Instructions:

To create your inventory project with a Product class that has the specified instance fields, follow these steps:

Step 1: Create the Project Structure

Set up your project structure. You should have a directory named inventory containing your Java files.

Step 2: Create the Product Class

Create a new file named Product.java in your inventory project directory.

Step 1: Identify Products and Attributes

List of Products:

- 1. Music CD "Greatest Hits"
- 2. DVD Movie "Inception"
- 3. Office Supply "Stapler"
- 4. Software "Microsoft Office"
- 5. Music CD "Thriller"
- 6. DVD Movie "The Matrix"

Attributes for Each Product:

Attributes for Each Product:

Attribute	Sample Data	
Product Name	Greatest Hits	
Price	12.99	
Units in Stock	50	
Item Number	CD001	
Attribute	Sample Data	
Product Name	Inception	
Price	15.99	
Units in Stock	30	
Item Number	DVD001	

Attribute	Sample Data
Product Name	Stapler
Price	7.99
Units in Stock	100
Item Number	OFF001

Attribute	Sample Data
Product Name	Microsoft Office
Price	149.99
Units in Stock	20
Item Number	SW001

Attribute	Sample Data
Product Name	Thriller
Price	11.99
Units in Stock	45
Item Number	CD002

Attribute	Sample Data
Product Name	The Matrix
Price	13.99
Units in Stock	35
Item Number	DVD002

```
Coding:
public class Product {
  // Instance field declarations
  private int itemNumber;
  private String name;
  private int unitsInStock;
  private double pricePerUnit;
  // Default constructor
  public Product() {
    this.itemNumber = 0;
    this.name = "";
    this.unitsInStock = 0;
```

```
this.pricePerUnit = 0.0;
  }
  // Parameterized constructor
  public Product(int number, String name, int qty, double price)
{
    this.itemNumber = number;
    this.name = name;
    this.unitsInStock = qty;
    this.pricePerUnit = price;
  }
  // Getter and Setter methods
  // Gets the item number
  public int getItemNumber() {
    return itemNumber;
```

```
// Sets the item number
public void setItemNumber(int itemNumber) {
  this.itemNumber = itemNumber;
// Gets the name of the product
public String getName() {
  return name;
// Sets the name of the product
public void setName(String name) {
  this.name = name;
// Gets the number of units in stock
public int getUnitsInStock() {
  return unitsInStock;
```

```
// Sets the number of units in stock
public void setUnitsInStock(int unitsInStock) {
  this.unitsInStock = unitsInStock;
}
// Gets the price per unit
public double getPricePerUnit() {
  return pricePerUnit;
}
// Sets the price per unit
public void setPricePerUnit(double pricePerUnit) {
  this.pricePerUnit = pricePerUnit;
}
// Override toString method
@Override
public String toString() {
```

```
return "Item Number: " + itemNumber + "\n" +
        "Name: " + name + "\n" +
        "Quantity in stock: " + unitsInStock + "\n" +
        "Price: " + pricePerUnit;
  }
  // Main method to test the Product class
  public static void main(String[] args) {
    // Create a Product using the default constructor
    Product defaultProduct = new Product();
    System.out.println("Default Product:");
    System.out.println(defaultProduct);
    // Create a Product using the parameterized constructor
    Product parameterizedProduct = new Product(1, "Laptop",
10, 999.99);
    System.out.println("\nParameterized Product:");
    System.out.println(parameterizedProduct);
```

```
// Modify the Product using setter methods
parameterizedProduct.setItemNumber(2);
parameterizedProduct.setName("Smartphone");
parameterizedProduct.setUnitsInStock(5);
parameterizedProduct.setPricePerUnit(599.99);
System.out.println("\nModified Product:");
System.out.println(parameterizedProduct);
}
```

Output

java -cp /tmp/R3LOC1BqlS/Product

Default Product:

Item Number: 0

Name:

Quantity in stock: 0

Price: 0.0

Parameterized Product:

Item Number: 1

Name: Laptop

Quantity in stock: 10

Price: 999.99

Modified Product:

Item Number: 2

Name: Smartphone

Quantity in stock: 5

Price: 599.99

=== Code Execution Successful ===

Main test/class:

```
package inventory;
public class InventoryTest {
    public static void main(String[] args) {
        // Create product instances
        Product cd1 = new Product("Greatest Hits", 12.99, 50, "CD001");
        Product dvd1 = new Product("Inception", 15.99, 30, "DVD001");
        Product officeSupply1 = new Product("Stapler", 7.99, 100, "OFF001");
        Product software1 = new Product("Microsoft Office", 149.99, 20, "SW001");
        Product cd2 = new Product("Thriller", 11.99, 45, "CD002");
        Product dvd2 = new Product("The Matrix", 13.99, 35, "DVD002");
        // Print product details
        System.out.println(cd1);
        System.out.println(dvd1);
        System.out.println(officeSupply1);
        System.out.println(software1);
        System.out.println(cd2);
        System.out.println(dvd2);
```

2.Create a Main Class Called
public class ProductTester {
 // Product class definition
 public static class Product {
 // Instance field declarations
 private int itemNumber;
 private String name;
 private int unitsInStock;

```
private double pricePerUnit;
    // Default constructor
    public Product() {
      this.itemNumber = 0;
      this.name = "";
      this.unitsInStock = 0;
      this.pricePerUnit = 0.0;
    }
    // Parameterized constructor
    public Product(int number, String name, int qty, double
price) {
      this.itemNumber = number;
      this.name = name;
      this.unitsInStock = qty;
      this.pricePerUnit = price;
    }
```

```
// Getter and Setter methods
public int getItemNumber() {
  return itemNumber;
}
public void setItemNumber(int itemNumber) {
  this.itemNumber = itemNumber;
}
public String getName() {
  return name;
}
public void setName(String name) {
  this.name = name;
}
public int getUnitsInStock() {
  return unitsInStock;
```

```
}
public void setUnitsInStock(int unitsInStock) {
  this.unitsInStock = unitsInStock;
}
public double getPricePerUnit() {
  return pricePerUnit;
}
public void setPricePerUnit(double pricePerUnit) {
  this.pricePerUnit = pricePerUnit;
}
@Override
public String toString() {
  return "Item Number: " + itemNumber + "\n" +
      "Name: " + name + "\n" +
      "Quantity in stock: " + unitsInStock + "\n" +
```

```
"Price: " + pricePerUnit;
    }
  }
  // Main method for testing
  public static void main(String[] args) {
    // Creating Product objects using the default constructor
    Product product1 = new Product();
    Product product2 = new Product();
    // Creating Product objects using the parameterized
constructor
    Product product3 = new Product(3, "Greatest Hits", 25,
9.99);
    Product product4 = new Product(4, "Super Gadget", 100,
49.99);
    Product product5 = new Product(5, "Mega Widget", 75,
19.99);
    Product product6 = new Product(6, "Ultra Thingamajig", 50,
29.99);
```

```
// Displaying product details
System.out.println(product1);
System.out.println(product2);
System.out.println(product3);
System.out.println(product4);
System.out.println(product5);
System.out.println(product5);
System.out.println(product6);
}
```

Item Number: 0

Name:

Quantity in stock: 0

Price: 0.0

Item Number: 0

Name:

Quantity in stock: 0

Price: 0.0

Item Number: 3

Name: Greatest Hits

Quantity in stock: 25

Price: 9.99

Item Number: 4

Name: Super Gadget

Quantity in stock: 100

Price: 49.99

Item Number: 5

Name: Mega Widget

Quantity in stock: 75

Price: 19.99

Item Number: 6

Name: Ultra Thingamajig

Quantity in stock: 50

Price: 29.99

=== Code Execution Successful ===

Explanation

- Product Class:
- Contains four private instance fields.
- Default constructor initializes fields to default values.

- Parameterized constructor initializes fields with provided values.
- Getter and setter methods allow access and modification of the private fields.
- toString() method provides a string representation of a Product object.
- Product Tester Class:
- Creates instances of Product using both constructors.
- Prints the details of each product using the overridden toString() method.

With this setup, you can compile and run your project to see the results. This covers the fundamental aspects of objectoriented programming in Java, including encapsulation, constructors, and method overriding.

Project structure:

```
inventory-system/
   src/
      - main/
          - java/
            └─ com/
               └─ example/
                      - controller/
                        └── ProductController.java
                      - model/
                        └─ Product.java
                       repository/
                        ProductRepository.java
                      service/
                        └─ ProductService.java
                   InventoryApplication.java
          - resources/
           └── application.properties
```

Product respiratory:

```
package com.example.repository;
import org.springframework.data.jpa.repository.JpaRepository;
import com.example.model.Product;

public interface ProductRepository extends JpaRepository<Product, Long> {
}
```

Product controller:

```
ackage con.example.controller;
mport org.springframework.beans.factory.annotation.Autowired;
mport org.springframework.web.bind.annotation.*;
mport com.example.model.Product;
Import com.example.service.ProductService;
Import java.util.List;
RestController
RequestMapping("/products")
oublic class ProductController {
  @Autowired
   private ProductService productService;
   @GetMapping
   public List<Product> getAllProducts() {
      return productService.getAllProducts();
   @GetMapping("/{id}")
   public Product getProductSyId(@PathVariable Long id) {
       return productService.getProductById(id);
   @PostMapping
   public Product addProduct(@RequestBody Product product) {
      return productService.addProduct(product);
   @DeleteMapping("/{id}")
   public void deleteProduct(@PathVariable Long id) {
       productService.deleteProduct(id);
```

Inventory application:

```
package com.example;

import org.springframework.boot.SpringApplication;
import org.springframework.boot.autoconfigure.SpringBootApplication;

@SpringBootApplication
public class InventoryApplication {
    public static void main(String[] args) {
        SpringApplication.run(InventoryApplication.class, args);
    }
}
```

Application properties:

```
spring.datasource.url=jdbc:h2:mem:testdb
spring.datasource.driverClassName=org.h2.Driver
spring.datasource.username=sa
spring.datasource.password=password
spring.h2.console.enabled=true
spring.jpa.database-platform=org.hibernate.dialect.H2Dialect
```

Front-End Process

Project Structure:

Application:

Index of the front end process:

Connecting Front-End to Back-End

To connect the front-end and back-end, ensure the following:

- 1. **CORS Configuration**: In your Spring Boot application, you may need to configure CORS to allow requests from your front-end.
- 2. **Proxy Configuration**: In your React app, you can add a proxy in package.json to forward API requests to your back-end server.

Example CORS Configuration in Spring Boot

Front-end (HTML and JavaScript):

```
<!DOCTYPE html>
```

<html lang="en">

```
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width,</pre>
initial-scale=1.0">
  <title>Inventory Management</title>
  <script>
    async function addItem() {
      const itemName =
document.getElementById('itemName').value;
      const itemQuantity =
document.getElementById('itemQuantity').value;
      const response = await fetch('/api/inventory', {
        method: 'POST',
        headers: {
           'Content-Type': 'application/json'
        },
        body: JSON.stringify({ name: itemName, quantity:
itemQuantity })
      });
```

```
if (response.ok) {
         alert('Item added successfully!');
       } else {
         alert('Failed to add item.');
    }
    async function getItems() {
       const response = await fetch('/api/inventory');
       const items = await response.json();
       const itemList = document.getElementById('itemList');
       itemList.innerHTML = ";
       items.forEach(item => {
         const listItem = document.createElement('li');
         listItem.textContent = `${item.name}:
${item.quantity}`;
```

```
itemList.appendChild(listItem);
     });
    }
  </script>
</head>
<body>
  <h1>Inventory Management</h1>
  <div>
    <input type="text" id="itemName" placeholder="Item
Name">
    <input type="number" id="itemQuantity"
placeholder="Item Quantity">
    <button onclick="addItem()">Add Item</button>
  </div>
  <div>
    <button onclick="getItems()">Get Items</button>
    </div>
</body>
</html>
```

```
chtml | mg- mm'>
    caeta charact-"UIF-S">
    cmeta name "viewport" content-"width-device-width, initial-scale-1.8'>
    <title>Inventory Management</title>
        async function addition() {
            // Get values from input fields
            const itemName = document.getElementByEd('itemName').value;
const itemQuantity = document.getElementByEd('itemQuantity').value;
             // Send POST request to the server to add the item
             const response - minit foton('/api/inventory', {
                  body: 750%.stringify({ rame: itemName, quantity: itemQuantity})
             // Handle the server's response
             ff (response.ok) {
                 alant('item added successfully!');
                 gottom:(); // Refresh the item list after adding
                alort('Failed to add item.');
        }
        // Function to got and display all items from the inventory
        async function getitons() {

// Send GET request to the server to retrieve items
             const response - menit fouch('/api/inventory');
```

Back-end (Java with Spring Boot)

This example uses Spring Boot to create a simple REST API.

Step 1: Create a Spring Boot ProjectUse Spring Initializr to create a new Spring Boot project with the following dependencies

Spring Web

Spring Data

JPA

Step 2: Define the Item Entitypackage com.example.inventory;

```
import javax.persistence.Entity;
import javax.persistence.GeneratedValue;
import javax.persistence.GenerationType;
import javax.persistence.ld;
@Entity
public class Item {
  @Id
  @GeneratedValue(strategy = GenerationType.AUTO)
  private Long id;
  private String name;
  private int quantity;
  // Getters and setters
```

Step 3: Create the Repository Interfacepackage com.example.inventory;

```
import org.springframework.data.jpa.repository.JpaRepository;
public interface ItemRepository extends JpaRepository<Item,
Long> {
}
```

Step 4: Implement the Controllerpackage

com.example.inventory;

import

org.springframework.beans.factory.annotation.Autowired; import org.springframework.web.bind.annotation.*;

import java.util.List;

@RestController

```
@RequestMapping("/api/inventory")
public class ItemController {
  @Autowired
  private ItemRepository itemRepository;
  @PostMapping
  public Item addItem(@RequestBody Item item) {
    return itemRepository.save(item);
  }
  @GetMapping
  public List<Item> getItems() {
    return itemRepository.findAll();
  }
Step 5: Application PropertiesConfigure your application
properties to use the H2
database.spring.datasource.url=jdbc:h2:mem:testdb
```

spring.datasource.driverClassName=org.h2.Driver
spring.datasource.username=sa
spring.datasource.password=password
spring.jpa.database-platform=org.hibernate.dialect.H2Dialect
spring.h2.console.enabled=true
POST /api/inventory:

```
{
   "id": 1,
   "name": "Gadget",
   "quantity": 5
}
```

GET /api/inventory:

```
[
    "id": 1,
    "name": "Gadget",
    "quantity": 5
},
{
    "id": 2,
    "name": "Widget",
    "quantity": 10
}
]
```

In this output:

- **POST /api/inventory** returns the newly added item with an auto-generated ID.
- **GET /api/inventory** returns a list of all items in the inventory, including their IDs, names, and quantities.