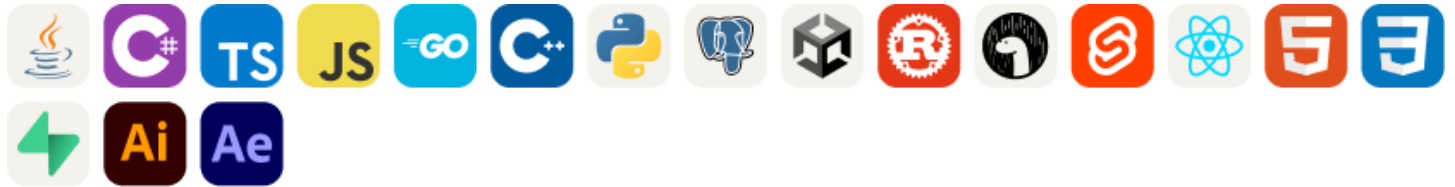


Md. Ishtiaq Ahamed Fahim

Game System Engineer: Unity, C#

[GitHub](https://github.com/IAFahim): <https://github.com/IAFahim>



Most Used Languages

Java: 33%, C#: 29%, Python: 8.3%, TypeScript: 8.3%, Others: 21%

EDUCATION

North South University : Currently studying in CSE department, last year

- **Nationality**: Bangladeshi
- **Date of Birth**: 28/5/1999

About ME

I want to write modular code, love optimization, and knowing smaller stuff. I value transparency and admire those who are smarter than me.

I'm currently

Working as Game System Engineer at [NovaLabs.GG](https://novalabs.gg)

Highlight

- C# programmer For **Unity** 4 years of experience (2016-2020) Before University.
- System Development, Optimization & Problem Solver.
- Graphic design skills: Adobe Illustrator, Figma.
- Ex InCharge of NSUACM Promotion Team for 2 years.

I'm looking to collaborate on

Community where I can be with people who are interested in creating software with modern technology

How to reach me

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