Care and Feeding of Your New Junior Dev

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Consultant





-HM-B-

Care and Feeding of Your New Junior Dev

Why grow junior devs?

Why grow junior devs?

Why grow devs at all?

Be seen as a place where you can grow

- Be seen as a place where you can grow
- Can't always hire the "best" people technically

- Be seen as a place where you can grow
- Can't always hire the "best" people technically
- Cheaper than suffering turnover

• Was someone there for you?

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- Make your job easier

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- Create the culture you want

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"desirable qualities for certain forms of employment that do not depend on acquired knowledge: they include common sense, the ability to deal with people, and a positive flexible attitude"

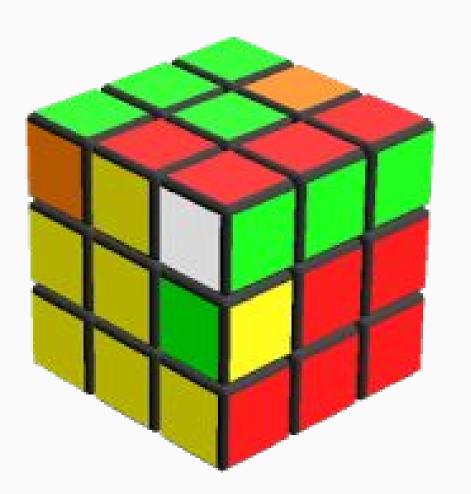
"desirable qualities for certain forms of employment that do not depend on acquired knowledge: they include common sense, the ability to deal with people, and a positive flexible attitude"

• Don't feel bad if you (feel) you aren't "good" at soft-skills

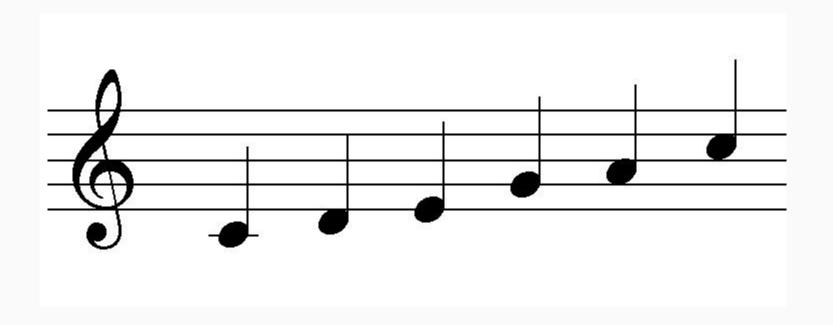
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- Don't feel bad if you (feel) you aren't "good" at soft-skills
- Soft-skills ARE something you can learn, and practice
- Other people are also working on soft-skills

Obvious things aren't obvious







MAYBELLINE

It's a bird, it's a plane... it's experience

• It's not obvious, it's experience

It's a bird, it's a plane... it's experience

- It's not obvious, it's experience
- Don't take your experience for granted

It's a bird, it's a plane... it's experience

- It's not obvious, it's experience
- Don't take your experience for granted
- Pass it on!

• College

College (2 year, 4 year, Master's)

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- Boot camp

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- Boot camp
- Self-taught

- College (2 year, 4 year, Master's)
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- Self-taught
- Career-switch

Communication

• Developer

- Developer
- Analyst

- Developer
- Analyst
- Tester

- Developer
- Analyst
- Tester
- Team Lead

- Developer
- Analyst
- Tester
- Team Lead
- Project Management

- Developer
- Analyst
- Tester
- Team Lead
- Project Management
- DevOps

- Developer
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- Mentor

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- DevOps
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- Client

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- Front-end developer
- Back-end developer
- Ul developer
- Reports Analyst
- Back-end automation load tester
- Cross-site SQL injector
- Meme king
- PHP

• Things are going to move slowly

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Project

- Things are going to move slowly
- Things are going to move slowly

Project

- Things are going to move slowly
- Things are going to move slowly

- Project
- Company

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- Things are going to move slowly
- Things are going to move slowly

- Project
- Company
- Industry

the person learning should be the person driving

- Oh yeah, that's where we had to hack _____ ...
- Yeah, this part isn't documented very well. What's going on is...
- Ok, so despite that comment, here's what this method actually does...
- So this has has changed since then...



• Running the build process

- Running the build process
- Interacting with the repository

- Running the build process
- Interacting with the repository
- Starting up the debugger

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- Starting up the debugger
- Bouncing the server

- Running the build process
- Interacting with the repository
- Starting up the debugger
- Bouncing the server
- Running the test suite

• Pick the right opportunities

- Pick the right opportunities
- Third-person learning

- Pick the right opportunities
- Third-person learning
- Ask questions!

Where does experience come from?

Time = Experience

Time = Experience

Time + Repetition = Experience

Time = Experience

Time + Repetition = Experience

Time + ____ = Experience

Time + Feedback = Experience

Time + Feedback = Experience

Time + Feedback + = Experience

Feedback builds Experience

Positive feedback...

Positive feedback...

...the other kind

Positive feedback...

...the other kind

Negative?

Positive feedback

...the other kind

Negative?

"Constructive"?

Positive feedback

...the other kind

Negative?

"Constructive"?

"Growth"?

Useful feedback...

Useful feedback...

...the other kind

Useful feedback...

...the other kind

Experience

Useful feedback...

...the other kind

- Experience
- Growth!

Useful feedback...

- Experience
- Growth!

...the other kind

• Repetition

Useful feedback...

- Experience
- Growth!

...the other kind

- Repetition
- Stagnation

"Great work"

"That's not the right approach"

S M R

Specific

M

A

R

T

Specific Meaningful

A

R

T

Specific Meaningful Actionable R

Specific Meaningful Actionable Relevant

Specific Meaningful Actionable Relevant Timely

"Great work"

"Great work on that test script"

"Great work on that test script.

"Great work on that test script. You covered some less obvious corner cases

"Great work on that test script. You covered some less obvious corner cases and I can see you thought about how this fits into our automated test suite."

"That's not the right approach"

"You used the wrong data structure to solve this problem"

"A List of Objects is a bit heavy of an approach when all we need to do here is..."

Specific Meaningful Actionable Relevant Timely

Specific Meaningful Actionable Relevant Timely

ABF - Always Be Feedback...ing

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Inaction is action

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- Checking in only once a week *is* feedback

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- Inaction is action
- Silence is feedback
- Checking in only once a week *is* feedback
- Accepting one word status updates is feedback

• "Well, I guess I'm doing ok..."

- "Well, I guess I'm doing ok..."
- "I'm not really sure about this, but I don't know who to talk to..."

- "Well, I guess I'm doing ok..."
- "I'm not really sure about this, but I don't know who to talk to..."
- They ask for feedback, but receive UNSMART feedback

Distant past non-local space opera cowboys







What are they working on?

- What are they working on?
- Can they explain the problem?

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- What is the proposed solution?

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- Can they explain the problem?
- What is the proposed solution?
- How are they going to test that it worked?

• Get ahead of issues

- Get ahead of issues
- See what issues are developing

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- Address issues at an opportune time

- Get ahead of issues
- See what issues are developing
- Address issues at an opportune time
- Prevent future blockers

Non-technical

• Get out of the office

- Get out of the office
- Don't make someone pay for feedback

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- Don't make someone pay for feedback
- Get them talking

• They will realize everything isn't perfect

- They will realize everything isn't perfect
- Be honest and realistic

- They will realize everything isn't perfect
- Be honest and realistic
- Don't encourage them to be jaded

• Last semester of college

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- Starting first job

- Last semester of college
- Starting first job
- Real world

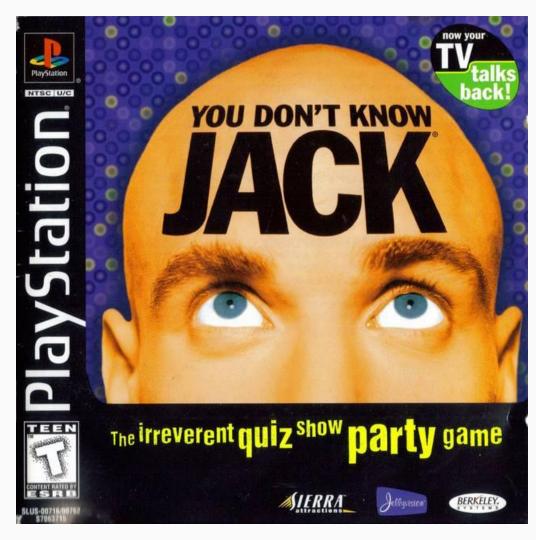
Honestly celebrate successes

- Honestly celebrate successes
- Be honest and realistic in addressing negative concerns

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- Stay involved

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- Be honest and realistic in addressing negative concerns
- Stay involved
- Create culture

Keep Learning



• Culture of learning

- Culture of learning
- Computer Science is not a mature discipline

- Culture of learning
- Computer Science is not a mature discipline
- Work on your weak points

- Culture of learning
- Computer Science is not a mature discipline
- Work on your weak points
- Work on your strengths

• "I know how to drive a car"



• "I know how to drive a car"

- "I know how to drive a car"
- "I know how to walk"



- "I know how to drive a car"
- "I know how to walk"

- "I know how to drive a car"
- "I know how to walk"
- "But seriously, I KNOW how to tie a shoe"

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- Yesterday, I couldn't _____, and now I can
- Last week, I didn't understand _____, and now I do
- Knowing this would've made ____ problem easier, in hindsight

• Even 1-2 hours a week - on average

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- Go to a conference

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- Follow some choice blogs

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- Follow some choice blogs
- Podcasts
- Lunch n Learns
- Community events

• Encourage them to learn

- Encourage them to learn
- Encourage them to grow

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- Encourage them to grow
- Set the example!

Achieving Independence

You have a code review policy -- right?

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- You have a code review policy -- right?
- You have source control -- right?
- Your build process can't be broken, or break things -- right?
- You have build history -- right?
- You have backups -- right?

Go forth and create things!