#### **Ensembles**

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### Overview

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2 Boosting

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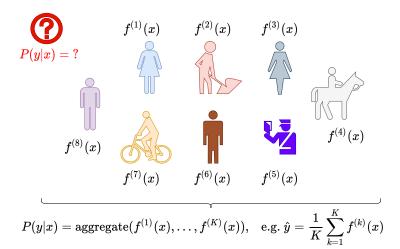
Bagging

2 Boosting



#### Motivation

• Ensembles are aggregations of multiple base models



#### Variance Reduction

The Bias-Variance Decomposition of  $E_{x,y,D} \left| \left( \hat{f}(x;D) - y \right)^2 \right| =$ 

$$\underbrace{E_{x,D}\left[\left(\hat{f}(x;D) - \bar{f}(x)\right)^{2}\right]}_{\text{Variance}} + \underbrace{E_{x,y}\left[\left(\bar{f}(x) - \bar{y}(x)\right)^{2}\right]}_{\text{Bias}^{2}} + \underbrace{E_{x,y}\left[\left(\bar{y}(x) - y\right)^{2}\right]}_{\text{Noise}}$$

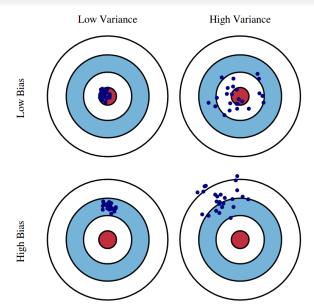
where the expected prediction model  $\bar{f}(x)$  is:

$$\bar{f}(x) := E_{D \sim \mathcal{P}^N} \left[ \hat{f}(x; D) \right] = \int_D \hat{f}(x; D) \ p(D) \ dD$$

Therefore, variance is reduced if:  $\hat{f}(x; D) \rightarrow \bar{f}(x)$ ,  $\forall D$ 



### Bias-Variance Decomposition Illustration



### Ensemble of multiple I.I.D. training sets

• Given  $D^{(1)}, \ldots, D^{(K)}$  multiple (i.i.d.) training sets

$$D^{(k)} \in (\mathcal{X} \times \mathcal{Y})^N, \forall k \in \{1, \dots, K\}$$

Train one prediction model on each training set

$$\hat{f}^{(k)}(x) = \hat{f}(x, \theta^{(k)}) \quad \text{s.t.} \quad \theta^{(k)} = \underset{\theta}{\operatorname{argmin}} \frac{1}{N} \sum_{i=1}^{N} \mathcal{L}\left(y_i^{(k)}, \hat{f}(x_i^{(k)}, \theta)\right)^2$$

• Compute an ensemble model:

$$\hat{f}(x) = \frac{1}{K} \sum_{k=1}^{K} \hat{f}^{(k)}(x)$$

#### Ensemble reduces variance

• Following the law of large numbers  $\bar{z} = \frac{z_1 + z_2 + \dots + z_K}{K} = E[z]$ 

$$\left[\hat{f}(x) = \frac{1}{K} \sum_{k=1}^{K} \hat{f}^{(k)}(x)\right] \to \left[\bar{f}(x) := E_{D \sim \mathcal{P}^N} \left[\hat{f}(x; D)\right]\right]$$

 Replacing the single model with an average ensemble reduces the variance:

$$E_{x,D}\left[\left(\hat{f}(x;D)-\bar{f}(x)\right)^2\right]=E_x\left[\left(\hat{f}(x)-\bar{f}(x)\right)^2\right]\to 0$$

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$$E_{x,D}\left[\left(\hat{f}(x;D)-\bar{f}(x)\right)^2\right]=E_x\left[\left(\hat{f}(x)-\bar{f}(x)\right)^2\right]\to 0$$

 But in reality we do not have K different i.i.d. training sets, we just have one!



## Bootstrap Aggregation (Idea)

Generate K diverse training sets by sampling from one training set.

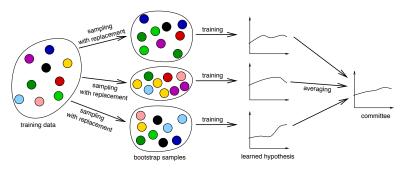


Figure 1: Source: Criminisi et al., 2013

# Bootstrap Aggregation (Bagging)

- $D^{(1)}, \ldots, D^{(K)}$  with replacement from  $D^{(Train)} \in (\mathcal{X} \times \mathcal{Y})^N$ 
  - Distribution of sampling one instance  $\mathcal{I}((x,y) \mid D^{(Train)}) = \frac{1}{N}$
  - ullet Sample a bootstrap  $D^{(k)} \sim \mathcal{I}^n$  with repl.,  $n = |D^{(k)}|, \ n \leq N$
- Train one model per-bootstrap and aggregate an ensemble:

$$\hat{f}(x) = \frac{1}{K} \sum_{k}^{K} \hat{f}^{(k)}(x)$$

• Notice that  $D^{(k)}$ ,  $\forall k$  are not i.i.d. since they share instances:

$$\hat{f}(x) \not\rightarrow \bar{f}, \ E_x \left[ \left( \hat{f}(x) - \bar{f}(x) \right)^2 \right] \not\rightarrow 0$$

## Bagging requires uncorrelated models

- Models make errors  $\epsilon_k, k = 1, \dots, K$  in a regression task:
  - Assume  $\epsilon_k$  is drawn from a multivariate normal distribution with mean 0, variance  $E\left[\epsilon_k^2\right]=v$  and covariances  $E\left[\epsilon_k\epsilon_\ell\right]=c$
- The overall error of an ensemble is  $\frac{1}{K}\sum_{k=1}^{K}\epsilon_k$
- The expected squared error of the ensemble is:

$$E\left[\left(\frac{1}{K}\sum_{k=1}^{K}\epsilon_{k}\right)^{2}\right] = \frac{1}{K^{2}}E\left[\sum_{k=1}^{K}\left(\epsilon_{k}^{2} + \sum_{k \neq \ell}\epsilon_{k}\epsilon_{\ell}\right)\right] = \frac{1}{K}v + \frac{K-1}{K}c$$

- (A) If errors are correlated, c = v then squared error is v
- (B) If errors are uncorrelated, c = 0 then squared error is  $\frac{v}{k}$
- In (A) ensemble doesn't help and in (B) the error is reduced linearly



### Bagged Trees

#### Bagging needs:

- Low bias individual models
- Uncorrelated individual models

Trees are low bias but might be correlated. Further decorrelation is achieved by randomizing the choice of features to split upon.

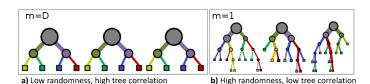


Figure 2: Source: Criminisi et al., 2013

#### Random Forests

Random Forests are Bagged Trees with randomness in terms of the split conditions.

#### Algorithm 1: Random Forest

- 1: **for** k = 1, ..., K **do**
- 2: Draw bootstrap  $D^{(k)}$  with replacement from  $D^{(Train)}$
- 3: Train tree  $f^{(k)}(x)$  through CART with a randomized split search for every node:
  - a) Select m features at random from the M features
  - b) Pick the best decision split among the *m* features
- 4:  $\hat{f}(x) = \frac{1}{K} \sum_{k}^{K} \hat{f}^{(k)}(x)$

#### Random Forests Illustration

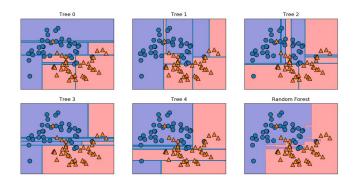


Figure 3: Source: Mueller et al., 2017

## Uncertainty and Out-of-Bag Error

• The variance of an ensemble can be used as uncertainty:

$$\sigma(x) = \sqrt{\frac{1}{K-1} \sum_{k=1}^{K} \left(\hat{f}^{(k)}(x) - \hat{f}(x)\right)^2}$$

 Bagged ensembles produce an estimate of the test error via the out-of-bag training error:

$$S(x) = \left\{ k \in \{1, \dots, K\} \mid x \notin \pi_x \left( D^{(k)} \right) \right\}$$

$$\epsilon_{OOB} = \frac{1}{N} \sum_{n=1}^{N} \ell \left( y_n, \frac{1}{|S(x_n)|} \sum_{k \in S(x_n)} f^{(k)}(x_n) \right)$$



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### Boosting as Additive Models

- Boosting sequentially aggregates high-bias models to create a low-bias ensemble
- Ensemble  $F^{(k)}$  is a weighted sum of  $f^{(k)}$ ,  $\forall k \in \{1, ..., K\}$

$$F^{(K)}(x) = \sum_{k=1}^K \alpha f^{(k)}(x)$$

• We add one model at a time sequentially:

$$F^{(K+1)}(x) = \sum_{k=1}^{K+1} \alpha f^{(k)}(x) = F^{(K)}(x) + \alpha f^{(K+1)}(x)$$

• Train the parameters of the next (K + 1)-th model by keeping the past models fixed:

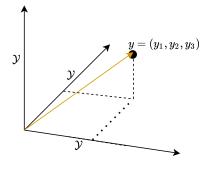
$$\theta^{(K+1)} =: \underset{\theta}{\operatorname{argmin}} \sum_{n=1}^{N} \ell\left(y_n, F^{(K)}(x_n) + \alpha f(x_n; \theta)\right)$$

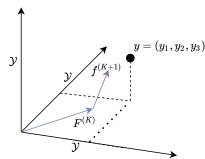
## Boosting in Functional Space

• Rewriting the objective as  $\ell(F^{(K)}) = \sum_{n=1}^{N} \ell(y_n, F^{(K)}(x_n))$  yields:

$$f^{(K+1)} = \underset{f \in \mathbb{H}}{\operatorname{argmin}} \ \ell\left(F^{(K)} + \alpha f\right)$$

• The objective has a geometric intepretation:







### Gradient Descent and the Taylor Approximation

- We want to find the update value  $\Delta w$  to weights w
- The loss can be linearly approximated via the first-order Taylor expansion:

$$\ell(w + \Delta w) \approx \ell(w) + \frac{d\ell(w)}{dw} \Delta w$$

• If we set  $\Delta w = -\eta \frac{d\ell(w)}{dw}$ , then:

$$\ell(w + \Delta w) = \ell(w) - \eta \left(\frac{d\ell(w)}{dw}\right)^2 \le \ell(w)$$

• In case of a multivariate w:

$$\ell(w + \Delta w) = \ell(w) + \langle \nabla_w \ell(w), \Delta w \rangle$$

### Taylor Approximation of the Ensemble Loss

• Expand using the first-order Taylor approximation

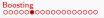
$$\ell(F^{(K)} + \alpha f) = \ell(F^{(K)}) + \alpha \langle \nabla \ell(F^{(K)}), f \rangle$$

• Leading to the following optimization:

$$\begin{split} f^{(K+1)} &= \operatorname*{argmin}_{f \in \mathbb{H}} \ell(F^{(K)} + \alpha f) = \operatorname*{argmin}_{f \in \mathbb{H}} \langle \nabla \ell(F^{(K)}), f \rangle \\ &= \operatorname*{argmin}_{f \in \mathbb{H}} \sum_{n=1}^{N} \frac{\partial \ell(F^{(K)})}{\partial F^{(k)}(x_n)} f(x_n) \end{split}$$

Where:

$$\frac{\partial \ell(F^{(K)})}{\partial F^{(k)}(x_n)} = \frac{\partial \left(\sum_{i=1}^N \ell\left(y_i, F^{(k)}(x_i)\right)\right)}{\partial F^{(k)}(x_n)} = \frac{\partial \ell\left(y_n, F^{(k)}(x_n)\right)}{\partial F^{(k)}(x_n)}$$



### Converting to Regression of the Negative Gradients

• Introducing the notation  $z_n = -\frac{\partial \ell(y_n, F^{(k)}(x_n))}{\partial F^{(k)}(x_n)}$ :

$$f^{(K+1)} = \underset{f \in \mathbb{H}}{\operatorname{argmin}} \sum_{n=1}^{N} -z_n \ f(x_n)$$

• Multiply with 2 and add the constant  $\sum_{n=1}^{N} z_n^2 = c$ :

$$f^{(K+1)} = \operatorname{argmin} \sum_{n=1}^{N} -2z_n f(x_n) + z_n^2$$

• Assuming  $\sum_{n=1}^{N} (f(x_n))^2 = c$  we achieve:

$$f^{(K+1)} = \underset{f \in \mathbb{H}}{\operatorname{argmin}} \sum_{n=1}^{N} (f(x_n))^2 - 2z_n f(x_n) + z_n^2$$
$$= \underset{f \in \mathbb{H}}{\operatorname{argmin}} \sum_{n=1}^{N} (f(x_n) - z_n)^2$$

# Gradient Boosting Pseudo-code

#### Algorithm 2: Gradient Boosting

- 1:  $\forall n \in \{1, ..., N\} : F^{(0)}(x_n) = 0$
- 2: **for** k = 1, ..., K 1 **do**
- 3:  $\forall n \in \{1,\ldots,N\} : z_n = -\frac{\partial \ell(y_n,F^{(k)}(x_n))}{\partial F^{(k)}(x_n)}$
- 4: Train  $f^{(k)}:=\operatorname{argmin}_{f\in\mathbb{H}}\sum_{n=1}^{N}(f(x_n)-z_n)^2$
- 5:  $\forall n \in \{1, ..., N\} : F^{(k+1)}(x_n) = F^{(k)}(x_n) + \alpha^{(k)} f^{(k)}(x_n)$
- 6: return  $F^{(K)}$

Inference on a test instance x' is  $F^{(k)}(x') = \sum_{k=1}^{K} \alpha^{(k)} f^{(k)}(x')$ 

## AdaBoost [Freund and Schapire, 1995]

Iterative  $f^{(k+1)} \in \{-1, +1\}^N$  fixing the errors of  $F^{(k)} \in \{-1, +1\}^N$ 

- One weight  $w_i$  for each data point  $(x_i, y_i), \forall i \in \{1, \dots, N\}$ 
  - $w_i$  measures how hard data point  $x_i$  is to predict
  - Start with  $w_i^{(1)} = \frac{1}{N}$  and update  $w_i^{(k)}$ ,  $\forall k \in \{1, \dots, K\}$
  - In each iteration increase weights of missclassified instances:

$$w_i^{(k+1)} := \begin{cases} w_i^{(k)} \times \exp(\alpha_k) &, & \text{if } y_i \neq f^{(k)}(x_i) \\ w_i^{(k)} &, & \text{otherwise} \end{cases}$$
$$= w_i^{(k)} \exp(\alpha_k \mathbb{I}(y_i \neq f^{(k)}(x_i))$$

- We'll also compute a weight  $\alpha_k$  for each submodel  $f^{(k)}$ 
  - This depends on how good the model is
  - Use these weights  $\alpha_k$  for a weighted majority ensemble

## AdaBoost: Weighted Ensemble

• Ensemble  $F^{(K)}(x)$  combines  $f^{(1)}, \ldots, f^{(K)}$  through a weighted majority vote with  $\alpha_1, \ldots, \alpha_K$ :

$$F^{(K)}(x) = \operatorname{sign}\left(\sum_{k=1}^{K} \alpha_k f^{(k)}(x)\right)$$

•  $f^{(k)}$  are weighted depending on their error rates  $Err_k$ :

$$\alpha_k := \log \frac{1 - \operatorname{Err}_k}{\operatorname{Err}_k}$$

- E.g.,  $Err_k = 0.1 \rightarrow \alpha_k = 2.197$
- E.g.,  $Err_k = 0.4 \rightarrow \alpha_k = 0.41$
- E.g.,  $\operatorname{Err}_k = 0.5 \rightarrow \alpha_k = 0$
- (log refers to the natural logarithm)

## Weighted Error Rate

• The (unweighted) training error rate of a submodel  $f^{(k)}$  is

$$\overline{\mathsf{Err}}_k = \frac{1}{N} \sum_{i=1}^N \mathbb{I}(y_i \neq f^{(k)}(x_i)).$$

• The weighted training error rate of submodel  $f^{(k)}$  is

$$Err_k = \frac{\sum_{i=1}^{N} w_i^{(k)} \mathbb{I}(y_i \neq f^{(k)}(x_i))}{\sum_{i=1}^{N} w_i^{(k)}}$$

 As mentioned, these weighted training error rates are used for computing the model weights:

$$\alpha_k := \log \frac{1 - \mathsf{Err}_k}{\mathsf{Err}_k}$$

### Training a New Model

AdaBoost uses an instance-penalty loss:

$$f^{(k)} := \underset{f \in \mathbb{H}}{\operatorname{argmin}} \frac{\sum_{i=1}^{N} w_i^{(k)} \mathbb{I}(y_i \neq f(x_i))}{\sum_{i=1}^{N} w_i^{(k)}}$$

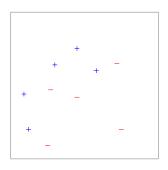
$$\approx \underset{f \in \mathbb{H}}{\operatorname{argmin}} \sum_{i=1}^{N} w_i^{(k)} \ell(y_i, f(x_i))$$

$$\approx \underset{f \in \mathbb{H}}{\operatorname{argmin}} \sum_{i=1}^{N} w_i^{(k)} e^{-y_i f(x_i)}$$

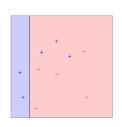
• Notice that  $w^{(k)}$  depend on the performance of  $F^{(k)}$ 

# AdaBoost Example (step k = 1)

Example taken from [Schapire, 2003] Model class: simple axis-aligned splits (decision stumps)

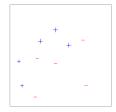


# AdaBoost Example (step k = 1)



Train a decision stump:

$$f^{(1)} := \underset{f \in \mathbb{H}}{\operatorname{argmin}} \sum_{i=1}^{N} w_i^{(1)} e^{-y_i f(x_i)}$$
$$:= \frac{1}{N} \underset{f \in \mathbb{H}}{\operatorname{argmin}} \sum_{i=1}^{N} e^{-y_i f(x_i)}$$



# AdaBoost Example (step k = 1 details)

Model error and model weight:

$$\operatorname{Err}_{1} = \sum_{i=1}^{N} w_{i}^{(1)} \mathbb{I}(f^{(1)}(x_{i}) \neq y_{i}) = \frac{1}{10} \times 3 = 0.3$$

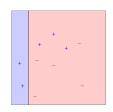
$$\alpha_{1} = \log \frac{1 - \operatorname{Err}_{1}}{\operatorname{Err}_{1}} = \log \frac{1 - 0.3}{0.3} \approx 0.847$$

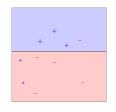
• Weight adaptation for data points:

$$w_i^{(k+1)} = w_i^{(k)} \exp(\alpha_k \mathbb{I}(y_i \neq f^{(k)}(x_i)))$$

- Misclassified data point:  $w_i^{(2)} \leftarrow w_i^{(1)} \exp(\alpha_1) \approx 0.1 \exp(0.847) \approx 0.233$
- Correctly classified data points:  $w_i^{(2)} \leftarrow w_i^{(1)} = 0.1$

### AdaBoost Example (step k = 2)







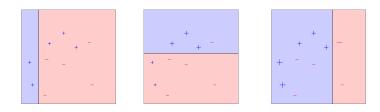
Train a second decision stump:

$$f^{(2)} := \underset{f \in \mathbb{H}}{\operatorname{argmin}} \sum_{i=1}^{N} w_i^{(2)} e^{-y_i f(x_i)}$$

Update: Err<sub>2</sub>,  $\alpha_2$  and  $w^{(3)}$  (omitted):

$$\mathsf{Err}_2 = \frac{\sum_{i=1}^N w_i^{(2)} \mathbb{I}(f^{(2)}(x_i) \neq y_i)}{\sum_{i=1}^N w_i^{(2)}} \approx 0.21, \ \alpha_2 = \log \frac{1 - \mathsf{Err}_2}{\mathsf{Err}_2} \approx 1.3$$

# AdaBoost Example (step k = 3)

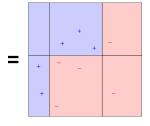


 $\mathsf{Err}_3 \approx 0.14, \alpha_3 \approx 1.84$ 

### Ensemble

Final classifier:

$$G = sign (+0.84)$$
 +1.3 +1.84



### Algorithm

#### Algorithm 3: AdaBoost

1: 
$$\forall i \in \{1, ..., N\}$$
:  $w_i = \frac{1}{N}$ 

2: **for** 
$$k = 1, ..., K$$
 **do**

3: Train: 
$$f^{(k)} := \operatorname{argmin}_{f \in \mathbb{H}} \sum_{i=1}^{N} w_i^{(k)} e^{-y_i f(x_i)}$$

4: Compute: 
$$\operatorname{Err}_k = \frac{\sum_{i=1}^N w_i \ \mathbb{I}(y_i \neq f^{(k)}(x_i))}{\sum_{i=1}^N w_i}$$

5: Compute: 
$$\alpha_k := \log \frac{1 - \operatorname{Err}_k}{\operatorname{Err}_k}$$

6: Update: 
$$\forall i \in \{1, ..., N\} : w_i \leftarrow w_i \exp(\alpha_k \mathbb{I}(y_i \neq f^{(k)}(x_i)))$$

7: **return** 
$$F^{(K)}(x) = \operatorname{sign}\left(\sum_{k=1}^{K} \alpha_k f^{(k)}(x)\right)$$