



Quantum Information

MA5770: Modelling Workshop

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Agenda

Classical information

Qubits

- Consider a physical system that stores information: let us call it X .
- Assume X can be in one of a finite number of classical states at each moment. Denote this classical state set by Σ .
- Examples:
 - If X is a bit, then its classical state set is $\Sigma = \{0, 1\}$.
 - If X is a six-sided die, then $\Sigma = \{1, 2, 3, 4, 5, 6\}$.
 - If X is a switch on a standard electric fan, then perhaps $\Sigma = \{high, medium, low, off\}$.



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- For example, if X is a bit, then perhaps it is in the classical state 0 with probability $3/4$ and in the classical state 1 with probability $1/4$. This is a **probabilistic state** of X .
 - $Pr(X = 0) = \frac{3}{4}$ and $Pr(X = 1) = \frac{1}{4}$
- A succinct way to represent this probabilistic state is by a column vector:
 - $$\begin{pmatrix} \frac{3}{4} \\ \frac{1}{4} \end{pmatrix} \quad \begin{array}{l} \leftarrow \text{entry corresponding to 0} \\ \leftarrow \text{entry corresponding to 1} \end{array}$$
- This vector is a **probability vector**:
 - All entries are nonnegative real numbers.
 - The sum of the entries is 1.



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- Let Σ be any classical state set, and assume the elements of Σ have been placed in correspondence with the integers $1, \dots, |\Sigma|$.
- We denote by $|a\rangle$ the **column vector** having a '1' in the entry corresponding to $a \in \Sigma$, with '0' for all other entries.
- Example 1:
 - If $\Sigma = \{0, 1\}$, then $|0\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$ and $|1\rangle = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$



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- Let Σ be any classical state set, and assume the elements of Σ have been placed in correspondence with the integers $1, \dots, |\Sigma|$.
- We denote by $|a\rangle$ the **column vector** having a '1' in the entry corresponding to $a \in \Sigma$, with '0' for all other entries.
- Example 2:
 - If $\Sigma = \{\clubsuit, \diamondsuit, \heartsuit, \spadesuit\}$, then we might choose to order these states like this:

$$|\clubsuit\rangle = \begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \end{pmatrix}, |\diamondsuit\rangle = \begin{pmatrix} 0 \\ 1 \\ 0 \\ 0 \end{pmatrix}, |\heartsuit\rangle = \begin{pmatrix} 0 \\ 0 \\ 1 \\ 0 \end{pmatrix}, |\spadesuit\rangle = \begin{pmatrix} 0 \\ 0 \\ 0 \\ 1 \end{pmatrix}$$



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- Let Σ be any classical state set, and assume the elements of Σ have been placed in correspondence with the integers $1, \dots, |\Sigma|$.
- We denote by $|a\rangle$ the **column vector** having a '1' in the entry corresponding to $a \in \Sigma$, with '0' for all other entries.
- Vectors of this form are called **standard basis vectors**. Every vector can be expressed uniquely as a linear combination of standard basis vectors.
- Example: $\begin{pmatrix} \frac{3}{4} \\ \frac{3}{4} \end{pmatrix} = \frac{3}{4}|0\rangle + \frac{3}{4}|1\rangle$



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- Let Σ be any classical state set, and assume the elements of Σ have been placed in correspondence with the integers $1, \dots, |\Sigma|$.
- We denote by $|a\rangle$ the **row vector** having a '1' in the entry corresponding to $a \in \Sigma$, with '0' for all other entries.
- Example 1:
 - If $\Sigma = \{0, 1\}$, then $\langle 0| = (1 \ 0)$ and $\langle 1| = (0 \ 1)$



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- $\langle a||b\rangle = \langle a|b\rangle = \begin{cases} 1 & \text{if } a = b \\ 0 & \text{if } a \neq b \end{cases}$
- $|a\rangle\langle b|$ has a 1 in the (a,b)-entry and 0 for all other entries.



Basic Terminology

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- **Ket:** $|*\rangle$, generally it's a column vector.
- **Bra:** $\langle*| = |*\rangle^\dagger$, generally it's a row vector.
- **Bra-Ket:** $\langle*||*\rangle$ or, $\langle*|*\rangle$
- **Ket-Bra:** $|*\rangle\langle*|$
- $|*\rangle|*\rangle = |**\rangle$
- **Vector Notations:** $|0\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$ and $|1\rangle = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$, standard Qubits.
 $\langle 0| = (1 \ 0)$ and $\langle 1| = (0 \ 1)$
- **Hadamard Qubits:** $\langle+| = \begin{pmatrix} \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} \end{pmatrix} = \frac{1}{\sqrt{2}}|0\rangle + \frac{1}{\sqrt{2}}|1\rangle$ and
 $\langle-| = \begin{pmatrix} \frac{1}{\sqrt{2}} \\ -\frac{1}{\sqrt{2}} \end{pmatrix} = \frac{1}{\sqrt{2}}|0\rangle - \frac{1}{\sqrt{2}}|1\rangle$



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- **Definition:** Quantum analog of classical bits; exists in superposition states

$|\psi\rangle = \alpha|0\rangle + \beta|1\rangle$, where

$\alpha, \beta \in \mathbb{C}$

$= \cos(\frac{\theta}{2})|0\rangle + e^{i\varphi} \sin(\frac{\theta}{2})|1\rangle$,

where $|\alpha|^2 + |\beta|^2 = 1$.

Let, $\alpha = r_1 e^{i\theta_1}$ and $\beta = r_2 e^{i\theta_2}$

Then, $r_1^2 + r_2^2 = 1$ and $\theta_1 = \theta_2 + \varphi$

Take, $r_1 = \cos(\frac{\theta}{2})$, $r_2 = \sin(\frac{\theta}{2})$

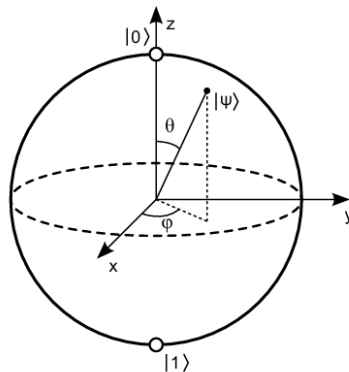


Figure: The Bloch sphere is a geometrical representation of a qubit. Qubits can take as value each point on the surface described by the two angles φ and θ . The pole points are $|0\rangle$ or $|1\rangle$.



Thank You

