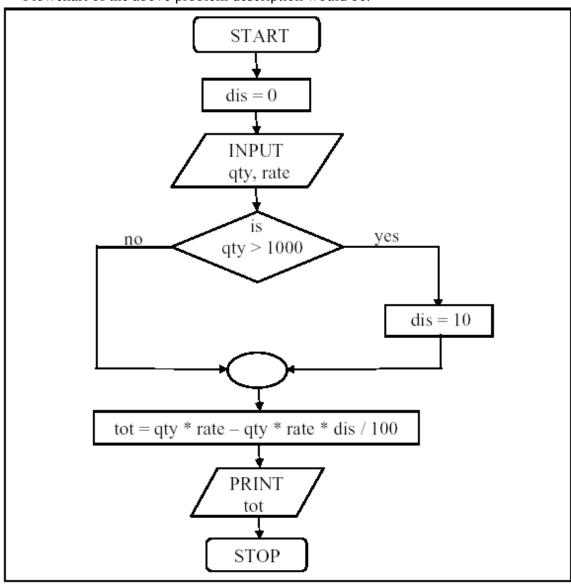
1. While purchasing certain items, a **discount of 10%** is offered if the **quantity purchased is more than 1,000**. If **quantity** and **price per item** are input through the keyboard, write a program to calculate the **total expenses**.

Flowchart of the above problem description would be:



```
qty = 1010

rate = 10 TK

tot = qty*rate - qty*rate*dis/100

= 1010*10 - 1010*10*(10/100)

= 10100 - 1010
```

Solution: ifelse-example-1.c

2. Write a program that takes **an integer value** as **input** and determines whether the number is **even** or **odd**. If the value is even then it outputs "The value is even"; otherwise, it outputs "The value is odd".

Solution: ifelse-example-2.c

3. Compute the **gross salary** of an employee according to the following table:

NOTE: Need to write multiple statements within if else body.

Basic salary	Housing allowance	Medical allowance
Less than 30,000	20%	10%
Greater than or equal to 30,000	25%	15%

Solution: ifelse-example-3.c

4. Write a program that takes three integer values as input from keyboard and shows the **maximum among the three values**. (NOTE: use if statement and relational operators)

Solution: ifelse-example-4.c

5. Write a program that takes three integer values as input from keyboard and shows the **minimum among the three values.** (NOTE: use if statement and relational operators)

Solution: ifelse-example-5.c

6. Write a program that takes a floating-point value as input and detects if it is a positive number, a zero or a negative number. NOTE: use *nested if-else* statements.

Solution: ifelse-example-6.c

7. Write the above program using *else-if ladder*.

Solution: ifelse-example-7.c

8. Write a program that takes numerical mark of a course and displays the corresponding letter grade. NOTE: report appropriate error message if the mark is invalid (not within the range [0, 100])

Solution: ifelse-example-8.c

- 9. Write a program that does the **basic arithmetic operations on two numbers**. First, it asks the user to choose the operation to perform according to the following rule:
  - a. If user inputs +, then the program performs addition operation.
  - b. If user inputs -, then the program performs subtraction operation.
  - c. If user inputs \*, then the program performs multiplication operation.
  - d. If user inputs /, then the program performs division operation.

Secondly, it takes the two numbers an input. Finally, it shows the result of the operation.

Solution: ifelse-example-9.c

- 10. Write a program that takes a year value and checks if it is a leap year or not.
  - Input: Any user given *int* number (year).
  - Output: Print "Leap year" or "Not leap year".
  - Algorithm: A year will be a leap year if it is **divisible** by 4 but not by 100; or it is **divisible** by 400.
  - Note: Use *if* clause and *logical operators* to check for a leap year. Use mod "%" operator to find the remainder. If divisible (year), then the remainder is 0.

Solution: ifelse-example-10.c

11. Find the absolute value of a number entered through the keyboard. That is if the number entered is negative, the corresponding positive number will be displayed. If the number is positive, it should be displayed as it is.

Solution: ifelse-example-11.c

12. Write a program to check whether a triangle is valid or not. The three angles of the triangle are entered through the keyboard. A triangle is valid if the sum of all the three angles is equal to 180 degrees.

Solution: ifelse-example-12.c

13. Given the lengths of the three sides of a triangle, determine if the triangle is a right triangle or not. (HINT: use Pythagorean equation  $c^2 = a^2 + b^2$ )

Solution: ifelse-example-13.c