

64

(a) m.c → m.o

```
1 void swap();
2
3 int buf[2] = {1, 2};
4
5 int main()
6 {
7     swap();
8     return 0;
9 }
```

code/link/m.c

code/link/m.c

(b) swap.c → swap.o

```
1 extern int buf[];
2
3 int *bufp0 = &buf[0];
4 int *bufp1;
5
6 void swap()
7 {
8     int temp;
9
10    bufp1 = &buf[1];
11    temp = *bufp0;
12    *bufp0 = *bufp1;
13    *bufp1 = temp;
14 }
```

comm bufp1, 8

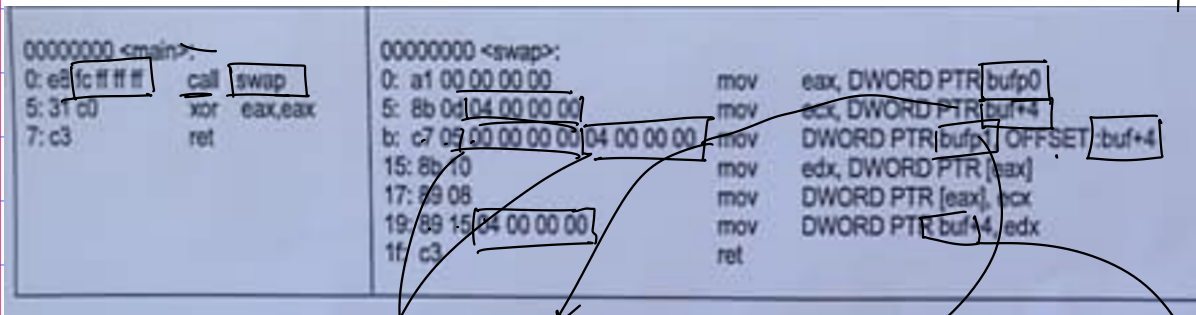
code/link/swap.c

Figure 7.5 Example program for Practice Problem 7.1.

Symbol	swap.o .syntab entry?	Symbol type	Module where defined	Section
buf	✓	extern	m.o	.data
bufp0	✓	glob	swap.o	.data
bufp1	✓	glob	swap.o	comm
swap	✓	glob	swap.o	.text
temp	X	X	X	X

.text, 1, -4, R-86-64-PC32, swap

.text, 1, 0, R-86-64-32, bufp0



P, S, A
↓
e8 00 00 00 00

.text, 7, 4, ABS32, buf

.text, 1, 0, ABS32, bufp1

.text, 11, 5, ABS32, buf

offset, 0x00000000

$$(4)_{10} = (100)_2$$

$$(4)_{10} = (0 \dots 0100)_2^{32}$$

1 (-1)

1 \dots 1011 +1

$$(-4)_{10} = (1 \dots 1100)_2$$

$$28/4 = 7$$

$$(ffff fffc)_{16}$$

.text, 16, 4, ABS32, buf

A 1010

B 1011

C 1100

D 1101

E 1110

F 1111

$$(fc ff ff ff)_{16}$$

swap.c → swap.o

```

1  extern int buf[];
2
3  int *bufp0 = &buf[0];
4  static int *bufp1;
5
6  static void incr()
7  {
8      static int count=0;
9      count++;
10 }
11
12
13 void swap()
14 {
15     int temp;
16
17     incr();
18     bufp1 = &buf[1];
19     temp = *bufp0;
20     *bufp0 = *bufp1;
21     *bufp1 = temp;
22 }

```

(a) m.c → m.o

```

1  void swap();
2
3  int buf[2] = {1, 2};
4
5  int main()
6  {
7      swap();
8      return 0;
9  }

```

code/link/m.c

code/link/m.c

Symbol	swap.o .symtab entry?	Symbol type	Module where defined	Section
buf	✓	extern	m.o	.data
bufp0	✓	glob	swap.o	.data
bufp1	✓	local	swap.o	common
swap	✓	glob	swap.o	.text
temp	✗	✗	✗	✗
incr	✓	local	swap.o	.text
count	✓	local	swap.o	common