Coding Graphics Workshop

Saturday, 13 July 2019

Andi Dinata – CodeClubJr KFC Lippo Cikarang

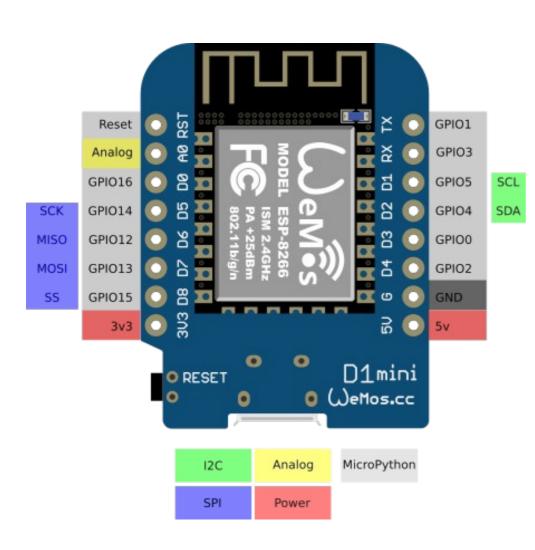
Content

- Led Matrix MAX7219 and ESP8266
- Introduction to 2D Coordinate (X,Y)
- PIXEL
- SHAPE
- DRAW ART
- ANIMATION

House Rules

- 120 minutes is compact
- Question, question, question
- Listen, listen,
- One by one
- Practice, practice, practice
- Quiz at the end

WEMOS D1 Mini



- Microcontroller ESP8266
- 80 or 160 MHz
- 4MB Flash RAM
- 32 Kb RAM
- 9 Digital Pin
- 1 Analog Pin
- 5 and 3.3 Volt
- WIFI
- USB
- Windows/Mac: need driver
- Linux: built-in

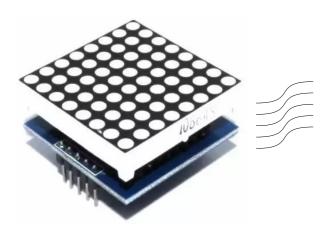
LED MATRIX

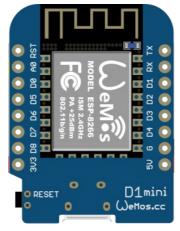


- 64 individual led
- MAX7219 controller
- SPI (=Serial Peripheral Interface) sonnection
- 3.3 Volt

Connections

HARDWARE







LED MATRIX

As object that receive and execute instruction from microcontroller

SOFTWARE

MICROCONTROLLER

Produces instruction to led matrix <u>instantly</u> based on the code input



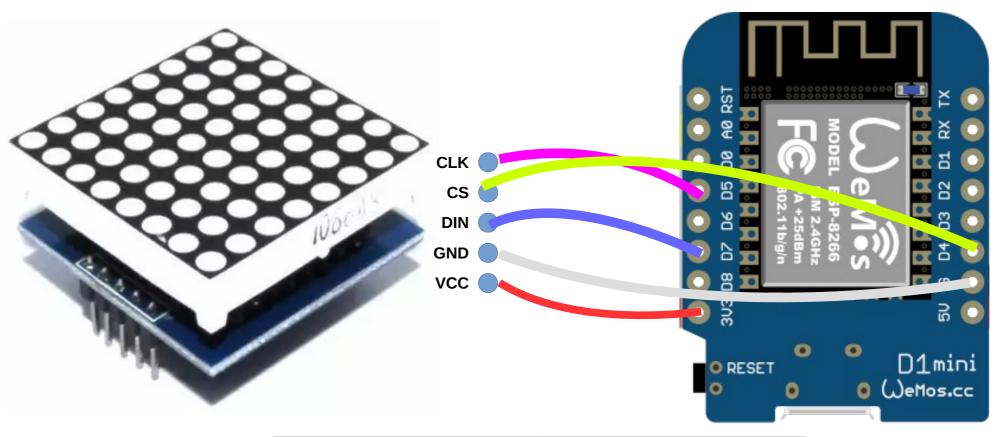
COMPUTER

To send micropython code over USB to microcontroller from and IDE software



Thonny IDE

WIRING - JUMPER CABLE



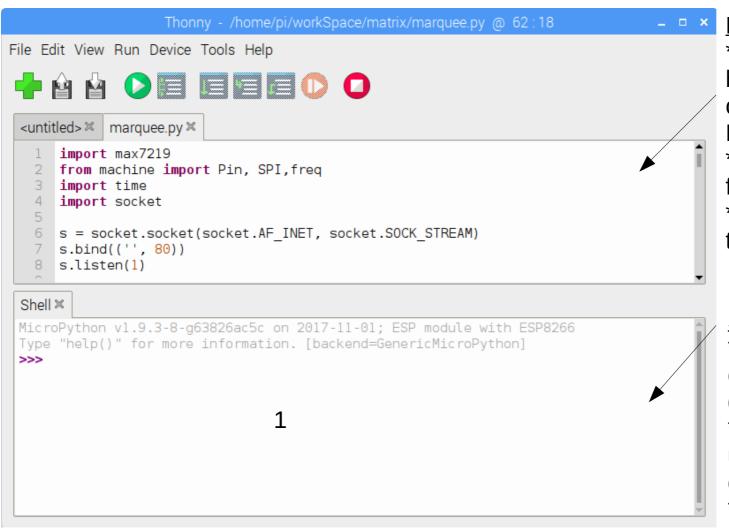
Led Matrix	ESP8266
CLK	D5
CS	D4
DIN	D7
GND	G
VCC	3V3

Thonny IDE

EDITOR

SHELL





EDITOR Area

- * Code written here needs to be sent to microcontroller in order to run the program (F5 Key)
- * Code can be saved as a file in the computer
- * Code lines is numbered for tracking

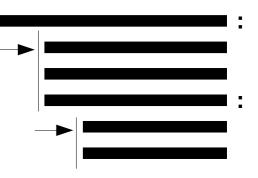
SHELL Area

- * Code written here will be executed by microcontroller, directly
- * Code is not saved. Very useful to test the code / part of the code
- * Prompt >>>

Micropython is language Elements to remember



- 1. The first number is 0 (zero) count 1 to 10 will result 0 1 2 3 4 5 6 7 8 9
- Case sensitive
 Capital and non-capital letters are different. A≠a
- 3. The use of space
- 4. 3 types of data: **integer**, **float**, **string**Integer = whole number, e.g. 1,2,3,100
 float = decimal number e.g. 1.0, 2.5, 100.0
 string = text data, written in " " (double-quote)
- 5. Function ended with () sign
- 6. Code after: sign is written indented



When you forget...don't worry

Quick guide will be deployed, type at SHELL

```
>>> display.iforgot()
Quick Guide
                                                Copy this everytime
Hardware initiation
                                                   EDITOR
--- Copy and paste when writing a program
import max7219
                                                   sign appear.
                                                Paste on the first line
from machine import Pin, SPI, freq
import time
tile=1
freq(16000000)
spi=SPI(1, baudrate=10000000, polarity=0, phase=0)
display=max7219.Matrix8x8(spi, Pin(2), tile)
display.brightness(3)
display.fill(0)
display.show()
---end of hardware initiation---
```

When you forget...don't worry



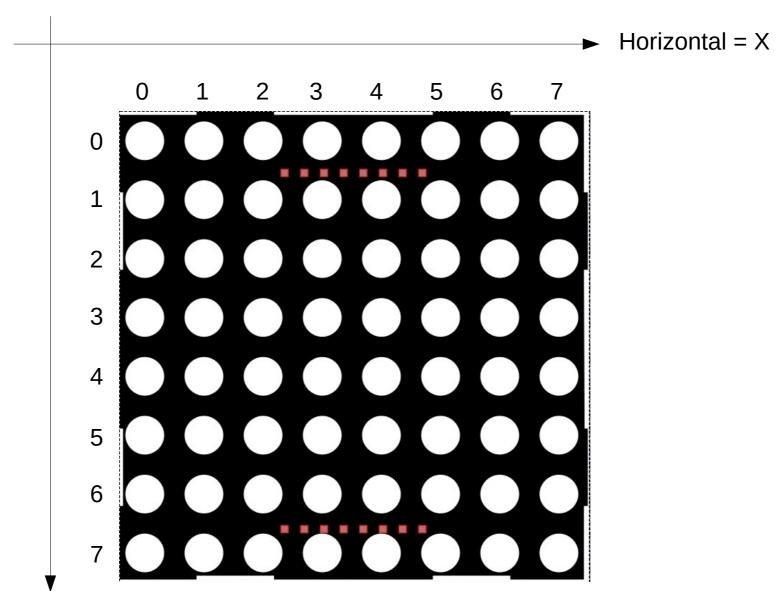
```
display.fill(0)
display.show()
display.pixel(posx,posy,color)
display.text("a letter",posx,posy,color)
display.hline(posx,posy,length,color)
display.vline(posx,posy,length,color)
display.line(posx,posy,posx1,posx2,color)
display.rect(posx,posy,width,length,color)
display.fill_rect(posx,posy,width,length,color)
display.scroll(posx,posy)
display.scroll_left("anything you want to write")
display.scroll_right("anything you want to write")
display.rollup("a letter")
display.rolldown("a letter")
```

When you forget...don't worry



```
copy this empty matrix template and paste
matrix=[
        [0,0,0,0,0,0,0],
        [0,0,0,0,0,0,0],
        [0,0,0,0,0,0,0],
        [0,0,0,0,0,0,0],
        [0,0,0,0,0,0,0],
        [0,0,0,0,0,0,0],
        [0,0,0,0,0,0,0]]
```

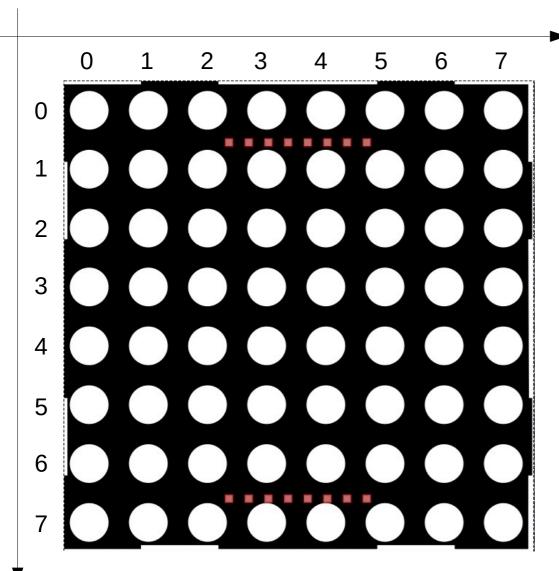
Led Matrix 8x8 = 64 individual led





Fill Color

Fill all led with same color



Color value 1 = Led ON Color value 0 = Led OFF

X

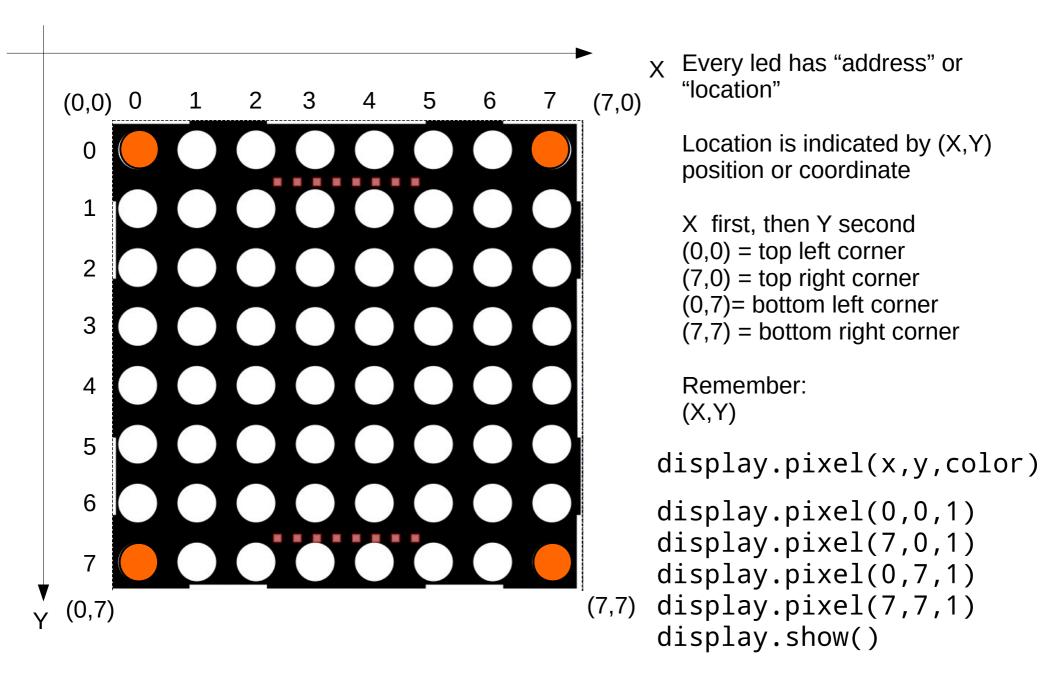
display.fill(1)
display.show()

display.fill(0)
display.show()

display.show() means
"show it on the display
please"



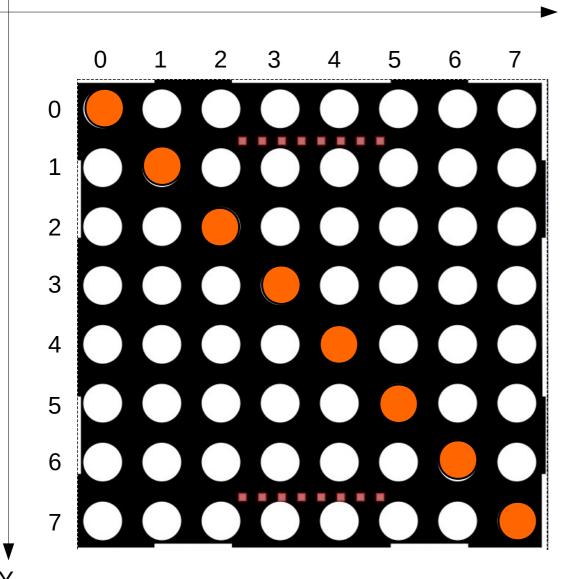
Led Matrix 8x8 – Led Location





Practice #1 – Draw Diagonal Line

Create new file and save as practice01.py



```
display.pixel(0,0,1)
display.pixel(1,1,1)
display.pixel(2,2,1)
display.pixel(3,3,1)
display.pixel(4,4,1)
display.pixel(5,5,1)
display.pixel(6,6,1)
display.pixel(7,7,1)
display.show()
```



Draw Rectangle

display.rect(x,y,w,l,color)

```
6
    0
0
4
5
6
```

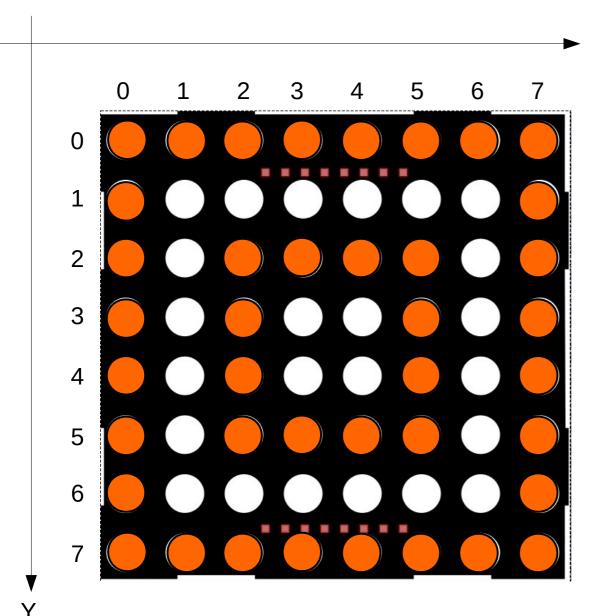
```
x = Position X
y = Position Y
w = width
l = length
color = 1 (ON),
color = 0 (OFF)

display.rect(0,0,6,4,1)
display.show()
```



Practice #2 – Draw Rectangle

Create new file and save as practice02.py



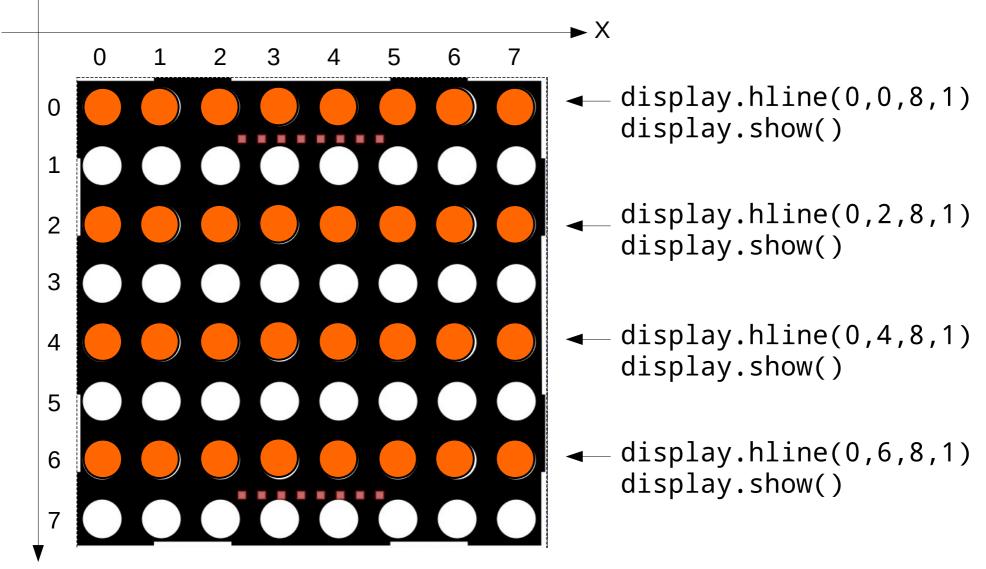
display.rect(0,0,8,8,1)
display.rect(2,2,4,4,1)
display.show()

X



Draw Horizontal Line

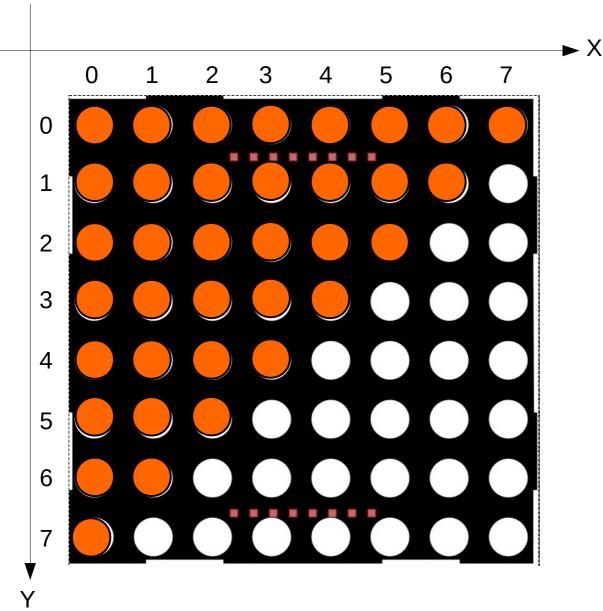
display.hline(x,y,how many pixels,color)





Practice #3 – Horizontal Lines

Create new file and save as practice03.py

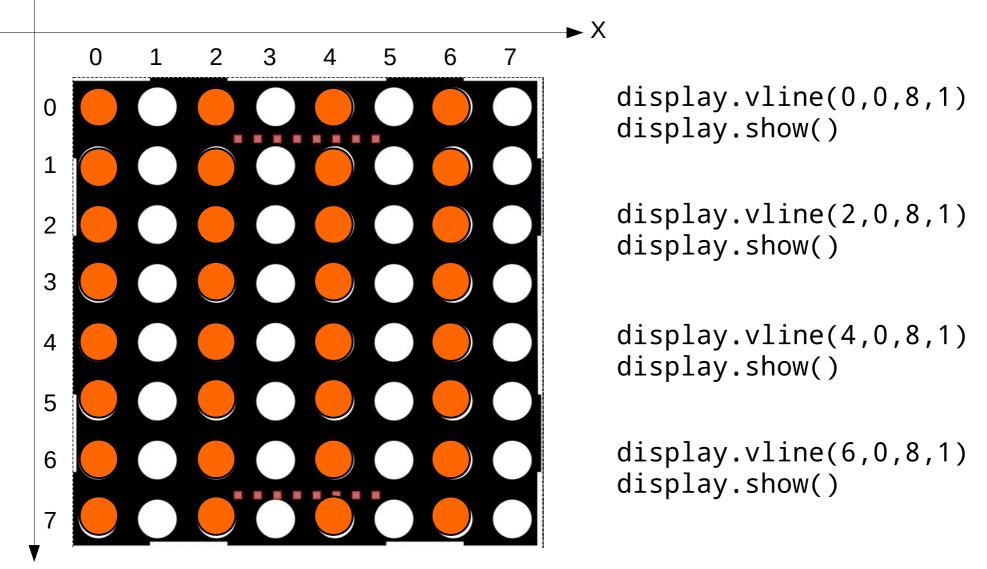


display.hline(0,0,8,1)
display.hline(0,1,7,1)
display.hline(0,2,6,1)
display.hline(0,3,5,1)
display.hline(0,4,4,1)
display.hline(0,5,3,1)
display.hline(0,6,2,1)
display.hline(0,7,1,1)
display.show()



Draw Vertical Line

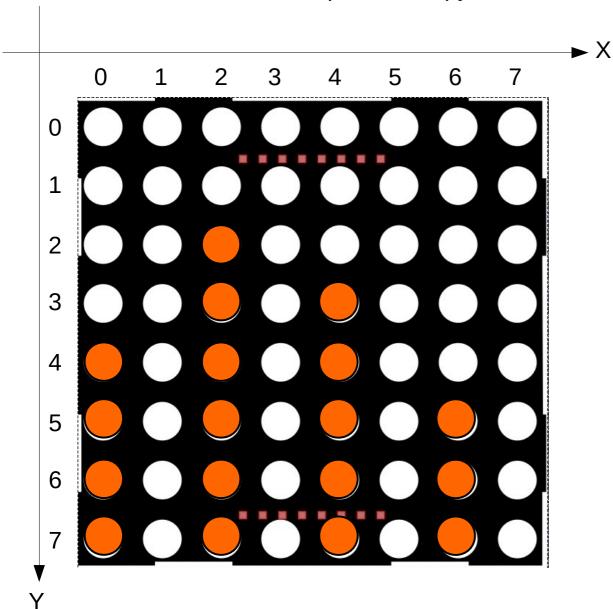
display.vline(x,y,how many pixels,color)





Practice #4 Vertical Line

Create new file and save as practice04.py

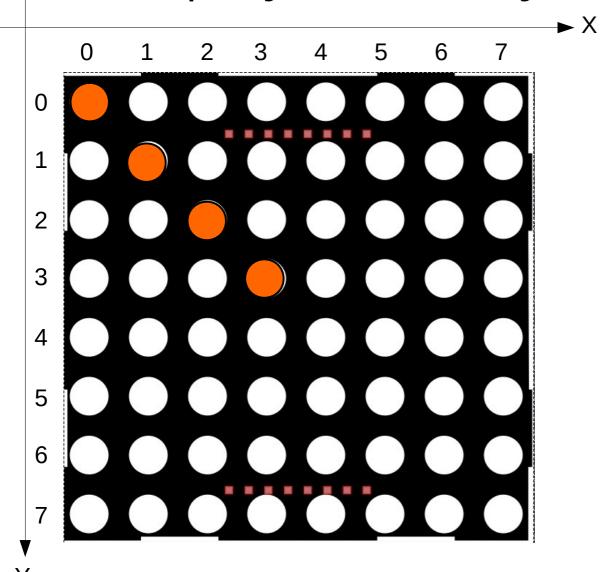


```
display.vline(0,4,4,1)
display.vline(2,2,6,1)
display.vline(4,3,5,1)
display.vline(6,5,3,1)
display.show()
```



Draw Line

display.line(x1,y1,x2,y2,color)

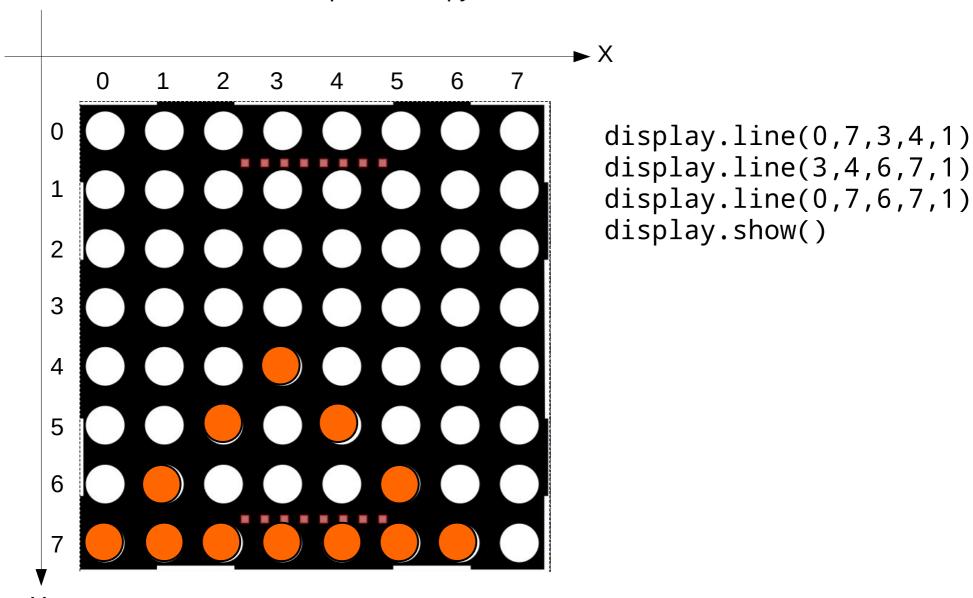


display.line(0,0,3,3,1)
display.show()



Practice #5

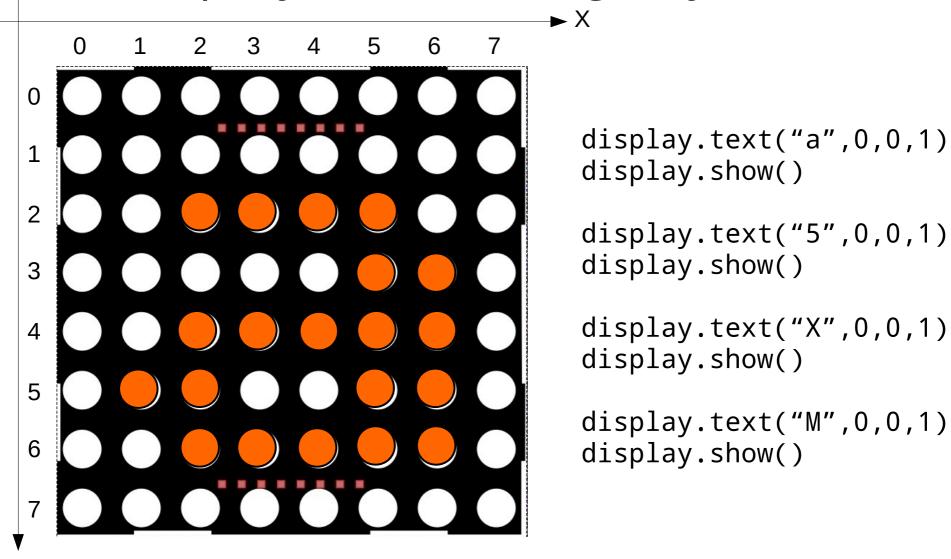
Create new file and save as practice05.py





Draw Text

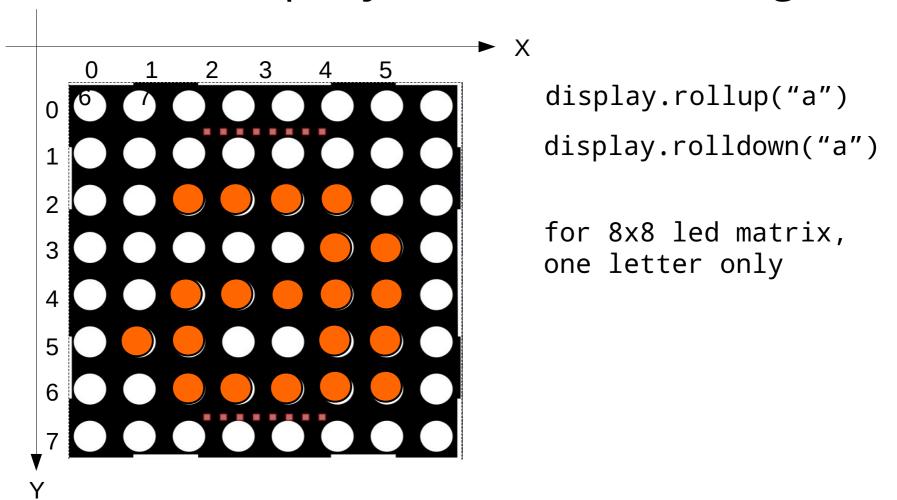
display.text(string,x,y,color)





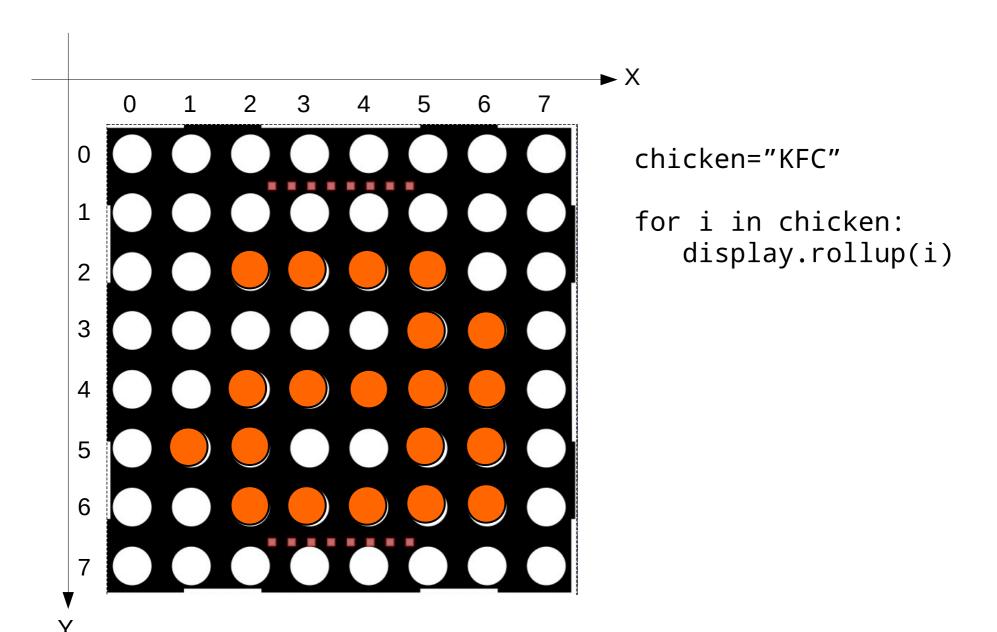
Text Animation – Roll Up and Down

display.rollup(string)
display.rolldown(string)





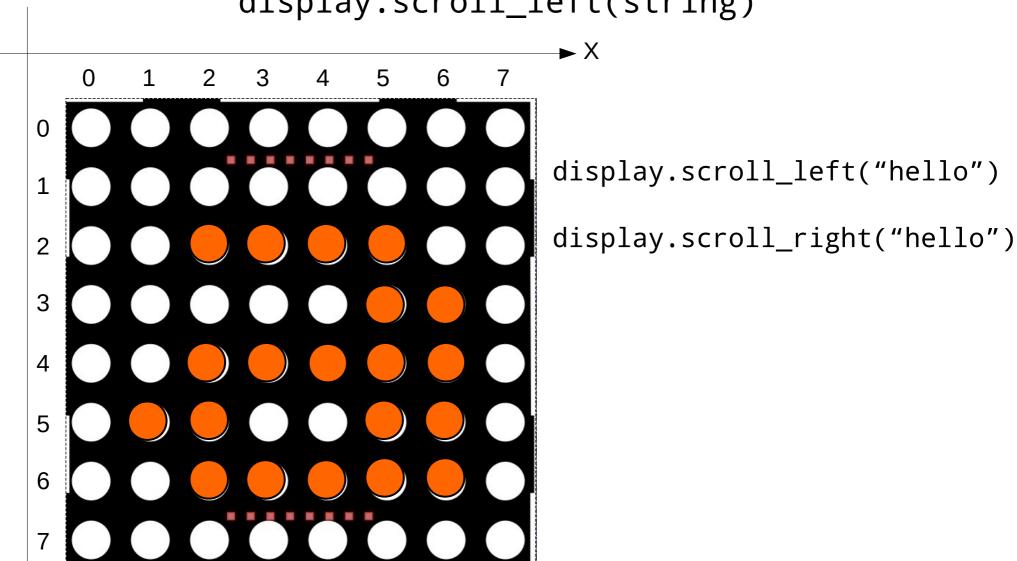
Text Animation — Roll Up





Text Animation – Scroll Left and Right

display.scroll_left(string)





Practice #6 – Traffic Countdown

Create new file and save as practice06.py

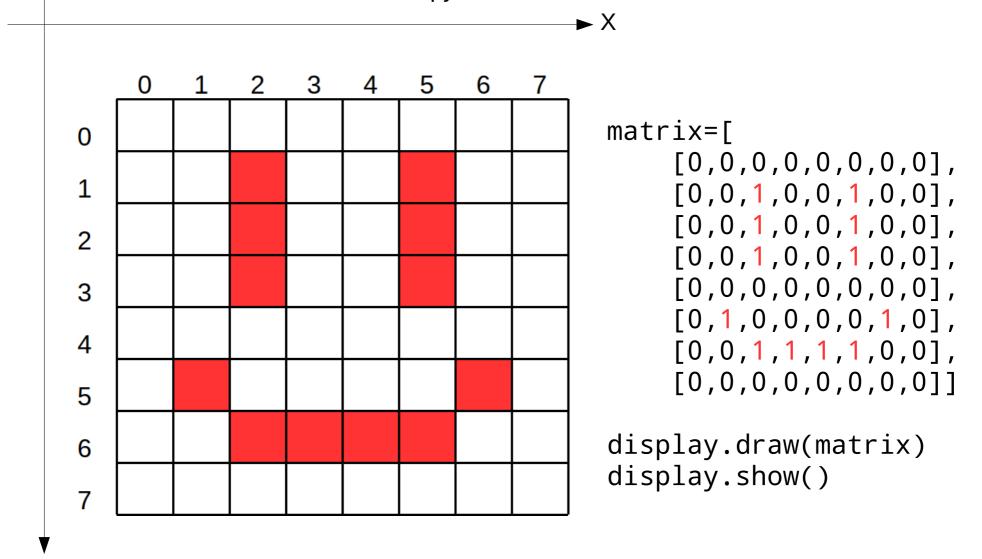
```
import max7219
from machine import Pin, SPI, freq
import time
tile=1
freq(16000000)
spi=SPI(1, baudrate=10000000, polarity=0, phase=0)
display=max7219.Matrix8x8(spi, Pin(2), tile)
display.brightness(3)
display.fill(0)
                                            str
display.show()
                                  Conversion from number to string
for i in range(10):
   display.rollup(str(9-i))
display.scroll_left("silahkan jalan")
```



Pixel Art

display.draw(matrix)

Create new file and save as smile.py

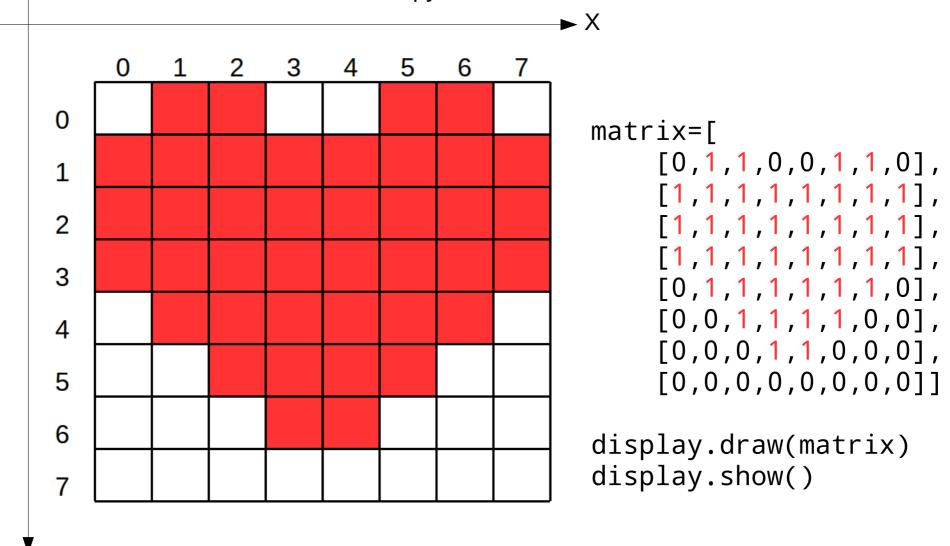




Pixel Art

display.draw(matrix)

Create new file and save as heart.py





Pixel Animation

display.draw(matrix)

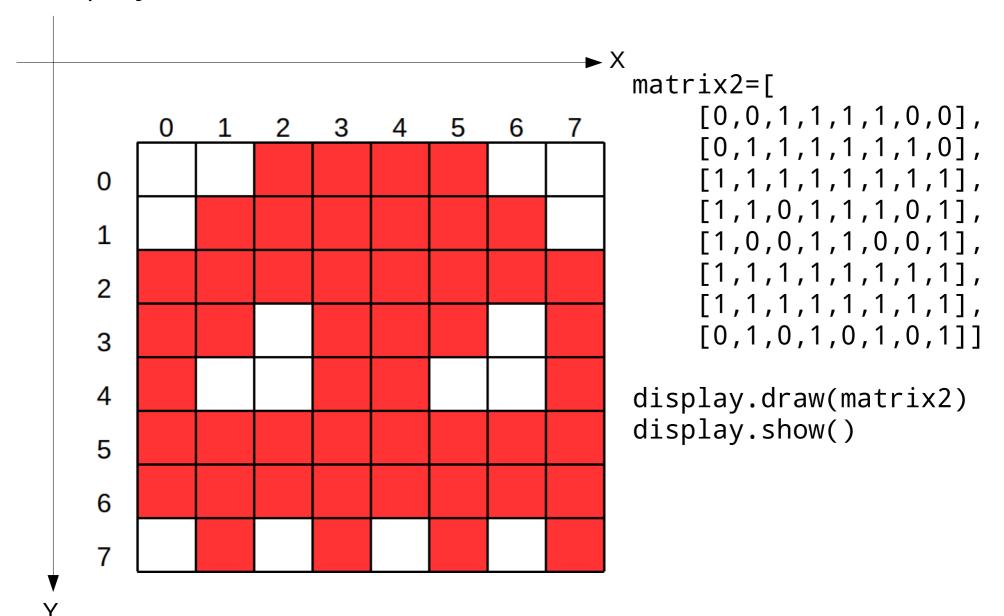
Create new file and save as animate.py

```
► X
                      5
0
                                   matrix1=[
                                        [0,0,1,1,1,1,0,0]
1
                                        [0,1,1,1,1,1,1,0]
2
                                        [1,1,1,1,1,1,1,1],
                                        [1,0,1,1,1,0,1,1],
3
                                        [1,0,0,1,1,0,0,1],
4
                                        [1,1,1,1,1,1,1,1],
                                        [1,1,1,1,1,1,1,1],
5
                                        [1,0,1,0,1,0,1,0]]
6
                                   display.draw(matrix1)
7
                                   display.show()
```



Pixel Animation

display.draw(matrix)





Pixel Animation

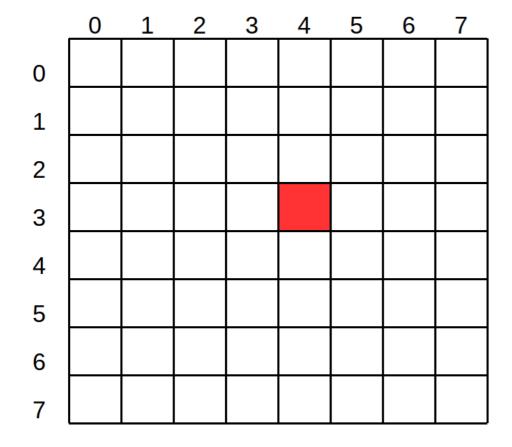
display.draw(matrix)

```
matrix1=[
    [0,0,1,1,1,1,0,0],
    [0,1,1,1,1,1,1,0],
    [1,1,1,1,1,1,1,1],
    [1,0,1,1,1,0,1,1],
    [1,0,0,1,1,0,0,1],
    [1,1,1,1,1,1,1,1]
    [1,1,1,1,1,1,1,1],
    [1,0,1,0,1,0,1,0]]
matrix2=[
    [0,0,1,1,1,1,0,0],
    [0,1,1,1,1,1,1,0],
    [1,1,1,1,1,1,1,1],
    [1,1,0,1,1,1,0,1],
    [1,0,0,1,1,0,0,1],
    [1,1,1,1,1,1,1,1],
    [1,1,1,1,1,1,1,1]
    [0,1,0,1,0,1,0,1]]
```

```
for i in range(10):
    display.fill(0)
    display.draw(matrix1)
    display.show()
    time.sleep(0.5)

    display.fill(0)
    display.draw(matrix2)
    display.show()
    time.sleep(0.5)
```

How to display one red dot on the display

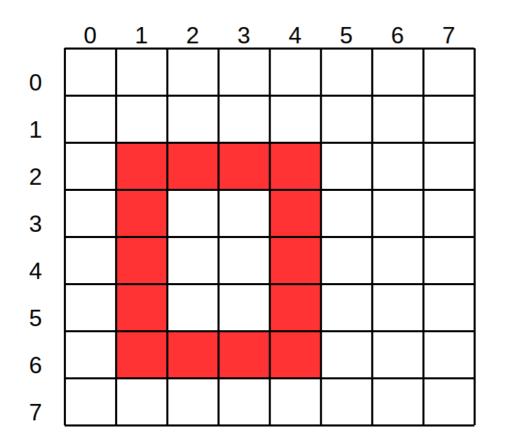


How to display one red dot from this picture display.____(_,_,_) display.____()

How to remove one red dot from this picture

display.____(_,_,_)
display.____()

How to draw rectangle on the display



- Scroll text "hello world" from right to left
- A. Display.scroll_left("hello world")
- B. display.scroll_left("hello world")
- C. Display.scroll left("hello world")

