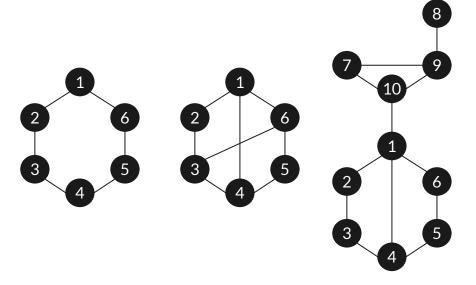
# CIS 263 Introduction to Data Structures and Algorithms

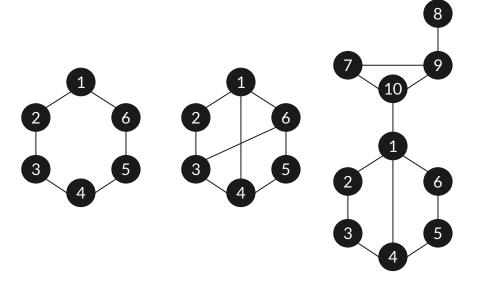
**Graph Algorithms (Spanning Trees)** 

G = (V, E) V = {1, 2, 3, 4, 5, 6} E = {{1, 2}, {2, 3}, {3, 4}, {4, 5}, {5, 6}, {6, 1}}



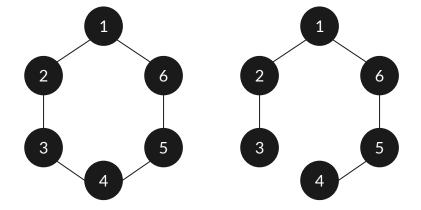
**Graph with Cycles** 

- We want to get rid of cycles in a graph
- Many applications:
  - o TSP for an example
  - Networking and networking algorithms



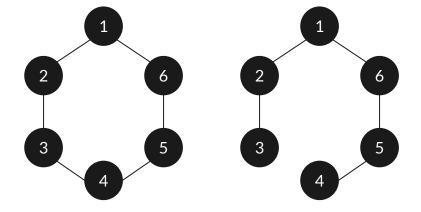
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- Many applications:
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- For this particular example, you can drop any edges



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  - Networking and networking algorithms
- For this particular example, you can drop any edges
- A Spanning Tree is a sub graph (of its parent graph)



```
S = (V', E')

V' = V = \{1, 2, 3, 4, 5, 6\}

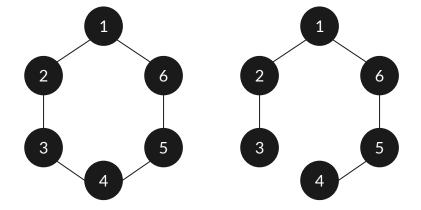
E' = \{\{1, 2\}, \{2, 3\}, \frac{\{3, 4\}, \{4, 5\}, \{5, 6\}, \{6, 1\}\}\}

|V| = 6

|E'| = |V| - 1
```

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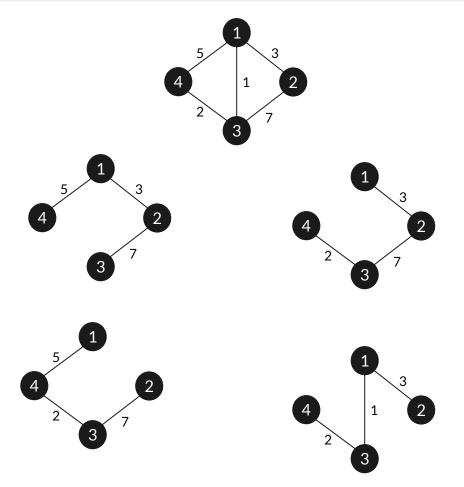
- We want to get rid of cycles in a graph
- Many applications:
  - o TSP for an example
  - Networking and networking algorithms
- For this particular example, you can drop any edges
- A Spanning Tree is a sub graph (of its parent graph)
- Nb of possibilities (for this particular example): 6



```
S = (V', E')
V' = V = \{1, 2, 3, 4, 5, 6\}
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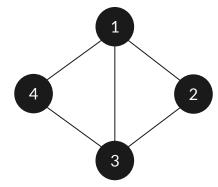
## **Minimum Spanning Tree**

- We have to find spanning Trees with the minimum cost
  - Search all combinations
  - Approximation Algorithms
    - Greedy Algorithms
      - Prim's Algorithm
      - Kruskal's Algorithm



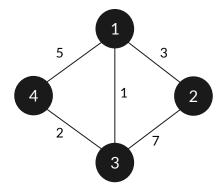
## Weighted Graph

- We want to travel from (2) to (4)
- We have different paths
- Counting the number of edges can be assumed as an optimization metric.



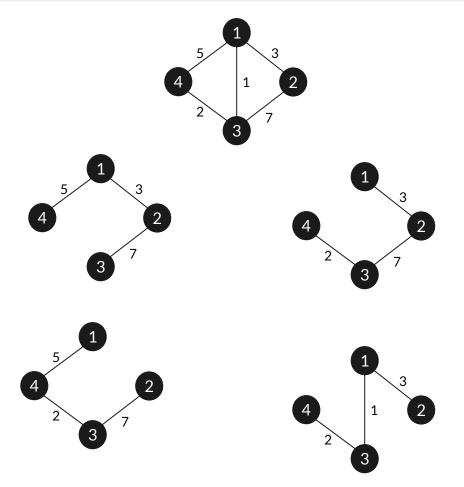
## Weighted Graph

- We want to travel from (2) to (4)
- We have different paths
- What if explicit weights are associated
  - (2, 1, 3, 4), 3 edges but cost is 6 (the minimum)



## **Minimum Spanning Tree**

- We have to find spanning Trees with the minimum cost
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