Challenge	Difficulty (1–5)	Solution Strategy
Dynamic JS content	**3**	Treat the page as mostly static HTML. **Parse raw source** to capture **comment-wrapped tables**(search for <!-- blocks with table markup). Prefer scraping the **dedicated subpages** (…_per_game.html, …_advanced.html, etc.) where tables are simpler. Use data-stat attributes for stable selection. (Medium)
Rate limiting	**4**	**Throttle to ≤15 req/min** (stay below the 20/min limit), add random **jitter**, exponential **backoff**on **429**, and **cache** each fetched page to avoid repeats. Schedule off-peak runs; chunk the job across minutes/hours if needed. (Sports Reference)
Data structure variations	**3**	Build a **schema map** keyed by table ID + `data-stat`. **Flatten multi-row headers**, coerce types, and add `season`/`team_id` keys. Write validation tests per table (per-game/totals/advanced/standings). Prefer **subpages** where a single table = single schema. (Matt Waite's Collection of Miscellany)
Session management	**2**	No login required for core pages. Use a consistent UA string and **polite intervals**. Do not rotate

		aggressive proxies (can look abusive). On any anti-bot interstitial or 429, **sleep & resume**; don't attempt evasion. (Sports Reference)