| 000  |                              |
|--|------------------------------|
|  |                              |
| ■ Object inserted (1): ventilator.decision.object.VentilatorPediatricDecision@4b5005b  |                              |
| ⇒ Activation created: Rule Start up rule \$decision=ventilator.decision.object.VentilatorPediatricDecision@4b5005b(1)                      |                              |
| ▼ ♦ Activation executed: Rule Start up rule \$decision=ventilator.decision.object.VentilatorPediatricDecision@4b5005b(1)                   |                              |
| <ul> <li>Object inserted (2): ModeNotDetermined( )</li> </ul>  |                              |
| ■ Object inserted (3): OxygenationNotChecked( )  |                              |
| Activation created: Rule Determine ventilation mode is pressure control \$0xygenationNotChecked=0xygenationNotChecked( )                   | (3); \$modeNotDetermined=    |
| Object inserted (4): VentilationNotChecked( )  |                              |
| <ul> <li>Object inserted (5): TimelyBloodGasNotVerified( )</li> </ul>  |                              |
| Activation created: Rule Asserts that timely blood gas is not available \$timelyGasNotVerified=TimelyBloodGasNotVerified()(5);             | \$decision=ventilator.decisi |
| ▼ ♦ Activation executed: Rule Asserts that timely blood gas is not available \$timelyGasNotVerified=TimelyBloodGasNotVerified( )(5); \$dec | cision=ventilator.decision.o |
| <ul> <li>Object inserted (6): TimelyBloodGasAvailable( status=false )</li> </ul>   |                              |
| <ul> <li>Object removed (5): TimelyBloodGasNotVerified( )</li> </ul>   |                              |
| ▼ ♦ Activation executed: Rule Determine ventilation mode is pressure control \$0xygenationNotChecked=0xygenationNotChecked( )(3); \$       | modeNotDetermined=Mod        |
| <ul> <li>Object inserted (7): PressureControl( status=true )</li> </ul>  |                              |
| <ul> <li>Object inserted (8): OxygenationVentNotHF( status=true )</li> </ul>   |                              |
| Object removed (2): ModeNotDetermined( )   |                              |
| Object removed (3): OxygenationNotChecked( )   |                              |
|  |                              |