ID: FUN-INVENTORY-2

Test Case Description:

This test will determine if coffeemaker.jar displays the correct inventory when prompter by the tester.

Preconditions:

User must launch coffeemaker.jar

User must have Cream and Coffee in inventory

Input Values: [ I ; ENTER ]

Execution steps:

Satisfy preconditions:

Type “L” → ENTER

Type “N” → ENTER (twice)

Type “L” → ENTER

Specific to test:

Type I → ENTER

Output values:

You hava a cup of delicious coffee.

You have some fresh cream.

YOU HAVE NO SUGAR!

You see a Refinanced room.

It has Tight pizza.

A Dead door leads North.

A Smart door leads South.

ISTRUCTIONS (N,S,L,I,D,H)>

Post conditions:

The program should wait for user prompt. (type “D” then press ENTER to exit)