

id	integer (ID)
slug	string <slug> (Slug) non-empty ^[-a-zA-Z0-9_]+\$</slug>
name	string (Name) non-empty
name_original	string (Name original) non-empty
description	string (Description) non-empty
metacritic	integer (Metacritic)
metacritic_platforms >	Array of objects (GamePlatformMetacritic)
released	string <date> (Released)</date>
tba	boolean (TBA)
updated	string <date-time> (Updated)</date-time>
background_image	string <uri> (Background image)</uri>
background_image_additional	string (Background image additional)
website	string <uri> (Website) non-empty</uri>
rating required	number (Rating)
rating_top	integer (Rating top)
ratings	object (Ratings)
reactions	object (Reactions)
added	integer (Added)
added_by_status	object (Added by status)

playtime	integer (Playtime) in hours
screenshots_count	integer (Screenshots count)
movies_count	integer (Movies count)
creators_count	integer (Creators count)
achievements_count	integer (Achievements count)
parent_achievements_count	string (Parent achievements count)
reddit_url	string (Reddit url) non-empty  For example "https://www.reddit.com/r/uncharted/" or "uncharted"
reddit_name	string (Reddit name) non-empty
reddit_description	string (Reddit description) non-empty
reddit_logo	string <uri> (Reddit logo) non-empty</uri>
reddit_count	integer (Reddit count)
twitch_count	string (Twitch count)
youtube_count	string (Youtube count)
reviews_text_count	string (Reviews text count)
ratings_count	integer (Ratings count)
suggestions_count	integer (Suggestions count)
alternative_names	Array of strings (Alternative names)
metacritic_url	string (Metacritic url) non-empty  For example "http://www.metacritic.com/game/playstation-4/the-witcher-3-wild-hunt"
parents_count	integer (Parents count)
additions_count	integer (Additions count)
game_series_count	integer (Game series count)

```
esrb_rating > object Nullable
```

Array of objects

GET /games/{id}

#### Response samples

platforms >

200

#### Content type

application/json

```
"id": 0,
 "slug": "string",
 "name": "string",
 "name_original": "string",
 "description": "string",
 "metacritic": 0,
- "metacritic platforms": [
  + { ... }
 1,
 "released": "2025-05-16",
 "tba": true,
 "updated": "2025-05-16T17:36:20Z"
 "background_image": "http://example.com",
 "background_image_additional": "string",
 "website": "http://example.com",
 "rating": 0,
 "rating_top": 0,
 "ratings": [],
 "reactions": { } ,
 "added": 0,
 "added by status": [ ],
 "playtime": 0,
```

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```
"screenshots count": 0,
 "movies count": 0
 "creators count": 0,
 "achievements count": 0,
 "parent achievements count": "string",
 "reddit url": "string",
 "reddit name": "string"
 "reddit description": "string",
 "reddit_logo": "http://example.com",
 "reddit count": 0,
 "twitch count": "string",
 "youtube count": "string",
 "reviews text count": "string",
 "ratings count": 0,
 "suggestions count": 0,
- "alternative names": [
     "string"
 "metacritic url": "string",
 "parents count": 0,
 "additions count": 0_{I}
 "game series count": 0,
- "esrb rating": {
     "id": 0,
     "slug": "everyone",
     "name": "Everyone"
 1,
- "platforms": [
  + { ... }
```

#### Get a list of game achievements.

#### PATH PARAMETERS

id string required An ID

An ID or a slug identifying this Game.

#### Responses

**~** 200

RESPONSE SCHEMA:		application/json
	id	integer (ID)
	name	string (Name) non-empty
	description	string (Description) non-empty
	image	string <uri> (Image)</uri>
	percent	string <decimal> (Percent)</decimal>

GET /games/{id}/achievements

#### **Response samples**

200

Content type

application/json

```
"id": 0,
"name": "string",
"description": "string",
"image": "http://example.com",
"percent": "string"
```

#### Get a list of game trailers.

#### PATH PARAMETERS

id	string	
required	An ID or a slug identifying this Game.	

#### Responses

**~ 200** 

# id integer (ID) name string (Name) non-empty preview string <uri> (Preview) data object (Data)

GET /games/{id}/movies

#### **Response samples**

200

application/json

```
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```

```
"name": "string",
"preview": "http://example.com",
"data": {{}}
```

#### Get a list of most recent posts from the game's subreddit.

#### PATH PARAMETERS

id	string
required	An ID or a slug identifying this Game.

#### Responses

**~ 200** 

RESPONSE SCHEMA: application/json		
id	integer (ID)	
name	string (Name) non-empty	
text	string (Text) non-empty	
image	string <uri> (Image) non-empty</uri>	
url	string <uri> (Url) non-empty</uri>	
username	string (Username) non-empty	
username_url	string <uri> (Username url) non-empty</uri>	
created	string <date-time> (Created)</date-time>	

GET /games/{id}/reddit

#### Response samples

200

application/json

```
"id": 0,
"name": "string",
"text": "string",
"image": "http://example.com",
"url": "http://example.com",
"username": "string",
"username_url": "http://example.com",
"created": "2025-05-16T17:36:20Z"
```

Get a list of visually similar games, available only for business and enterprise API users.

#### PATH PARAMETERS

id string
required An ID or a slug identifying this Game.

#### Responses

**~** 200

#### RESPONSE SCHEMA: application/json

id	integer (ID)
slug	string <slug> (Slug) non-empty ^[-a-zA-Z0-9_]+\$</slug>
name	string (Name) non-empty
name_original	string (Name original) non-empty
description	string (Description) non-empty
metacritic	integer (Metacritic)
metacritic_platforms >	Array of objects (GamePlatformMetacritic)
released	string <date> (Released)</date>
tba	boolean (TBA)
updated	string <date-time> (Updated)</date-time>
background_image	string <uri> (Background image)</uri>
background_image_additional	string (Background image additional)
website	string <uri> (Website) non-empty</uri>
rating required	number (Rating)
rating_top	integer (Rating top)
ratings	object (Ratings)
reactions	object (Reactions)
added	integer (Added)
added_by_status	object (Added by status)
playtime	integer (Playtime) in hours
screenshots_count	integer (Screenshots count)

movies_count	integer (Movies count)
creators_count	integer (Creators count)
achievements_count	integer (Achievements count)
parent_achievements_count	string (Parent achievements count)
reddit_url	string (Reddit url) non-empty  For example "https://www.reddit.com/r/uncharted/" or "uncharted"
reddit_name	string (Reddit name) non-empty
reddit_description	string (Reddit description) non-empty
reddit_logo	string <uri> (Reddit logo) non-empty</uri>
reddit_count	integer (Reddit count)
twitch_count	string (Twitch count)
youtube_count	string (Youtube count)
reviews_text_count	string (Reviews text count)
ratings_count	integer (Ratings count)
suggestions_count	integer (Suggestions count)
alternative_names	Array of strings (Alternative names)
metacritic_url	string (Metacritic url) non-empty  For example "http://www.metacritic.com/game/playstation-4/the-witcher-3-wild-hunt"
parents_count	integer (Parents count)
additions_count	integer (Additions count)
game_series_count	integer (Game series count)
esrb_rating >	object Nullable
platforms >	Array of objects

GET /games/{id}/suggested

#### Response samples

200

Content type

application/json

```
"id": 0,
 "slug": "string",
  "name": "string",
  "name original": "string",
  "description": "string",
  "metacritic": 0,
- "metacritic platforms": [
   + { ... }
  "released": "2025-05-16",
  "tba": true,
  "updated": "2025-05-16T17:36:20Z",
  "background image": "http://example.com",
  "background image additional": "string",
  "website": "<a href="http://example.com" | http://example.com" | http://example.com</a>
  "rating": 0,
  "rating_top": 0,
  "ratings": [],
  "reactions": [ ]
  "added": 0,
  "added by status": [ ],
  "playtime": 0,
  "screenshots count": 0,
  "movies count": 0,
  "creators count": 0,
  "achievements count": 0,
  "parent achievements count": "string",
```

```
"reddit url": "string",
 "reddit name": "string",
 "reddit description": "string",
 "reddit logo": "http://example.com"
 "reddit count": 0,
 "twitch count": "string"
 "youtube count": "string",
 "reviews text count": "string",
 "ratings count": 0,
 "suggestions count": 0,
- "alternative names": [
     "string"
 1,
 "metacritic url": "string",
 "parents count": 0,
 "additions count": 0
 "game series count": 0,
- "esrb rating": {
     "id": 0,
     "slug": "everyone",
     "name": "Everyone"
- "platforms": [
  + { ... }
```

Get streams on Twitch associated with the game, available only for business and enterprise API users.

#### PATH PARAMETERS

id required

string

An ID or a slug identifying this Game.

#### Responses

**~** 200

#### RESPONSE SCHEMA: application/json

id	integer (ID)
external_id	integer (External id)
name	string (Name) non-empty
description	string (Description) non-empty
created	string <date-time> (Created)</date-time>
published	string <date-time> (Published)</date-time>
thumbnail	string <uri> (Thumbnail) non-empty</uri>
view_count	integer (View count)
language	string (Language) non-empty

GET /games/{id}/twitch

#### **Response samples**

200

application/json

```
"id": 0,

"external_id": 0,

"name": "string",

"description": "string",

"created": "2025-05-16T17:36:20Z",
```

```
"published": "2025-05-16T17:36:20Z",

"thumbnail": "http://example.com",

"view_count": 0,

"language": "string"
```

## Get videos from YouTube associated with the game, available only for business and enterprise API users.

#### PATH PARAMETERS

id	string
required	An ID or a slug identifying this Game.

#### Responses

**~ 200** 

#### RESPONSE SCHEMA: application/json id integer (ID) external\_id string (External id) non-empty channel\_id string (Channel id) non-empty channel\_title string (Channel title) non-empty name string (Name) non-empty description string (Description) non-empty created string <date-time> (Created) view count integer (View count)

```
comments_count integer (Comments count)

like_count integer (Like count)

dislike_count integer (Dislike count)

favorite_count integer (Favorite count)

thumbnails object (Thumbnails)
```

GET /games/{id}/youtube

#### **Response samples**

200

Content type application/json

```
"id": 0,
"external_id": "string",
"channel_id": "string",
"channel_title": "string",
"name": "string",
"description": "string",
"created": "2025-05-16T17:36:20Z",
"view_count": 0,
"comments_count": 0,
"like_count": 0,
"dislike_count": 0,
"favorite_count": 0,
"thumbnails": []
```

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#### genres

#### Get a list of video game genres.

#### QUERY PARAMETERS

ordering	string Which field to use when ordering the results.
page	integer A page number within the paginated result set.
page_size	integer Number of results to return per page.

#### Responses

**~** 200

RESPONSE SCHEMA:	app	lica	tion/	json
------------------	-----	------	-------	------

count required	integer
next	string <uri> Nullable</uri>
previous	string <uri> Nullable</uri>
results >	Array of objects (Genre)

**GET** /genres

### **Response samples**

200

content type application/json

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## Get details of the genre.

#### PATH PARAMETERS

id required

integer

A unique integer value identifying this Genre.

## Responses

**~ 200** 

RESPONSE SCHEMA: application/json

id

integer (ID)

```
name required string (Name) [1..100] characters

slug string <slug> (Slug) non-empty ^[-a-zA-Z0-9_]+$

games_count integer (Games count)

image_background string <uri> (Image background) non-empty

description string (Description)
```

GET /genres/{id}

#### Response samples

200

```
Content type application/json
```

```
"id": 0,
"name": "string",
"slug": "string",
"games_count": 0,
"image_background": "http://example.com",
"description": "string"
```

# platforms

# Get a list of video game platforms.

#### **QUERY PARAMETERS**

ordering	string Which field to use when ordering the results.
page	integer A page number within the paginated result set.
page_size	integer Number of results to return per page.

## Responses

**~** 200

#### RESPONSE SCHEMA: application/json

count required	integer
next	string <uri> Nullable</uri>
previous	string <uri> Nullable</uri>
results > required	Array of objects (Platform)

**GET** /platforms

### **Response samples**

200

# application/json

## Get a list of parent platforms.

For instance, for PS2 and PS4 the "parent platform" is PlayStation.

#### QUERY PARAMETERS

ordering	string Which field to use when ordering the results.
page	integer A page number within the paginated result set.
page_size	integer Number of results to return per page.

### Responses

**~** 200

RESPONSE SCHEMA: application/json

	count equired	integer
n	next	string <uri> Nullable</uri>
p	previous	string <uri> Nullable</uri>
	esults > equired	Array of objects (PlatformParentSingle)

GET /platforms/lists/parents

### **Response samples**

200

Content type application/json

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## Get details of the platform.

#### PATH PARAMETERS

id integer required A unique

A unique integer value identifying this Platform.

### Responses

**~** 200

RESPONSE SCHEMA: application/json	
id	integer (ID)
name required	string (Name) [1100] characters
slug	string <slug> (Slug) non-empty ^[-a-zA-Z0-9_]+\$</slug>
games_count	integer (Games count)
image_background	string <uri> (Image background)</uri>
description	string (Description)
image	string <uri> (Image) Nullable</uri>
year_start	integer (Year start) [ 0 32767 ] Nullable
year_end	integer (Year end) [032767] Nullable

```
GET /platforms/{id}
```

### **Response samples**

200

application/json

"id": 0,

```
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```

```
"name": "string",
"slug": "string",
"games_count": 0,
"image_background": "http://example.com",
"description": "string",
"image": "http://example.com",
"year_start": 0,
"year_end": 0
```

# publishers

# Get a list of video game publishers.

#### QUERY PARAMETERS

page	integer A page number within the paginated result set.
page_size	integer Number of results to return per page.

## Responses

**~** 200

#### RESPONSE SCHEMA: application/json

count integer required

next string <uri>Nullable

previous string <uri>Nullable

results >
required

Array of objects (Publisher)

GET /publishers

#### **Response samples**

200

Content type application/json

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## Get details of the publisher.

#### PATH PARAMETERS

id integer

required A unique integer value identifying this Publisher.

### Responses

**~** 200

RESPONSE SCHEMA:	application/json
id	integer (ID)
name required	string (Name) [1100] characters
slug	string <slug> (Slug) non-empty ^[-a-zA-Z0-9_]+\$</slug>
games_count	integer (Games count)
image_background	string <uri> (Image background) non-empty</uri>
description	string (Description)

GET /publishers/{id}

### **Response samples**

200

application/json

```
"id": 0,
"name": "string",
"slug": "string",
"games_count": 0,
"image_background": "http://example.com",
"description": "string"
```

## stores

# Get a list of video game storefronts.

#### QUERY PARAMETERS

ordering	string Which field to use when ordering the results.
page	integer A page number within the paginated result set.
page_size	integer Number of results to return per page.

## Responses

**~** 200

### RESPONSE SCHEMA: application/json

count required	integer
next	string <uri> Nullable</uri>
previous	string <uri> Nullable</uri>

results > required

Array of objects (Store)

GET /stores

#### Response samples

200

Content type application/json

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## Get details of the store.

#### PATH PARAMETERS

id required

integer

A unique integer value identifying this Store.

## Responses

**~** 200

#### RESPONSE SCHEMA: application/json

id	integer (ID)
name required	string (Name) [1100] characters
domain	string (Domain) <= 255 characters Nullable
slug	string <slug> (Slug) non-empty ^[-a-zA-Z0-9_]+\$</slug>
games_count	integer (Games count)
image_background	string <uri> (Image background) non-empty</uri>
description	string (Description)
description	string (Description)

GET /stores/{id}

### **Response samples**

200

application/json

```
"id": 0,
"name": "string",
"domain": "string",
"slug": "string",
"games_count": 0,
"image_background": "http://example.com",
"description": "string"
```

# tags

# Get a list of tags.

#### QUERY PARAMETERS

page	integer A page number within the paginated result set.
page_size	integer Number of results to return per page.

## Responses

**~** 200

RESPONSE SCHEMA:	application/json
count required	integer
next	string <uri> Nullable</uri>
previous	string <uri> Nullable</uri>
results > required	Array of objects (Tag)

**GET** /tags

#### **Response samples**

200

application/json

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## Get details of the tag.

#### PATH PARAMETERS

id	integer
required	A unique integer value identifying this Tag.

### Responses

**~ 200** 

#### RESPONSE SCHEMA: application/json

```
id integer (ID)

name string (Name) [1..100] characters

slug string <slug> (Slug) non-empty ^[-a-zA-Z0-9_]+$
```

```
integer (Games count)

image_background

string <uri> (Image background)

string (Description)
```

GET /tags/{id}

### **Response samples**

200

Content type application/json

```
"id": 0,

"name": "string",

"slug": "string",

"games_count": 0,

"image_background": "http://example.com",

"description": "string"
```