Srinivas Koushik Kondubhatla

Linkedin: https://www.linkedin.com/in/srinivaskoushik4/

Github: https://github.com/koushik4

EDUCATION

University Of Florida

Gainesville, US

Aug 2021 - May 2023

Mobile: +13522839364

Email: srinivas.koushik4@gmail.com

Master's in Computer Science; GPA: 3.77

Courses: Advance Data Structure, Distributed Operting System, Database System Implementation.

Tanjore,India
Aug 2017 - May 2021

SASTRA University

bacherlor of Technology in Information Technology; GPA: 8.11

Courses: Data Structures, Analysis of Algorithm, Computer Networks.

SKILLS SUMMARY

• Languages: Java, Python, C, Cpp, SQL

Tools: Django,Flask,GatlingFrameworks: github,mecurial

EXPERIENCE

Meta Platfom Inc California, USA

SDE Intern May 2022 - Aug 2022

• Implemented thumbnail as an image preview for video push notification, increasing Facebook's Monthly Active Users by 37.39k in 32 days

- Extended Retraction Framework functionality to retract push notifications when Facebook content is archived or deleted
- Developed memories notifications for Joined Facebook, Moved, and Travel
- Added new memories notification based on location to improve user engagement and increase Facebook's Monthly Active Users
- Collaborated with Content Design Team to restart memories email notifications to test its impact on user participation

NortonLifeLock Ltd

SDE Intern

Chennai,India

Jan 2021 - Jul 2021

• Migrated load testing tool from LoadRunner Controller to Gatling

- Created scripts to perform CRUD operations through continuous SOAP and REST API calls
- Remodelled load testing framework to fetch detailed results based on API and its use cases
- Automated tabulation of load testing results to eliminate manual errors and efforts
- Technologies used: Gatling, Scala, Splunk

Projects

Twitter Clone using Actor Model

Backend Engineer

Sept 2022 - Dec 2022

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- Developed a Twitter-like engine and web user interface with functionalities such as register, subscribe, tweet, retweet, and search queries based on hashtags and profiles.
- Simulated 10,000 active users to test the efficiency of the engine using a client test simulator. Technologies used: Erlang, Cowboy, HTML, CSS.

Peer-Peer file sharing system working similar to Bittorent

Sept 2021 - Dec 2021

Networking Engineer

github

- Developed an effective single user file-based data management system with SQL operations such as Select, Project, Group By, Join and Distinct.
- Implemented a basic query optimizer to improve query processing speed by 15