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Homework Assignment #1

Written Exercises

1. A standard music CD holds 74 minutes of stereo (2-channel) audio at 44,100 samples/second and 16 bits/sample/channel. How many megabytes of raw data can such a CD hold?

74 minutes = 74 * 60 seconds = 4 440 seconds 4 440 seconds * 44 100 samples/second = 195 804 000 samples 195 804 000 samples * 16 bits/sample/channel = 3 132 864 000 bits/channel 3 132 864 000 bits/channel * 2 channels = 6 265 728 000 bits 6 265 728 000 / 8 = 783 216 000 bytes 783 216 000 bytes / 1 048 576 bytes/MB = **746.932 983 398 MB of raw data**

2. G&W 2.5: A CCD camera chip of dimensions 7×7 mm, and having 1024×1024 elements, is focused on a square, flat area, located 0.5 m away. How many pairs per mm will this camera be able to resolve? The camera is equipped with a 35-mm lens.

Camera distance = 500 mm
CCD width(height) = 7 mm
Focal length = ? mm
Horizontal field of view = camera distance * CCD width / focal length
= 500 * 7 / focal length

Resolution = # elements / horizontal field of view = 1024/ (500 * 7 / focal length) = focal length mm * .2925 (elements / mm) = focal length * .2925 elements focal length * .2925 elements / 2 = # pairs this camera will be able to resolve

3. G&W 2.10: How many bits would it take to store a 2-hour HDTV movie

1125 horizontal TV lines, with an aspect ratio of 16:9, means y/1125 = 16/9. y (# vertical lines) = 16/9 * 1125 = 2000.

Thus the number of pixels is 2 000 x 1 125

 $2\ 000\ x\ 1\ 125 = 2\ 250\ 000\ pixels.$

2 250 000 pixels * 24 bits of intensity resolution/pixel = 54 000 000 bits

Since it is interlaced, $\frac{1}{2}$ of those bits are displayed at a time (1/60th of a second).

27 000 000 bits displayed every 1/60th of a second

27 000 000 * 60 = 1 620 000 000 bits/second

1 620 000 000 bits/second * 2 hours * 60 minutes/hour * 60 seconds/minute = **1.1664 x 10**^**13 bits**

4. G&W 2.19: Show that an operator that computes the median of a subimage area, *S*, is nonlinear.

Example: Suppose there are two sequences of numbers corresponding to two rows in the subimage area, A = [2, 3, 4, 5, 6, 7], B = [1, 2, 3, 4, 1, 0], where each number represents the pixel's color. A + B = [2 + 1, 3 + 2, 4 + 3, 5 + 4, 1 + 6, 7 + 0] = [3, 5, 7, 9, 7, 7], and the median of this new sequence is 7. However, the median of A alone is 4.5, and the median of B alone is 1.5. The sum of these medians is 6. Since B = T, the operator that computes the median of a subimage area, B, is nonlinear because the answers are dependent on the various orders in which the operation is performs.

Programming Exercises

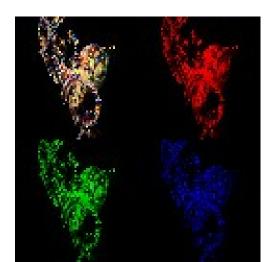
Original image I used
(http://www-tc.pbs.org/wnet/nature/files/2008/09/610 ag blue-ringed-octopus.jpg):



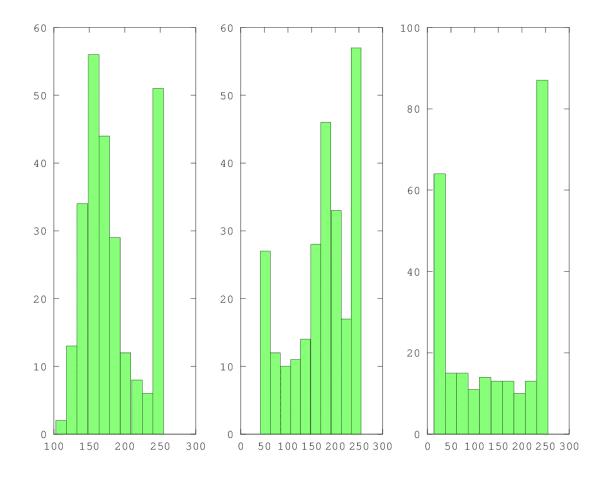
Mix/Mix2 image I generated:



Quad image I generated:



Histograms of the original image:



```
Code used for histogram (Octave):
RGB = zeros(3,256, 'uint8')
for r = 1:size(IMG,1)
      for c = 1:size(IMG,2)
           for colchan = 1:size(IMG,3)
                  colval = IMG(r,c,colchan)
                 RGB(colval+1,colchan)++
           end
      end
end
subplot(1,3,1)
hist(RGB(1:255,1))
subplot(1,3,2)
hist(RGB(1:255,2))
subplot(1,3,3)
hist(RGB(1:255,3))
print("histogram.png")
```

My preference between MATLAB/Octave or Python:

I preferred Matlab/Octave to Python, but only slightly. The documentation seems better (probably since Matlab, on which Octave is based, is a commercial product), and I encountered an obscure error with *imsave* in numPy, which could be because I don't have all the packages installed and Python is doing a poor job at telling me, or something else. Besides that, the differences I saw/felt between the two languages is so small that my decision to use Octave seems arbitrary at this point. I didn't find any syntactic differences between Matlab as you wrote it and the Octave code I was able to input into my interpreter, which is a plus.

Time it took for each part, problems, and suggestions:

Written Exercises: ~120 minutes (Problem 2 was pretty confusing to me (it took me the most time), while the others were very straightforward)

Matlab/Octave: 30 minutes for everything but the histograms, 30 minutes to learn how to make the histograms

numPy: 15 minutes (it was quicker since I had learned a lot with Octave by this point)

This is an Octave-specific problem, but it might help those who choose to use it. When I came to *imresize*, my (very recent) installation of Octave didn't have this package, which after some searching I found could be installed via the Octave command "pkg install package". Octave's package manager didn't easily resolve dependencies (the "image" package needed the "signal" package which needed another package... etc.), so after more searching I used Ubuntu's apt-get to install the forge package that way, which worked. That took about 5 minutes to figure out.

Besides that, I felt that programming exercises were good because you gave a brief explanation of what was happening on the right without being too detailed, leaving it to us to figure out exactly why the syntax works. On the written assignment, like I mentioned already, problem 2 seemed pretty confusing, especially since I couldn't find much help in the book, besides Figure 2.3.