



# **CIS 263 Introduction to Data Structures and Algorithms**

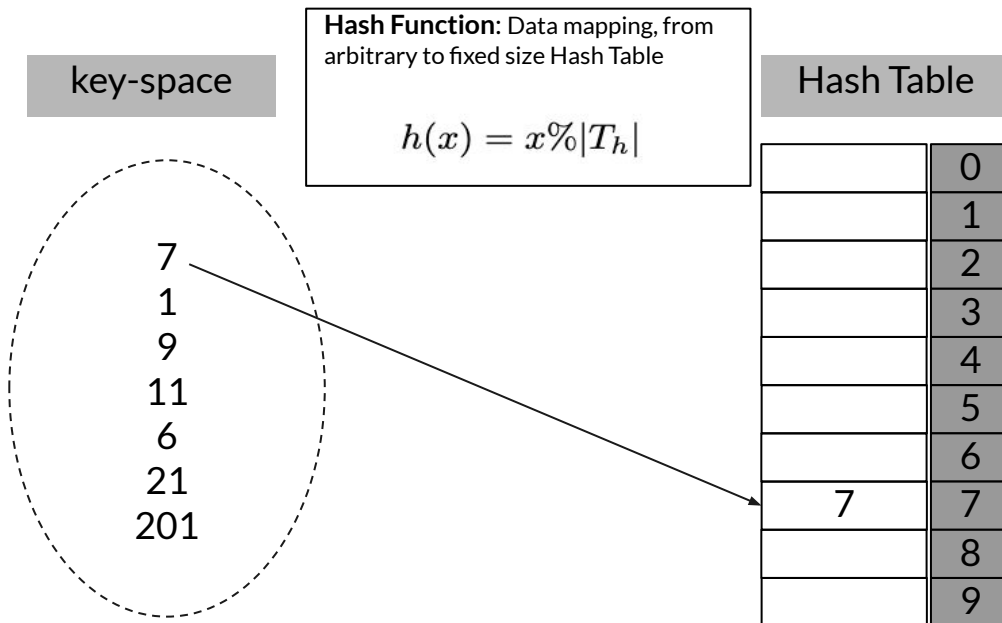
Hashing



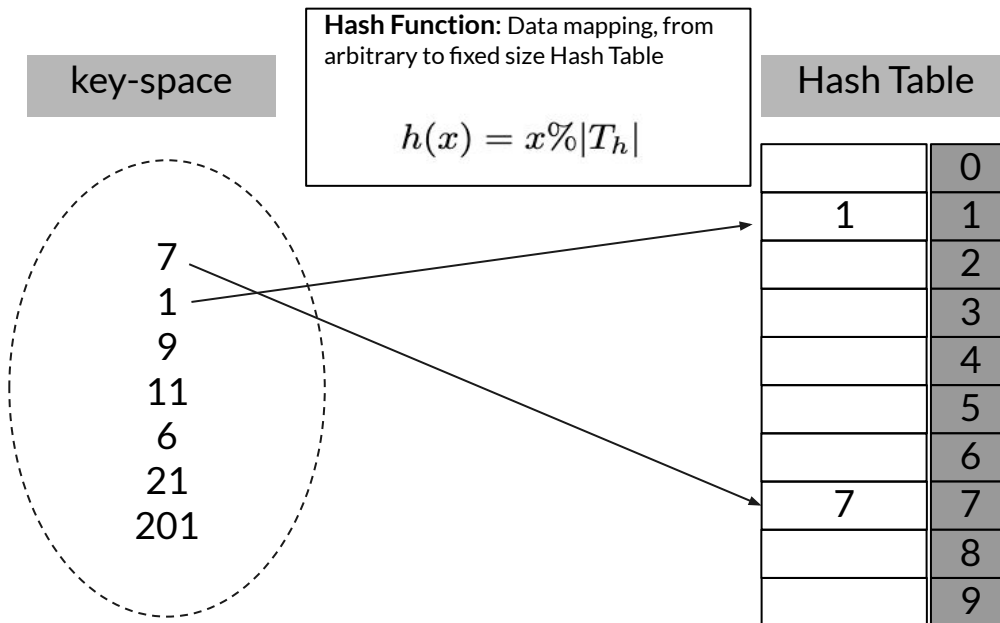
# Objective

- Improve search time complexity
- Solving certain problems
- **Linear Search:**  $O(n)$
- **Binary Search:**  $O(\log(n))$ ; also requires sorting of data
- Target:  $\sim O(1)$

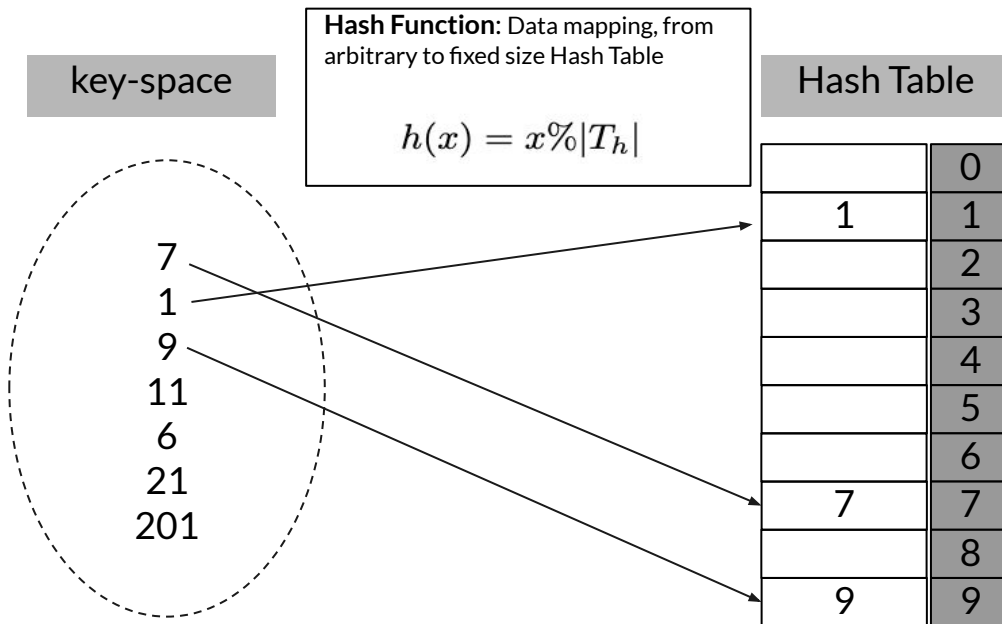
# Hashing



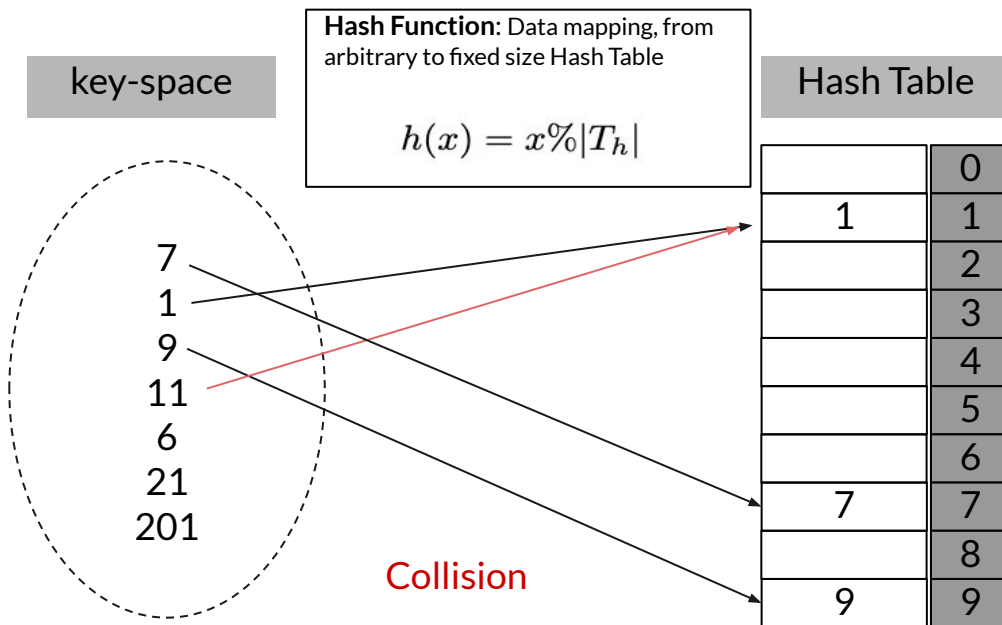
# Hashing



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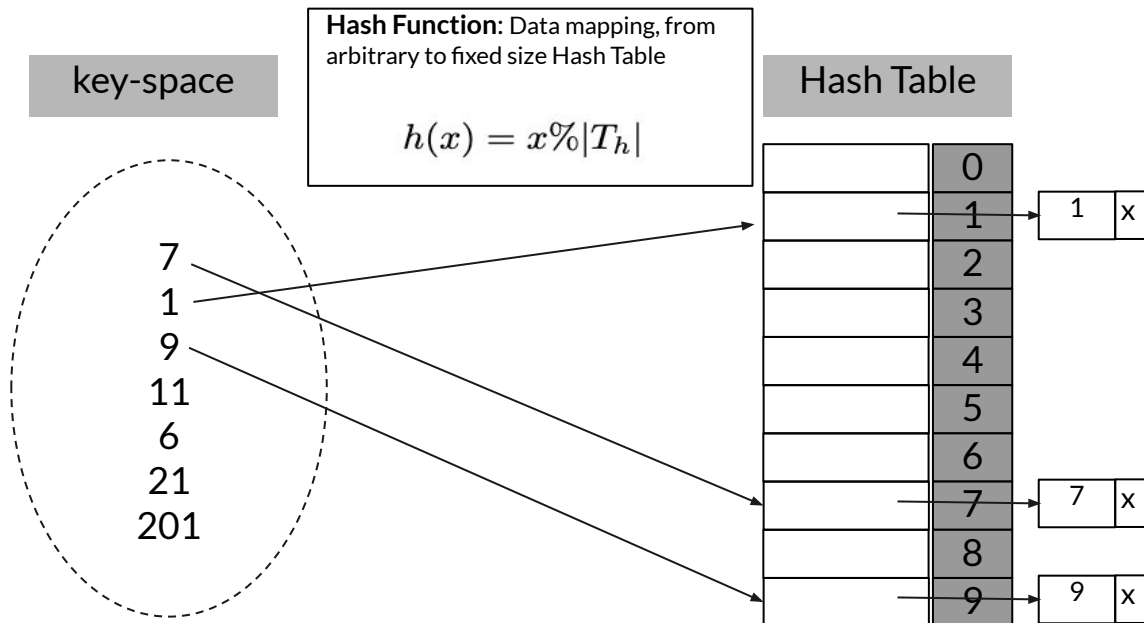




# Collision resolution

# Chaining

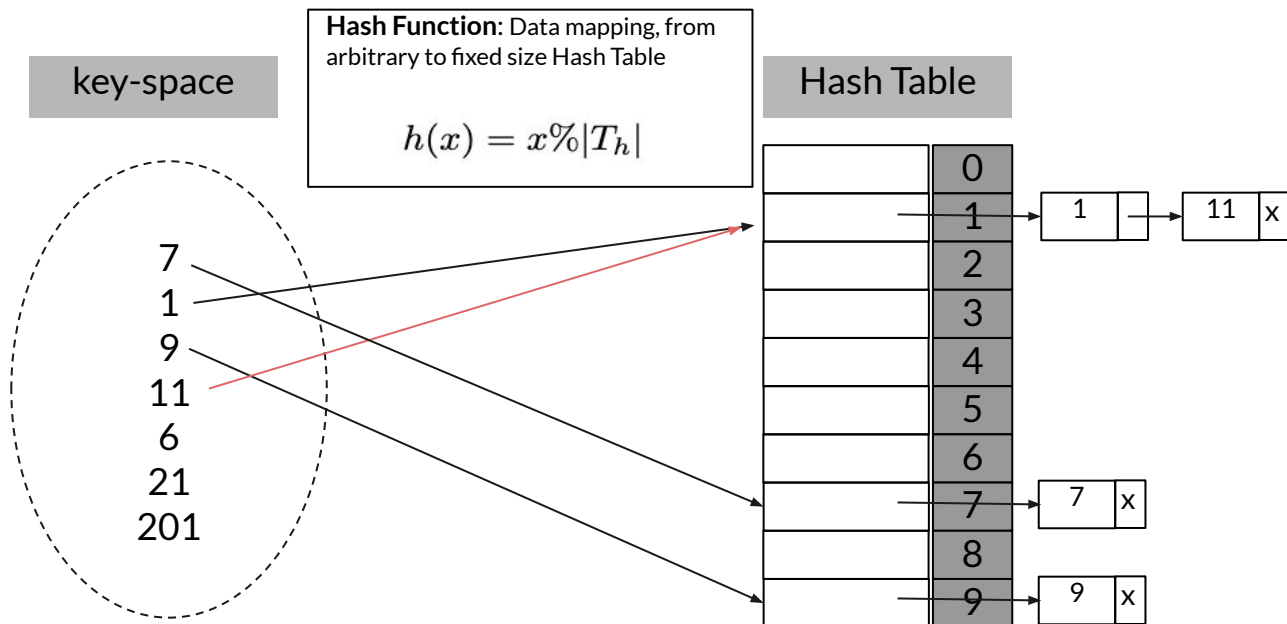
Collision resolution: Chaining





# Chaining

Collision resolution: Chaining



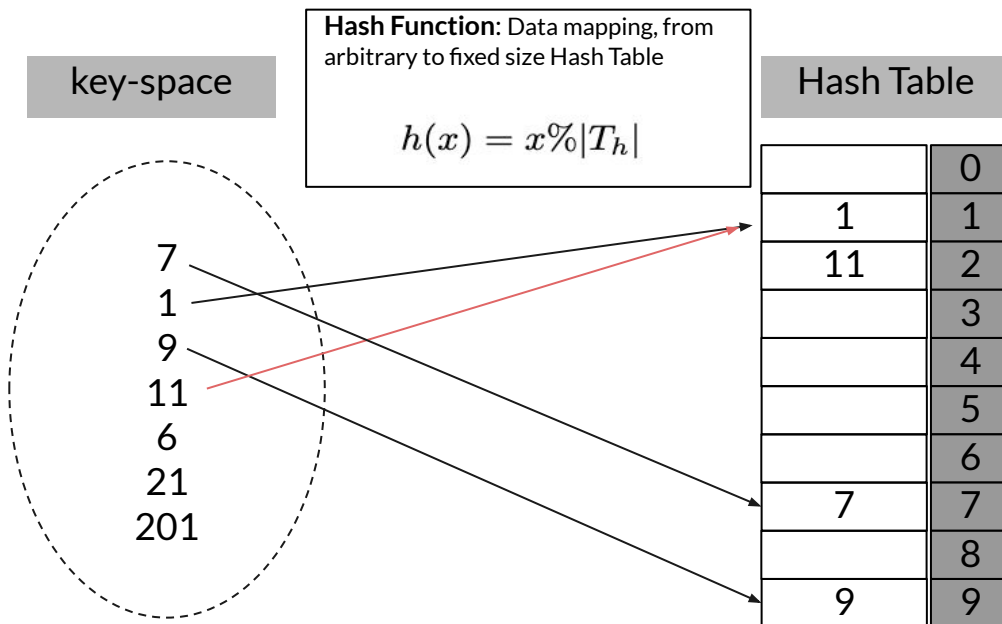


## Collision resolution

- We want to avoid Linked List
- Can we use the Hash Table (say Array) itself?

# Linear Probing

Collision resolution: Linear Probing



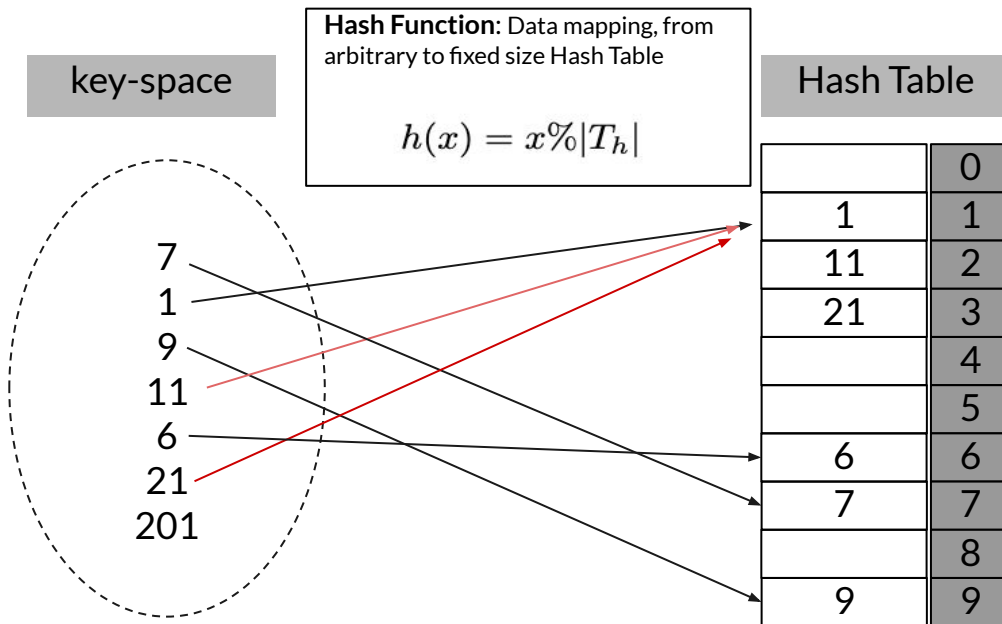
$$\hat{h}(x) = [h(x) + f(i)] \% |T_h|$$

$$f(i) = i$$

$$i = 0, 1, 2, \dots$$

# Linear Probing

Collision resolution: Linear Probing



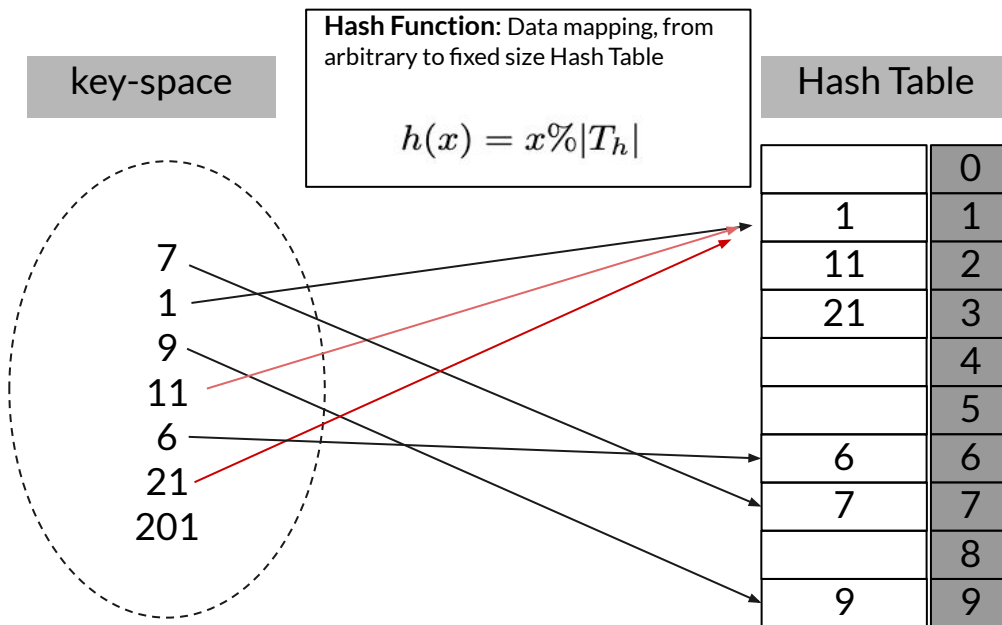
$$\hat{h}(x) = [h(x) + f(i)] \% |T_h|$$

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# Query (31)

Collision resolution: Linear Probing



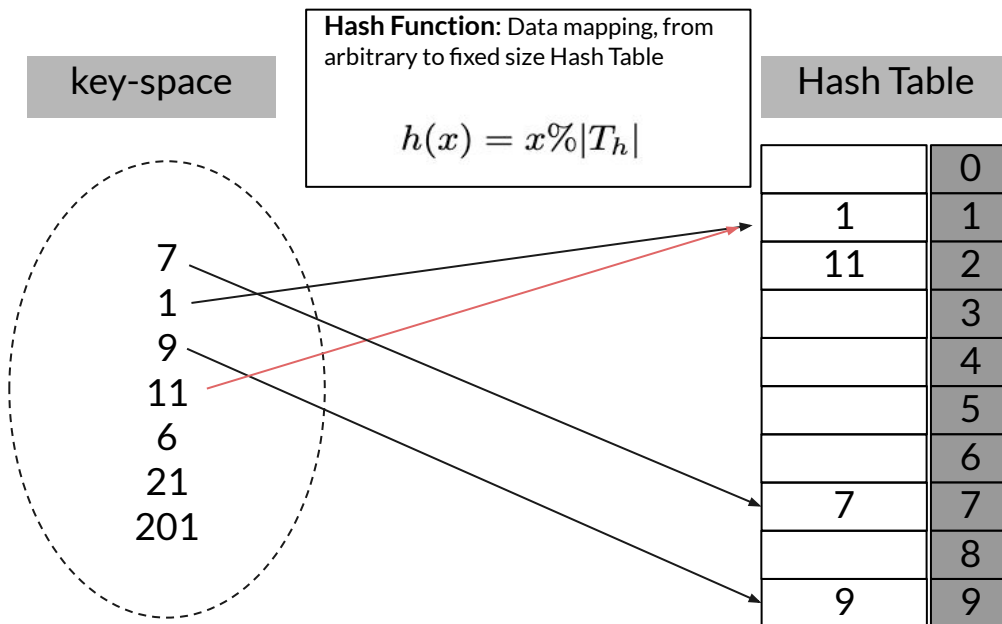
$$\hat{h}(x) = [h(x) + f(i)] \% |T_h|$$

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# Quadratic Probing

Collision resolution: Quadratic Probing



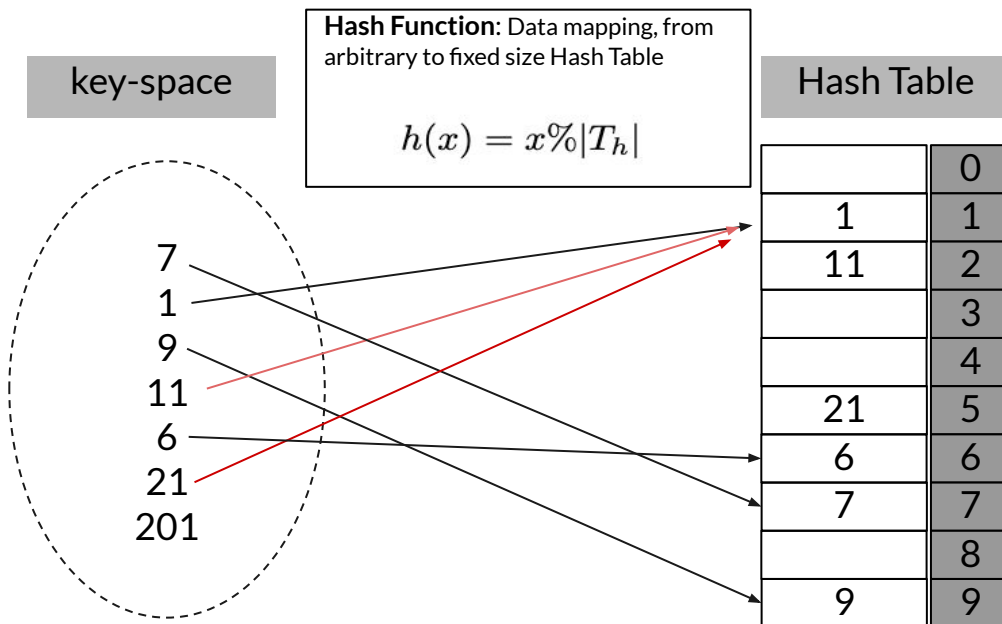
$$\hat{h}(x) = [h(x) + f(i)] \% |T_h|$$

$$f(i) = i^2$$

$$i = 0, 1, 2, \dots$$

# Quadratic Probing

Collision resolution: Quadratic Probing



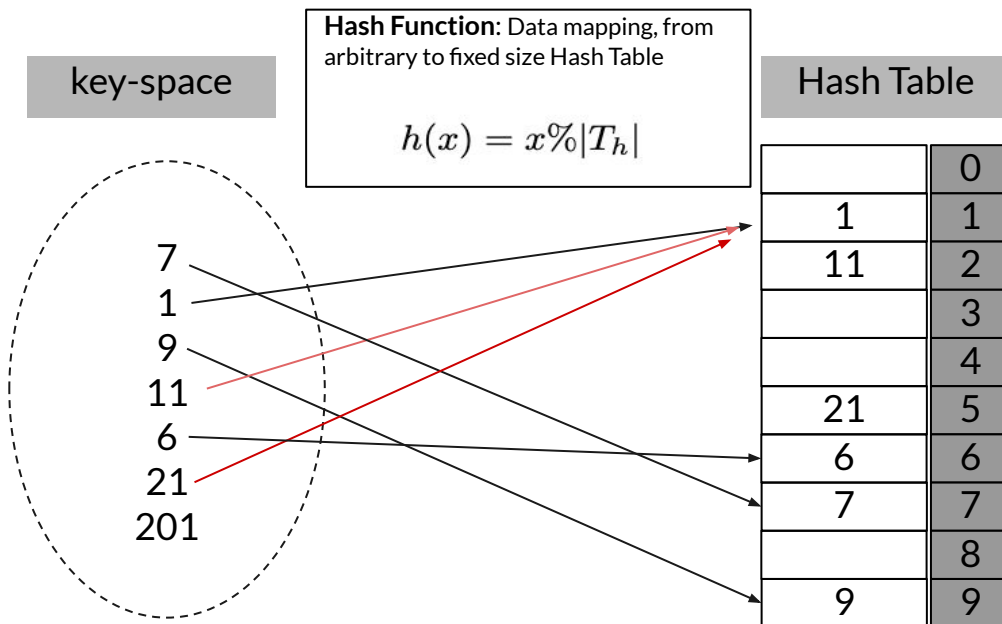
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# Query (31)

Collision resolution: Quadratic Probing



$$\hat{h}(x) = [h(x) + f(i)] \% |T_h|$$

$$f(i) = i^2$$

$$i = 0, 1, 2, \dots$$

- Improves on the clustering effect





**QA**