

RAWG Video Games Database API (v1.0)

Download OpenAPI specification: [Download](#)

The largest open video games database.

Why build on RAWG

- More than 350,000 games for 50 platforms including mobiles.
- Rich metadata: tags, genres, developers, publishers, individual creators, official websites, release dates, Metacritic ratings.
- Where to buy: links to digital distribution services
- Similar games based on visual similarity.
- Player activity data: Steam average playtime and RAWG player counts and ratings.
- Actively developing and constantly getting better by user contribution and our algorithms.

Terms of Use

- Free for personal use as long as you attribute RAWG as the source of the data and/or images and add an active hyperlink from every page where the data of RAWG is used.
- Free for commercial use for startups and hobby projects with not more than 100,000 monthly active users or 500,000 page views per month. If your project is larger than that, email us at api@rawg.io for commercial terms.
- No cloning. It would not be cool if you used our API to launch a clone of RAWG. We know it is not always easy to say what is a duplicate and what isn't. Drop us a line at api@rawg.io if you are in doubt, and we will talk it through.
- You must include an API key with every request. The key can be obtained at <https://rawg.io/apidocs>. If you don't provide it, we may ban your requests.

[Read more.](#)

creator-roles

Get a list of creator positions (jobs).

QUERY PARAMETERS

page integer
A page number within the paginated result set.

page_size integer
Number of results to return per page.

Responses

✓ 200

RESPONSE SCHEMA: application/json

count required	integer
next	string <uri> Nullable
previous	string <uri> Nullable
results > required	Array of objects (Position)

GET /creator-roles

Response samples

200

Content type
application/json

[Copy](#) [Expand all](#) [Collapse all](#)

```
{  
  "count": 0,  
  "next": "http://example.com",  
  "previous": "http://example.com",
```

```
- "results": [
    + { ... }
]
}
```

creators

Get a list of game creators.

QUERY PARAMETERS

page	integer
	A page number within the paginated result set.
page_size	integer
	Number of results to return per page.

Responses

✓ 200

RESPONSE SCHEMA: application/json

count required	integer
next	string <uri> Nullable
previous	string <uri> Nullable

results >
required

Array of objects (Person)

GET /creators

Response samples

200

Content type

application/json

[Copy](#) [Expand all](#) [Collapse all](#)

```
{  
    "count": 0,  
    "next": "http://example.com",  
    "previous": "http://example.com",  
    - "results": [  
        + { ... }  
    ]  
}
```

Get details of the creator.

PATH PARAMETERS

id
required

string

Responses

✓ 200

RESPONSE SCHEMA: application/json

id	integer (ID)
name required	string (Name) non-empty
slug	string <slug> (Slug) non-empty ^[-a-zA-Z0-9_]+\$
image	string <uri> (Image)
image_background	string <uri> (Image background) non-empty
description	string (Description) non-empty
games_count	integer (Games count)
reviews_count	integer (Reviews count)
rating	string <decimal> (Rating)
rating_top	integer (Rating top)
updated	string <date-time> (Updated)

GET /creators/{id}

Response samples

200**Content type**

application/json

[Copy](#) [Expand all](#) [Collapse all](#)

```
{
  "id": 0,
  "name": "string",
  "slug": "string",
  "image": "http://example.com",
```

```
"image_background": "http://example.com",
"description": "string",
"games_count": 0,
"reviews_count": 0,
"rating": "string",
"rating_top": 0,
"updated": "2025-05-16T17:36:20Z"
}
```

developers

Get a list of game developers.

QUERY PARAMETERS

page	integer
	A page number within the paginated result set.
page_size	integer
	Number of results to return per page.

Responses

✓ 200

RESPONSE SCHEMA: application/json

count required	integer
next	string <uri> Nullable

previous string <uri> Nullable

results > required Array of objects (Developer)

GET /developers

Response samples

200

Content type

application/json

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```
{  
    "count": 0,  
    "next": "http://example.com",  
    "previous": "http://example.com",  
    - "results": [  
        + { ... }  
    ]  
}
```

Get details of the developer.

PATH PARAMETERS

id integer
required A unique integer value identifying this Developer.

Responses

✓ 200

RESPONSE SCHEMA: application/json

id	integer (ID)
name required	string (Name) [1 .. 100] characters
slug	string <slug> (Slug) non-empty ^[-a-zA-Z0-9_]+\$
games_count	integer (Games count)
image_background	string <uri> (Image background) non-empty
description	string (Description)

GET /developers/{id}

Response samples

200

Content type

application/json

[Copy](#) [Expand all](#) [Collapse all](#)

```
{  
  "id": 0,  
  "name": "string",  
  "slug": "string",  
  "games_count": 0,  
  "image_background": "http://example.com",  
  "description": "string"  
}
```

games

Get a list of games.

QUERY PARAMETERS

page	integer	A page number within the paginated result set.
page_size	integer	Number of results to return per page.
search	string	Search query.
search_precise	boolean	Disable fuzziness for the search query.
search_exact	boolean	Mark the search query as exact.
parent_platforms	string	Filter by parent platforms, for example: <code>1,2,3</code> .
platforms	string	Filter by platforms, for example: <code>4,5</code> .
stores	string	Filter by stores, for example: <code>5,6</code> .
developers	string	Filter by developers, for example: <code>1612,18893</code> or <code>valve-software,feral-interactive</code> .

publishers	string	Filter by publishers, for example: <code>354,20987</code> or <code>electronic-arts,microsoft-studios</code> .
genres	string	Filter by genres, for example: <code>4,51</code> or <code>action,indie</code> .
tags	string	Filter by tags, for example: <code>31,7</code> or <code>singleplayer,multiplayer</code> .
creators	string	Filter by creators, for example: <code>78,28</code> or <code>cris-velasco,mike-morasky</code> .
dates	string	Filter by a release date, for example: <code>2010-01-01,2018-12-31,1960-01-01,1969-12-31</code> .
updated	string	Filter by an update date, for example: <code>2020-12-01,2020-12-31</code> .
platforms_count	integer	Filter by platforms count, for example: <code>1</code> .
metacritic	string	Filter by a metacritic rating, for example: <code>80,100</code> .
exclude_collection	integer	Exclude games from a particular collection, for example: <code>123</code> .
exclude_additions	boolean	Exclude additions.
exclude_parents	boolean	Exclude games which have additions.
exclude_game_series	boolean	Exclude games which included in a game series.
exclude_stores	string	Exclude stores, for example: <code>5,6</code> .

ordering

string

Available fields: `name`, `released`, `added`, `created`, `updated`, `rating`, `metacritic`. You can reverse the sort order adding a hyphen, for example: `-released`.

Responses

✓ 200

RESPONSE SCHEMA: application/json

count
required

integer

next

string <uri> Nullable

previous

string <uri> Nullable

results >
required

Array of objects (Game)

GET /games

<https://api.rawg.io/api/games>

200

Content type

application/json

Copy Expand all Collapse all

```
{
  "count": 0,
  "next": "http://example.com",
  "previous": "http://example.com",
```

```
- "results": [
    + { ... }
]
}
```

Get a list of DLC's for the game, GOTY and other editions, companion apps, etc.

PATH PARAMETERS

game_pk
required

string

QUERY PARAMETERS

page

integer

A page number within the paginated result set.

page_size

integer

Number of results to return per page.

Responses

✓ 200

RESPONSE SCHEMA: application/json

count
required

integer

next

string <uri> Nullable

previous

string <uri> Nullable

results >
required

Array of objects (Game)

GET /games/{game_pk}/additions

Response samples

200

Content type
application/json

[Copy](#) [Expand all](#) [Collapse all](#)

```
{  
    "count": 0,  
    "next": "http://example.com",  
    "previous": "http://example.com",  
    - "results": [  
        + { ... }  
    ]  
}
```

Get a list of individual creators that were part of the development team.

PATH PARAMETERS

game_pk
required

string

QUERY PARAMETERS

ordering

string

Which field to use when ordering the results.

page	integer
	A page number within the paginated result set.
page_size	integer
	Number of results to return per page.

Responses

✓ 200

RESPONSE SCHEMA: application/json

count required	integer
next	string <uri> Nullable
previous	string <uri> Nullable
results > required	Array of objects (GamePersonList)

GET /games/{game_pk}/development-team

Response samples

200

Content type
application/json

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```
{  
  "count": 0,  
  "next": "http://example.com",  
  "previous": "http://example.com",
```

```
- "results": [
    ...
]
```

Get a list of games that are part of the same series.

PATH PARAMETERS

game_pk
required string

QUERY PARAMETERS

page integer
A page number within the paginated result set.

page_size integer
Number of results to return per page.

Responses

✓ 200

RESPONSE SCHEMA: application/json

count required	integer
next	string <uri> Nullable
previous	string <uri> Nullable
results > required	Array of objects (Game)

GET /games/{game_pk}/game-series

Response samples

200

Content type

application/json

[Copy](#) [Expand all](#) [Collapse all](#)

```
{  
    "count": 0,  
    "next": "http://example.com",  
    "previous": "http://example.com",  
    - "results": [  
        + { ... }  
    ]  
}
```

Get a list of parent games for DLC's and editions.

PATH PARAMETERS

game_pk
required

string

QUERY PARAMETERS

page

integer

A page number within the paginated result set.

page_size

integer

Number of results to return per page.

Responses

✓ 200

RESPONSE SCHEMA: application/json

count	integer
required	
next	string <uri> Nullable
previous	string <uri> Nullable
results >	Array of objects (Game)
required	

GET /games/{game_pk}/parent-games

Response samples

200

Content type

application/json

[Copy](#) [Expand all](#) [Collapse all](#)

```
{  
    "count": 0,  
    "next": "http://example.com",  
    "previous": "http://example.com",  
    - "results": [  
        + { ... }  
    ]  
}
```

Get screenshots for the game.

PATH PARAMETERS

game_pk string
required

QUERY PARAMETERS

ordering string
Which field to use when ordering the results.

page integer
A page number within the paginated result set.

page_size integer
Number of results to return per page.

Responses

✓ 200

RESPONSE SCHEMA: application/json

count integer
required

next string <uri> Nullable

previous string <uri> Nullable

results >
required Array of objects (ScreenShot)

GET /games/{game_pk}/screenshots

Response samples

200

Content type
application/json

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```
{  
    "count": 0,  
    "next": "http://example.com",  
    "previous": "http://example.com",  
    - "results": [  
        + { ... }  
    ]  
}
```

Get links to the stores that sell the game.

PATH PARAMETERS

game_pk string
required

QUERY PARAMETERS

ordering string
Which field to use when ordering the results.

page integer
A page number within the paginated result set.

page_size integer
Number of results to return per page.

Responses

▼ 200

RESPONSE SCHEMA: application/json

count required	integer
next	string <uri> Nullable
previous	string <uri> Nullable
results > required	Array of objects (GameStoreFull)

GET /games/{game_pk}/stores

Response samples

200

Content type

application/json

[Copy](#) [Expand all](#) [Collapse all](#)

```
{
  "count": 0,
  "next": "http://example.com",
  "previous": "http://example.com",
  - "results": [
    + { ... }
  ]
}
```

Get details of the game.

PATH PARAMETERS

id required	string
	An ID or a slug identifying this Game.

Responses

✓ 200

RESPONSE SCHEMA: application/json

id	integer (ID)
slug	string <slug> (Slug) non-empty ^[-a-zA-Z0-9_]+\$
name	string (Name) non-empty
name_original	string (Name original) non-empty
description	string (Description) non-empty
metacritic	integer (Metacritic)
metacritic_platforms >	Array of objects (GamePlatformMetacritic)
released	string <date> (Released)
tba	boolean (TBA)
updated	string <date-time> (Updated)
background_image	string <uri> (Background image)
background_image_additional	string (Background image additional)
website	string <uri> (Website) non-empty
rating required	number (Rating)
rating_top	integer (Rating top)
ratings	object (Ratings)
reactions	object (Reactions)
added	integer (Added)
added_by_status	object (Added by status)

playtime	integer (Playtime) in hours
screenshots_count	integer (Screenshots count)
movies_count	integer (Movies count)
creators_count	integer (Creators count)
achievements_count	integer (Achievements count)
parent_achievements_count	string (Parent achievements count)
reddit_url	string (Reddit url) non-empty For example " https://www.reddit.com/r/uncharted/ " or "uncharted"
reddit_name	string (Reddit name) non-empty
reddit_description	string (Reddit description) non-empty
reddit_logo	string <uri> (Reddit logo) non-empty
reddit_count	integer (Reddit count)
twitch_count	string (Twitch count)
youtube_count	string (Youtube count)
reviews_text_count	string (Reviews text count)
ratings_count	integer (Ratings count)
suggestions_count	integer (Suggestions count)
alternative_names	Array of strings (Alternative names)
metacritic_url	string (Metacritic url) non-empty For example " http://www.metacritic.com/game/playstation-4/the-witcher-3-wild-hunt "
parents_count	integer (Parents count)
additions_count	integer (Additions count)
game_series_count	integer (Game series count)

esrb_rating >

object Nullable

platforms >

Array of objects

GET /games/{id}

Response samples

200

Content type

application/json

[Copy](#) [Expand all](#) [Collapse all](#)

```
{  
    "id": 0,  
    "slug": "string",  
    "name": "string",  
    "name_original": "string",  
    "description": "string",  
    "metacritic": 0,  
    - "metacritic_platforms": [  
        + { ... }  
    ],  
    "released": "2025-05-16",  
    "tba": true,  
    "updated": "2025-05-16T17:36:20Z",  
    "background_image": "http://example.com",  
    "background_image_additional": "string",  
    "website": "http://example.com",  
    "rating": 0,  
    "rating_top": 0,  
    "ratings": { },  
    "reactions": { },  
    "added": 0,  
    "added_by_status": { },  
    "playtime": 0,
```

```

    "screenshots_count": 0,
    "movies_count": 0,
    "creators_count": 0,
    "achievements_count": 0,
    "parent_achievements_count": "string",
    "reddit_url": "string",
    "reddit_name": "string",
    "reddit_description": "string",
    "reddit_logo": "http://example.com",
    "reddit_count": 0,
    "twitch_count": "string",
    "youtube_count": "string",
    "reviews_text_count": "string",
    "ratings_count": 0,
    "suggestions_count": 0,
    - "alternative_names": [
        "string"
    ],
    "metacritic_url": "string",
    "parents_count": 0,
    "additions_count": 0,
    "game_series_count": 0,
    - "esrb_rating": {
        "id": 0,
        "slug": "everyone",
        "name": "Everyone"
    },
    - "platforms": [
        + { ... }
    ]
}

```

Get a list of game achievements.

PATH PARAMETERS

id	string
required	An ID or a slug identifying this Game.

Responses

✓ 200

RESPONSE SCHEMA: application/json

id	integer (ID)
name	string (Name) non-empty
description	string (Description) non-empty
image	string <uri> (Image)
percent	string <decimal> (Percent)

GET /games/{id}/achievements

Response samples

200

Content type

application/json

[Copy](#) [Expand all](#) [Collapse all](#)

```
{  
    "id": 0,  
    "name": "string",  
    "description": "string",  
    "image": "http://example.com",  
    "percent": "string"  
}
```

Get a list of game trailers.

PATH PARAMETERS

id	string
required	An ID or a slug identifying this Game.

Responses

✓ 200

RESPONSE SCHEMA: application/json

id integer (ID)

name string (Name) non-empty

preview string <uri> (Preview)

data object (Data)

GET /games/{id}/movies

Response samples

200

Content type

application/json

[Copy](#) [Expand all](#) [Collapse all](#)

{

 "id": 0,

```
"name": "string",
"preview": "http://example.com",
"data": { }
}
```

Get a list of most recent posts from the game's subreddit.

PATH PARAMETERS

id string
required
An ID or a slug identifying this Game.

Responses

✓ 200

RESPONSE SCHEMA: application/json

id	integer (ID)
name	string (Name) non-empty
text	string (Text) non-empty
image	string <uri> (Image) non-empty
url	string <uri> (Url) non-empty
username	string (Username) non-empty
username_url	string <uri> (Username url) non-empty
created	string <date-time> (Created)

GET /games/{id}/reddit

Response samples

200

Content type

application/json

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```
{  
    "id": 0,  
    "name": "string",  
    "text": "string",  
    "image": "http://example.com",  
    "url": "http://example.com",  
    "username": "string",  
    "username_url": "http://example.com",  
    "created": "2025-05-16T17:36:20Z"  
}
```

Get a list of visually similar games, available only for business and enterprise API users.

PATH PARAMETERS

id <small>required</small>	string An ID or a slug identifying this Game.
--------------------------------------	--

Responses

▼ 200

RESPONSE SCHEMA: application/json

id	integer (ID)
slug	string <slug> (Slug) non-empty ^[-a-zA-Z0-9_]+\$
name	string (Name) non-empty
name_original	string (Name original) non-empty
description	string (Description) non-empty
metacritic	integer (Metacritic)
metacritic_platforms >	Array of objects (GamePlatformMetacritic)
released	string <date> (Released)
tba	boolean (TBA)
updated	string <date-time> (Updated)
background_image	string <uri> (Background image)
background_image_additional	string (Background image additional)
website	string <uri> (Website) non-empty
rating <small>required</small>	number (Rating)
rating_top	integer (Rating top)
ratings	object (Ratings)
reactions	object (Reactions)
added	integer (Added)
added_by_status	object (Added by status)
playtime	integer (Playtime) in hours
screenshots_count	integer (Screenshots count)

movies_count	integer (Movies count)
creators_count	integer (Creators count)
achievements_count	integer (Achievements count)
parent_achievements_count	string (Parent achievements count)
reddit_url	string (Reddit url) non-empty For example " https://www.reddit.com/r/uncharted/ " or "charted"
reddit_name	string (Reddit name) non-empty
reddit_description	string (Reddit description) non-empty
reddit_logo	string <uri> (Reddit logo) non-empty
reddit_count	integer (Reddit count)
twitch_count	string (Twitch count)
youtube_count	string (Youtube count)
reviews_text_count	string (Reviews text count)
ratings_count	integer (Ratings count)
suggestions_count	integer (Suggestions count)
alternative_names	Array of strings (Alternative names)
metacritic_url	string (Metacritic url) non-empty For example " http://www.metacritic.com/game/playstation-4/the-witcher-3-wild-hunt "
parents_count	integer (Parents count)
additions_count	integer (Additions count)
game_series_count	integer (Game series count)
esrb_rating >	object Nullable
platforms >	Array of objects

GET /games/{id}/suggested

Response samples

200

Content type

application/json

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```
{  
    "id": 0,  
    "slug": "string",  
    "name": "string",  
    "name_original": "string",  
    "description": "string",  
    "metacritic": 0,  
    - "metacritic_platforms": [  
        + { ... }  
    ],  
    "released": "2025-05-16",  
    "tba": true,  
    "updated": "2025-05-16T17:36:20Z",  
    "background_image": "http://example.com",  
    "background_image_additional": "string",  
    "website": "http://example.com",  
    "rating": 0,  
    "rating_top": 0,  
    "ratings": { },  
    "reactions": { },  
    "added": 0,  
    "added_by_status": { },  
    "playtime": 0,  
    "screenshots_count": 0,  
    "movies_count": 0,  
    "creators_count": 0,  
    "achievements_count": 0,  
    "parent_achievements_count": "string",  
}
```

```
"reddit_url": "string",
"reddit_name": "string",
"reddit_description": "string",
"reddit_logo": "http://example.com",
"reddit_count": 0,
"twitch_count": "string",
"youtube_count": "string",
"reviews_text_count": "string",
"ratings_count": 0,
"suggestions_count": 0,
- "alternative_names": [
    "string"
],
"metacritic_url": "string",
"parents_count": 0,
"additions_count": 0,
"game_series_count": 0,
- "esrb_rating": {
    "id": 0,
    "slug": "everyone",
    "name": "Everyone"
},
- "platforms": [
    + { ... }
]
}
```

Get streams on Twitch associated with the game, available only for business and enterprise API users.

PATH PARAMETERS

id required	string An ID or a slug identifying this Game.
-----------------------	---

Responses

✓ 200

RESPONSE SCHEMA: application/json

id	integer (ID)
external_id	integer (External id)
name	string (Name) non-empty
description	string (Description) non-empty
created	string <date-time> (Created)
published	string <date-time> (Published)
thumbnail	string <uri> (Thumbnail) non-empty
view_count	integer (View count)
language	string (Language) non-empty

GET /games/{id}/twitch

Response samples

200

Content type

application/json

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```
{
  "id": 0,
  "external_id": 0,
  "name": "string",
  "description": "string",
  "created": "2025-05-16T17:36:20Z",
  "published": "2025-05-16T17:36:20Z",
  "language": "string",
  "view_count": 0,
  "thumbnail": "string"
}
```

```
"published": "2025-05-16T17:36:20Z",  
"thumbnail": "http://example.com",  
"view_count": 0,  
"language": "string"  
}
```

Get videos from YouTube associated with the game, available only for business and enterprise API users.

PATH PARAMETERS

id required	string An ID or a slug identifying this Game.
------------------------------	--

Responses

✓ 200

RESPONSE SCHEMA: application/json

id	integer (ID)
external_id	string (External id) non-empty
channel_id	string (Channel id) non-empty
channel_title	string (Channel title) non-empty
name	string (Name) non-empty
description	string (Description) non-empty
created	string <date-time> (Created)
view_count	integer (View count)

comments_count	integer (Comments count)
like_count	integer (Like count)
dislike_count	integer (Dislike count)
favorite_count	integer (Favorite count)
thumbnails	object (Thumbnails)

GET /games/{id}/youtube

Response samples

200

Content type

application/json

[Copy](#) [Expand all](#) [Collapse all](#)

```
{  
    "id": 0,  
    "external_id": "string",  
    "channel_id": "string",  
    "channel_title": "string",  
    "name": "string",  
    "description": "string",  
    "created": "2025-05-16T17:36:20Z",  
    "view_count": 0,  
    "comments_count": 0,  
    "like_count": 0,  
    "dislike_count": 0,  
    "favorite_count": 0,  
    "thumbnails": { }  
}
```

genres

Get a list of video game genres.

QUERY PARAMETERS

ordering	string	Which field to use when ordering the results.
page	integer	A page number within the paginated result set.
page_size	integer	Number of results to return per page.

Responses

✓ 200

RESPONSE SCHEMA: application/json

count <small>required</small>	integer
next	string <uri> <small>Nullable</small>
previous	string <uri> <small>Nullable</small>
results > <small>required</small>	Array of objects (Genre)

GET /genres

Response samples

200

Content type

application/json

[Copy](#) [Expand all](#) [Collapse all](#)

```
{  
    "count": 0,  
    "next": "http://example.com",  
    "previous": "http://example.com",  
    - "results": [  
        + { ... }  
    ]  
}
```

Get details of the genre.

PATH PARAMETERS

id
required

integer

A unique integer value identifying this Genre.

Responses

✓ 200

RESPONSE SCHEMA: application/json

id

integer (ID)

name <small>required</small>	string (Name) <small>[1 .. 100] characters</small>
slug	string <slug> (Slug) <small>non-empty ^[-a-zA-Z0-9_]+\$</small>
games_count	integer (Games count)
image_background	string <uri> (Image background) <small>non-empty</small>
description	string (Description)

GET /genres/{id}

Response samples

200

Content type

application/json

[Copy](#) [Expand all](#) [Collapse all](#)

```
{  
    "id": 0,  
    "name": "string",  
    "slug": "string",  
    "games_count": 0,  
    "image_background": "http://example.com",  
    "description": "string"  
}
```

platforms

Get a list of video game platforms.

QUERY PARAMETERS

ordering	string	Which field to use when ordering the results.
page	integer	A page number within the paginated result set.
page_size	integer	Number of results to return per page.

Responses

✓ 200

RESPONSE SCHEMA: application/json

count required	integer
next	string <uri> Nullable
previous	string <uri> Nullable
results > required	Array of objects (Platform)

GET /platforms

Response samples

200

Content type

application/json

[Copy](#) [Expand all](#) [Collapse all](#)

```
{  
    "count": 0,  
    "next": "http://example.com",  
    "previous": "http://example.com",  
    - "results": [  
        + { ... }  
    ]  
}
```

Get a list of parent platforms.

For instance, for PS2 and PS4 the “parent platform” is PlayStation.

QUERY PARAMETERS

ordering	string	Which field to use when ordering the results.
page	integer	A page number within the paginated result set.
page_size	integer	Number of results to return per page.

Responses

▼ 200

RESPONSE SCHEMA: application/json

count required	integer
next	string <uri> Nullable
previous	string <uri> Nullable
results > required	Array of objects (PlatformParentSingle)

GET /platforms/lists/parents

Response samples

200

Content type
application/json

[Copy](#) [Expand all](#) [Collapse all](#)

```
{  
  "count": 0,  
  "next": "http://example.com",  
  "previous": "http://example.com",  
  - "results": [  
    + { ... }  
  ]  
}
```

Get details of the platform.

PATH PARAMETERS

id required	integer A unique integer value identifying this Platform.
-----------------------	--

Responses

✓ 200

RESPONSE SCHEMA: application/json

id	integer (ID)
name required	string (Name) [1 .. 100] characters
slug	string <slug> (Slug) non-empty ^[-a-zA-Z0-9_]+\$
games_count	integer (Games count)
image_background	string <uri> (Image background)
description	string (Description)
image	string <uri> (Image) Nullable
year_start	integer (Year start) [0 .. 32767] Nullable
year_end	integer (Year end) [0 .. 32767] Nullable

GET /platforms/{id}

Response samples

200

Content type

application/json

[Copy](#) [Expand all](#) [Collapse all](#)

```
{  
  "id": 0,
```

```
"name": "string",
"slug": "string",
"games_count": 0,
"image_background": "http://example.com",
"description": "string",
"image": "http://example.com",
"year_start": 0,
"year_end": 0
}
```

publishers

Get a list of video game publishers.

QUERY PARAMETERS

page integer
A page number within the paginated result set.

page_size integer
Number of results to return per page.

Responses

✓ 200

RESPONSE SCHEMA: application/json

count integer
required

next	string <uri> Nullable
previous	string <uri> Nullable
results > required	Array of objects (Publisher)

GET /publishers

Response samples

200

Content type
application/json

[Copy](#) [Expand all](#) [Collapse all](#)

```
{  
    "count": 0,  
    "next": "http://example.com",  
    "previous": "http://example.com",  
    - "results": [  
        + { ... }  
    ]  
}
```

Get details of the publisher.

PATH PARAMETERS

id required	integer A unique integer value identifying this Publisher.
----------------	---

Responses

✓ 200

RESPONSE SCHEMA: application/json

id	integer (ID)
name <small>required</small>	string (Name) [1 .. 100] characters
slug	string <slug> (Slug) non-empty ^[-a-zA-Z0-9_]+\$
games_count	integer (Games count)
image_background	string <uri> (Image background) non-empty
description	string (Description)

GET /publishers/{id}

Response samples

200

Content type

application/json

[Copy](#) [Expand all](#) [Collapse all](#)

```
{  
  "id": 0,  
  "name": "string",  
  "slug": "string",  
  "games_count": 0,  
  "image_background": "http://example.com",  
  "description": "string"
```

}

stores

Get a list of video game storefronts.

QUERY PARAMETERS

ordering	string	Which field to use when ordering the results.
page	integer	A page number within the paginated result set.
page_size	integer	Number of results to return per page.

Responses

✓ 200

RESPONSE SCHEMA: application/json

count <small>required</small>	integer
next	string <uri> Nullable
previous	string <uri> Nullable

results >
required

Array of objects (Store)

GET /stores

Response samples

200

Content type

application/json

[Copy](#) [Expand all](#) [Collapse all](#)

```
{  
    "count": 0,  
    "next": "http://example.com",  
    "previous": "http://example.com",  
    - "results": [  
        + { ... }  
    ]  
}
```

Get details of the store.

PATH PARAMETERS

id
required

integer

A unique integer value identifying this Store.

Responses

✓ 200

RESPONSE SCHEMA: application/json

id	integer (ID)
name required	string (Name) [1 .. 100] characters
domain	string (Domain) <= 255 characters Nullable
slug	string <slug> (Slug) non-empty ^[-a-zA-Z0-9_]+\$
games_count	integer (Games count)
image_background	string <uri> (Image background) non-empty
description	string (Description)

GET /stores/{id}

Response samples

200

Content type

application/json

[Copy](#) [Expand all](#) [Collapse all](#)

```
{
  "id": 0,
  "name": "string",
  "domain": "string",
  "slug": "string",
  "games_count": 0,
  "image_background": "http://example.com",
  "description": "string"
}
```

tags

Get a list of tags.

QUERY PARAMETERS

page	integer
	A page number within the paginated result set.
page_size	integer
	Number of results to return per page.

Responses

✓ 200

RESPONSE SCHEMA: application/json

count <small>required</small>	integer
next	string <uri> <small>Nullable</small>
previous	string <uri> <small>Nullable</small>
results > <small>required</small>	Array of objects (Tag)

GET /tags

Response samples

200

Content type

application/json

Copy

Expand all

Collapse all

```
{  
    "count": 0,  
    "next": "http://example.com",  
    "previous": "http://example.com",  
    - "results": [  
        + { ... }  
    ]  
}
```

Get details of the tag.

PATH PARAMETERS

id

required

integer

A unique integer value identifying this Tag.

Responses

✓ 200

RESPONSE SCHEMA: application/json

id

integer (ID)

name

required

string (Name)

[1 .. 100] characters

slug

string <slug> (Slug)

non-empty

^[-a-zA-Z0-9_]+\$

games_count	integer (Games count)
image_background	string <uri> (Image background) non-empty
description	string (Description)

GET /tags/{id}

Response samples

200

Content type

application/json

[Copy](#) [Expand all](#) [Collapse all](#)

```
{  
    "id": 0,  
    "name": "string",  
    "slug": "string",  
    "games_count": 0,  
    "image_background": "http://example.com",  
    "description": "string"  
}
```