

Getting Started With Rails Testing

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January 15, 2013

About Me

- Original background in robotics and medical device software
- Introduced to TDD and XP in 2004
- Senior Developer at Cyrus Innovation
 - Web consulting company specializing in Agile and Extreme Programming (XP) practices
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Agenda

- Test Driven Development Basics
- Red-Green-Refactor loop
- Overview of Rails test environment
 - What are the different types of tests
 - What tools are available
- Write and run a few simple tests

Why Test?



Kent Beck on Test Driven Development

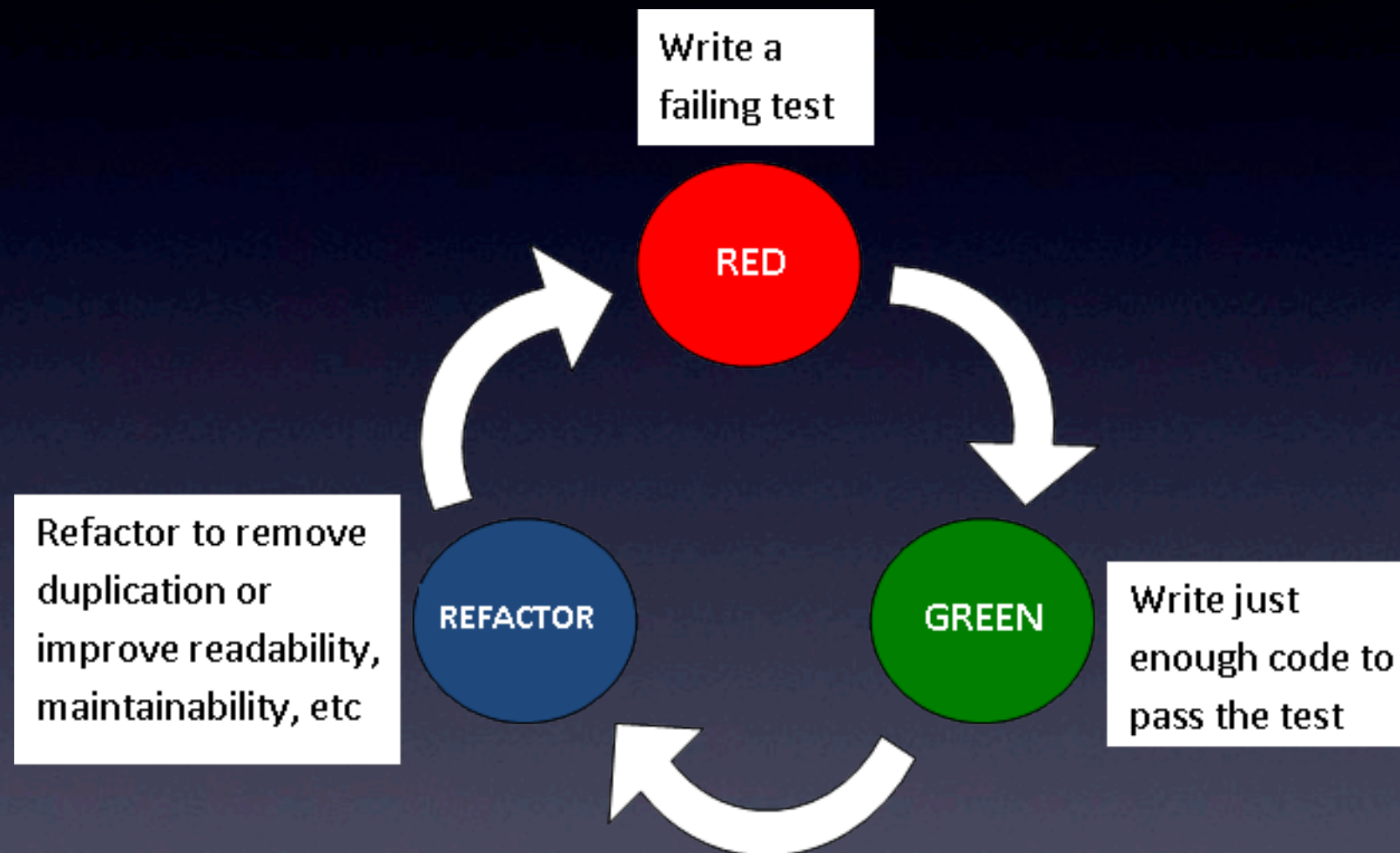
-“Test-driven development is a way of managing fear during programming.”

TDD Workflow

- Write a test that captures a desired behavior
 - Test fails, because not implemented yet
- Write the *smallest amount* of code to make the test pass.
 - Run the test. It passes
- Refactor to remove duplication, improve readability, modularize, etc.
 - Run the test, it better still pass.

Test Driven Development (TDD)

- Red-Green-Refactor cycle



- Repeat this cycle over and over in small increments

Rails Test Types

- Unit Tests
 - Used to test *models*
- Functional Tests
 - Used to test *controllers*
 - Also allows for *view* testing by looking for key HTML elements
- Integration Tests
 - Tests the *interactions* between different controllers and application *workflow*.

Anatomy of a Test

- Arrange-Act-Assert Pattern
 - Arrange
 - ▶ Set up any pre-conditions and data
 - Act
 - ▶ Run the code under test
 - Assert
 - ▶ Verify that the code did what you expected
- Keep tests simple
 - One “logical assertion” per test
 - ▶ Multiple asserts OK, but should be related

Testing Frameworks

- Test-Unit
 - TDD style framework, built into Rails
- RSpec
 - BDD style testing framework
 - More expressive syntax than Test-Unit
- MiniTest
 - Lightweight, supports Test-Unit and RSpec style
 - Built in to Ruby 1.9
- Capybara
 - Integration testing framework, simulates browser actions
- FactoryGirl
 - Create data for tests

Find the tools that work for *you*

Expense Tracker

- Sample code to show TDD workflow
 - Using branches and tags in git to simulate TDD cycle and Red-Green-Refactor
 - Developer workflow is the focus (not the app)
- Not using scaffolding generator
 - Add code as you need it
- Repository available at
https://github.com/mdenomy/expense_tracker
 - After cloning, do “git branch -a” to see all branches
 - See Readme.md for description of branches

Resources

- Michael Hartl's Rails Tutorial
 - Teaches Rails in TDD fashion
 - Great version control practices with git
 - <http://ruby.railstutorial.org/>
- Rails Guides
 - <http://guides.rubyonrails.org/testing.html>
- Rails Test Prescriptions - Noel Rappin
 - <http://pragprog.com/book/nrtest/rails-test-prescriptions>
- Test Driven Development - Kent Beck
 - Addison-Wesley 2003

Summary

- Work in small steps
- Red-Green-Refactor
 - Don't mix the steps
 - Version control is your friend
- Find the tools that work for you
 - And use them
- Avoid using the scaffolding
 - OK for prototyping

You *will* struggle to start, but stick with it

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