

Skill	Descripción	Primera aparición	Tipo	Skill
Auto	Skill automatically activates when the event specified by the skill occurs during the game.	BT1	Auto	Non-Keyword skill
Activate:Main	Are skills that a player can activate by paying the skill cost and fulfilling its conditions when granted a free timing.	BT1	Activate:Main	Non-Keyword skill
Activate:Battle	Are skills that a player can activate by paying the skill cost and fulfilling its conditions when granted a free timing.	BT1	Activate:Battle	Non-Keyword skill
Awaken	Skill that players can activate by fulfilling conditions and paying associated costs.	BT1	Activate:Main/Battle	Keyword skill
Awaken:Surge	Skill that players can activate by fulfilling conditions and paying associated costs.	EX09	Activate:Main/Battle	Keyword skill
Wish	Skill that can be activated by meeting conditions and paying costs.	BT5	Activate:Main/Battle	Keyword skill
Permanent	Permanent are skills that constantly have some kind of effect on gameplay while they are active.	BT1	Permanent	
Counter:Attack	Counter:Attack skills enter pending when the opponent declares an attack or when the opponent activates or resolves a skill that has descriptions such as “Attack” or “When attacking.”	BT1	Activate	Keyword skill
Counter:Battle Card Attack	Counter:Battle Card Attack skills enter pending when the opponent attacks with a Battle Card, or when an opponent’s skill that reads “attack with a Battle Card” activates.	BT2	Activate	Keyword skill
Counter:Counter	Counter:Counter skills enter pending when the opponent activates of a [Counter] skill.	BT1	Activate	Keyword skill
Counter:Play	Counter:Play skills enter pending when the opponent pays the energy cost and declares to play a card, when the opponent activates a skill that has descriptions such as “Play” or “When played,” or after the opponent resolves an effect that has descriptions such as “Play” or “When played.”	BT1	Activate	Keyword skill
Field	Place and activate this card in the Battle Area. It remains in the Battle Area until you activate another Field. When you do, place this card in the Drop Area	BT1	Activate:Main	Keyword skill
Aegis Blue/Yellow	If it's your opponent's turn, you can activate this during the Defense Step by placing cards in your hand in your Drop Area that match all colors specified by Aegis: Choose up to 2 of your energy and switch them to Active Mode	EX05	Activate:Battle	Keyword skill
Alliance Red/Green	When this card attacks, you may activate this skill by choosing 1 or more red or green Battle Cards in your Battle Area and switching them to Rest Mode. This card gains power equal to the total power of the cards switched to Rest Mode by this skill for the duration of the battle	EX04	Auto	Keyword skill
Arrival X-Color/Y-Color	Play this card from your hand when you have x-color and y-color cards in your Combo Area	EX04	Activate:Battle	Keyword skill
Barrier	This card can't be chosen by the skills of your opponent's cards	BT3	Permanent	Keyword skill
Blocker	When one of your other cards is attacked, you may switch this card to Rest Mode and change the target of the attack to this card	BT1	Auto	Keyword skill
Bond	This skill takes effect when you have X or more of the specified Battle Cards in play	BT4		Keyword skill
Burst	You must place the top X cards of your deck in your Drop Area to activate this skill	BT5		Keyword skill
Critical	When this card inflicts damage to your opponent's life, they place that many cards in their Drop Area instead of their hand	BT1	Permanent	Keyword skill
Dark over realm	If you have at least X black cards in your Drop Area, you can play this card by sending all cards in your Drop Area to your Warp. Over Realm and Dark Over Realm can only be activated once per turn	BT4	Activate:Main	Keyword skill
Deflect	This card isn't affected by Counter:Play skills	BT4	Permanent	Keyword skill
Double Strike	This card inflicts 2 damage instead of 1 when attacking	BT1	Permanent	Keyword skill
Dragon Ball	You can include as many copies of cards with Dragon Ball in your deck as you like, as long as the total number doesn't exceed 7	BT5	Permanent	Keyword skill
Dual Attack	Once per turn, when this card attacks, switch this card to Active Mode after the battle	BT1	Auto	Keyword skill
Energy-Exhaust	If this card is placed in an Energy Area from any area, it must be placed there in Rest Mode.	EX04	Permanent	Keyword skill
Evolve	Play this card on top of the specified card	BT1	Activate:Main	Keyword skill
EX-Evolve	Play this card on top of the specified card	BT3	Activate:Main	Keyword skill
Heroic	When you play another <<Heroic>> Battle Card or activate a <<Heroic>> Extra Card's skill, draw 1 card, then negate this skill for the duration of the turn.	BT8	Auto	Keyword skill
Indestructible	This card cannot be KO-ed by your opponent's card's skill or battle and does not leave the Battle Area	BT2	Permanent	Keyword skill
Invoker	When paying the energy cost for a Red/Blue multicolor Extra Card, you can switch 1 Red/Blue multicolor energy to Rest Mode instead.	BT9	Permanent	Keyword skill
Offering	When you play this card, your opponent may choose 1 card from their life and place it in their Drop Area. If they don't, draw 2 cards.	BT8	Auto	Keyword skill
Once per turn	Keyword that specifies an [Auto] or [Activate] skill can only be activated once during a turn.	BT1		Keyword
Over Realm	If you have at least X cards in your Drop Area, you can play this card by sending all cards in your Drop Area to your Warp. At the end of that turn, send this card from the Battle Area to your Warp. Over Realm can only be activated once per turn	EX02	Activate:Main	Keyword skill
Overlord	Place 1 of your Battle Cards with the Servant skill at the bottom of your deck: Draw 1 card.	BT11	Activate:Main	Keyword skill
Quadruple Strike	This card inflicts 4 damage instead of 1 when attacking	BT1	Permanent	Keyword skill
Rejuvenate	Place 1 card under this card in it's owner's Drop Area and pay the skill cost: Place the top card of your deck in your life.	BT12	Activate:Main	Keyword skill
Revenge	When this card is attacked, KO the attacking card after the battle	BT1	Auto	Keyword skill
Revive Blue/Green	Place cards in your hand in your Drop Area that match all colors specified by Revive: When this card is KO'd, play this card and negate this skill for the duration of the turn.	BT8	Auto	Keyword skill
Servant	This card gets +10000 power and can't be switched to Active Mode during your Charge Phase	BT11	Permanent	Keyword skill
Sparkling	This skill takes effect when you have X or more of the specified Battle Cards in play	BT5		Keyword skill
Successor	Choose any number of your mono-green, mono-yellow, or Green/Yellow multicolor Battle Cards whose energy costs add up to the energy cost of this card, place them in their owners' Drop Areas, then play this card from your hand.	BT9	Activate:Main	Keyword skill
Super combo	You can only include up to 4 cards with Super Combo in your deck	BT2	Permanent	Keyword skill
Swap	Play the specified card from your hand, then return this card to your hand	BT4	Activate:Main	Keyword skill
Triple Attack	Twice per turn, when this card attacks, switch this card to Active Mode after the battle	BT2	Auto	Keyword skill
Triple Strike	This card inflicts 3 damage instead of 1 when attacking	BT1	Permanent	Keyword skill
Ultimate	You can only include 1 copy of a card with Ultimate in your deck	BT2	Permanent	Keyword skill
Union-Absorb	Place 1 <Character> from your hand under this card	BT2	Activate:Main	Keyword skill
Union-Fusion	Place 1 each of the specified card with the same power from your hand into your Drop Area and play this card	BT2	Activate:Main	Keyword skill
Union-Potara	Place this card in Active Mode on top of the 2 specified cards stacked together	BT2	Activate:Main	Keyword skill
Unique	Only 1 copy of this card can be played in your Battle Area.	EX11	Permanent	Keyword skill
Victory Strike	When you deal life damage by attacking with this card, you win the game	TB1	Permanent	Keyword skill
Villainous	When you play another <<Villainous>> Battle Card or activate a <<Villainous>> Extra Card's skill, your opponent chooses 1 card in their hand and places it in their Drop Area, then negate this skill for the duration of the turn.	BT8	Auto	Keyword skill
Warrior of Universe 7	Treat <<Universe 7>> in all areas as if they had no specified cost	TB1	Permanent	Keyword skill
Wormhole	You can activate Over Realm and Dark Over Realm up to a total 2 times a turn	BT4	Permanent	Keyword skill
Xeno-Evolve	Play this card in Active Mode by sending the specified card from your Battle Area to your Warp	BT3	Activate:Main	Keyword skill