



CIS 678 Machine Learning

Convolutional Neural Networks (CNNs)

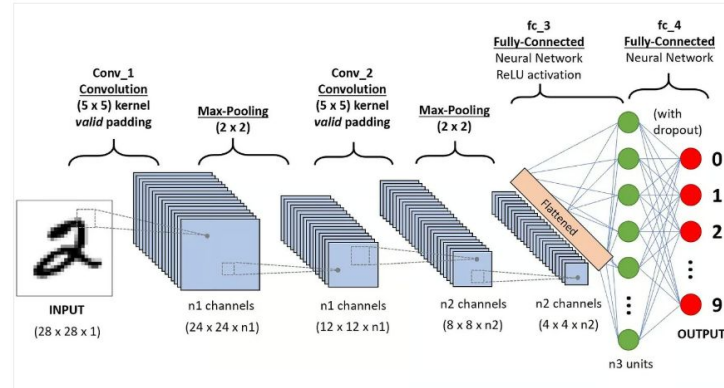


Popular Neural Network (NN) Architectures

- *Feed Forward NNs*
- *Convolutional NNs*
- Sequence models
 - LSTM
 - Transformers
- Generative AI
 - GANs
 - VAEs
- Graph Neural Networks

Popular Neural Network (NN) Architectures

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Quiz!



Question?

Q. Draw the diagram of a Feed Forward Neural Network with the properties given below, and estimate the minimum number of parameters your model would have:

1. **Input layer:** 2 nodes (to consume 2 input features, $\{x_1, x_2\}$)
2. **Two (2) Hidden layers** with the following configuration:
 - i) Hidden layer one: 2 nodes
 - ii) Hidden layer two: 2 nodes**One bias input node** for each hidden layer in (2)
3. **Output layer:** 1 node (y)



FFNN Parameters

x_1

x_2

Input layer



FFNN Parameters

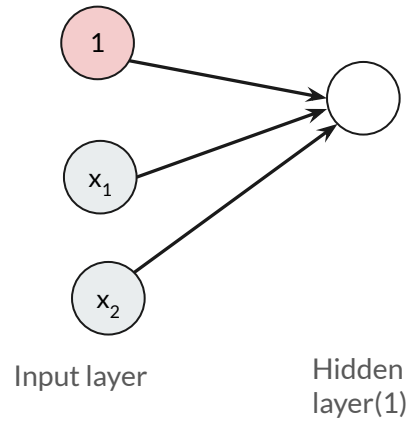
1

x_1

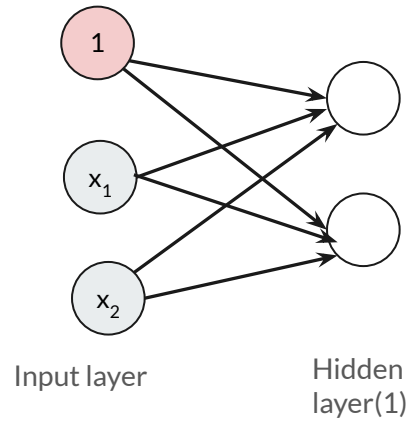
x_2

Input layer

FFNN Parameters

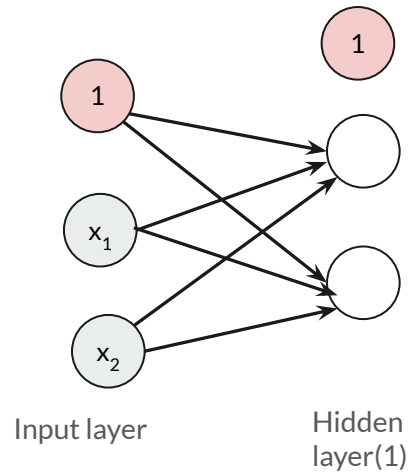


FFNN Parameters



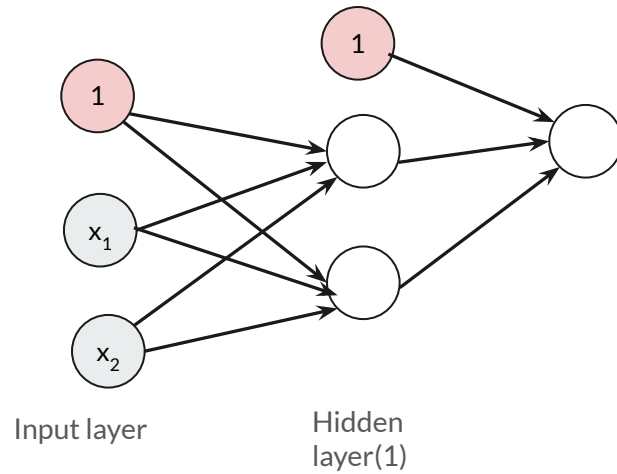
$$(2 + 1) \times 2$$

FFNN Parameters



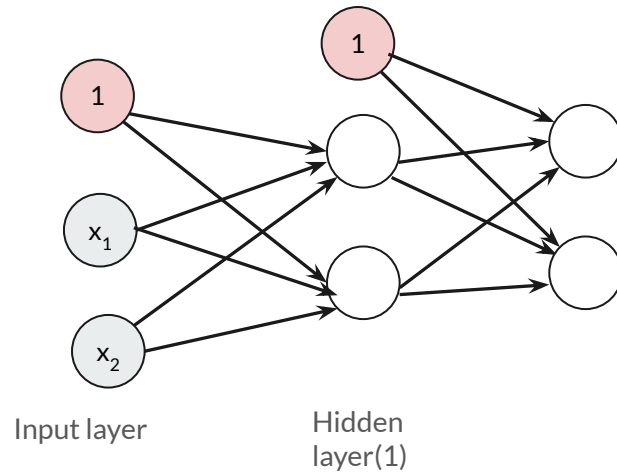
$$(2 + 1) \times 2$$

FFNN Parameters



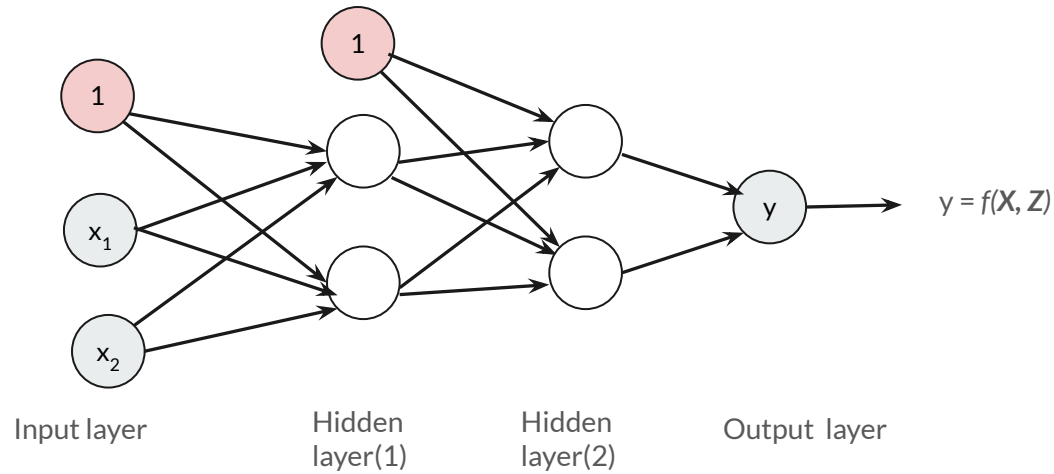
$$(2 + 1) \times 2 +$$

FFNN Parameters



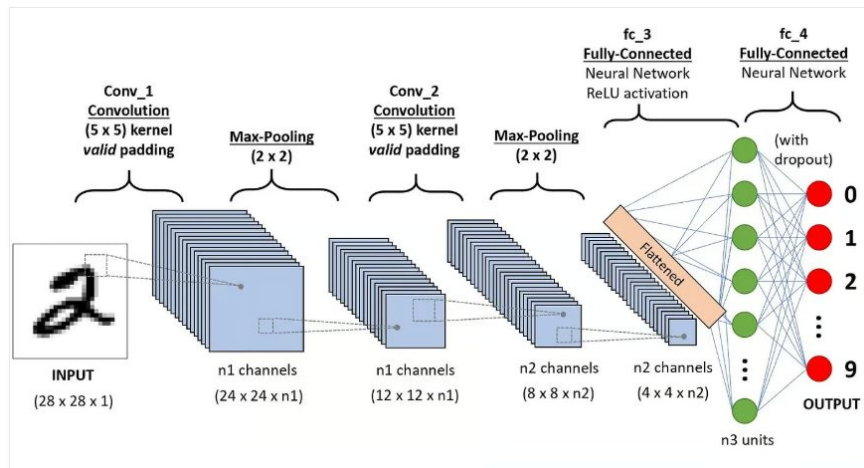
$$(2 + 1) \times 2 \quad + \quad (2 + 1) \times 2$$

FFNN Parameters



$$(2 + 1) \times 2 + (2 + 1) \times 2 + 2 \times 1 = 14$$

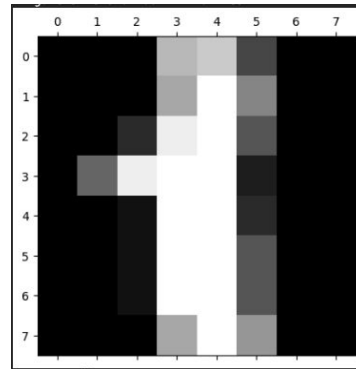
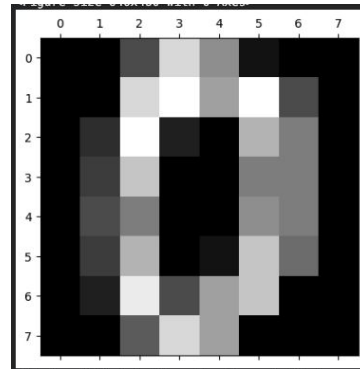
Convolutional Neural Networks (CNNs)



Digit Classification examples

MNIST Image Classification

What does it look like?

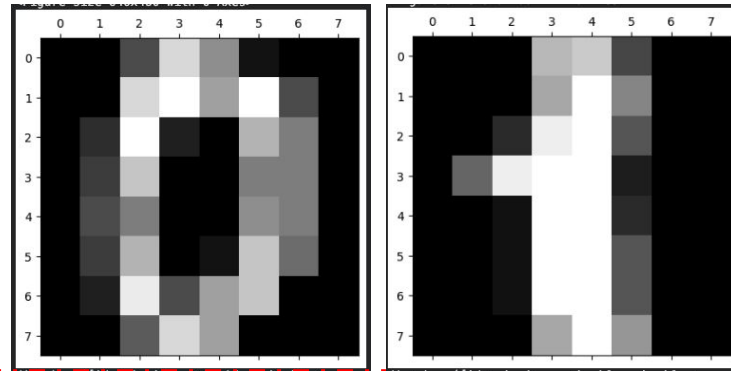


Digit Classification examples

MNIST Image Classification

Images of Size (2D Matrix): 8x8

Corresponding Vector Representation of Size: 64

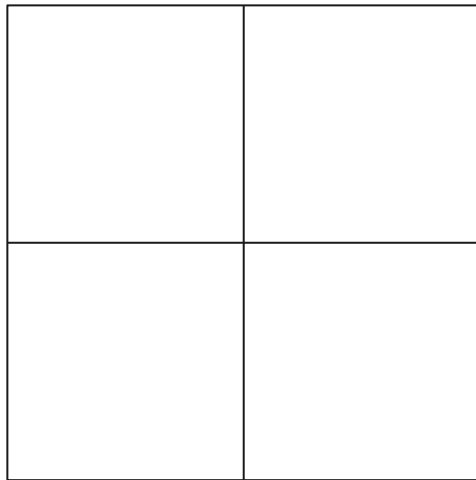


	pixel_0_0	pixel_0_1	pixel_0_2	pixel_0_3	pixel_0_4	pixel_0_5	pixel_0_6	pixel_0_7	pixel_1_0	pixel_1_1	...	pixel_6_6	pixel_6_7	pixel_7_0	pixel_7_1	pixel_7_2	pixel_7_3	pixel_7_4	pixel_7_5	pixel_7_6	pixel_7_7
0	0.0	0.0	5.0	13.0	9.0	1.0	0.0	0.0	0.0	0.0	...	0.0	0.0	0.0	0.0	6.0	13.0	10.0	0.0	0.0	0.0
1	0.0	0.0	0.0	12.0	13.0	5.0	0.0	0.0	0.0	0.0	...	0.0	0.0	0.0	0.0	0.0	11.0	16.0	10.0	0.0	0.0
2	0.0	0.0	0.0	4.0	15.0	12.0	0.0	0.0	0.0	0.0	...	5.0	0.0	0.0	0.0	0.0	3.0	11.0	16.0	9.0	0.0
3	0.0	0.0	7.0	15.0	13.0	1.0	0.0	0.0	0.0	8.0	...	9.0	0.0	0.0	0.0	7.0	13.0	13.0	9.0	0.0	0.0
4	0.0	0.0	0.0	1.0	11.0	0.0	0.0	0.0	0.0	0.0	...	0.0	0.0	0.0	0.0	0.0	2.0	16.0	4.0	0.0	0.0



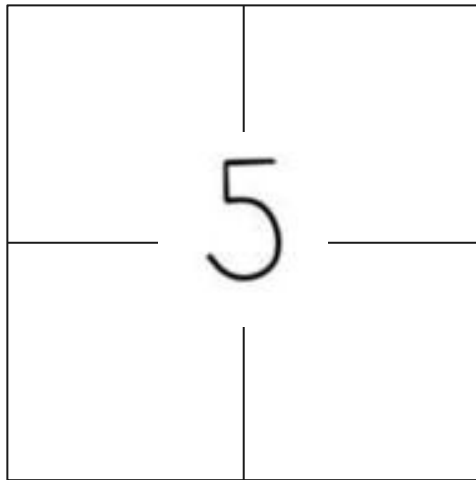
Why FF Networks don't work well for Image Data?

- We ask you to write a “5”



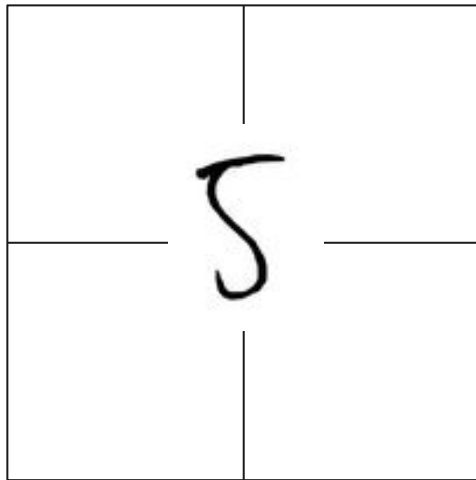
Why FF Networks don't work well for Image Data?

- We ask you to write a “5”
- A perfect “5” at the center of the coordinate



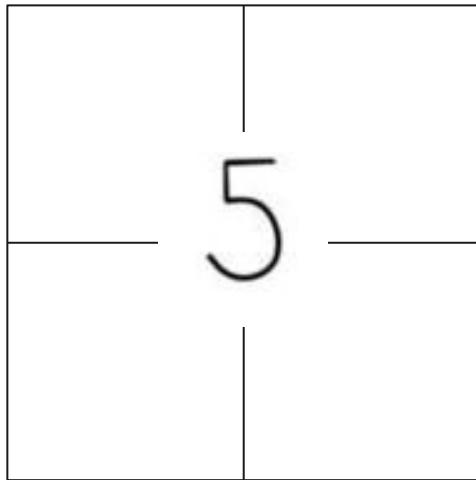
Why FF Networks don't work well for Image Data?

- We ask you to write a “5”
- A perfect “5” at the center of the coordinate
- **This is my “5”, not good as yours but still at the center of the coordinate.**



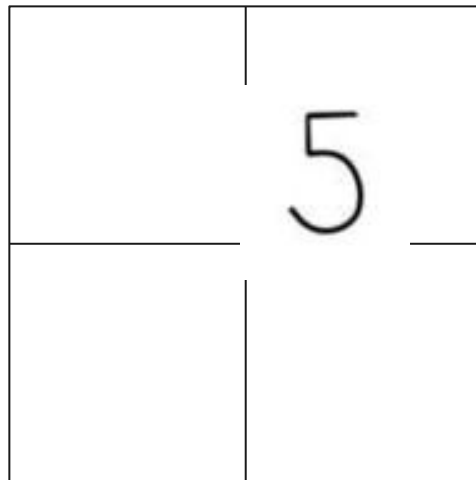
Why FF Networks don't work well for Image Data?

- We ask you to write a "5"
- A perfect "5" at the center of the coordinate
- Your "5" still will have a lots of variations



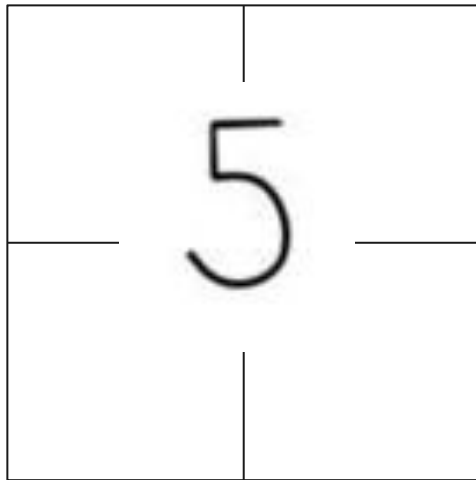
Why FF Networks don't work well for Image Data?

- We ask you to write a "5"
- A perfect "5" at the center of the coordinate
- Your "5" still will have a lots of variations
- Translated "5"



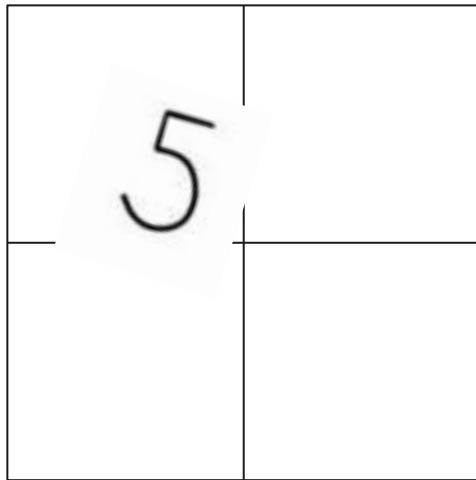
Why FF Networks don't work well for Image Data?

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- Your “5” still will have a lots of variations
- Scaled “5”



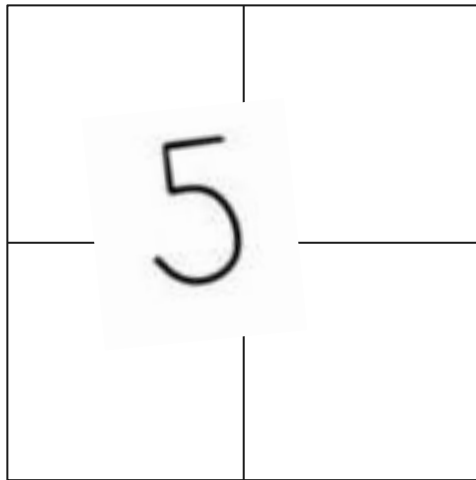
Why FF Networks don't work well for Image Data?

- We ask you to write a “5”
- A perfect “5” at the center of the coordinate
- Your “5” still will have a lots of variations
- **Translated and Rotated “5”**



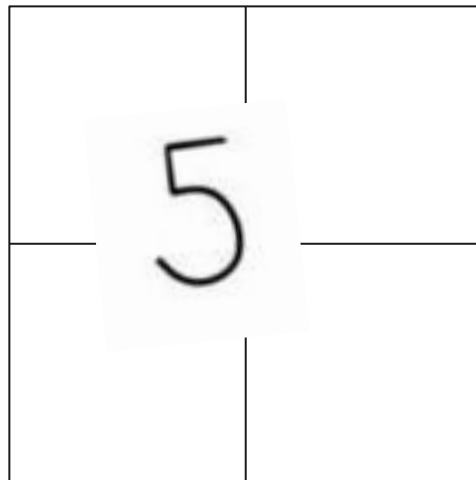
Why FF Networks don't work well for Image Data?

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- **Translated, Rotated and Scaled “5”**



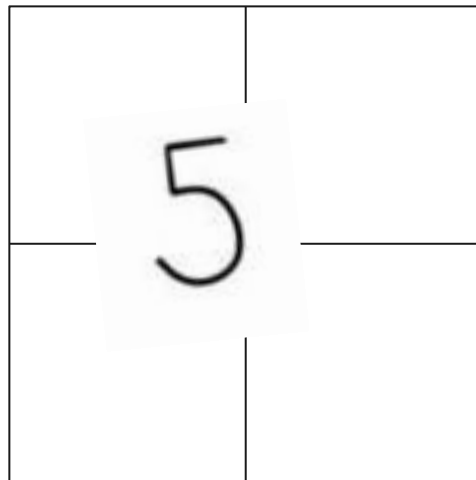
Why FF Networks don't work well for Image Data?

- We ask you to write a “5”
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- Your “5” still will have a lots of variations and each definition is unique in the vector space



Why FF Networks don't work well for Image Data?

- We ask you to write a “5”
- A perfect “5” at the center of the coordinate
- Your “5” still will have a lots of variations and each definition is unique in the vector space
- **How many different “5”s we will need provide the model to learn a perfect model?**





Convolutional Neural Networks (CNNs)

- State of the Art for CV and some other problems
- Filters/Convolutional Kernels



Convolutional NNs

- State of the Art for CV and some other problems
- Filters/Convolutional Kernels

Examples:

- *Alexnet*
- *VGGNet*
- *ResNet*
- *GoogLeNet*
- ..



Convolution

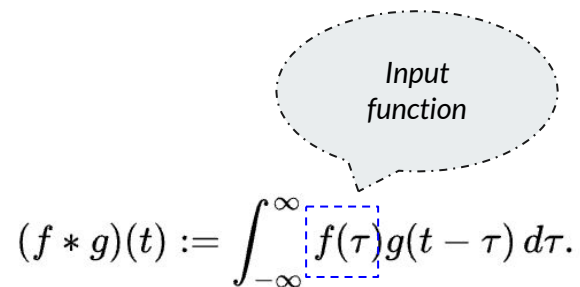
- Is a mathematical operation

$$(f * g)(t) := \int_{-\infty}^{\infty} f(\tau)g(t - \tau) d\tau.$$



Convolution

- Is a mathematical operation



The diagram shows the convolution integral $(f * g)(t) := \int_{-\infty}^{\infty} f(\tau)g(t - \tau) d\tau$. A blue dashed rectangular box highlights the term $f(\tau)$ within the integrand. A light blue speech bubble with a dashed border points from the text "Input function" to the boxed $f(\tau)$, indicating its role as the input function in the convolution process.

$$(f * g)(t) := \int_{-\infty}^{\infty} f(\tau)g(t - \tau) d\tau.$$



Convolution

- Is a mathematical operation

$$(f * g)(t) := \int_{-\infty}^{\infty} f(\tau) g(t - \tau) d\tau.$$

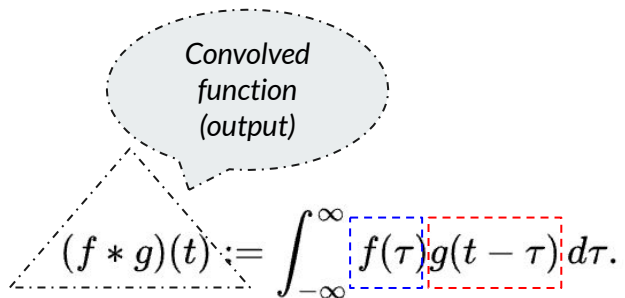


Filter/Kernel



Convolution

- Is a mathematical operation



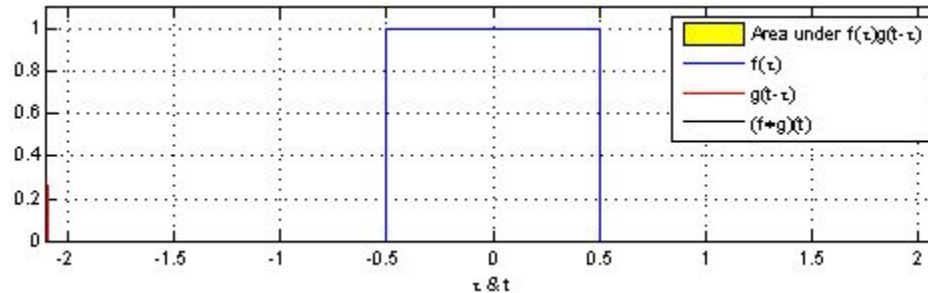
Convolved
function
(output)

$$(f * g)(t) := \int_{-\infty}^{\infty} f(\tau)g(t - \tau)d\tau.$$

Convolution

- Is a mathematical operation

$$(f * g)(t) := \int_{-\infty}^{\infty} f(\tau)g(t - \tau)d\tau.$$



[Src](#)



Convolution

Let's learn through a practical example

Moving average (Discrete case):

- Replaces each vector values pixel with an average of all the values in its neighborhood
- Moving average in 1D:
 $[1, 1, 1] / 3$

$f(\tau)$.

2	5	0	1	3
---	---	---	---	---

1D vector: 5 elements

[ref](#)

Convolution

Let's learn through a practical example

Moving average (Discrete case):

- Replaces each vector values pixel with an average of all the values in its neighborhood
- Moving average in 1D:
 $[1, 1, 1] / 3$

$$g(t - \tau) d\tau.$$

1	1	1
---	---	---

$$1/3$$

Known as **Filter/Kernel**

$$f(\tau).$$

2	5	0	1	3
---	---	---	---	---

1D vector: **5** elements

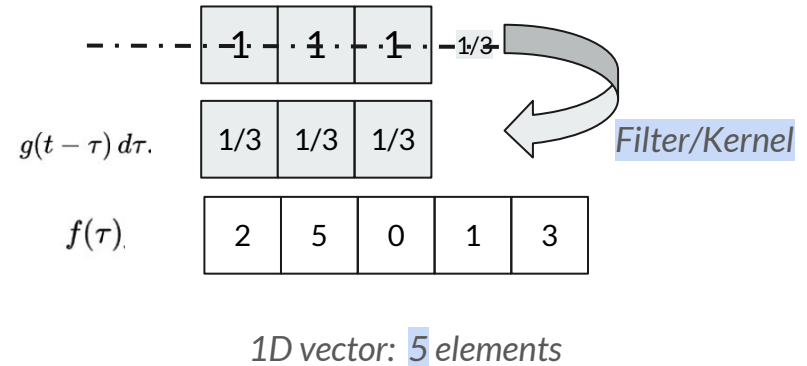
[ref](#)

Convolution

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ref

Convolution

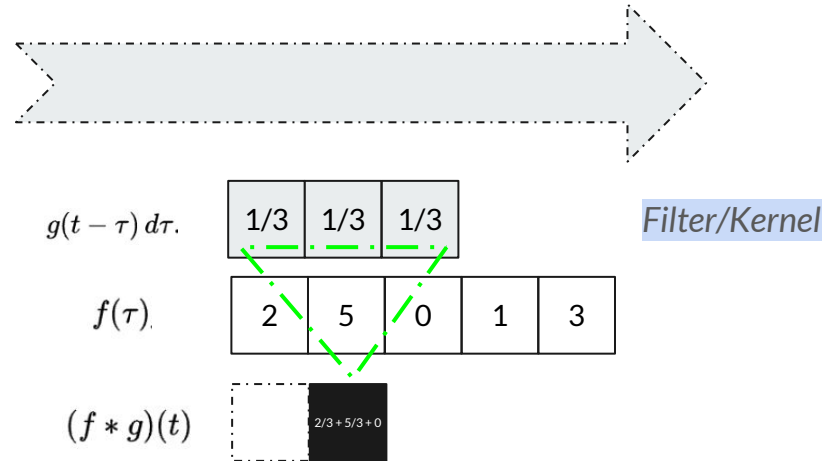
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[ref](#)



Convolution

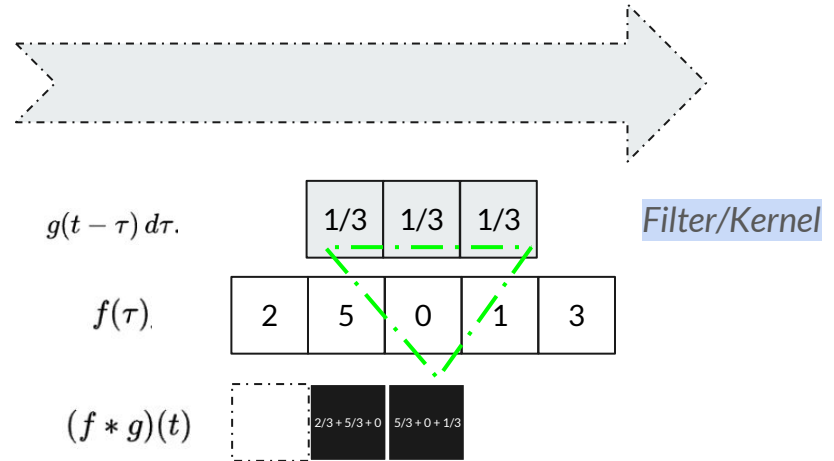
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Convolution

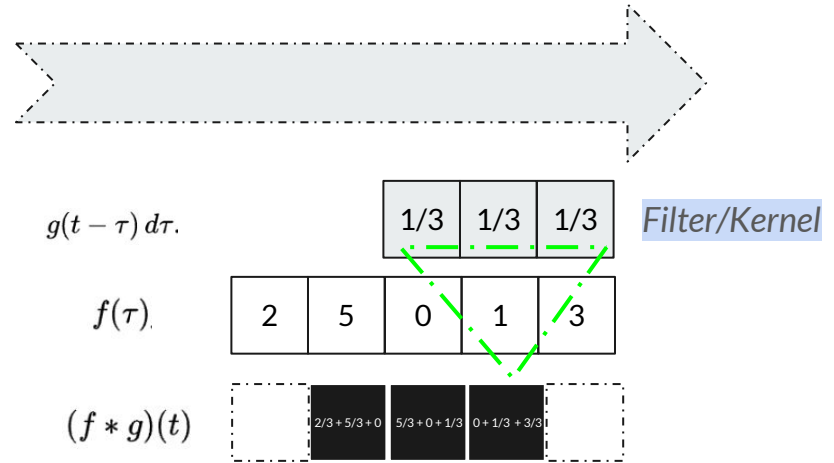
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[ref](#)



Convolution

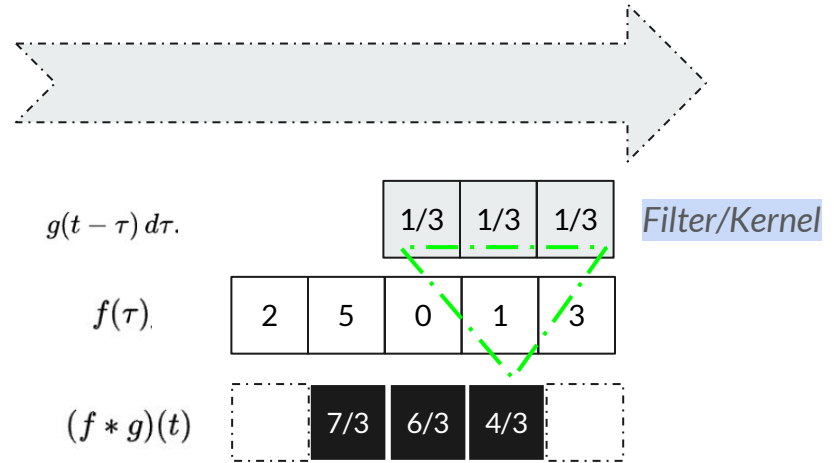
Let's learn through a practical example

Moving average (Discrete case):

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- Moving average in 1D:

$$[1, 1, 1] / 3$$

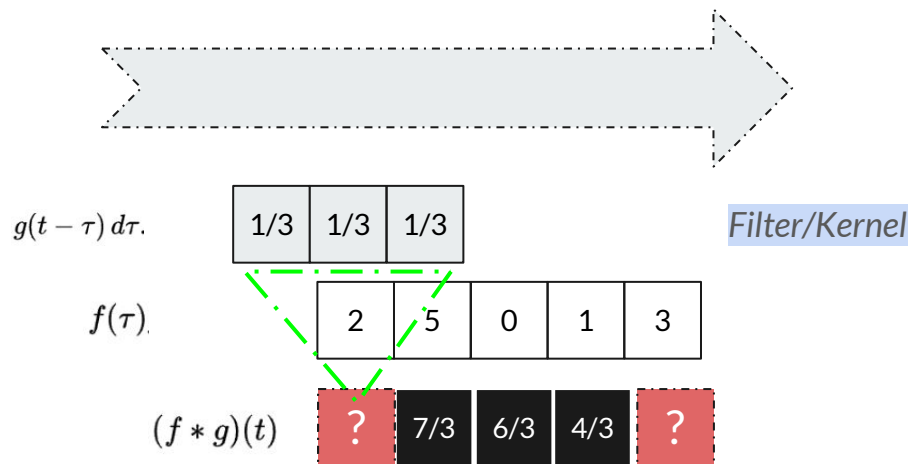
[ref](#)



Convolution - Concepts

How can we ensure that the input and output sizes are uniform?

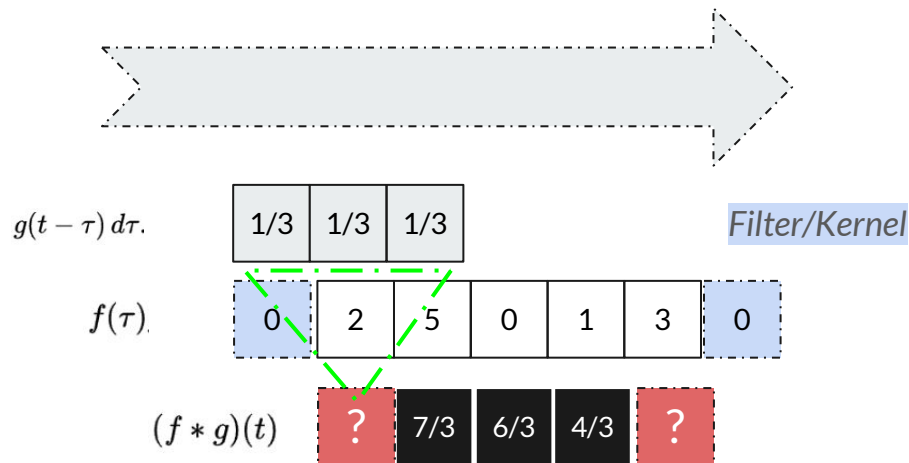
Padding (0)



Convolution - Concepts

How can we ensure that the input and output sizes are uniform?

Padding (0)

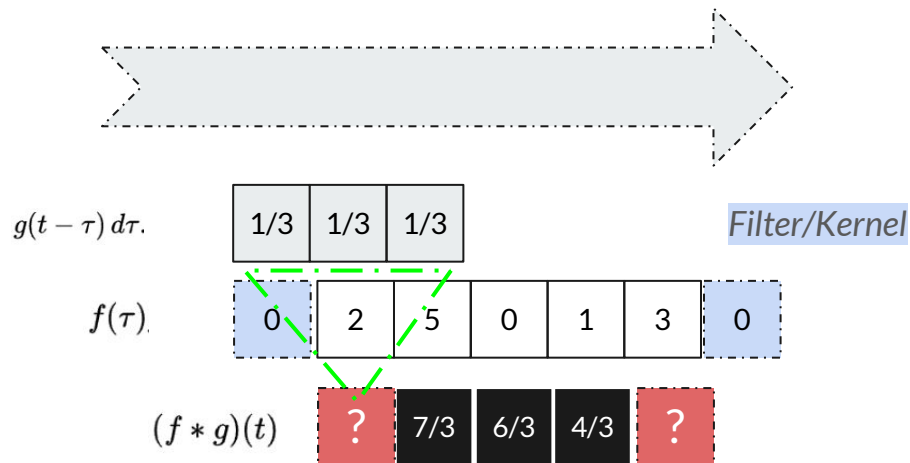


Convolution - Concepts

Faster Operation?

Skip closely local context?

Stride (1)

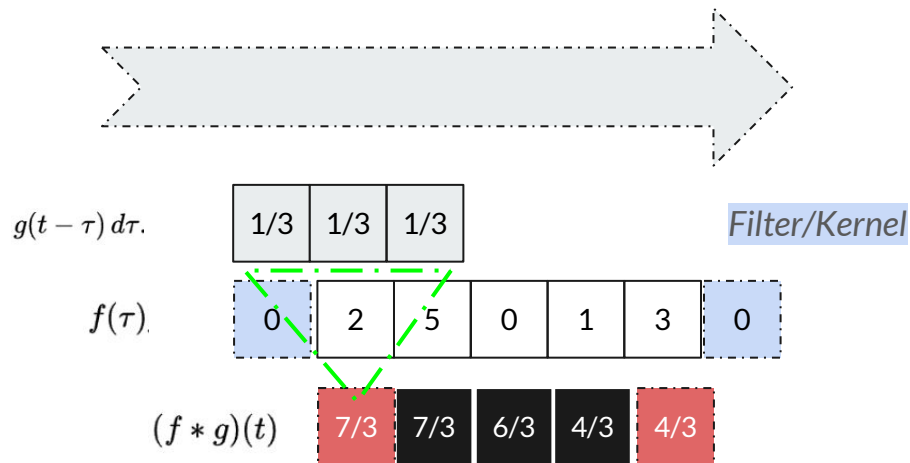


Convolution - Concepts

Faster Operation?

Skip closely local context?

Stride (1)

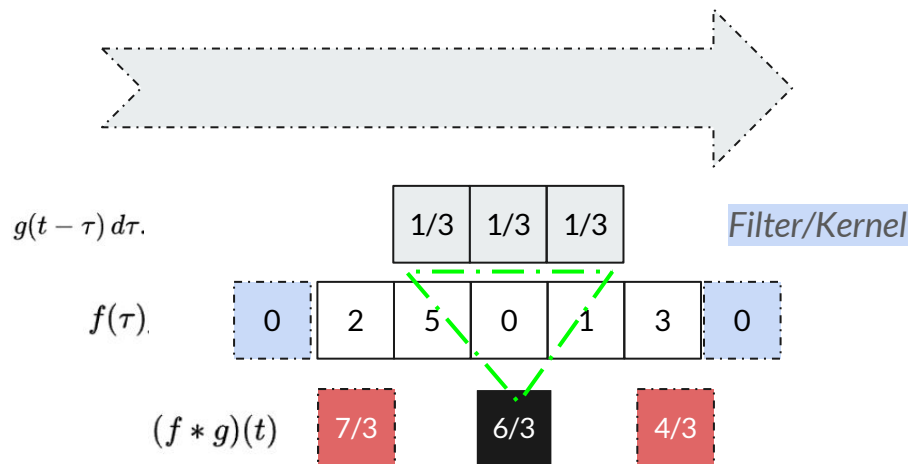


Convolution - Concepts

Faster Operation?

Skip closely local context?

Stride (2)





From 1D to 2D

This is a general concept and applicable to any dimensions!

Image Filters

Moving Average in 2D

- 2D convolution operation

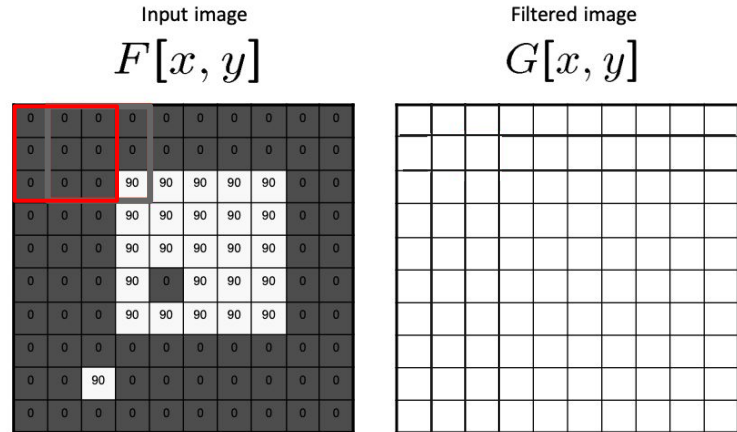


Image Filters

Moving Average in 2D

- 2D convolution operation

Input image
"box filter" $F[x, y]$

[illegible]

Filtered image

$G[x, y]$

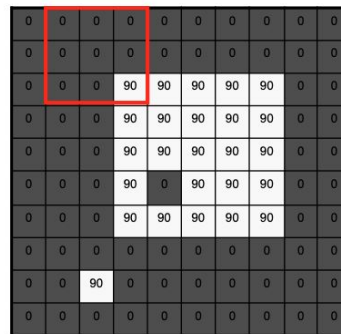
A 10x10 grid with a red box around the top-left cell containing the number 0.

Image Filters

Moving Average in 2D

- 2D convolution operation

Input image



Filtered image

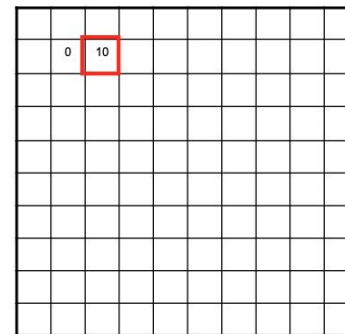


Image Filters

Moving Average in 2D

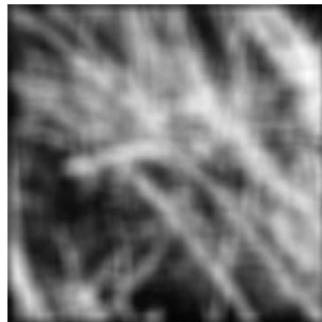
- 2D convolution operation
- Practical application (smoothing)



Box filter:
white = high value, black = low value



original



filtered

Image Filters

High Pass Filter

“If you take an image and blur it you only keep the "low frequencies". High pass makes the opposite, it only lets the "high frequencies" pass, or what most people call **"the details"**. Any image can be deconstructed into these two components.”[\[ref\]](#)

Note: Only for demonstration

-1	-1	-1
-1	8	-1
-1	-1	-1



Blur

+



High pass

=



Original



Image Filters

Other Filters:

- Essentially these are convolution functions, we also call as convolution kernels

Prewitt filter

$$\mathbf{G}_x = \begin{bmatrix} -1 & 0 & +1 \\ -1 & 0 & +1 \\ -1 & 0 & +1 \end{bmatrix}$$

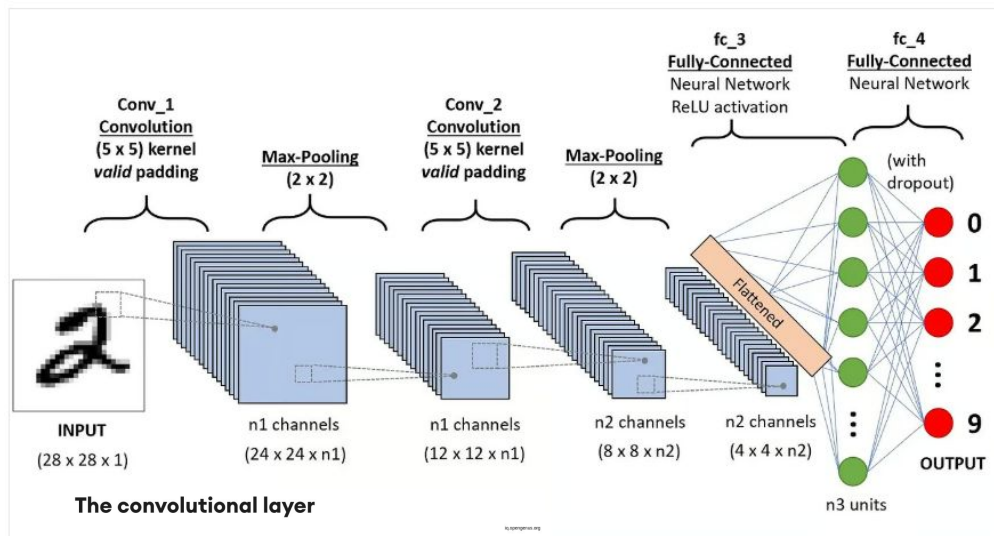
$$\text{and } \mathbf{G}_y = \begin{bmatrix} -1 & -1 & -1 \\ 0 & 0 & 0 \\ +1 & +1 & +1 \end{bmatrix}$$

Sobel filter

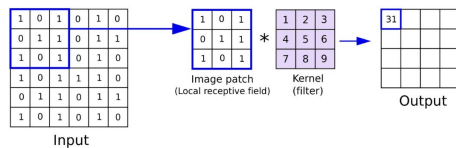
$$\mathbf{G}_x = \begin{bmatrix} -1 & 0 & +1 \\ -2 & 0 & +2 \\ -1 & 0 & +1 \end{bmatrix}$$

$$\text{and } \mathbf{G}_y = \begin{bmatrix} -1 & -2 & -1 \\ 0 & 0 & 0 \\ +1 & +2 & +1 \end{bmatrix}$$

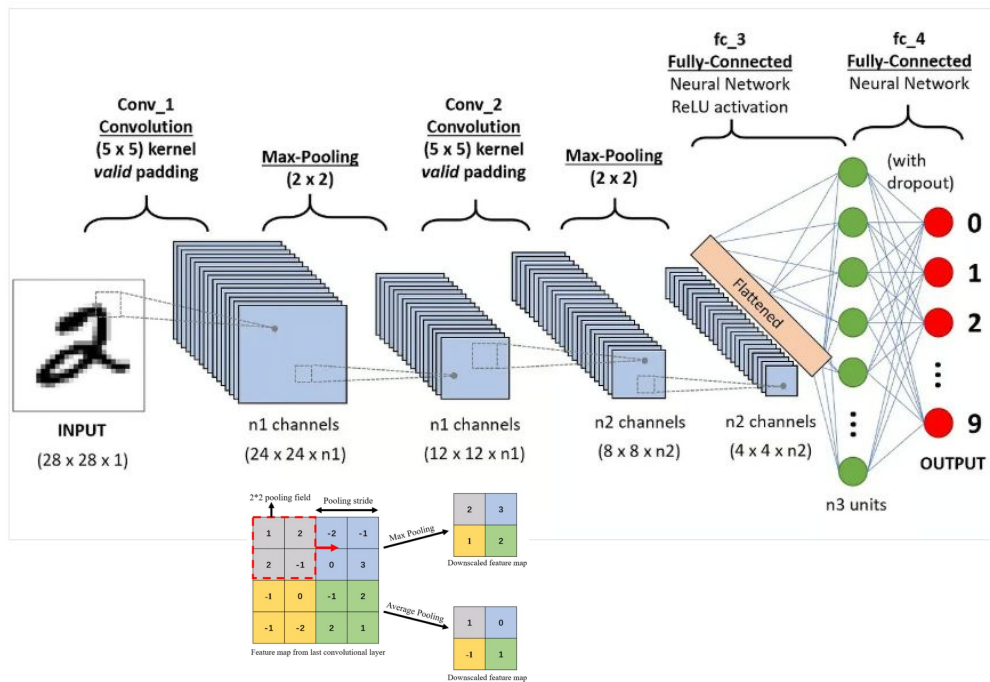
Convolutional NNs



The convolutional layer



Convolutional NNs





Coding!

[Image classification \(Convolutional Neural Network\)](#)