This program now asks for the first fraction, the operation to be performed, then the second fraction. It then does the operations to the two fractions and outputs the answer in reduced form.

Output of the program:

```
[Michaels-MacBook-Pro:C1 michaeldandrea$ ./a.out
Enter a common fraction as two integers separated by a slash> 1/2
Enter an arithmetic operator (+,-,*, or /)
> +
Enter a common fraction as two integers separated by a slash> 1/2
1/2 + 1/2 = 1/1
Do another problem? (y/n) > y
Enter a common fraction as two integers separated by a slash> 1/2
Enter an arithmetic operator (+,-,*, or /)
Enter a common fraction as two integers separated by a slash> 1/2
1/2 - 1/2 = 0/1
Do another problem? (y/n) > y
Enter a common fraction as two integers separated by a slash> 1/2
Enter an arithmetic operator (+,-,*, or /)
Enter a common fraction as two integers separated by a slash> 1/2
Entering multiply fractions with
n1 = 1, d1 = 2, n2 = 1, d2 = 2
1/2 * 1/2 = 1/4
Do another problem? (y/n) > y
Enter a common fraction as two integers separated by a slash> 1/2
Enter an arithmetic operator (+,-,*, or /)
> /
Enter a common fraction as two integers separated by a slash> 1/2
Entering multiply_fractions with
n1 = 1, d1 = 2, n2 = 2, d2 = 1
1/2 / 1/2 = 1/1
Do another problem? (y/n) > n
Michaels-MacBook-Pro:C1 michaeldandrea$
```

To complete this program, I had to implement the scan_fraction() function from fig.06.10. It is implemented as follows:

```
/* Insert function scan_fraction from Fig. 6.10 here. */
       void
       scan_fraction(int *nump, int *denomp)
           //added and completed scan_fraction() from fig.06.10
             char slash;
             int status;
             int error;
                            /* flag indicating presence of an error
             char discard; /* unprocessed character from input line
88 ▼
                 /* No errors detected yet
                 error = 0;
                 /* Get a fraction from the user
                 printf("Enter a common fraction as two integers separated ");
                 printf("by a slash> ");
94
                 status = scanf("%d %c%d", nump, &slash, denomp);
100 🔻
                 if (status < 3) {</pre>
                       error = 1;
                       printf("Invalid-please read directions carefully\n");
                 } else if (slash != '/') {
                       error = 1;
                       printf("Invalid-separate numerator and denominator");
                       printf(" by a slash (/)\n");
                 } else if (*denomp \leftarrow 0) {
                       error = 1;
                       printf("Invalidódenominator must be positive\n");
110 -
                 /* Discard extra input characters
                     scanf("%c", &discard);
                 } while (discard != '\n');
              } while (error);
```

The outline of the function was copied from fig.06.10, and I added the "nump, &slash, denomp" for reasons stated in the comment on lines 96 and 97.

I also edited the multiply fractions() function as follows:

```
***** STUB *****
 * Multiplies fractions represented by pairs of integers.
         n_ansp and d_ansp are addresses of type int variables.
          to by n_ansp and d_ansp. Result is not reduced.
void
multiply_fractions(int
                              n1, int
                                        d1, /* input - first fraction
                                        d2, /* input - second fraction
                    int *n_ansp,
                    int *d_ansp)
                                             /* product of 2 fractions
      /* Displays trace message
      printf("\nEntering multiply_fractions with\n");
printf("n1 = %d, d1 = %d, n2 = %d, d2 = %d\n", n1, d1, n2, d2);
      /* Defines output arguments
      *n\_ansp = n1*n2; // numerator of first fraction * numerator of second fraction
      *d_{ansp} = d1*d2; // denominator of first fraction * denominator of second fraction
      // only changes in this section were *n\_ansp = 1 to *n\_ansp = n1*n2
      // and *d_ansp = 1 to *d_ansp = d1*d2
```

This change was to make the program multiply the fractions, rather than having the numerator and denominator always return as 1.

The final change was to the find_gcd() function as follows:

This entire function was re-written because I could not understand how the authors of the book wanted us to finish the function. This function finds the largest factor of the number that is also a factor of the other number.