

## Phase 1: Foundations of R Programming

### ◆ Part 1: Introduction to R

#### What is R?

- R is a programming language and software environment used for statistical computing, data analysis, and visualization.
- It is widely used in data science, bioinformatics, economics, and more.
- R is open-source and has a massive community.

#### Why Learn R?

- It is built for statistics and data analysis.
- Easy to create visualizations.
- Powerful packages for machine learning and modeling.
- Trusted by professionals in academia and industry.

#### Tools You Need:

1. **R** - the core programming language.
2. **RStudio** - the most popular IDE (Integrated Development Environment) for R.

#### Download from:

- R: <https://cran.r-project.org>
- RStudio: <https://posit.co/download/rstudio-desktop/>

## ◆ Part 3: Your First R Script

Let's write your first line of code in R:

### R code:

```
print("Hello, R!")
```

This prints "Hello, R!" to the console.

## ◆ Part 4: Variables and Data Types in R

### 📌 What is a Variable?

- A variable is like a container that stores a value.
- You assign a value to a variable using the <- operator (the preferred way in R).

**Example:**

### R code:

```
name <- "Akil"  
age <- 22
```

Here, name stores a string, and age stores a number.

### 📌 Basic Data Types in R:

Data Type	Example	Description
Numeric	3.14, 100	Decimal or whole numbers
Integer	5L	Whole numbers with L
Character	"text"	Text or strings
Logical	TRUE, FALSE	Boolean values

## Example:

### R code:

```
num <- 10.5          # numeric
count <- 5L          # integer
word <- "hello"      # character
flag <- TRUE         # logical
```

## ◆ Part 5: Basic Operations in R

### Arithmetic Operations

You can do basic math just like a calculator:

### R code:

```
a <- 10
b <- 3
```

```
add <- a + b        # 13
sub <- a - b        # 7
mul <- a * b        # 30
div <- a / b        # 3.333...
mod <- a %% b       # 1 (remainder)
pow <- a ^ b        # 1000
```

### Expert Insight:

- Always use `<-` for assignment instead of `=`, especially in scripts. It helps avoid confusion with function arguments.
- Use `typeof()` to check the type of any variable:

### R code:

```
typeof(a)
```

## Common Mistakes to Avoid:

1. Using = instead of <- for variable assignment.
2. Forgetting to wrap text in quotes (" " or ' ').
3. Confusing numeric with integer (5 vs 5L).

## ◆ Part 6: Vectors in R

### What is a Vector?

- A **vector** is a basic data structure in R that contains elements of the same type.
- Think of it like a list of numbers or words.

#### **R code:**

```
numbers <- c(1, 2, 3, 4, 5)
names <- c("Akil", "Rafi", "Nayeem")
```

Use c () to combine values into a vector.

### Indexing Vectors

You can access specific elements using square brackets [ ]:

#### **R code:**

```
numbers[1]      # First element: 1
numbers[3]      # Third element: 3
```

## Vector Operations

You can do math operations on vectors:

### R code:

```
a <- c(1, 2, 3)
b <- c(4, 5, 6)

sum <- a + b      # Element-wise addition: c(5,
7, 9)
```

### Expert Insight:

- Vectors are the building blocks of data frames, matrices, and more.
- R performs **vectorized operations**, meaning it's optimized to process entire vectors without loops.

### Common Mistakes:

- Mixing data types (like numbers and strings) in a vector—R will convert everything to **character**.

### R code:

```
mix <- c(1, "a")  # becomes character vector
```

## ◆ Part 7: Creating Sequences in R

### 📌 Sequence with : Operator

The simplest way to make a number sequence:

#### R code:

```
seq1 <- 1:10
```

Creates a vector: 1 2 3 4 5 6 7 8 9 10

### 📌 Sequence with seq() Function

For more control:

#### R code:

```
seq2 <- seq(from = 1, to = 10, by = 2)
```

Creates: 1 3 5 7 9

## ◆ Part 8: Repeating Values

Use rep() to repeat values.

#### R code:

```
rep1 <- rep(5, times = 3)                      # 5 5 5
rep2 <- rep(c(1, 2), times = 3)                  # 1 2 1 2 1
2
rep3 <- rep(c("a", "b"), each = 2)      # a a b b
```

## ◆ Part 9: Naming Vector Elements

You can name vector elements like this:

### R code:

```
marks <- c(80, 90, 85)
names(marks) <- c("Math", "English", "Science")
print(marks ["English"])
```

 **Output:** 90

### Common Mistakes:

- Forgetting to use `c()` for combining multiple elements.
- Mixing types (number + string) leads to all elements becoming characters.
- Using incorrect spelling in named elements.

## ◆ Part 10: Logical Operations in R

### Basic Logical Operators

Logical operations return TRUE or FALSE.

Operation	Example	Meaning
<code>==</code>	<code>5 == 5</code>	Equal to
<code>!=</code>	<code>5 != 3</code>	Not equal to
<code>&gt;</code>	<code>7 &gt; 5</code>	Greater than
<code>&lt;</code>	<code>2 &lt; 9</code>	Less than
<code>&gt;=</code>	<code>5 &gt;= 5</code>	Greater than or equal
<code>&lt;=</code>	<code>3 &lt;= 2</code>	Less than or equal

## ◆ Part 11: Filtering Vectors with Conditions

Use logical conditions to extract values:

### R code:

```
ages <- c(15, 20, 25, 30, 35)
adults <- ages[ages >= 18]
print(adults) # 20 25 30 35
```

- Only values that are TRUE for the condition get selected.

## ◆ Combining Conditions

You can combine multiple logical conditions:

### R code:

```
ages[ages >= 20 & ages <= 30] # AND
ages[ages < 20 | ages > 30] # OR
```

### ⚠ Common Mistakes:

- Forgetting to use square brackets [ ] for filtering.
- Using = instead of == in conditions.
- Mixing up & (element-wise AND) with && (single test AND).

## Phase 2: Core Data Structures in R

### ◆ Part 12: Lists

#### What is a List?

- A **list** in R can hold different types of data (numbers, strings, vectors, even other lists).
- It's like a flexible container.

#### R code:

```
mylist <- list(name = "Akil", age = 22, scores =  
c(80, 85, 90))
```

#### Access elements:

#### R code:

```
mylist$name      # "Akil"  
mylist[["age"]] # 22
```

### ◆ Part 13: Matrices

#### What is a Matrix?

- A **matrix** is a 2D table of data (rows & columns), where **all elements must be of the same type**.
- Create with `matrix()`:

**R code:**

```
mat <- matrix(1:6, nrow = 2, ncol = 3)
```

Output:

css

```
 [,1] [,2] [,3]
[1, ]    1    3    5
[2, ]    2    4    6
```

◆ **Part 14: Data Frames**

📌 **What is a Data Frame?**

- A **data frame** is like an Excel sheet—**columns can be of different types**.
- It's the most used structure in data science.

**R code:**

```
df <- data.frame(
  Name = c("Akil", "Rafi"),
  Age = c(22, 23),
  Score = c(90, 88)
)
```

Access:

**R code:**

```
df$Name          # Column
df[1, ]          # First row
df[, 2]          # Second column
```

## Common Mistakes:

- Mixing [ ], [ [ ] ], and \$ wrongly in lists.
- Forgetting that matrices require **same-type elements**.
- Trying to assign a different length vector to a data frame column.

## Phase 3: Functions in R

### ◆ Part 15: Creating Your Own Functions

#### Why use functions?

- Functions **reduce repetition**, improve **readability**, and make code **modular**.
- You define a function using `function ()`.

#### R code:

```
greet <- function(name) {  
  paste("Hello", name, "welcome to R!")  
}  
greet("Akil")
```

 Output: "Hello Akil welcome to R!"

### ◆ Part 16: Function with Arguments and Return

#### R code:

```
add_numbers <- function(a, b) {  
  result <- a + b  
  return(result)  
}  
add_numbers(10, 20)
```

 Output: 30

**R code:**

```
square <- function(x) {  
  return(x^2)  
}  
square(5)
```

Output: 25

◆ **Part 17: Default Values in Functions**

**R code:**

```
say_hello <- function(name = "friend") {  
  paste("Hello", name)  
}  
say_hello()  
say_hello("Akil")
```

Output: "Hello friend" and "Hello Akil"

**⚠ Common Mistakes:**

- Forgetting to use `return()` (though R often returns the last line automatically).
- Using undefined variables inside functions.
- Not providing required arguments.

## Phase 4: Control Structures in R

Control structures let your code **make decisions** and **repeat tasks**.

### ◆ Part 18: if, else if, else

#### Basic Structure

##### R code:

```
x <- 10
if (x > 0) {
  print("Positive")
} else if (x == 0) {
  print("Zero")
} else {
  print("Negative")
}
```

 Output: "Positive"

### ◆ Part 19: for loop

#### Loop through numbers

##### R code:

```
for (i in 1:5) {
  print(i)
}
```

### ◆ Part 20: while loop

##### R code:

```
i <- 1
while (i <= 5) {
  print(i)
  i <- i + 1}
```

◆ **Part 21: repeat loop (infinite unless broken)**

R code:

```
x <- 1
repeat {
  print(x)
  x <- x + 1
  if (x > 5) {
    break
  }
}
```

⚠ **Common Mistakes:**

- Forgetting to update loop variables (infinite loop alert ).
- Using `=` instead of `==` in conditions.
- Missing `{ }` for multi-line blocks.



## Phase 5: Real-World Data Handling in R

◆ **Part 22: Built-in Datasets in R**

📌 **Explore Built-in Data**

R has datasets built in for practice. One example is `mtcars`.

R code:

```
data(mtcars)
head(mtcars)
```

- See the top rows of the dataset.

## ◆ Part 23: Reading CSV Files

### 📌 Load CSV File

Use `read.csv()` to load external files.

#### R code:

```
data <- read.csv("data.csv")      # if file is in  
working directory  
head(data)
```

You can also give a full file path.

## ◆ Part 24: Exploring Data

### 📌 Basic Exploration

#### R code:

```
str(data)          # structure of dataset  
summary(data)     # statistical summary  
nrow(data)        # number of rows  
ncol(data)        # number of columns  
names(data)       # column names
```

### ⚠ Common Mistakes:

- Misspelling the file name or wrong file path in `read.csv()`
- Trying to read `.xlsx` with `read.csv()` (needs `readxl` package instead)
- Not checking data types after loading

## Phase 6: Data Cleaning & Manipulation with **dplyr**

### ◆ Part 25: What is **dplyr**?

**dplyr** is one of the most powerful R packages used for data cleaning, filtering, sorting, and summarizing. It's part of the **tidyverse**.

- First, install and load it:

#### **R code:**

```
install.packages("dplyr")    # Run once  
library(dplyr)
```

### ◆ Part 26: Select Columns

#### **R code:**

```
students %>% select(Name, Score)
```

- Only shows Name and Score columns.

### ◆ Part 27: Filter Rows

#### **R code:**

```
students %>% filter(Score > 80)
```

- Shows only students who scored above 80.

### ◆ Part 28: Arrange (Sort)

#### **R code:**

```
students %>% arrange(Score)          # Ascending  
students %>% arrange(desc(Score))    #  
Descending
```

## ◆ Part 29: Mutate (Add New Column)

### R code:

```
students %>% mutate(Grade = ifelse(Score >= 90,  
"A", "B"))
```

- Adds a new column Grade based on Score.

## ◆ Part 30: Summarize and Group

### R code:

```
students %>%  
  group_by(Gender) %>%  
  summarize(Average = mean(Score))
```

- Gives average score by gender (if you have a Gender column).

### ⚠ Common Mistakes:

- Forgetting to load dplyr
- Using base R syntax with dplyr pipelines (mixing styles)
- Column name typos (case-sensitive!)



## Chapter 7: Data Visualization with ggplot2

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### ◆ What is ggplot2?

**ggplot2** is a powerful and widely used R package for creating beautiful, customizable, and professional-quality data visualizations.

- Install and load it:

### R code:

```
install.packages("ggplot2")    # Run once  
library(ggplot2)
```

## ■ Basic Components of ggplot2

### ◆ Grammar of Graphics: Core Concept

ggplot2 builds a plot in layers:

1. Data
2. Aesthetics (aes)
3. Geometries (geom)
4. Themes & Labels

## Chapter 8: Working with Dates and Strings in R

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### ◆ Part 1: Working with Dates (`lubridate` package)

#### Why it matters:

Dates and times are common in datasets, especially in time series, logs, transactions, etc. R has a powerful package called `lubridate` that makes date handling easy and intuitive.

#### Installation & Loading

##### R code:

```
install.packages("lubridate")    # Only once  
library(lubridate)
```

#### ◆ Common Functions in `lubridate`:

Function	Purpose
<code>ymd()</code>	Parse date in "YYYY-MM-DD" format
<code>mdy()</code>	Parse "MM-DD-YYYY" format
<code>dmy()</code>	Parse "DD-MM-YYYY" format
<code>now()</code>	Current date-time
<code>today()</code>	Current date only
<code>year(), month(), day()</code>	Extract parts

## Example 1: Parse a date

### R code:

```
date1 <- ymd("2025-04-14")
date2 <- dmy("14-04-2025")
date3 <- mdy("04-14-2025")
```

## Example 2: Get today's date and extract year

### R code:

```
today_date <- today()
year(today_date) # Returns 2025
```

## ◆ Part 2: Working with Strings (**stringr** package)

### Why it matters:

String data like names, emails, IDs, etc., are very common. Cleaning or analyzing them is a vital skill.

## Installation & Loading

### R code:

```
install.packages("stringr") # Only once
library(stringr)
```

◆ Common Functions in `stringr`:

Function	Purpose
<code>str_length()</code>	Length of string
<code>str_sub()</code>	Substring
<code>str_to_upper()</code>	Convert to uppercase
<code>str_to_lower()</code>	Convert to lowercase
<code>str_replace()</code>	Replace part of string
<code>str_detect()</code>	Check if a pattern exists

**Example 1: Uppercase a name**

**R code:**

```
name <- "akil"
str_to_upper(name) # Output: "AKIL"
```

**Example 2: Extract domain from email**

**R code:**

```
email <- "akil@example.com"
str_sub(email, start = str_locate(email, "@") [1]
+ 1)
# Output: "example.com"
```

## Chapter 9: Importing & Exporting Data in R

### Why it is important:

You need to read data from files like CSV, Excel, or databases and write results back. R supports all major formats.

- ◆ Common Functions:

File Type	Read Function	Write Function
CSV	read.csv()	write.csv()
Excel	readxl::read_excel()	writexl::write_xlsx()
Text	read.table()	write.table()
RDS	readRDS()	saveRDS()

### Example 1: Read CSV

#### R code:

```
data <- read.csv("data.csv")
head(data)
```

### Example 2: Write to CSV

#### R code:

```
write.csv(data, "output.csv")
```



## Chapter 10: Data Manipulation with dplyr

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🔥 Why this chapter is a game changer:  
This chapter teaches how to filter, sort, summarize, and transform data with elegance. **dplyr** is one of the most essential packages for any R data scientist.

### ◆ Loading **dplyr**

#### R code:

```
install.packages("dplyr")    # Only once  
library(dplyr)
```

### ◆ Core **dplyr** Verbs (Functions)

Function	Purpose
<b>filter()</b>	Subset rows
<b>select()</b>	Choose columns
<b>arrange()</b>	Sort data
<b>mutate()</b>	Add new columns
<b>summary()</b>	Create summary statistics
<b>group_by()</b>	Group data before summary

**Example 1: Filter rows where age > 20**

R code:

```
filter(students, age > 20)
```

**Example 2: Select name and age columns**

R code:

```
select(students, name, age)
```

**Example 3: Arrange by marks descending**

R code:

```
arrange(students, desc(marks))
```

**Example 4: Add a new column grade**

R code:

```
mutate(students, grade = ifelse(marks >= 80,  
"A", "B"))
```

**Example 5: Average marks by department**

R code:

```
students %>%  
  group_by(department) %>%  
  summarise(avg_marks = mean(marks))
```

# Chapter 11: Data Cleaning & Handling Missing Values

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## Why it's essential:

Real-world data is messy. You'll often encounter missing values, duplicate records, or inconsistent formatting. This chapter teaches how to clean and prepare your data before analysis.

### Detecting Missing Values

#### R code:

```
is.na(data)          # Shows TRUE where value is  
missing  
sum(is.na(data))    # Total number of missing  
values
```

### Removing Missing Values

#### R code:

```
clean_data <- na.omit(data)
```

### Replacing Missing Values

#### R code:

```
data$age[is.na(data$age)] <- mean(data$age,  
na.rm = TRUE)
```

### Removing Duplicates

#### R code:

```
clean_data <- distinct(data)
```

## Chapter 12: Exploratory Data Analysis (EDA)

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### Why EDA is critical:

EDA is all about understanding your data before modeling. It helps you detect patterns, spot anomalies, test hypotheses, and check assumptions with summary statistics and visualizations.

#### ◆ Basic EDA Functions in R

Function	Purpose
<b>str(data)</b>	Structure of the dataset
<b>summary(data)</b>	Summary statistics
<b>table(data\$column)</b>	Frequency of values
<b>hist(data\$marks)</b>	Histogram of a numeric variable
<b>boxplot(data\$marks)</b>	Boxplot to detect outliers
<b>plot(data\$marks, data\$age)</b>	Scatter plot

## Chapter 13: Control Flow (if, else, loops)

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### Why it matters:

Control flow lets you write logic. With **if**, **else**, and loops like **for**, **while**, you can automate decisions and repetitive tasks in your code.

- ◆ Key Concepts:

Concept	Syntax Example
<b>if</b>	<code>if (x &gt; 5) { print("Big") }</code>
<b>if...else</b>	<code>if (x &gt; 5) { ... } else { ... }</code>
<b>for loop</b>	<code>for (i in 1:5) { print(i) }</code>
<b>while loop</b>	<code>while (x &lt; 10) { x &lt;- x + 1 }</code>