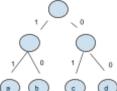
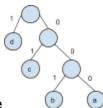
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To build the tree, take that two symbols(nodes) with the smallest frequencies(if nodes have the same frequencies, take the nodes with the smaller ascii value) and make them the leafs of a tree. So a and b would be in a tree together. This tree can thought of as a new node with the a frequency equal to the sum of the leaf frequencies. Next, you have to take the next two nodes with the smallest frequency, c and d, and make them into a tree the same way a and b were. Now there are 2 trees, so you use a root node to connect them into a larger tree. To make a code for a symbol traverse the tree starting from the root and ending at the symbol. Each left traversal adds a 1 to the string of code, and each right traversal adds a 0.To find the so the encoding is a = 11, b = 10, c = 01, d = 00. checkpoint1.txt contains "abcd" repeating 10 times. "abcd" encoded is 11100100. If you repeat 10 times, then the output is the same as the compressed output.

The output file that resulted from compressing checkpoint2.txt was a column of 256 numbers. All numbers were 0 except for lines representing a, b c and d. the numbers on those lines were 4, 8, 16, and 32 respectively. This means that a, b, c, and d had a frequency of 4, 8, 16 and 32 respectively. The last line was



The Huffman tree would look like

Since a and b have the smallest frequencies, they can be paired to create leaves of a tree. Their combined frequency and the frequency of c are the next smallest frequencies, so c is added to the tree as a leaf with the same depth as the dummy node connecting a and b. Lastly a root node is placed to connect the existing tree and d. The encoding is a =000, b =001, c= 01 and d