



School of Informatics & IT  
TEMASEK POLYTECHNIC

**Specialist Diploma in Big Data Management**  
**AY 2020/2021 April Semester Term A**

**Big Data Systems Architecture**  
**CBG1C01**

**Individual Assignment**

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**Temasek Polytechnic School of Informatics & IT**

**Specialist Diploma in Big Data Management**

**BIG DATA SYSTEMS ARCHITECTURE CBG1C01**

**BDSA\_Assignment\_AY2021\_Apr**

|                                      |                                     |
|--------------------------------------|-------------------------------------|
| Practical Class:                     | P01                                 |
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| Date:                                | 21/ 06 / 2020                       |

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Name and Signature of Student: Meenakshi Dekshinamurthy

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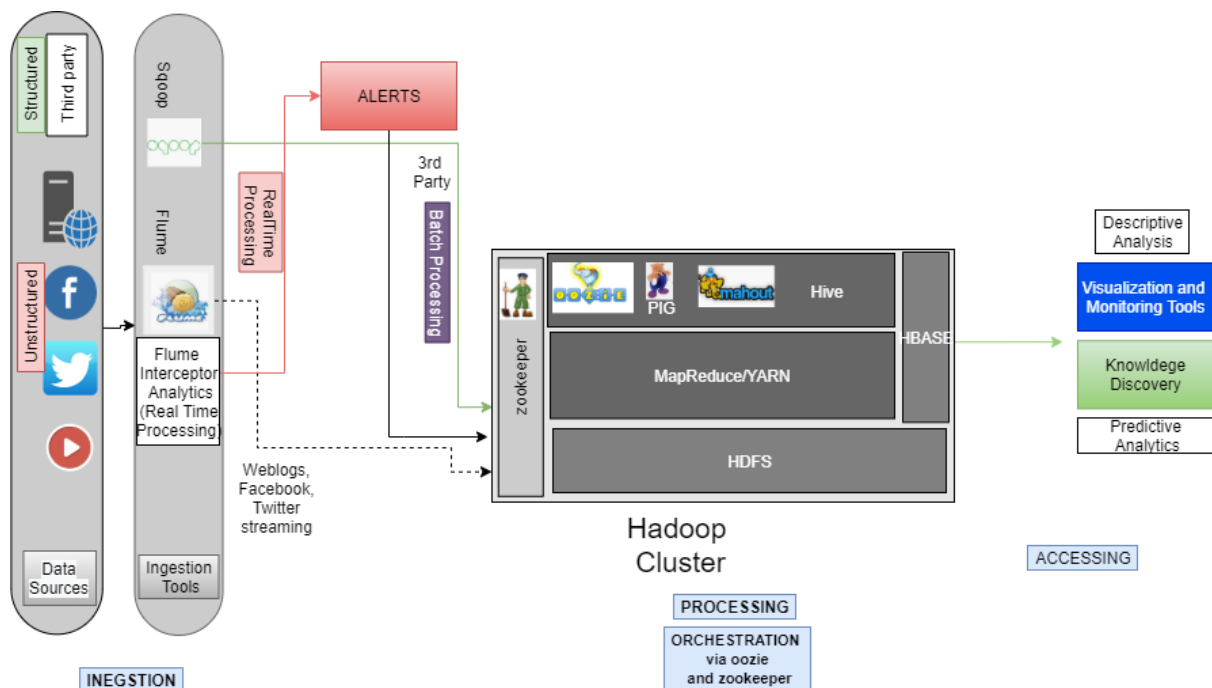
## 1. INTRODUCTION

A small IT business, venturing into Hyper casual games, has released a theme of freemium games in a Genre. They rely on Ads as their main source of income and are looking for effective monetization strategies to be implemented.

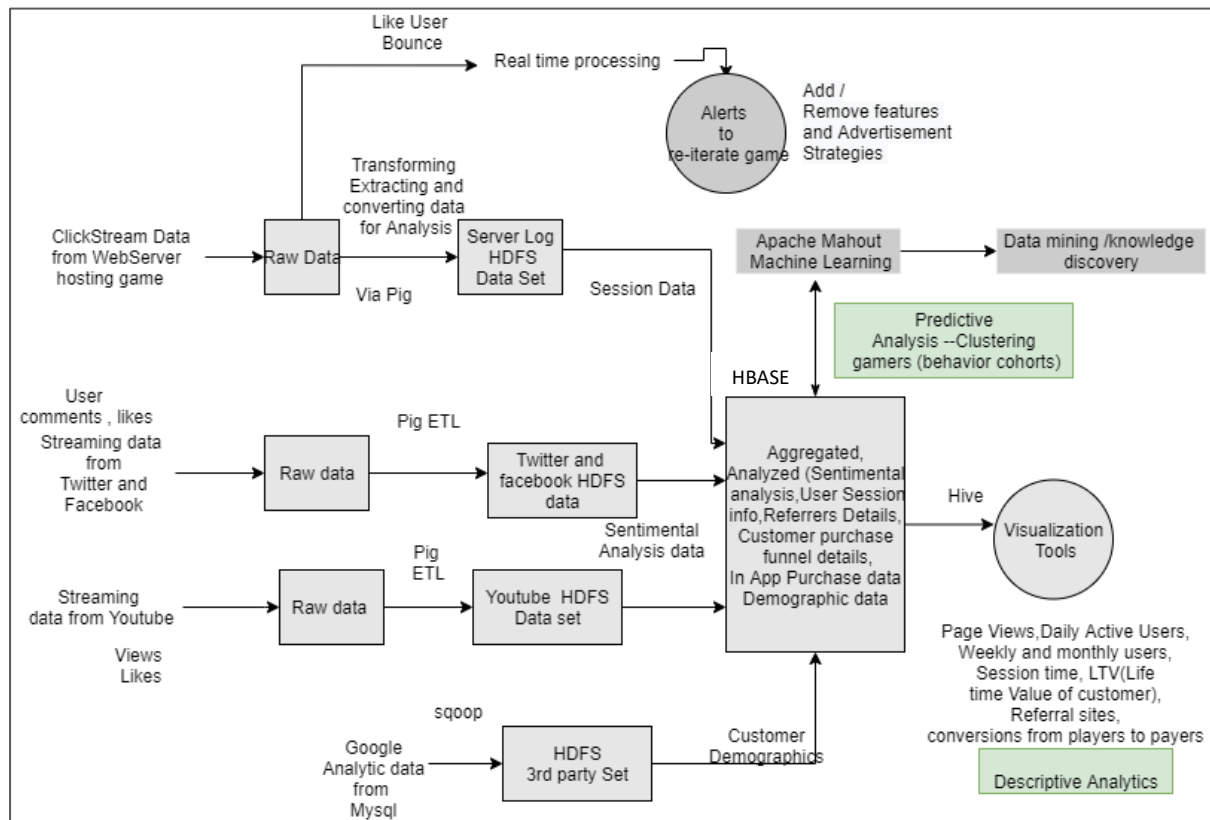
With more gamers playing the games, there is continuous growth of data. We recommend a big data solution to handle the velocity and volume of data, so that data can be collected on the gamer behavior, area of play, frequency of visits, social influences through real time and batch processing. This data can then be used for clustering the players into optimal segments by ML. The monetization strategies can then be personalized to the clusters so that more players are engaged, and Lifetime value of players can be increased. The real time analytics will help to iterate the games with better responsive times to engage the players. Personalized Strategies and gaming features with quick iterations to the game can help the company improve their revenue.

We recommend using cloud-based components to support scalability, reliability, cost effectiveness and content delivery. The following figure gives the overview of architecture Design.

## 2. DESIGN OVERVIEW



### 3. PROCESS FLOW AND DESIGN



## 4. DATA SOURCES

ClickStream data is the primary data source for this analysis.

ClickStream data is real time log data from server streamed into HDFS and this unstructured data is transformed, processed for useful information like user ip, user clicks and online activity and stored in a NO SQL Database HBASE

ClickStream Data from Webservers can be real time analysed to identify and respond with real time responsiveness to critical gamer behaviors like bounce rate and iterate the game features.

Facebook Data on the game from users can be captured, transformed, and processed to find the social influence of the customer and sentimental analysis

Every theme of game released has a play preview in Youtube. The Youtube data for the game video is captured to analyze the player interest, sentimental analysis

Google Analytic Data is captured periodically into mysql and imported using Sqoop and analyzed for further input to ML algorithm and Dashboard of visualization tools

Here the sample data taken for demonstration is webserver log in the combined log format.

[https://github.com/elastic/examples/blob/master/Common%20Data%20Formats/apache\\_log\\_s/apache\\_logs](https://github.com/elastic/examples/blob/master/Common%20Data%20Formats/apache_log_s/apache_logs)

The Data is containing ipAddr, identity of client, username ("-“ for public sites), timestamp string, HTTP request, HTTP status, bytes transferred, /referrer, User Agent.

## 5. INGESTION

The Real time Streaming data from Weblogs, Facebook and Youtube is streamed using Flume, a Streaming tool for logs and events into HDFS.

This demo shows simulation for ingestion of raw webserver log data into HDFS using Flume

The Flume source, sink and Channel configurations are to be done appropriately for the weblogs in spoolDir.conf file depending on whether the source of data is weblogs, twitter, facebook. The Apis available in Facebook and Youtube can be used for streaming data using Flume into HDFS.

The weblog data is being demonstrated here:

Agent1.sources = webserver-log-source.

Source and Sink directories are configured as shown below

```
# Describe/configure the source
agent1.sources.webserver-log-source.type = spoolDir
agent1.sources.webserver-log-source.spoolDir = /flume/weblogs_spoolDir
agent1.sources.webserver-log-source.channels = memory-channel

# Describe the sink
agent1.sinks.hdfs-sink.type = hdfs
agent1.sinks.hdfs-sink.hdfs.path = /2080548G
agent1.sinks.hdfs-sink.channel = memory-channel
```

The sample log data is locally stored in

```
[training@localhost logs]$ pwd
/home/training/mdeksin/logs
[training@localhost logs]$ ls -l
total 2316
-rw-r--r-- 1 training training 2370789 Jun 20 22:26 apache_logs_git.txt
[training@localhost logs]$
```

The source and sink directories are verified

The Script copy-move-weblogs.sh to simulate server log creation is pointing to the sample data.

```
echo "Copying and moving files"

TMPWEBLOGS=/tmp/tmp_weblogs

cp -rf /home/training/mdeksin/logs $TMPWEBLOGS
mv $TMPWEBLOGS/* $1
rm -rf $TMPWEBLOGS
```

Once the flume agent is started, the memory channel, the sink and source are ready.

```
2020-06-21 10:12:07,860 (lifecycleSupervisor-1-0) [INFO - org.apache.flume.instrumentation.MonitoredCounterGroup.register(MonitoredCounterGroup.java:89)] Monitored counter group for type: CHANNEL, name: memory-channel, registered successfully.
2020-06-21 10:12:07,860 (lifecycleSupervisor-1-0) [INFO - org.apache.flume.instrumentation.MonitoredCounterGroup.start(MonitoredCounterGroup.java:73)] Component type: CHANNEL, name: memory-channel started
2020-06-21 10:12:08,309 (conf-file-poller-0) [INFO - org.apache.flume.node.Application.startAllComponents(Application.java:173)] Starting Sink hdfs-sink
2020-06-21 10:12:08,309 (conf-file-poller-0) [INFO - org.apache.flume.node.Application.startAllComponents(Application.java:184)] Starting Source webserver-log-source
2020-06-21 10:12:08,311 (lifecycleSupervisor-1-1) [INFO - org.apache.flume.instrumentation.MonitoredCounterGroup.register(MonitoredCounterGroup.java:89)] Monitored counter group for type: SINK, name: hdfs-sink, registered successfully.
2020-06-21 10:12:08,311 (lifecycleSupervisor-1-1) [INFO - org.apache.flume.instrumentation.MonitoredCounterGroup.start(MonitoredCounterGroup.java:73)] Component type: SINK, name: hdfs-sink started
2020-06-21 10:12:08,312 (lifecycleSupervisor-1-0) [INFO - org.apache.flume.source.SpooledDirectorySource.start(SpooledDirectorySource.java:66)] SpooledDirectorySource source starting with directory: /flume/weblogs_spooldir
```

And the data is injected into HDFS in its raw format

## 6. PROCESSING

The raw Data ingested into HDFS is cleaned, transformed, and aggregated into data sets that can be further used for analysis using Pig into HBASE

The ingested data files in HDFS are

```
[training@localhost flume]$ hadoop fs -ls /2080548G
Found 5 items
-rw-r--r-- 1 training supergroup 526581 2020-06-21 10:16 /2080548G/FlumeData.1592748984826
-rw-r--r-- 1 training supergroup 526713 2020-06-21 10:16 /2080548G/FlumeData.1592748984827
-rw-r--r-- 1 training supergroup 526588 2020-06-21 10:16 /2080548G/FlumeData.1592748984828
-rw-r--r-- 1 training supergroup 526580 2020-06-21 10:16 /2080548G/FlumeData.1592748984829
-rw-r--r-- 1 training supergroup 264327 2020-06-21 10:17 /2080548G/FlumeData.1592748984830

[training@localhost flume]$ hadoop fs -cat /2080548G/FlumeData.1592748984826 | tail -1
7,241,237,227 - - [18/May/2015:05:05:51 +0000] "GET /blog/static/about.html HTTP/1.0" 200 11474 "http://www.semicomplete.com/about"
"Mozilla/5.0 (compatible; archive.org bot +http://www.archive.org/details/archive.org bot)"
```

The screen capture above shows the raw data format of the server log.

For demonstration purpose, I have used a small part of ingested data as sample.txt to explain the script. The Script is named 2080548G.pig. A component called piggybank.jar to handle combined log is used in the pig script.

```

REGISTER '/usr/lib/pig/piggybank.jar';
logs = LOAD '/home/training/mdeksin/meena/sample.txt' USING org.apache.pig.piggybank.storage.apache.log.CombinedLogLoader() AS (addr:
chararray, logname: chararray, user: chararray, time: chararray, method: chararray, uri: chararray, proto: chararray, status: int, byt
es: int, referer: chararray, userAgent: chararray);

-- Group by ipaddress of user
refers = GROUP logs BY addr;

```

The sample line shown above can be used to understand how data types are assigned in the script. Char array type chararray is used to store ipaddr, time, http method, URI, referral and int types are used to store HTTP status, bytes transferred.

The data is then GROUP by, say ipaddr -> GROUP logs by addr

The result will be a schema of two columns. Basically, a tuple with two fields. One integer and one bag. One will be the ipaddr and the other will be bag containing group of tuples containing the records with respective ipaddr

```

130.227.120.134,{(130.227.120.134,-,-,20/May/2015:20:05:36 +0000,GET,/favicon.ico,HTTP/1.1,200,3638,-,Mozilla/5.0 (X11; Linux x86_64; rv:26.0) Gecko/20100101 Firefox/26.0),(130.227.120.134,-,-,20/May/2015:20:05:03 +0000,GET,/projects/xdotool/xdotool.xhtml,HTTP/1.1,200,50112,http://www.google.com/url?sa=t&rct=j&q=&esrc=s&source=web&cd=1&ved=0CCMQFjAA&url=http%3A%2F%2Fwww.semicomplete.com%2Fprojects%2Fxdotool%2Fxdotool.xhtml&ei=7XUCU826KPGv4QT07YDwAg&usq=AFQjCNFwZFAI0RQdN_N0kFH-oj8cLsJRNQ&bvm=bv.61535280,d.bGE,Mozilla/5.0 (11; Linux x86_64; rv:26.0) Gecko/20100101 Firefox/26.0))}
195.194.187.106,{(195.194.187.106,-,-,20/May/2015:21:05:22 +0000,GET,/blog/articles/week-of-unix-tools/day-5-xargs.html,HTTP/1.1,200,12571,https://www.google.co.uk/,Mozilla/5.0 (Macintosh; Intel Mac OS X 10_9_1) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/32.0.700.107 Safari/537.36)}
38.99.236.50,(3)
66.249.73.135,(8)
63.140.98.80,(8)
92.115.179.247,(6)
108.28.155.98,(6)
91.151.182.109,(6)
46.105.14.53,(4)
66.249.73.185,(3)
130.227.120.134,(2)
5.10.83.53,(2)
training@localhost:~$

```

In the above screenshot, we can see the tuple for ipaddr = 130.227.120.134

FLATTEN will unnest the tuple and count the tuples inside the bags

So, for each ipaddr, the no. of tuples will be counted, which in turn will give the no. of clicks from the ipaddr.

For (130.227.120.134, 2) shows there are 2 clicks which generated http methods from 130.227.120.134.

This type of data meaningful can be loaded into HBASE for further analysis.

## 7. ORCHESTRATION

Oozie and zookeeper are used for scheduling and co-ordinating with Pig and Hbase.

## 8. ANALYSIS

Once into HBASE, further the data is further normalized and used for Machine learning using Apache Mahout. The machine learning algorithms K-mode and K-mean help to process categorical and normalized data for clustering the gamers into optimal segments.

Also, various Descriptive analysis and visualization tools to monitor will help to develop better insights using data.



## 9. RESEARCH TOOL

### a. Logstash (Ingestion Layer tool)

Logstash is a tool for managing events and logs. It is used to collect real time logs, parse them and store them for later use. The minimal Logstash installation has one Logstash instance and one Elasticsearch instance, which are directly connected. Logstash uses an input plugin to ingest data and an Elasticsearch output plugin to index the data in Elasticsearch, following the Logstash processing pipeline. Logstash is used to gather logging messages, convert them into json documents and store into Elasticsearch cluster

Comparing Logstash and Flume

| Logstash  | Flume   |
|---|---|
| Ingests and Transforms  | Ingests   |
| Dynamically prepare data regardless of complexity and format (all shape, sizes and sources) | Most suited to textual log data. Can also be images. Hard to manage multiple connections. |
| Parse, and transform data on the fly. Derive Structure from unstructured data               | Minimal Reg Exp parsing to include and exclude events                                     |
| Logstash has a pluggable framework /easy custom plugin generator                            | Custom flume component possible   |
| Elasticsearch is the default output   | Elasticsearch can be configured as output   |
| At least once using filebeat  | At least once using transactions  |
| Flexible and interoperable  | Best integration with HDFS  |

The logs are not of complex data types like json and Flume uses a simple extensible data model that allows for online analytic applications and integrates best with HDFS. Through flume-interceptor-analytics it is possible to apply real-time analytics to data flows. Analysing data in-flight reduces response times and allows consumers to view information as it happens.

### b. Airflow (Orchestration Layer)

Air flow is used to programmatically author, schedule, and monitor data pipelines. It is an opensource tool with which DAGs are described how to run a workflow. Python features are used to create workflows. Dynamic pipelines are generated using Airflow.

| Airflow   | Oozie   |
|---|---|
| Parametrizing scripts using Jinja templating engine | Workflows can be parametrized                   |
| Event based Scheduling                              | Time based and input based scheduling           |
| Python script and UI to support                     | JAVA and XML                                    |
| Capable of creating extremely complex workflows     | Hard to build complex workflows                 |
| Compatible to HDFS, HIVE, MYSQL, Postgres           | Native connections to HDFS, HIVE and PIG, Sqoop |

Oozie is simple to use with pig and since the developer has better knowledge of java/xml oozie is chosen for the solution

## 10. Video Walkthrough

The link to my video is stored in the following Google drive.

[https://drive.google.com/drive/folders/1UldpwReCedwKoKQt5LvFI\\_yUBXR1f2LO?usp=sharing](https://drive.google.com/drive/folders/1UldpwReCedwKoKQt5LvFI_yUBXR1f2LO?usp=sharing)

## 11. APPENDIX

Practical Hive: A Guide to Hadoop's Data Warehouse System, Scott Shaw etnl..

Using Flume, Hari Shreedharan

[http://fileformats.archiveteam.org/wiki/Combined\\_Log\\_Format](http://fileformats.archiveteam.org/wiki/Combined_Log_Format)

[http://hadooptutorial.info/wp-content/uploads/2014/11/combined\\_access\\_log.txt](http://hadooptutorial.info/wp-content/uploads/2014/11/combined_access_log.txt)

<https://airflow.apache.org/>

<https://www.elastic.co/logstash>