

Polyglot Parsing for One Thousand and One Languages (And Then Some)

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Introduction

• Goal

- A parser for 1000+ languages
- Train a multilingual parser for high-resource languages
- Use the parser to parser low-resource languages

• Pivot features

- Multilingual word embeddings
- Language embeddings

• Resources

- Treebanks for 27 languages from Universal Dependencies
- Pre-trained cross-lingual word embeddings for the 27 languages
- A parallel corpus of Bible translations for 1293 languages

• Evaluation

- Train the parser on the high-resource languages
- Test the parser on a sample of low-resource languages
- Generalize the results to all low-resource languages

Methods

• Multilingual word embeddings

- Multilingual embeddings for 27 high resource languages [4]
- Pairwise word alignments of (168×1480) Bible translations [2]
- Multi-source projection through word alignments (mean vector of all aligned tokens) for the remaining 1266 low-resource languages

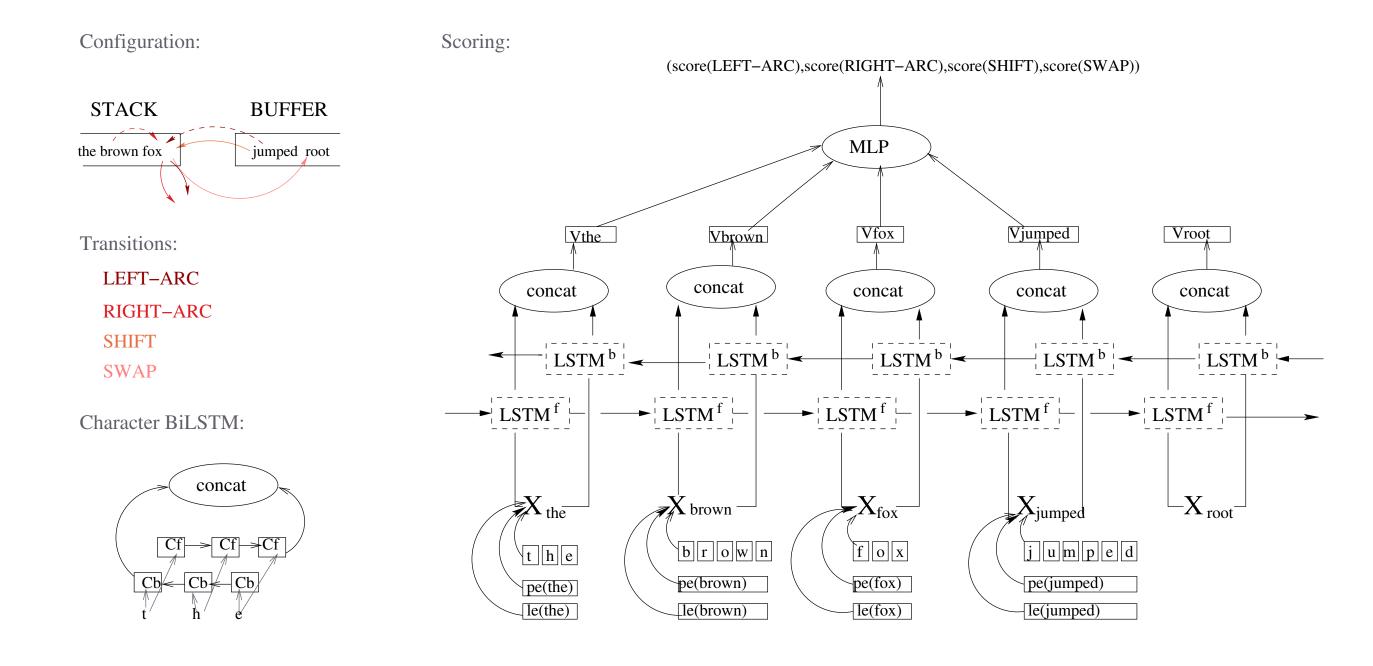
• Language embeddings

Two sets of languages embeddings aimed at capturing the syntactic information about languages:

- (i) Language embeddings based on language models
 - A language model (LM) with a single LSTM is trained with fixed word embeddings
 - Prediction is conditioned on 100-dim language embedding and the embedding of the previous word
 - Cosine distance is used as the loss function
- (ii) Language embeddings based on projected dependencies (SVD)
 - Bibles of high resource languages are parsed using [3]
 - Dependency link statistics are projected to low resource languages using word alignments
 - Maximum spanning tree decoding for low-resource languages
 - A matrix of head-initial/final ratio for each (dep. label, head/depd. POS) tuple covering all languages is created
 - The dimensionality is reduced to 100 using Singular Value Decomposition (SVD)

• Multilingual parsing

- UUParser [1]: a transition-based dependency parser



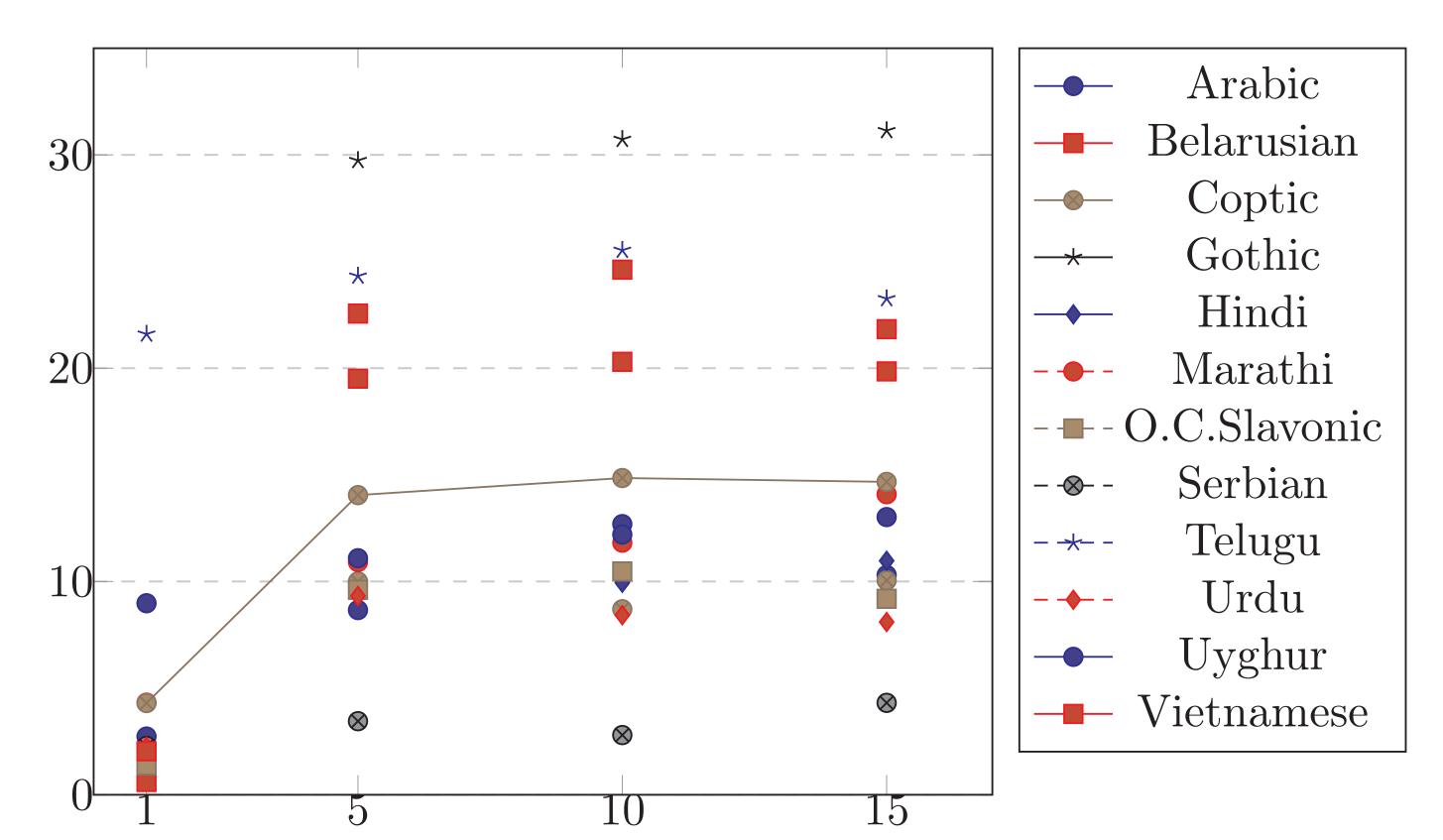
Preliminary experiments

• Two disjoint subsets from 1293 languages

- 18 training languages have both a UD treebank and pre-trained word embeddings
- 12 test languages have both a UD treebank and projected word embeddings
- All languages have LM-based language embeddings

| Training | | | Test | |
|-----------|------------|-----------|------------|------------|
| Afrikaans | Finnish | Russian | Arabic | OCSlavonic |
| Bulgarian | Hungarian | Slovenian | Belarusian | Serbian |
| Catalan | Indonesian | Spanish | Coptic | Telugu |
| Danish | Italian | Swedish | Gothic | Urdu |
| English | Polish | Turkish | Hindi | Uyghur |
| Estonian | Portuguese | Ukrainian | Marathi | Vietnamese |

• Idea: as long as test languages are not used for training, the results can be generalized to all unseen languages



Y-axis: LAS for test languages with training subsets containing, for each test language, the 1, 5, 10 or 15 most similar languages (X-axis). Average = solid line.

• Summary of the results

- The training languages are selected based on the cosine similarities with the test languages
- Epochs: 100, number of sentences per training language: 100
- The parsing scores increase as more training languages are added
- LAS for the training languages range from 27.6 for Turkish to 79.9 for Portuguese with an average of 65.0
- The best test language score (Gothic) exceeds the worst training language score (Turkish)

• Future challenges

- Explain the large variance across languages
- Examine the quality of word and language embeddings
- Measure the similarity of training and test languages
- Experiment with different parsing architectures

References

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