

# INTERACTIVE CREW & SHIP SHEETS



CORTEX™  
PLUS

*firefly*  
◊ ROLE-PLAYING GAME ◊



# firefly

ROLE-PLAYING GAME

PERSONAL DETAILS

NAME

DESCRIPTION

BACKGROUND

SIGNATURE ASSETS

PP

ATTRIBUTES

MENTAL	4	6	8	10	12
PHYSICAL	4	6	8	10	12
SOCIAL	4	6	8	10	12

SKILLS

Craft	4	6	8	10	12
Drive	4	6	8	10	12
Fight	4	6	8	10	12
Fix	4	6	8	10	12
Fly	4	6	8	10	12
Focus	4	6	8	10	12
Influence	4	6	8	10	12
Know	4	6	8	10	12
Labor	4	6	8	10	12
Move	4	6	8	10	12
Notice	4	6	8	10	12
Operate	4	6	8	10	12
Perform	4	6	8	10	12
Shoot	4	6	8	10	12
Sneak	4	6	8	10	12
Survive	4	6	8	10	12
Throw	4	6	8	10	12
Treat	4	6	8	10	12
Trick	4	6	8	10	12

DISTINCTIONS

8

☒ Use this as a D4 to earn 1 PP.

☐☐

8

☒ Use this as a D4 to earn 1 PP.

☐☐

8

☒ Use this as a D4 to earn 1 PP.

☐☐

BIG DAMN HERO DICE

4

6

8

10

12

## ◉ ROLE-PLAYING GAME ◉

SHIP DETAILS

SHIP NAME

## CLASS

## HISTORY

## SIGNATURE ASSETS

## ATTRIBUTES

CREW

## SPECIFICATIONS AND FLOORPLAN

## ENGINE

4

6

10

12

## HULL

4

6

10

12

## SYSTEMS

4

6



10

12

Crewmember uses own Skill and Specialties when operating the ship.

4

6

10

12

## DISTINCTIONS

☒

Use this as a **D4** to earn 1 PP.

☐☐☒

Use this as a **D4** to earn 1 PP.

☐☐☒

Use this as a **D4** to earn 1 PP.

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