

Bayesian Networks

Problem 1: Host's Console Crash (modeling, storage size, inference, independence)

The host's game console *crashes* ($C=1$) only due to either a *power problem* (P) or a *buggy game build* (G). The music playlist app (M) keeps playing if power is fine. Assume P and G are a priori independent.

- $P(P=1) = 0.97$ (*power OK* with prob. 0.97);
- $P(G=1) = 0.35$ (*game is buggy* with prob. 0.35);
- $P(M=1 \mid P=1) = 0.92$, $P(M=1 \mid P=0) = 0.12$;
- Crash distribution $P(C=1 \mid P, G)$:

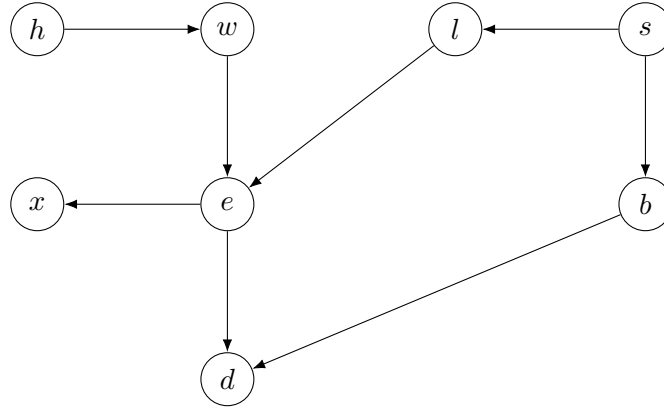
P	G	$P(C=1 \mid P, G)$
0	1	0.98
1	1	0.45
0	0	0.88
1	0	0.08

- a) Draw a BN over $\{P, G, M, C\}$ matching the story and write the factorization of $P(P, G, M, C)$.
- b) **Storage:** How many numbers in the *full joint* over four binary variables? How many *parameters* in your factorization?
- c) **Inference (use 0/1):** Compute by hand:
- (i) $P(G=1 \mid C=1)$;
 - (ii) $P(G=1 \mid C=1, M=1)$.
- d) **Independence:** List all pairs among $\{P, G, M, C\}$ that are independent; and all pairs that are conditionally independent *given exactly one* other variable.
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Problem 2: Party Noise Network

We use the following network:

- h : **Hot weather**; w : **Windows open**;
- s : **Loud guest**; l : **Loud music set**;
- e : **Major noise source** (deterministic OR of w or l);
- b : **Beer pong running**; d : **Noise complaint**; x : **Noise meter peaks**.



Parameters (binary, shown for = 1; otherwise use complement):

$P(h=1)$	=	0.20	$P(s=1)$	=	0.50
$P(w=1 \mid h=1)$	=	0.50	$P(l=1 \mid s=1)$	=	0.30
$P(w=1 \mid h=0)$	=	0.10	$P(l=1 \mid s=0)$	=	0.05
$P(b=1 \mid s=1)$	=	0.60	$P(b=1 \mid s=0)$	=	0.20
$P(x=1 \mid e=1)$	=	0.95	$P(x=1 \mid e=0)$	=	0.10

Deterministic node: $e=1$ iff $w=1$ or $l=1$ (logical OR).

e	b	$P(d=1 \mid e, b)$
1	1	0.90
1	0	0.80
0	1	0.70
0	0	0.10

- a) True/False using d-separation (no numbers):
 (i) $h \perp s$; (ii) $h \perp l$; (iii) $h \perp x$; (iv) $w \perp s$; (v) $x \perp b \mid e$.
- b) Compute (by enumeration or grouped terms):
 (i) $P(d=1)$, (ii) $P(d=1 \mid s=1)$, (iii) $P(d=1 \mid s=0)$.
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Problem 3: D-Separation Quick Test

For each tiny network, decide whether $X \perp Y$ and whether $X \perp Y \mid Z$. Give a one-line reason.

- (1) $X \rightarrow Z \rightarrow Y$ chain
- (2) $X \leftarrow Z \rightarrow Y$ common cause
- (3) $X \rightarrow Z \leftarrow Y$ collider
- (4) $X \leftarrow Z \leftarrow Y$ chain