

Megan Diddie

megan.diddie@gmail.com
(408) 568 1936
www.megandiddie.com
Chicago, IL

Multimedia Designer + Artist

<https://mdiddie.github.io/diddie-design/>

Education

University of Illinois at Urbana-Champaign

Master in Fine Arts, 2012 - 2015

School of the Art Institute of Chicago (SAIC)

Post Baccalaureate Certificate, Department of Painting and Drawing, 2010 - 2011

Santa Clara University

Bachelor in Fine Arts with a minor in Art History, 2004 - 2008

Experience

Tucker Ellis LLP, Administrative Assistant 2018 - 2019

Edited power point presentations, proof read, document organization, and general office management.

Marwen, Teaching Artist, Fall 2018

Taught a course called 'Drawing in Motion' which covered After Effects, Photoshop, and life drawing to middle school students.

DAIS Technology, Motion Graphics Internship + Freelance, 2018

Created motion graphics and edited demo videos explaining new applications.

Riverside Graphics, Print Production Artist, 2015 - 2018

Oversaw digital print department. Other duties - pre-press, bindery, large format printers, ordering paper and supplies, and updating the website. Helped manage and oversee machine maintenance.

Fresh Press Paper Laboratory, Studio Manager, 2013 - 2015

Managed studio space, produced paper, and collaborated with researchers. Other duties - writing and researching grants, training new students on use of studio, and leading a series of workshops teaching paper making to the public.

University of Illinois at Urbana-Champaign,

Instructor of Record, 2013 - 2015

Taught the following courses: life drawing for majors, drawing for non majors, and introduction to painting for non majors.

Skills

- Design
- Illustration
- Teaching
- Motion Graphics
- Public Speaking
- Print Production

Software Adobe - After Effects, Premiere, Photoshop, Indesign, Illustrator, Wacom Tablet, MS Office, HTML, CSS / Certificate American Red Cross CPR

Awards

Student Ace Award (arts, culture, education) 2014 20 North / 88 West.
Received this award for outstanding achievement as the studio manager for Fresh Press in bringing paper making workshops to community arts programs.