

# Lecture 21: Max-Flow II

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November 11, 2025  
601.433/633 Introduction to Algorithms

# Introduction

Last time:

- ▶ Max-Flow = Min-Cut
- ▶ Can compute max flow and min cut using Ford-Fulkerson: while residual graph has an  $s \rightarrow t$  path, push flow along it.
  - ▶ Corollary: if all capacities integers, max-flow is integral
  - ▶ If max-flow has value  $F$ , time  $O(F(m+n))$  (if all capacities integers)
  - ▶ Exponential time!

Today:

- ▶ Important setting where FF is enough: max bipartite matching
- ▶ Two ways of making FF faster: Edmonds-Karp

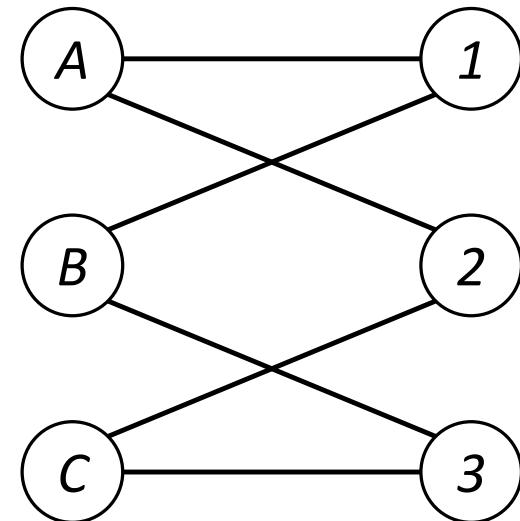
# Max Bipartite Matching

# Setup



people

resources



## Definition

A graph  $G = (V, E)$  is **bipartite** if  $V$  can be partitioned into two parts  $L, R$  such that every edge in  $E$  has one endpoint in  $L$  and one endpoint in  $R$ .

## Definition

A **matching** is a subset  $M \subseteq E$  such that  $e \cap e' = \emptyset$  for all  $e, e' \in M$  with  $e \neq e'$  (no two edges share an endpoint)

**Bipartite Maximum Matching:** Given bipartite graph  $G = (V, E)$ , find matching  $M$  maximizing  $|M|$

- ▶ Extremely important problem, doesn't seem to have much to do with flow!

# Algorithm

Give all edges capacity **1**

Direct all edges from **L** to **R**

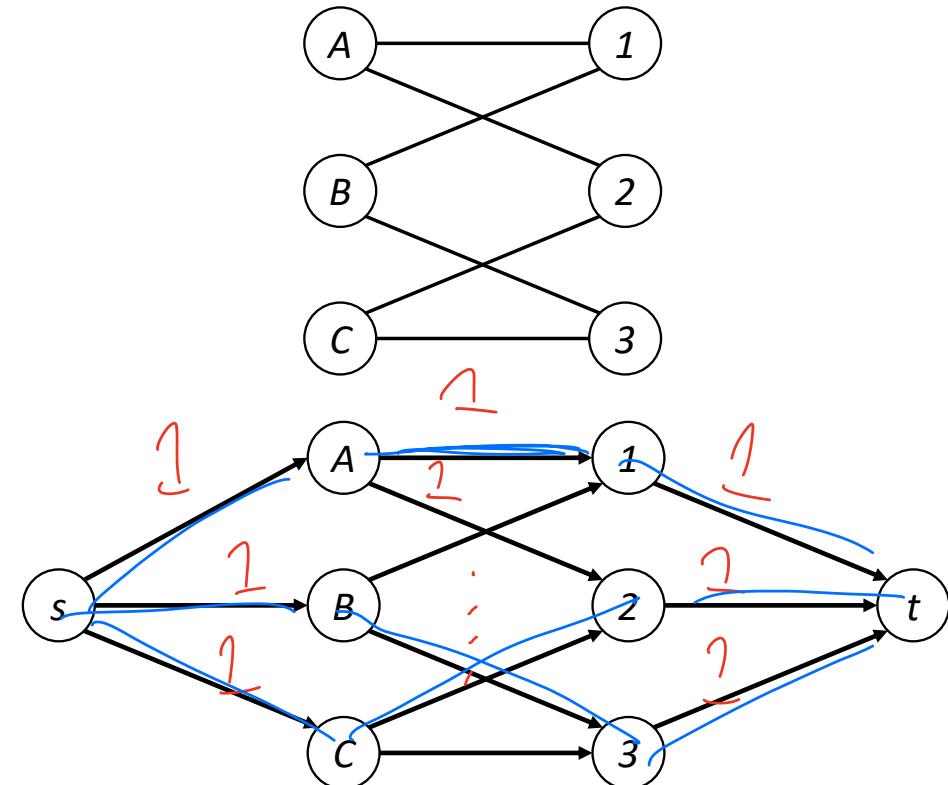
Add source **s** and sink **t**

Add edges of capacity **1** from **s** to **L**

Add edges of capacity **1** from **R** to **t**

Run FF to get flow **f**

Return  $M = \{e \in L \times R : f(e) > 0\}$



# Correctness

**Claim:**  $M$  is a matching

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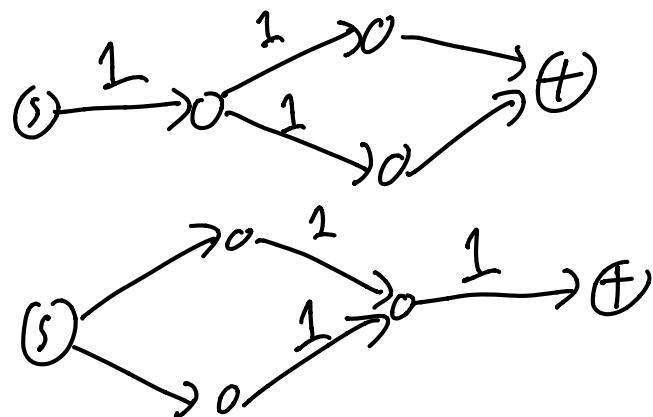
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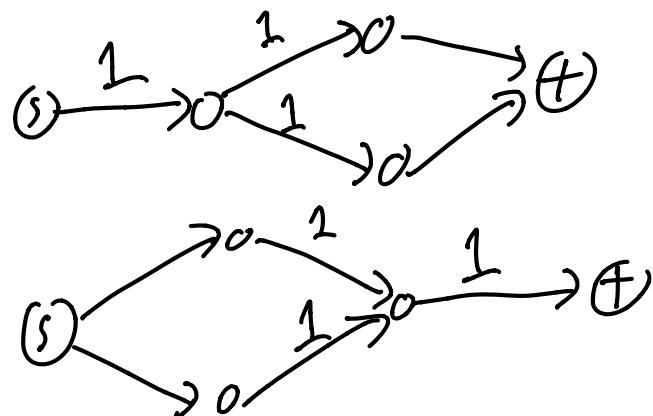


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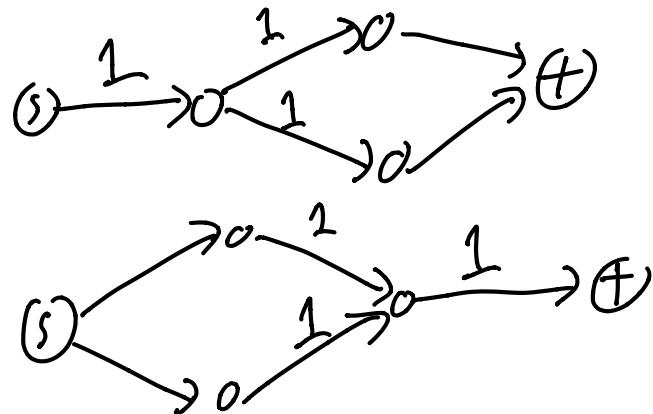
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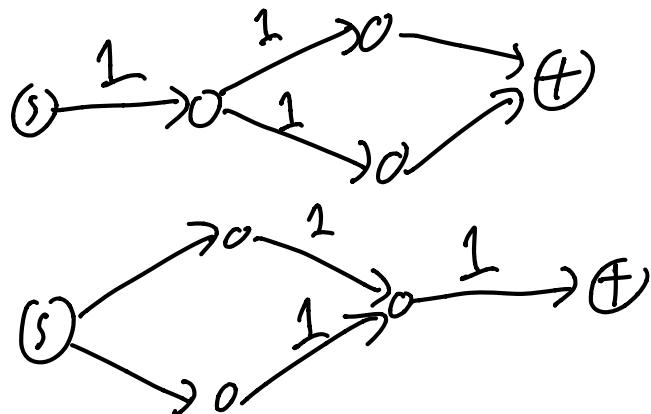
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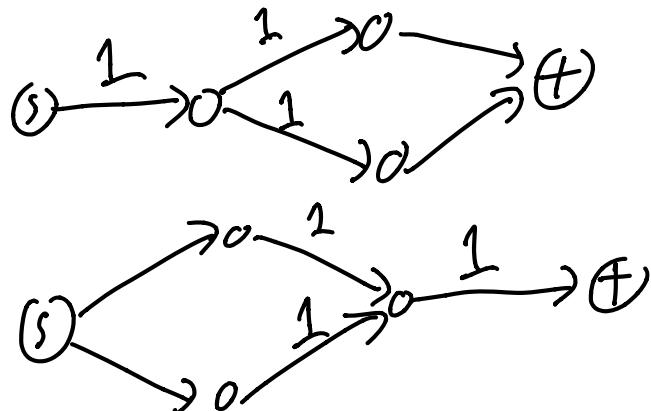
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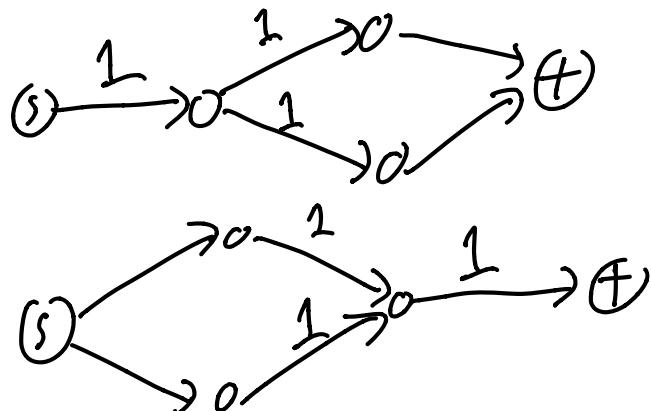
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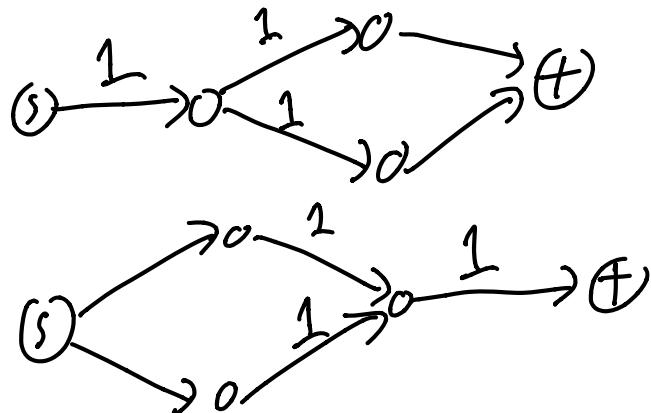
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- ▶  $|f'| = |M'| > |M| = |f|$
- ▶ Contradiction

# Running Time

Running Time:

- ▶  $O(n + m)$  to make new graph
- ▶  $|f| = |M| \leq n/2$  iterations of FF

⇒  $O(n(m + n)) = O(mn)$  time (assuming  $m \geq \Omega(n)$ )

# Exnsions

Many extensions:

- ▶ Max-weight bipartite matching
- ▶ Min-cost perfect matching
- ▶ Matchings in general graphs
- ▶ ...

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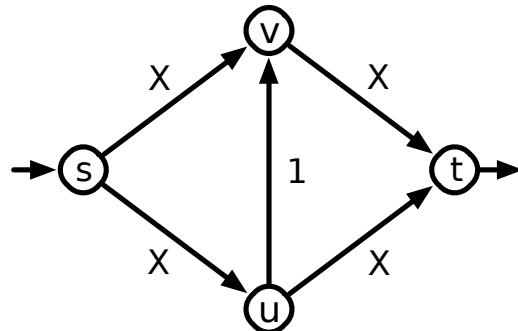
Still active area of study!

- ▶ Michael Dinitz, Sungjin Im, Thomas Lavastida, Benjamin Moseley, Sergei Vassilvitskii. *Faster Matchings via Learned Duals*. NeurIPS 2021.
- ▶ Michael Dinitz, George Li, Quanquan Liu, Felix Zhou. *Differentially Private Matchings*. Submitted, on arXiv.

# Edmonds-Karp

# Intuition

Bad example for Ford-Fulkerson:

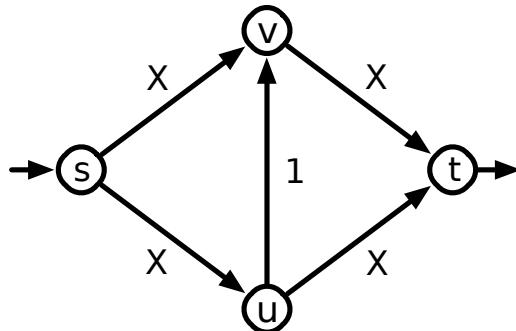


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A bad example for the Ford-Fulkerson algorithm.

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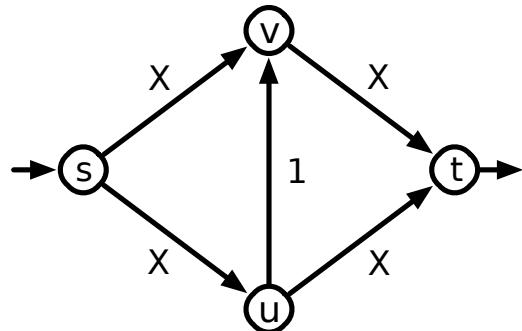
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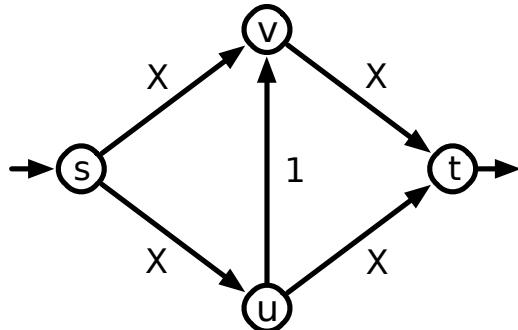
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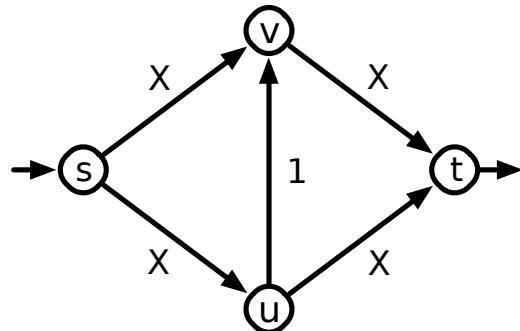
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Less obvious path to pick:

$$\arg \min_{\text{augmenting paths } P} |P| \quad (\text{augmenting path with fewest edges})$$

# Edmonds-Karp

Use Ford-Fulkerson, but pick *shortest* augmenting path (unweighted)

- ▶ Ignore capacities, just find augmenting path with fewest hops!
- ▶ Easy to compute with BFS in  $O(m + n)$  time.
- ▶ Correct, since just FF with particular path choice.

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## Theorem

*Edmonds-Karp has at most  $O(mn)$  iterations, so at most  $O(m^2n)$  running time (if  $m \geq n$ )*

# Proof (sketch) of Edmonds-Karp

Idea: prove that distance from  $s$  to  $t$  (unweighted) goes up by at least one every  $\leq m$  iterations.

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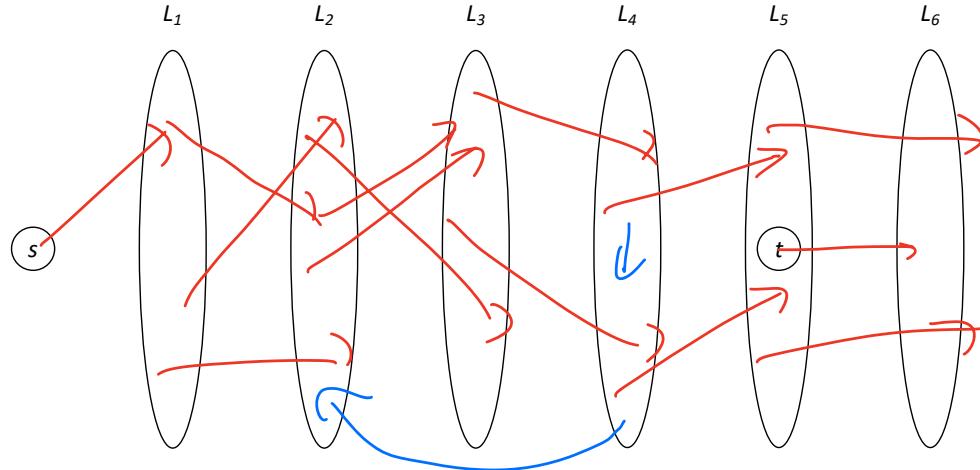
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- ▶ Distance initially  $\geq 1 \implies$  distance  $> n$  after at most  $mn$  iterations
  - ▶ Only distance larger than  $n$  is  $\infty$ : no  $s \rightarrow t$  path
- $\implies$  Terminates after at most  $mn$  iterations.

# Proof (sketch) of Edmonds-Karp (continued)

Suppose  $s \rightarrow t$  distance is  $d$ .

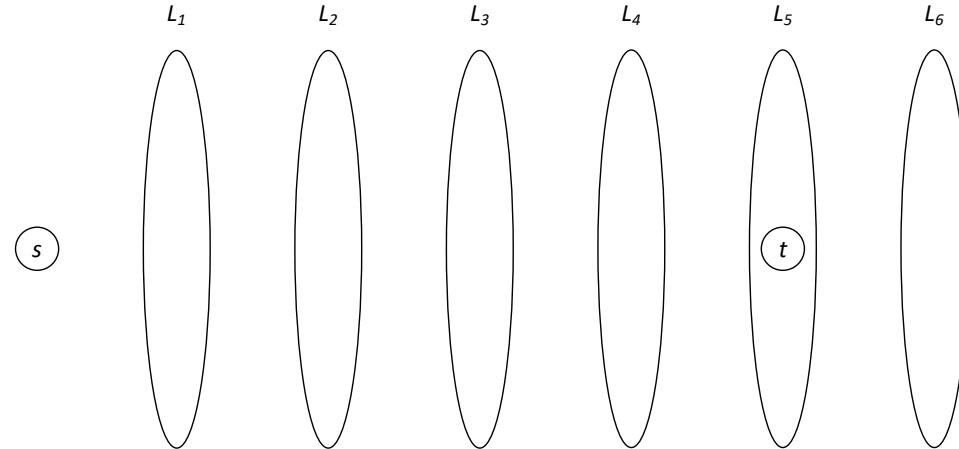
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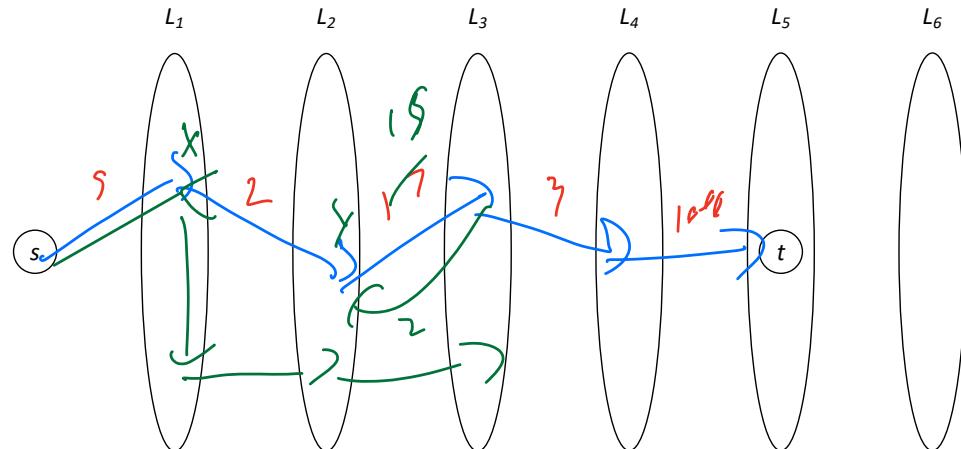
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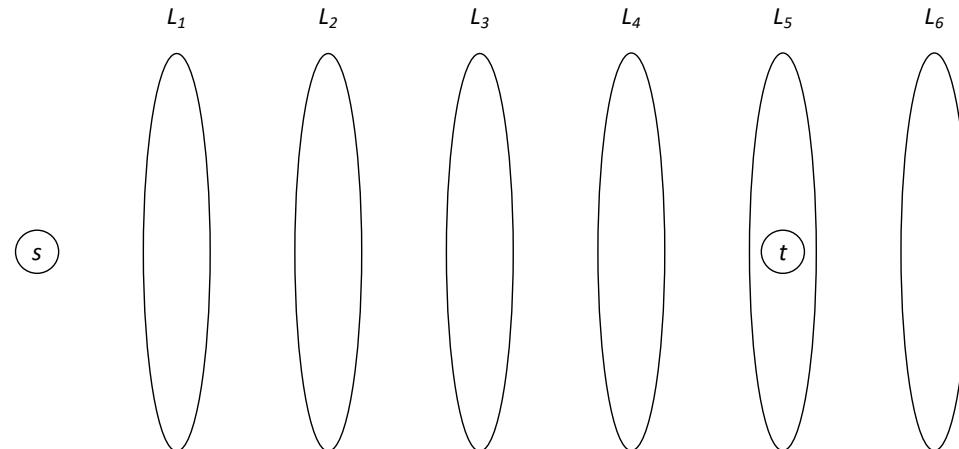
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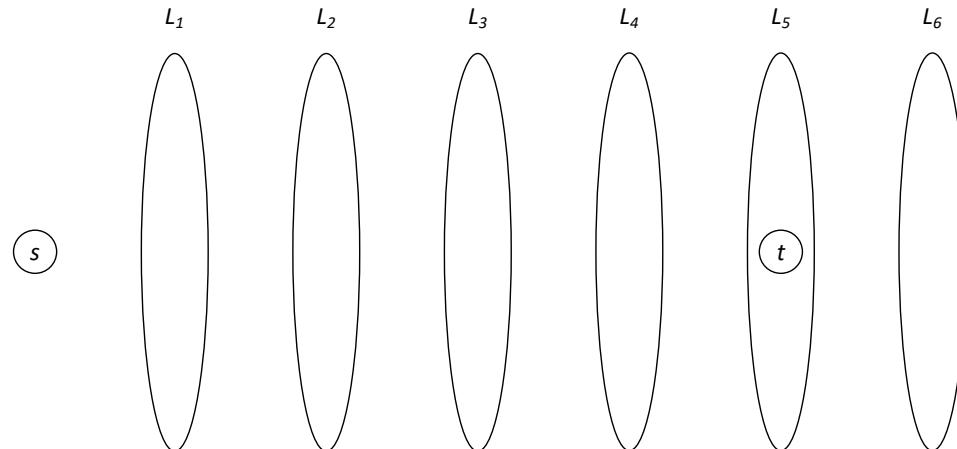
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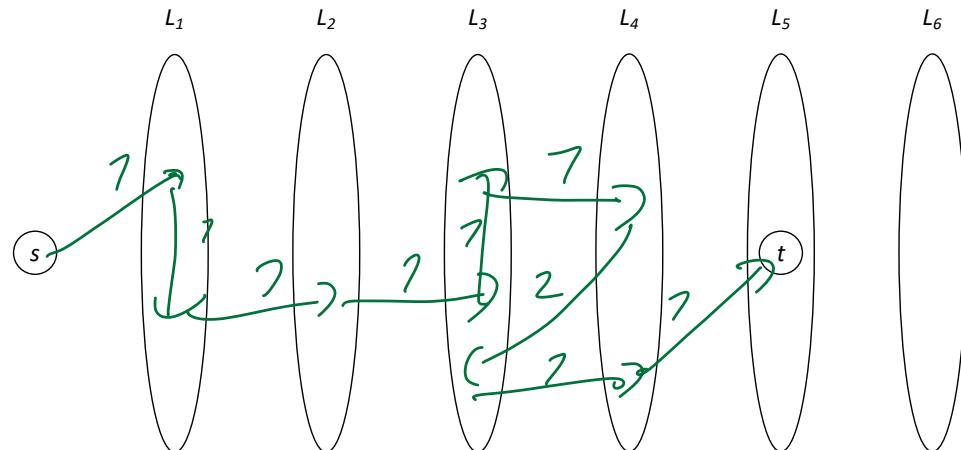
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So after  $m$  iterations (same layout): no path using only forward edges  $\implies$  distance larger than  $d$ !

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So at most  $mn$  iterations. Each iteration unweighted shortest path: BFS, time  $O(m + n)$

Total time:  $O(mn(m + n)) = O(m^2n)$ . Independent of  $F$ !

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Algorithm: Ford-Fulkerson, always choose “widest” path.

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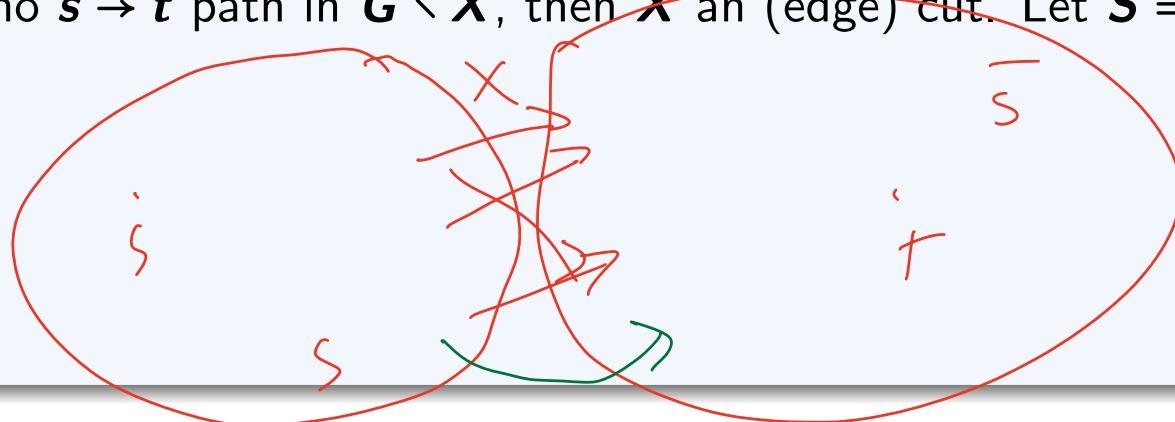
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□

Does this implies at most  $m$  iterations?

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- ▶  $i = 0$ :  $F$
- ▶  $i = 1$ : Sent at least  $F/m$ , so at most  $F - F/m = F(1 - 1/m)$  remaining

$$\begin{aligned} i > 1 \text{ sent } &\geq \frac{F(1 - \frac{1}{m})}{m} \quad \Rightarrow \quad F(1 - \frac{1}{m}) - \frac{1}{m} F(1 - \frac{1}{m}) \\ &= (1 - \frac{1}{m}) F(1 - \frac{1}{m}) \\ &= F(1 - \frac{1}{m})^2 \end{aligned}$$

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- ▶  $i = 2$ : Sent at least  $R/m$  if  $R$  was remaining after iteration 1, so at most  $R - R/m = R(1 - 1/m) \leq F(1 - 1/m)^2$  remaining

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By induction: after iteration  $i$ , at most  $F(1 - 1/m)^i$  flow remaining to be sent.

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How much flow remains to be sent after iteration  $i$ ?

- ▶  $i = 0$ :  $F$
- ▶  $i = 1$ : Sent at least  $F/m$ , so at most  $F - F/m = F(1 - 1/m)$  remaining
- ▶  $i = 2$ : Sent at least  $R/m$  if  $R$  was remaining after iteration 1, so at most  $R - R/m = R(1 - 1/m) \leq F(1 - 1/m)^2$  remaining

By induction: after iteration  $i$ , at most  $F(1 - 1/m)^i$  flow remaining to be sent.

Super useful inequality:  $1 + x \leq e^x$  for all  $x \in \mathbb{R}$

# Running Time II

## Theorem

If  $F$  is the value of the maximum flow and all capacities are integers, # iterations of is at most  $O(m \log F)$

How much flow remains to be sent after iteration  $i$ ?

- ▶  $i = 0$ :  $F$
- ▶  $i = 1$ : Sent at least  $F/m$ , so at most  $F - F/m = F(1 - 1/m)$  remaining
- ▶  $i = 2$ : Sent at least  $R/m$  if  $R$  was remaining after iteration 1, so at most  $R - R/m = R(1 - 1/m) \leq F(1 - 1/m)^2$  remaining

By induction: after iteration  $i$ , at most  $F(1 - 1/m)^i$  flow remaining to be sent.

Super useful inequality:  $1 + x \leq e^x$  for all  $x \in \mathbb{R}$

⇒ If  $i > m \ln F$ , amount remaining to be sent at most

$$F(1 - 1/m)^i < F(1 - 1/m)^{m \ln F} \leq F(e^{-1/m})^{m \ln F} = F \cdot e^{-\ln F} = 1$$

But all capacities integers, so must be finished!

# Finishing up

Modified version of Dijkstra: find widest path in  $O(m \log n)$  time

- ▶ Total time  $O(m \log n \cdot m \log F) = O(m^2 \log n \log F)$
- ▶ Polynomial time!

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Question: can we get running time independent of  $F$ ?

- ▶ *Strongly* polynomial-time algorithm.

# Extensions

Many better algorithms for max-flow: *blocking flows* (Dinitz's algorithm (not me)), *push-relabel* algorithms, etc.

- ▶ CLRS has a few of these.
- ▶ State of the art:
  - ▶ Strongly polynomial:  $O(mn)$ . Orlin [2013] & King, Rao, Tarjan [1994]
  - ▶ Weakly Polynomial:  $O(m^{1+o(1)} \log U)$  (where  $U$  is maximum capacity). Chen, Kyng, Liu, Peng, Gutenberg and Sachdeva [2022]

Many other variants of flows, some of which are just  $s - t$  max flow in disguise!

- ▶ Min-Cost Max-Flow: every edge also has a cost. Find minimum cost max-flow. Can be solved with just normal max flow!