

Team MaVeN

Kevin Johnstone Josh Zeder Michael Dandy Jonathan Edwards

Use Cases

1. Use Case 1 - A student wants to make a reservation but is in class where he/she cannot call the CRC
 - a. User opens our reservation app in his/her preferred mobile browser.
 - b. Sign into the application using their Prism credentials to verify they are a current student or alumni.
 - c. If the authentication fails, let the user know the sign in failed and reprompt the user for their credentials.
 - d. If the authentication is successful, take the user to the main menu screen.
 - e. The student selects make reservation from the main menu.
 - f. The student will be able to see for each court whether there is a reservation or the court is open for each available time slot up to 48 hours ahead of the current time.
 - g. The user selects an open slot and chooses make reservation.
2. Use Case 2 - Charles already makes a reservation and he wants to inform his friends about the reservation.
 - a. He opens our reservation app in his preferred mobile browser.
 - b. Sign into the application using their Prism credentials to verify they are a current student or alumni.
 - c. If the authentication fails, let the user know the sign in failed and reprompt the user for their credentials.
 - d. If the authentication is successful, take the user to the main menu screen.
 - e. Select View My Reservations from the main menu.
 - f. Select an existing reservation.
 - g. Click Share on Facebook button.
 - h. If he never uses this feature before, launch Facebook Connect application and set up credential with our application.
 - i. Post on Facebook.
3. Use Case 3 - Yesterday Albert reserved a racquetball court at 7 pm. At 7 pm Albert walks to court 4 which he believes is the one he reserved. Court 4 is occupied and the players claim they reserved court four and Albert must be mistaken. Albert pulls out his mobile phone and opens the web browser.
 - a. User opens our reservation app in his/her preferred mobile browser.
 - b. Sign into the application using their Prism credentials to verify they are a current student or alumni.
 - c. If the authentication fails, let the user know the sign in failed and reprompt the user for their credentials.
 - d. If the authentication is successful, take the user to the main menu screen.
 - e. The student selects View My Reservations from the main menu.

- f. The student will be able to see his/her reservations and view what court they reserved and for what time.
 4. Use Case 4 - The user wishes to cancel their reservation of a court.
 - a. He opens our reservation app in his preferred mobile browser.
 - b. Sign into the application using their Prism credentials to verify they are a current student or alumni.
 - c. If the authentication fails, let the user know the sign in failed and reprompt the user for their credentials.
 - d. If the authentication is successful, take the user to the main menu screen.
 - e. Select View My Reservations from the main menu.
 - f. Select an existing reservation.
 - g. Click Delete to remove the reservation.
 5. water damage to the court
 - a. admin send out notification that the reservation has been cancelled
 6. talk to crc and ask for some sort of check in system.
-

Data Requirements

We will need the following:

- Access to Prism so we can verify the students who are making reservations
 - Access to Facebook connect to allow users to share with their friends that they made a reservation.
 - Scheduling data from the CRC for when the courts are open and closed.
-

Team Organization

Our group has two categories:

- Client side: Kevin Johnstone and Josh Zeder.
 - Talking to server to CRUD (create, review, update, delete) reservation.
 - Talking to gtmob server to authenticate the user.
 - Talking to Facebook in order to be able to share reservation on Facebook.
- Server side: Michael Dandy and Jonathan Edwards
 - Handle reservation system
 - Provide available time slot for the courts
- Database: Michael Dandy
 - Create a DAL for the reservation system
 - Persist data in the database.