

# Lecture 9: Disjoint Sets / Union-Find

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September 25, 2025

601.433/633 Introduction to Algorithms

# Introduction

Informal: Universe of elements, want to maintain *disjoint sets*.

Slightly more formally:

- ▶  $\text{Make-Set}(x)$ : create a new set containing just  $x$  (i.e.,  $\{x\}$ )
- ▶  $\text{Union}(x, y)$ : Replace set containing  $x$  ( $S$ ) and set containing  $y$  ( $T$ ) with single set  $S \cup T$
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Rules: every set has a *unique* representative.

- ▶ If  $x$  and  $y$  are in same set,  $\text{Find}(x) = \text{Find}(y)$
- ▶ If  $x$  and  $y$  are in different sets, then  $\text{Find}(x) \neq \text{Find}(y)$
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Note: disjoint (and partition) by construction!

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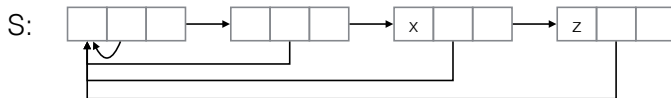
Notation and Notes:

- ▶  $m$  operations total
- ▶  $n$  of which are Make-Sets (so  $n$  elements)
- ▶ Assume have pointer/access to elements we care about (like last class)

# First Approach: Lists

Linked list for each set.

- ▶ Representative of set is head (first element on list)
- ▶ Each element has pointer to head and to next element, so stored as triple: (element, head, next)

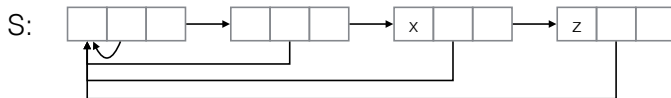




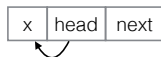
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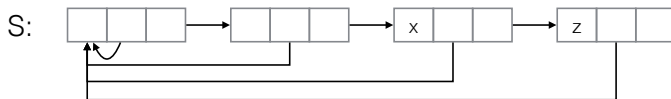
Make-Set( $x$ ):



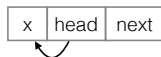
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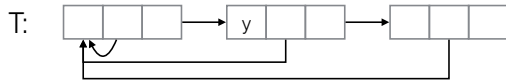
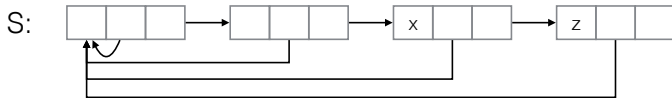


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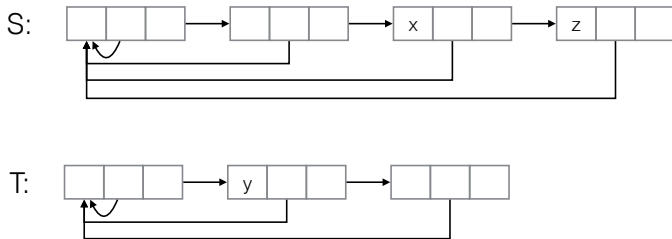


Find( $x$ ): return  $x \rightarrow \text{head}$

# Union( $x, y$ )



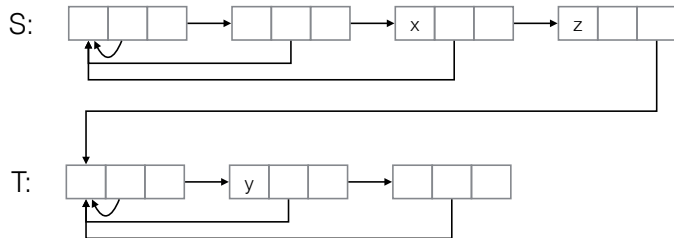
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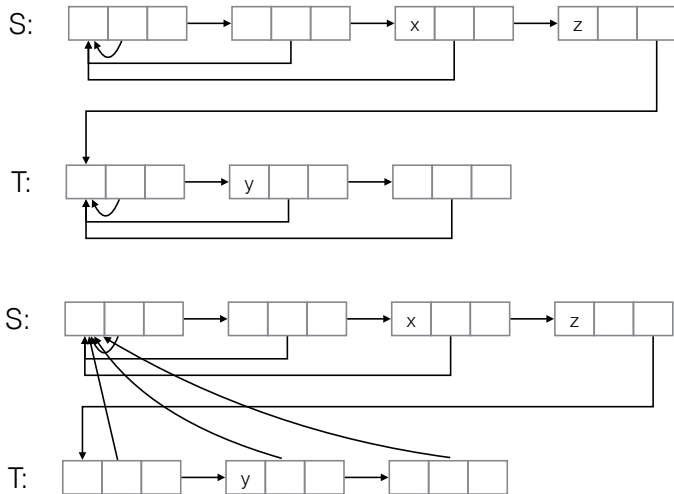
Obvious approach:

- ▶ Walk down **S** to final element **z** (starting from **x**)
- ▶ Set **z**  $\rightarrow$  next = **y**  $\rightarrow$  head
- ▶ Walk down **T**, set every elements head pointer to **x**  $\rightarrow$  head

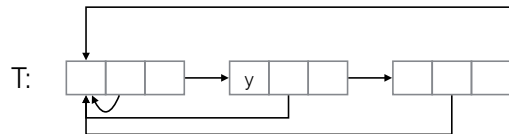
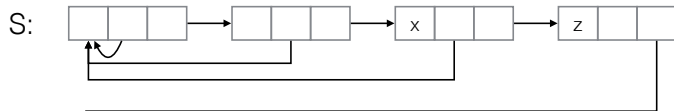
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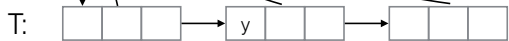
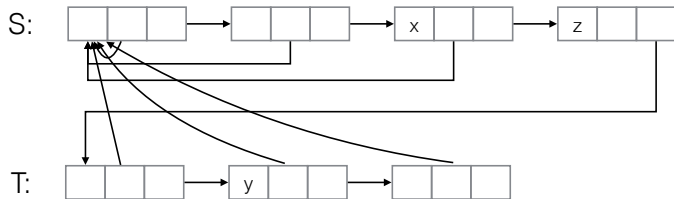
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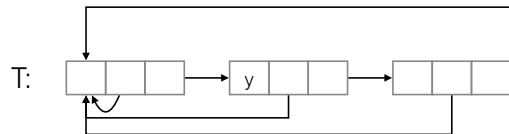
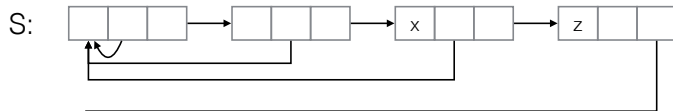
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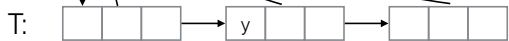
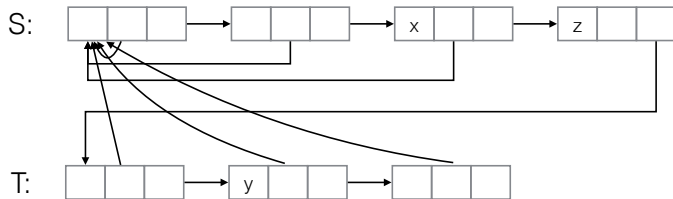
Running time:



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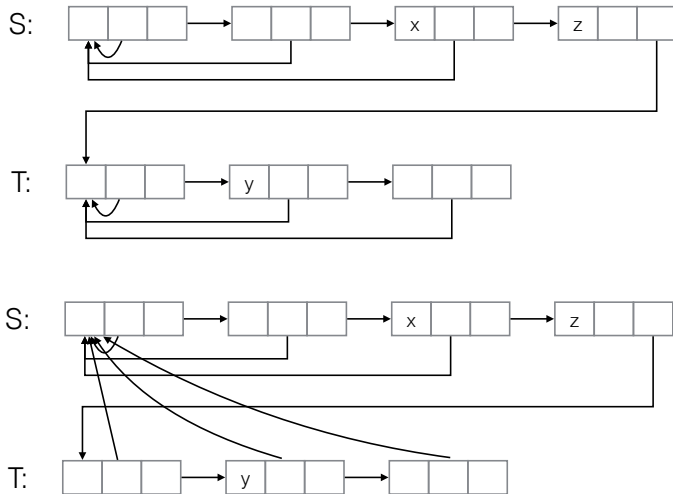


Running time:  $O(|S| + |T|)$





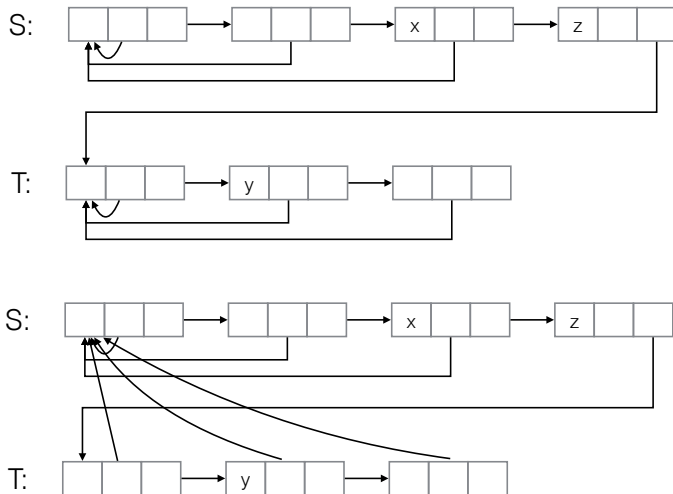
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- ▶  $|S|$  to walk down  $S$  to final element
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Since  $|S|, |T|$  could be  $\Theta(n)$ ,  
can only say  $O(n)$  for Unions

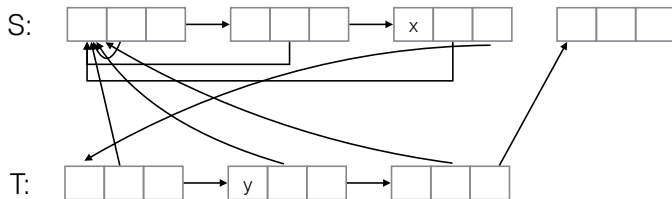
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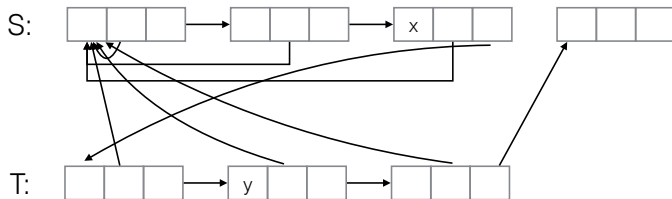
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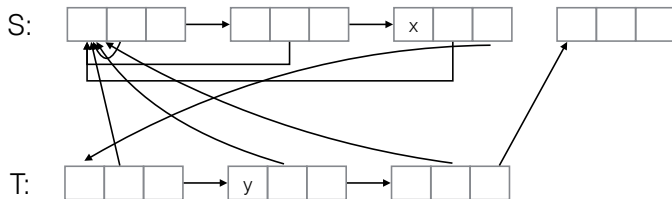


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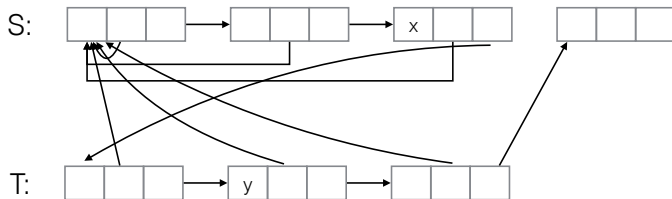


Running time:  $O(|T|)$

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- ▶ Splice  $T$  into  $S$  right after  $x$



Running time:  $O(|T|)$

- ▶ Still can't say anything better than  $O(n)$

## Even more improved $\text{Union}(x, y)$

Observation: Why splice  $T$  into  $S$ ? Could also splice  $S$  into  $T$ .

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### Theorem

*The amortized cost of Find and Union is  $O(1)$ , and the amortized cost of Make-Set is  $O(\log n)$ .*

### Corollary

*The total running time is  $O(m + n \log n)$ .*

# Amortized Analysis of List Algorithm

Banking/accounting argument: bank for every element

- ▶ When an element is created (via Make-Set), add  **$\log n$**  tokens to its bank
- ▶ Find does not affect banks
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- ▶ Can only happen at most  **$\log n$**  times.



# Amortized Analysis of List Algorithm (cont'd)

Make-Set:

- ▶ True cost:  $O(1)$
- ▶ Change in banks:  $\log n$

⇒ Amortized cost:  $O(1) + O(\log n) = O(\log n)$

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Find:

- ▶ True cost:  $O(1)$
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⇒ Amortized cost:  $O(1) + 0 = O(1)$

Union:

- ▶ True cost:  $\min(|S|, |T|)$
- ▶ Change in banks:  $-\min(|S|, |T|)$

⇒ Amortized cost:  $\min(|S|, |T|) - \min(|S|, |T|) = 0 = O(1)$ .

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- ▶ *Path Compression*

Idea 2: *Union By Rank*

- ▶ Size of set was important for lists, less important for trees.
- ▶ Choose which set to splice into which by *rank* of trees (related to height)

# Main Result

## Theorem

*When using Path Compression and Union By Rank, total time at most  $O(m \log^* n)$ .*

$\log^*$ : iterated  $\log_2$ .

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Stronger theorem: total time at most  $O(m \cdot \alpha(m, n))$ .

- ▶  $\alpha(m, n)$ : inverse Ackermann function. Grows even slower than  $\log^*$ .
- ▶ See CLRS for details

## Formal Procedures: Make-Set and Find

Make-Set( $x$ ): Set  $x \rightarrow \textit{rank} = 0$  and  $x \rightarrow \textit{parent} = x$

- ▶ Running time:  $O(1)$ .

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Find( $x$ ): Walk from  $x$  to root, and return root. Set parent pointers of  $x$  and all ancestors to root.

- ▶ If  $x \rightarrow \textit{parent} = x$  then return  $x$
- ▶  $x \rightarrow \textit{parent} = \textit{Find}(x \rightarrow \textit{parent})$
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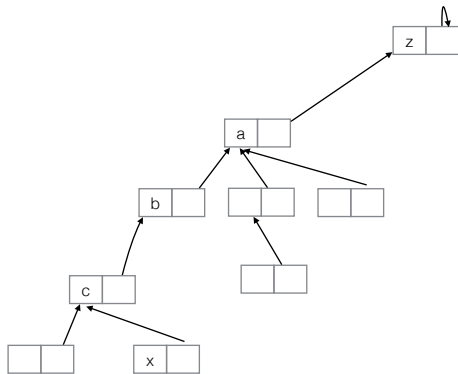
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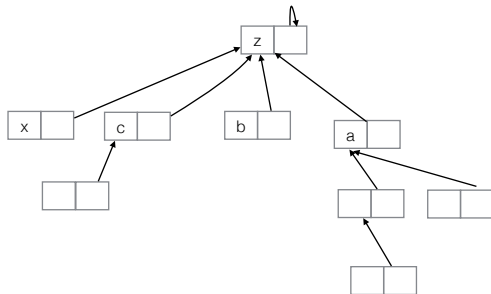
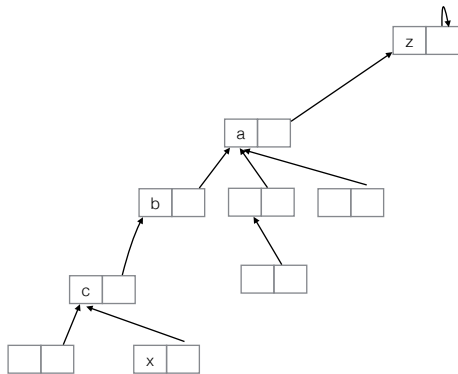
Running time of Find: depth of  $x$  (distance to root)



# Find example



## Find example



## Formal Procedure: Union

Link( $r_1, r_2$ ): Only applied to root nodes

- ▶ If  $r_1 \rightarrow \text{rank} > r_2 \rightarrow \text{rank}$ , set  $r_2 \rightarrow \text{parent} = r_1$
- ▶ If  $r_2 \rightarrow \text{rank} > r_1 \rightarrow \text{rank}$ , set  $r_1 \rightarrow \text{parent} = r_2$
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Running time of Link:  $O(1)$

Union( $x, y$ ): Link(Find( $x$ ), Find( $y$ ))

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Link( $r_1, r_2$ ): Only applied to root nodes

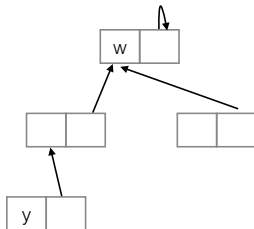
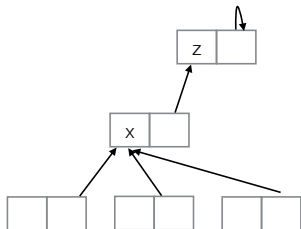
- ▶ If  $r_1 \rightarrow \text{rank} > r_2 \rightarrow \text{rank}$ , set  $r_2 \rightarrow \text{parent} = r_1$
- ▶ If  $r_2 \rightarrow \text{rank} > r_1 \rightarrow \text{rank}$ , set  $r_1 \rightarrow \text{parent} = r_2$
- ▶ If  $r_1 \rightarrow \text{rank} = r_2 \rightarrow \text{rank}$ , set  $r_2 \rightarrow \text{parent} = r_1$  and increment  $r_1 \rightarrow \text{rank}$ .

Running time of Link:  $O(1)$

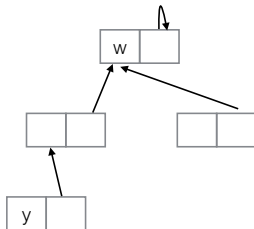
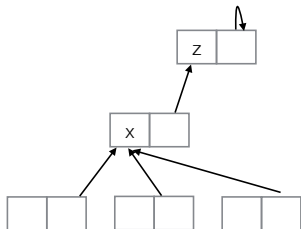
Union( $x, y$ ): Link(Find( $x$ ), Find( $y$ ))

- ▶ Running time:  $\text{depth}(x) + \text{depth}(y)$

# Union example



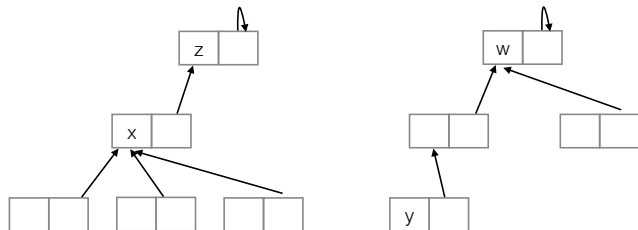
## Union example



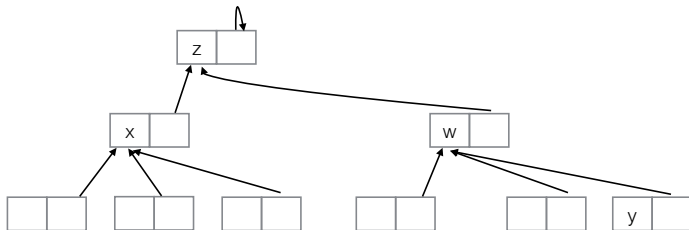
If  $z \rightarrow \text{rank} \geq w \rightarrow \text{rank}$



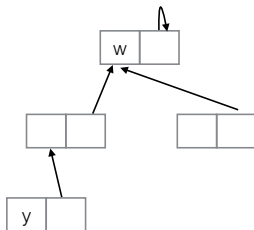
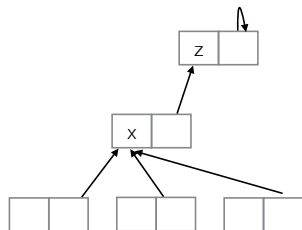
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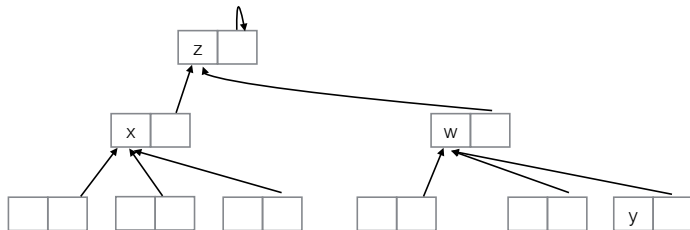


# Union example



If  $z \rightarrow \text{rank} \geq w \rightarrow \text{rank}$

If  $z \rightarrow \text{rank} = w \rightarrow \text{rank}$ ,  
then  $(z \rightarrow \text{rank})++$



# Properties of Ranks

1. If  $x$  not a root, then  $(x \rightarrow \textit{rank}) < (x \rightarrow \textit{parent} \rightarrow \textit{rank})$
2. When doing path compression, if parent of  $x$  changes, new parent has rank strictly larger than old parent
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⇒ At least  $2^{r-1} + 2^{r-1} = 2^r$  nodes in combined tree.



## Nodes of rank $r$

### Lemma

*There are at most  $n/2^r$  nodes of rank at least  $r$ .*

### Proof.

Let  $x$  node of rank at least  $r$ . Let  $S_x$  be descendants of  $x$  when it first got rank  $r$ .  
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So at most  $2m$  Finds, want to bound total # parent pointers followed.

- ▶ At most one parent pointer to root per Find  $\implies$  at most  $O(m)$  parent pointers to roots.
- ▶ So only need to worry about parent pointers to non-roots.

## Main Result II: Buckets

Put elements in buckets according to rank (only in analysis).

Notation:  $2 \uparrow i$  denote a tower of  $i$  2's

- ▶  $2 \uparrow 1 = 2, \quad 2 \uparrow 2 = 2^2 = 4, \quad 2 \uparrow 3 = 2^{2^2} = 2^4 = 16, \quad 2 \uparrow 4 = 2^{2^{2^2}} = 2^{16} = 65536$
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From Lemma: at most  $n/(2^{2 \uparrow (i-1)}) = n/(2 \uparrow i)$  elements in bucket  $i$ .

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$$\begin{aligned} \sum_x \alpha(x) &= \sum_{i=0}^{O(\log^* n)} \sum_{x \in B(i)} \alpha(x) \leq \sum_{i=0}^{O(\log^* n)} \sum_{x \in B(i)} (2 \uparrow i) \leq \sum_{i=0}^{O(\log^* n)} \frac{n}{2 \uparrow i} (2 \uparrow i) = O(n \log^* n) \\ &\leq O(m \log^* n) \end{aligned}$$