



# **TSwapPool**

Version 1.0

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## Table of Contents

- Table of Contents
- Protocol Summary
- Disclaimer
- Risk Classification
- Audit Details
  - Scope
  - Roles
- Executive Summary
  - Issues found
- Findings
- High
- Medium
- Low
- Informational
- Gas

## Protocol Summary

This project is meant to be a permissionless way for users to swap assets between each other at a fair price. You can think of T-Swap as a decentralized asset/token exchange (DEX). T-Swap is known as an Automated Market Maker (AMM) because it doesn't use a normal "order book" style exchange, instead it uses "Pools" of an asset. It is similar to Uniswap. To understand Uniswap, please watch this video: [Uniswap Explained](#)

## TSwap Pools

The protocol starts as simply a [PoolFactory](#) contract. This contract is used to create new "pools" of tokens. It helps make sure every pool token uses the correct logic. But all the magic is in each [TSwapPool](#) contract.

You can think of each [TSwapPool](#) contract as it's own exchange between exactly 2 assets. Any ERC20 and the WETH token. These pools allow users to permissionlessly swap between an ERC20 that has a pool and WETH. Once enough pools are created, users can easily "hop" between supported ERC20s.

For example: 1. User A has 10 USDC 2. They want to use it to buy DAI 3. They [swap](#) their 10 USDC -> WETH in the USDC/WETH pool 4. Then they [swap](#) their WETH -> DAI in the DAI/WETH pool

## Disclaimer

The Md Asif Ahamed makes all effort to find as many vulnerabilities in the code in the given time period, but holds no responsibilities for the findings provided in this document. A security audit by the team is not an endorsement of the underlying business or product. The audit was time-boxed and the review of the code was solely on the security aspects of the Solidity implementation of the contracts.

## Risk Classification

		Impact		
		High	Medium	Low
Likelihood	High	H	H/M	M
	Medium	H/M	M	M/L

Impact			
Low	M	M/L	L

We use the CodeHawks severity matrix to determine severity. See the documentation for more details.

## Audit Details

The findings described in this document correspond the following commit hash:

```
1 2e8f81e263b3a9d18fab4fb5c46805ffc10a9990
```

## Scope

```
1 ./src/  
2 --- PoolFactory.sol  
3 --- TSwapPool.sol
```

## Roles

- Liquidity Providers: Users who have liquidity deposited into the pools. Their shares are represented by the LP ERC20 tokens. They gain a 0.3% fee every time a swap is made.
- Users: Users who want to swap tokens.

## Executive Summary

### Issues found

Severity	Number of issues found
High	5
Medium	1
Low	2

Severity	Number of issues found
Info	5
Gas Optimizations	0
Total	13

## Findings

### High

#### [H-1] Incorrect fee calculation in TSwapPool::getInputAmountBasedOnOutput causes protocol to take too many tokens from users, resulting in lost fees

**Description:** The `getInputAmountBasedOnOutput` function is intended to calculate the amount of tokens a user should deposit given an amount of tokens of output tokens. However, the function currently miscalculates the resulting amount. When calculating the fee, it scales the amount by 10\_000 instead of 1\_000.

**Impact:** Protocol takes more fees than expected from users.

#### Recommended Mitigation:

```
1  function getInputAmountBasedOnOutput(  
2      uint256 outputAmount,  
3      uint256 inputReserves,  
4      uint256 outputReserves  
5  )  
6      public  
7      pure  
8      revertIfZero(outputAmount)  
9      revertIfZero(outputReserves)  
10     returns (uint256 inputAmount)  
11     {  
12 -         return ((inputReserves * outputAmount) * 10_000) / ((  
outputReserves - outputAmount) * 997);  
13 +         return ((inputReserves * outputAmount) * 1_000) / ((  
outputReserves - outputAmount) * 997);  
14     }
```

**[H-3] Lack of slippage protection in TSwapPool::swapExactOutput causes users to potentially receive way fewer tokens**

**Description:** The `swapExactOutput` function does not include any sort of slippage protection. This function is similar to what is done in `TSwapPool::swapExactInput`, where the function specifies a `minOutputAmount`, the `swapExactOutput` function should specify a `maxInputAmount`.

**Impact:** If market conditions change before the transaction processes, the user could get a much worse swap.

**Proof of Concept:** 1. The price of 1 WETH right now is 1,000 USDC 2. User inputs a `swapExactOutput` looking for 1 WETH 1. inputToken = USDC 2. outputToken = WETH 3. outputAmount = 1 4. deadline = whatever 3. The function does not offer a maxInput amount 4. As the transaction is pending in the mempool, the market changes! And the price moves HUGE -> 1 WETH is now 10,000 USDC. 10x more than the user expected 5. The transaction completes, but the user sent the protocol 10,000 USDC instead of the expected 1,000 USDC

**Recommended Mitigation:** We should include a `maxInputAmount` so the user only has to spend up to a specific amount, and can predict how much they will spend on the protocol.

```
1      function swapExactOutput(  
2          IERC20 inputToken,  
3      +      uint256 maxInputAmount,  
4      .  
5      .  
6      .  
7          inputAmount = getInputAmountBasedOnOutput(outputAmount,  
              inputReserves, outputReserves);  
8      +      if(inputAmount > maxInputAmount){  
9      +          revert();  
10     +      }  
11     _swap(inputToken, inputAmount, outputToken, outputAmount);
```

**[H-4] TSwapPool::sellPoolTokens mismatches input and output tokens causing users to receive the incorrect amount of tokens**

**Description:** The `sellPoolTokens` function is intended to allow users to easily sell pool tokens and receive WETH in exchange. Users indicate how many pool tokens they're willing to sell in the `poolTokenAmount` parameter. However, the function currently miscalculates the swapped amount.

This is due to the fact that the `swapExactOutput` function is called, whereas the `swapExactInput` function is the one that should be called. Because users specify the exact amount of input tokens, not output.

**Impact:** Users will swap the wrong amount of tokens, which is a severe disruption of protocol functionality.

**Proof of Concept:**

**Recommended Mitigation:**

Consider changing the implementation to use `swapExactInput` instead of `swapExactOutput`. Note that this would also require changing the `sellPoolTokens` function to accept a new parameter (ie `minWethToReceive` to be passed to `swapExactInput`)

```
1     function sellPoolTokens(  
2         uint256 poolTokenAmount,  
3     +     uint256 minWethToReceive,  
4         ) external returns (uint256 wethAmount) {  
5     -     return swapExactOutput(i_poolToken, i_wethToken,  
6         poolTokenAmount, uint64(block.timestamp));  
7     +     return swapExactInput(i_poolToken, poolTokenAmount,  
8         i_wethToken, minWethToReceive, uint64(block.timestamp));  
9     }
```

**[H-5] In TSwapPool : : \_swap the extra tokens given to users after every swapCount breaks the protocol invariant of  $x * y = k$**

**Description:** The protocol follows a strict invariant of  $x * y = k$ . Where: -  $x$ : The balance of the pool token -  $y$ : The balance of WETH -  $k$ : The constant product of the two balances

This means, that whenever the balances change in the protocol, the ratio between the two amounts should remain constant, hence the  $k$ . However, this is broken due to the extra incentive in the `_swap` function. Meaning that over time the protocol funds will be drained.

The follow block of code is responsible for the issue.

```
1     swap_count++;  
2     if (swap_count >= SWAP_COUNT_MAX) {  
3         swap_count = 0;  
4         outputToken.safeTransfer(msg.sender, 1  
5             _000_000_000_000_000_000);  
6     }
```

**Impact:** A user could maliciously drain the protocol of funds by doing a lot of swaps and collecting the extra incentive given out by the protocol.

Most simply put, the protocol's core invariant is broken.

**Proof of Concept:** 1. A user swaps 10 times a token, and collects the extra incentive of 1 `_000_000_000_000_000_000` tokens 2. That user continues to swap untill all the protocol funds

are drained

### Proof Of Code

Place the following into `TSwapPool.t.sol`.

```
1
2     function testInvariantBroken() public {
3         vm.startPrank(liquidityProvider);
4         weth.approve(address(pool), 100e18);
5         poolToken.approve(address(pool), 100e18);
6         pool.deposit(100e18, 100e18, 100e18, uint64(block.timestamp));
7         vm.stopPrank();
8
9         uint256 outputWeth = 1e17;
10
11        vm.startPrank(user);
12        poolToken.approve(address(pool), type(uint256).max);
13        poolToken.mint(user, 100e18);
14        pool.swapExactOutput(poolToken, weth, outputWeth, uint64(block.timestamp));
15        pool.swapExactOutput(poolToken, weth, outputWeth, uint64(block.timestamp));
16        pool.swapExactOutput(poolToken, weth, outputWeth, uint64(block.timestamp));
17        pool.swapExactOutput(poolToken, weth, outputWeth, uint64(block.timestamp));
18        pool.swapExactOutput(poolToken, weth, outputWeth, uint64(block.timestamp));
19        pool.swapExactOutput(poolToken, weth, outputWeth, uint64(block.timestamp));
20        pool.swapExactOutput(poolToken, weth, outputWeth, uint64(block.timestamp));
21        pool.swapExactOutput(poolToken, weth, outputWeth, uint64(block.timestamp));
22        pool.swapExactOutput(poolToken, weth, outputWeth, uint64(block.timestamp));
23
24        int256 startingY = int256(weth.balanceOf(address(pool)));
25        int256 expectedDeltaY = int256(-1) * int256(outputWeth);
26
27        pool.swapExactOutput(poolToken, weth, outputWeth, uint64(block.timestamp));
28        vm.stopPrank();
29
30        uint256 endingY = weth.balanceOf(address(pool));
31        int256 actualDeltaY = int256(endingY) - int256(startingY);
32        assertEq(actualDeltaY, expectedDeltaY);
33    }
```



## Medium

**[M-1] At TSwapPool::deposit() has missing deadline parameter is never used causing transaction can complete even after deadline .**

**Description:** TSwapPool::deposit() function accepts an deadline parameter, according to the documentation. "The deadline is a parameter which determine when the transaction to completed." but is was never used in the function. And this might result adding liquidity to the market when the conditon for deposit rate is not faavourable.

**Impact:** Transaction can be executed at unfavourable deposit rate , even when the deadline is passed to the parameter.

**Proof of Concept:** The deadline parameters is unused.

**Recommended Mitigation:** Try change change the TSwapPool::deposit() function to use the parameter.

```
1     function deposit(  
2         uint256 wethToDeposit,  
3         uint256 minimumLiquidityTokensToMint,  
4         uint256 maximumPoolTokensToDeposit,  
5  
6         uint64 deadline  
7     )  
8     external  
9 +     revertIfDeadlinePassed(deadline)  
10    revertIfZero(wethToDeposit)  
11    returns (uint256 liquidityTokensToMint)  
12    {  
13  
14    }
```

## Low

**[L-1] At TSwapPool::LiquidityAdded() is wrong ordered which lead provide wrong informations.**

**Description:** When the LiquidityAdded event emitted at the TSwapPool::\_addLiquidityMintAndTransf() function event log will provide wrong information as the parameters are in wrong order .

**Impact:** User Will get Wrong Information.

**Recommended Mitigation:** try To Change The Order.

```
1 + emit LiquidityAdded (msg.sender, wethToDeposit,poolTokensToDeposit);
2 - emit LiquidityAdded (msg.sender, poolTokensToDeposit, wethToDeposit);
```

## [L-2] Default value returned by TSwapPool::swapExactInput results in incorrect return value given

**Description:** The `swapExactInput` function is expected to return the actual amount of tokens bought by the caller. However, while it declares the named return value `output` it is never assigned a value, nor uses an explicit return statement.

**Impact:** The return value will always be 0, giving incorrect information to the caller.

### Recommended Mitigation:

```
1      {
2          uint256 inputReserves = inputToken.balanceOf(address(this));
3          uint256 outputReserves = outputToken.balanceOf(address(this));
4
5      -      uint256 outputAmount = getOutputAmountBasedOnInput(inputAmount
6      +      , inputReserves, outputReserves);
7      +      output = getOutputAmountBasedOnInput(inputAmount,
8      +      inputReserves, outputReserves);
9
10     -      if (output < minOutputAmount) {
11     -          revert TSwapPool__OutputTooLow(outputAmount,
12     +      minOutputAmount);
13     +      if (output < minOutputAmount) {
14     +          revert TSwapPool__OutputTooLow(outputAmount,
15     +      minOutputAmount);
16     }
17
18     -      _swap(inputToken, inputAmount, outputToken, outputAmount);
19     +      _swap(inputToken, inputAmount, outputToken, output);
20     }
```

## Informational

### [I-1] PoolFactory::PoolFactory\_\_PoolDoesNotExist() is not used should be removed.

**Description:** An Custom called `PoolFactory__PoolDoesNotExist()` is in the `PoolFactory` contract but never used it should be removed.

```
1 - error PoolFactory__PoolDoesNotExist(address tokenAddress);
```

**[I-2] At PoolFactory::constaructor() lacks zero address check, without cheking by mistake zero address can be passed.**

**Description:** Add Zero Address Checks At The PoolFactory::constaructor() For Validation.

```
1 constructor(address wethToken) {
2 +     if(wethToken == address(0)){
3 +         revert();
4 +     }
5     i_wethToken = wethToken;
6 }
```

**[I-3] TITLE PoolFactory::creatPool() instead using name() for concating symbolpair it should use symbol().**

**Description:** Using name with the symbol it makes confusing symbol sholud be used with othe other token symbol con pair concating at PoolFactory::createPool().

```
1 - string memory liquidityTokenSymbol = string.concat("ts", IERC20(
    tokenAddress).name());
2
3 + string memory liquidityTokenSymbol = string.concat("ts", IERC20(
    tokenAddress).symbol());
```

**[I-4] Events in PoolFactory lacks indexed one of the evenets in PoolFactory::Swap().**

**Description:** At PoolFactory::Swap() has more than 3 parameter it should have parameter indexed. Index event fields make the field more quickly accessible to off-chain tools that parse events. However, note that each index field costs extra gas during emission, so it's not necessarily best to index the maximum allowed per event (three fields). Each event should use three indexed fields if there are three or more fields, and gas usage is not particularly of concern for the events in question. If there are fewer than three fields, all of the fields should be indexed.

- Found in src/PoolFactory.sol Line: 35

```
1 event PoolCreated(address tokenAddress, address poolAddress);
```

- Found in src/TSwapPool.sol Line: 52

```
1 event LiquidityAdded(
```

- Found in src/TSwapPool.sol Line: 57

```
1 event LiquidityRemoved(
```

- Found in src/TSwapPool.sol Line: 62

```
1 event Swap(
```

### [I-5] Constants should be defined and used instead of literals

- Found in src/TSwapPool.sol Line: 274

```
1 uint256 inputAmountMinusFee = inputAmount * 997;
```

- Found in src/TSwapPool.sol Line: 276

```
1 uint256 denominator = (inputReserves * 1000) +  
    inputAmountMinusFee;
```

- Found in src/TSwapPool.sol Line: 292

```
1 ((inputReserves * outputAmount) * 10000) /
```

- Found in src/TSwapPool.sol Line: 293

```
1 ((outputReserves - outputAmount) * 997);
```

- Found in src/TSwapPool.sol Line: 400

```
1 outputToken.safeTransfer(msg.sender, 1  
    _000_000_000_000_000_000);
```

- Found in src/TSwapPool.sol Line: 452

```
1 1e18,
```

- Found in src/TSwapPool.sol Line: 461

```
1 1e18,
```

## Gas