Megan Diddie
Visual Communicator

Contact

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Chicago, IL

Portfolio

https://mdiddie.github.io/diddie-design/

Selected Experience

2012-present

Freelance Design and Illustration
- Create, produce, and edit animation and motion graphics using Adobe After Effects, Premiere, and Illustrator
- Generate handdrawn and digital illustrations
- Design graphics for web and print using Indesign, Illustrator, and Visual Studio Code

2019-present

Moth, Retail Ecommerce
- Create video and photography content for Instagram and Shopify using Photoshop and After Effects
- Design and brainstorm concepts for Mailchimp weekly e-mail campaigns

2018

Marwen Art School, Teaching Artist
- Taught After Effects, Photoshop, and drawing to middle school students

2015-2018

Riverside Graphics, Print Production Artist
- Operated Konica Minolta printers, lamination, cutters, large format printers. Edited and proof read files.
- Paper inventory and daily order for production needs
- Pantone color matching

Skills

Skill	Level
After Effects	●●●●○
Illustrator	●●●●○
InDesign	●●●●○
Photoshop	●●●●○
Premiere	●●●○○
Storyboards	●●●●○
HTML/CSS	●●●○○
Javascript	●●○○○
Animation	●●●●○
Video Editing	●●●●○
Visual Studio Code	●●●○○
Problem Solving	●●●●●
Teamwork	●●●●●

Education

2019 - Current
HTML/CSS, and Javascript courses for designers at SuperHi Academy

2015
Master of Fine Arts in Studio Art, University of Illinois at Urbana-Champaign

2011
Post Baccalaureate Certificate in Painting and Drawing, School of the Art Institute of Chicago

2008
Bachelor of Fine Arts in Painting and Art History, Santa Clara University

Awards

DCASE Chicago Grant Recipient, (Department of Cultural Affairs and Special Events), 2019

Completed video piece exploring Chicago's public bathouses and parks. Screened in 2021 at Roots & Culture Contempory Art Center.

Student ACE Award, (arts, culture, and education), 2014

Outstanding achievement as studio manager for Fresh Press, highlighting community paper-making workshops.