Class Game

java.lang.Object Game

public class Game
extends Object

Field Summary

Fields

Modifier and Type	Field and Description
private CardPile	boardCards
private boolean	isWar
private int	numWars
private Player	player1
private Card	player1Card
private Player	player2
private Card	player2Card
private long	seed

Constructor Summary

Constructors

Constructor and Description

Game(String player1, String player2, long seed)

Method Summary

Methods

Modifier and Type	Method and Description
private void	dealCards()
boolean	<pre>gameComplete()</pre>
boolean	getIsWar()
int	getNumWars()
Card	getPlayer1Card()
Card	getPlayer2Card()
Player	getWinner()
void	nextCard()

Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait,
wait

Field Detail

player1

private Player player1

player2

private Player player2

seed

private long seed

boardCards

private CardPile boardCards

player1Card

private Card player1Card

player2Card

private Card player2Card

isWar

private boolean isWar

numWars

private int numWars

Constructor Detail

Game

Method Detail

dealCards

private void dealCards()

gameComplete

public boolean gameComplete()

nextCard

public void nextCard()

getWinner

public Player getWinner()

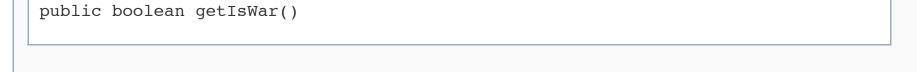
getPlayer1Card

public Card getPlayer1Card()

getPlayer2Card

public Card getPlayer2Card()

getlsWar



getNumWars

public int getNumWars()