

TECHNICAL DOCUMENTATION FOR

DOORTRACK

Mobile App

Step 1: Install android studio if its not available in your Computer

Download the android studio <https://developer.android.com/studio> from this official website of Google and install it in your pc

Step 2: Install Flutter in your Computer

1. Download or clone the following installation bundle to get the latest stable release of the Flutter SDK.

Download link : git clone -b master <https://github.com/flutter/flutter.git>

2. Create a folder where you can install Flutter.

3. Update your Windows PATH variable

To run Flutter commands in PowerShell, add Flutter to the **PATH** environment variable.

1. Press **Windows + S**.
2. Type **environment**.
3. When Edit the system environment variables displays as the Best match, click Open under Edit the system environment variables.
4. Click About.
5. Click Advanced System Settings.
6. Click Environment Variables...
The Environment Variables dialog displays.
7. Under User variables for <user> check for the Path entry.
 1. If the entry exists, click Edit....
 2. If the entry doesn't exist, click New....
 3. Click New.
 4. Type **<install-directory>\flutter\bin**.
 5. Click the **<install-directory>\flutter\bin** entry.
 6. Click Move Up until the Flutter entry sits at the top of the list.
 7. Click OK.
8. To enable these changes, close and reopen any existing command prompts and PowerShell instances.

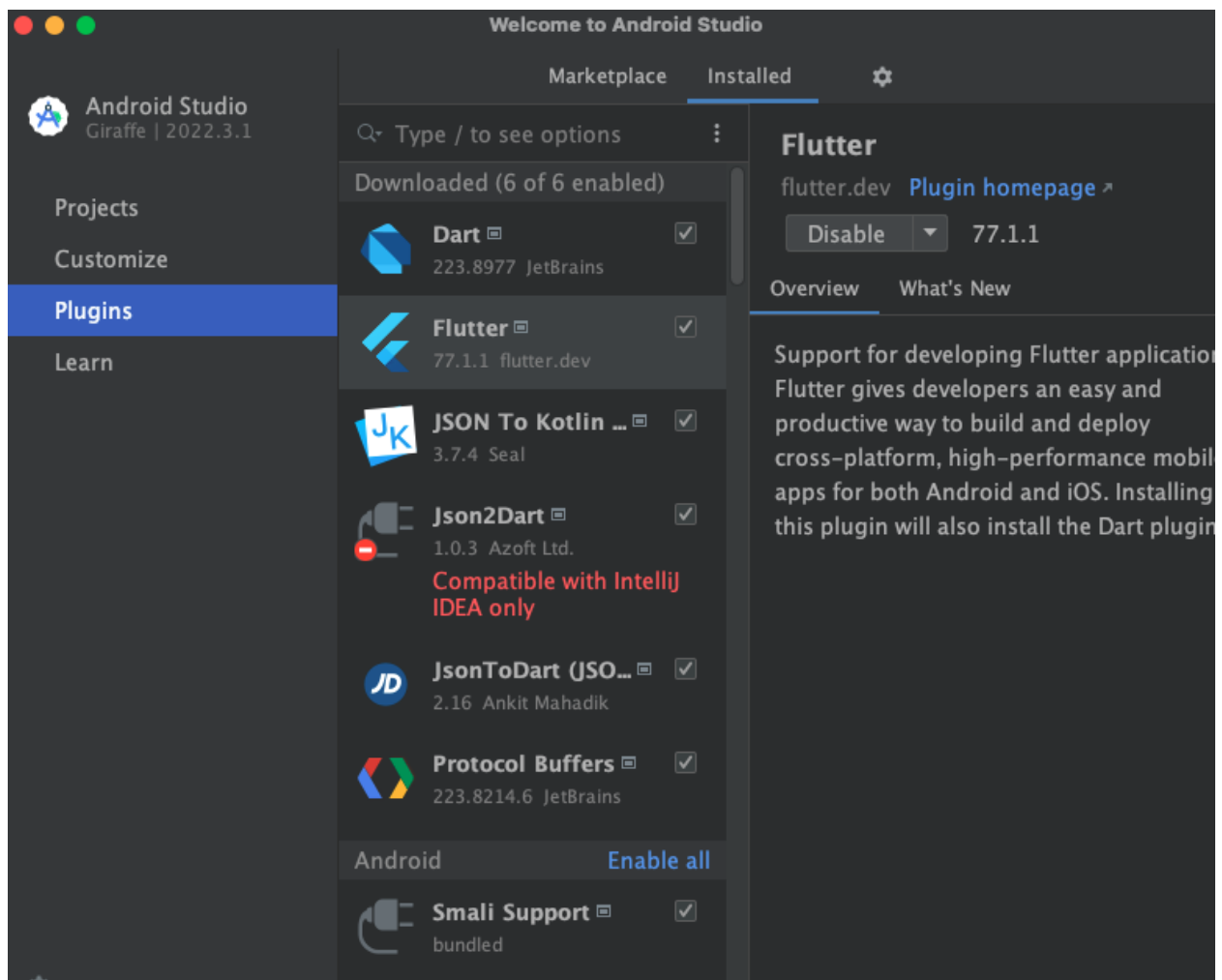
If you have installed all prerequisites and the Flutter SDK, you should be able to start developing Flutter on Windows for mobile.

4. Configure the Android toolchain in Android Studio

Start Android Studio. Follow the Android Studio Setup Wizard.

1. Install the following components:
 - Android SDK Platform, API 33.0.0
 - Android SDK Command-line Tools
 - Android SDK Build-Tools
 - Android SDK Platform-Tools
 - Android Emulator

5. Install Flutter and Dart plugin in Android studio



6. Before you can use Flutter and after you install all prerequisites, agree to the licenses of the Android SDK platform.

1. Open an elevated console window.
2. Run the following command to enable signing licenses.

```
flutter doctor --android-licenses
```

3. You can skip the next step.
4. Before agreeing to the terms of each license, read each with care.
5. Check flutter installation is running perfectly

Open command line interface and run the command : `flutter doctor -v`

Step 3: Open flutter Project in Android studio

Step 4: Connect your real device via usb to your computer or create an emulator in Android studio .

Step 5: Build the project in an Emulator or real device from android studio and it's a very easy step .

First run the project and follow the source code functional documentation below. I declared here every fun working process and what is responsible for.

OVERVIEW:

In this app we have used some packages. Here is the list of the packages and usages of the packages.

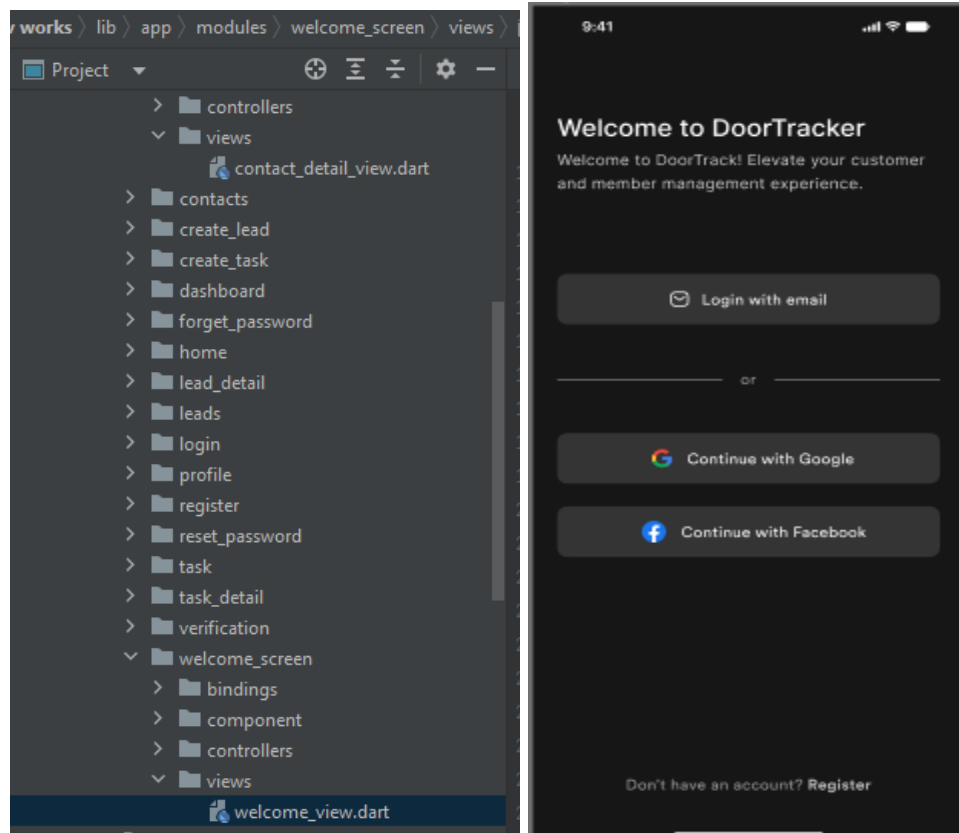
Package Name	Usages
get	State management
shared_preference	Local storage
http	Network calls
google_fonts	Text styling
carousel_slider	sliding
dots_indicator	Showing the dots
flutter_screenutil	Responsive design
flutter_easyloading	Loading indicator
flutter_native_splash	Showing splash native
flutter_launcher_icon	Updating Flutter app's launcher icon
Cached_network_image	Network image handling
Flutter_rounded_date_picker	For customised date picker
another_flushbar	Showing msg in the app
fluttersnackbar	Showing msg in the app
Permission_handler	Handling permission request
Flutter_spinkit	Loading indicator
Flutter_svg	Display svg images
Infinite_scroll_pagination	Pagination
Awesome_dialogue	Showing dialogue
Awesome_snackbar_content	Showing snack bar msg
gap	Spacing dynamically
Flutter_country_code_picker	Picking country code
Flutter_calendar_week	Showing calendar week

Note: Controller class is responsible for api implementation and functionality and that documentation added after api implementation

After Successful build it will open first and its welcome screen and every screen is described below .

Here are the list and detail all screen

1. Welcome Screen



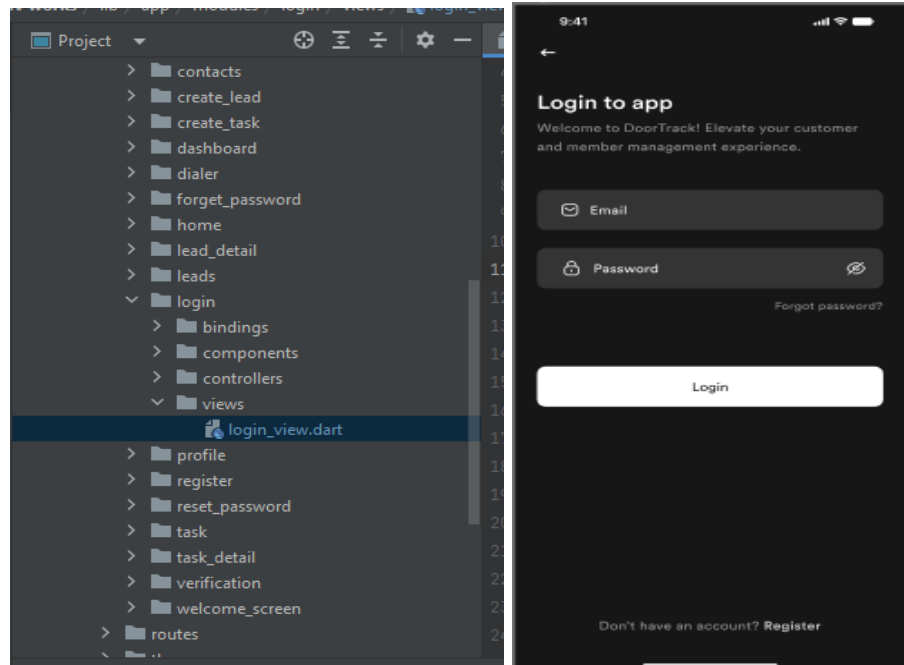
Class name: WelcomeView that extends GetView<WelcomeController> class.

Here are the details about the WelcomeView class. This screen design is divided into three parts. The three methods are stored in **welcome_screen/component**

Here is the detail and usages of these methods.

Methods	Description	Api
header()	Welcome text	
loginDescripionButton()	The buttons are email, google, facebook.	
footerRegistration()	Text button “register”	

2. Login Screen



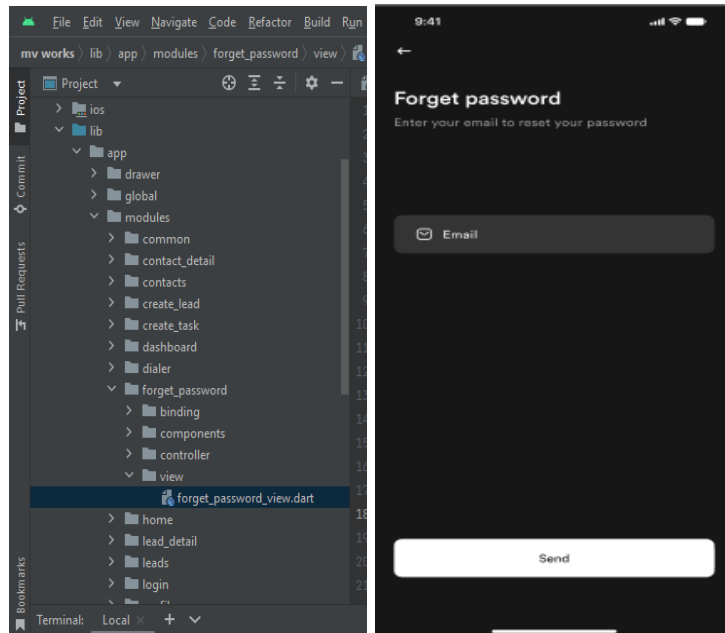
Class name: LoginView that extends GetView<LoginController> class.

Here is the detail about LoginView class. This screen design is divided into three part. The three methods are stored in [Login_screen/component/](#)

[Here is the detail and usages of these methods.](#)

Methods	Description	Api
header()	Welcome text	
loginFields()	The textfields are email, password. Buttons are forget password, login.	
footerRegistration()	Text button “register”	

3. Forget Password



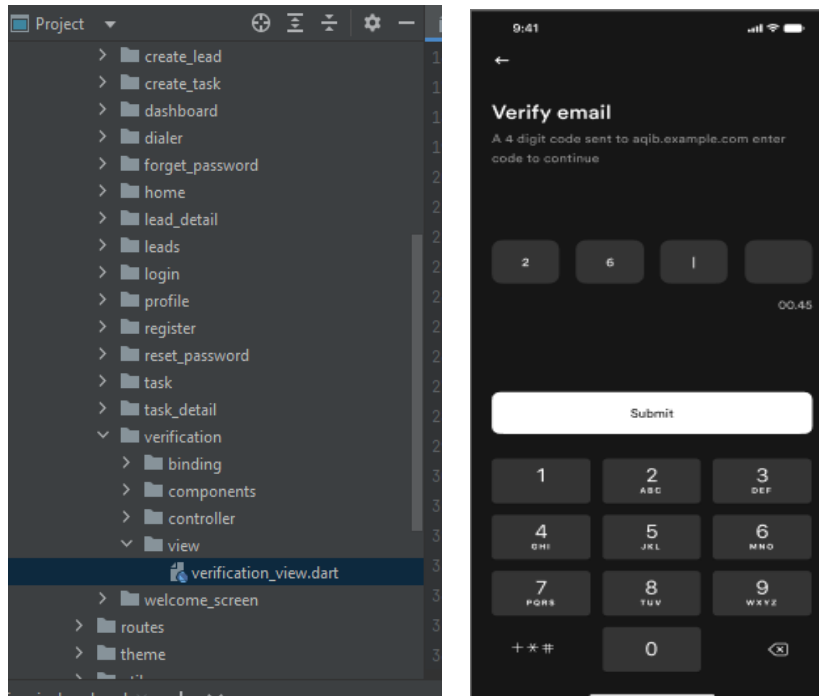
Class name: ForgetPasswordView that extends
GetView<ForgetPasswordController> class.

Here are the details about the ForgetPasswordView class. This screen design is divided into three parts. The three methods are stored in
Login_screen/component/

Here is the detail and usages of these methods.

Methods	Description	Api
header()	Forget Password text	
emailField()	The textfields are email.	
Floating action button	Send button. Use to send otp	

4. Verification View



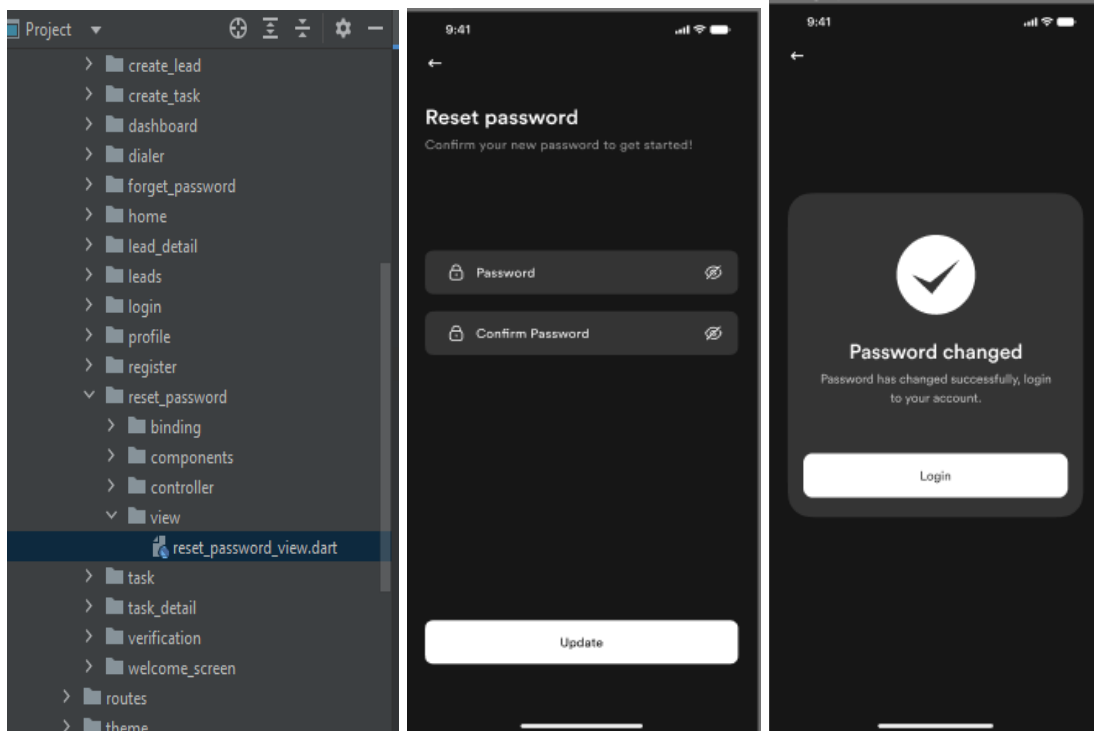
Class name: VerificationView that extends GetView<VerificationController> class.

Here is the detail about the VerificationView class. This screen design is divided into three parts. The two methods are stored in **Verification_screen/component/**

Here is the detail and usages of these methods.

Methods	Description	Api
header()	Verify email text	
otpTextFields()	The text fields are otp text fields.	
Floating action button	Submit button. Verify otp	

5. Reset Password



Class name: ResetPasswordView that extends `GetView<ResetPasswordController>` class.

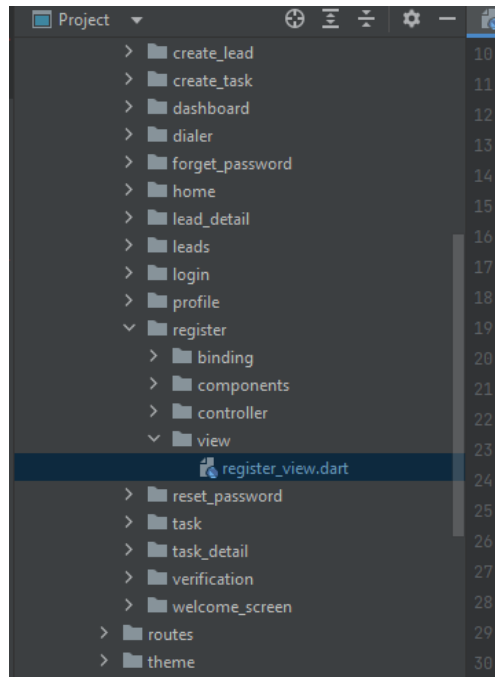
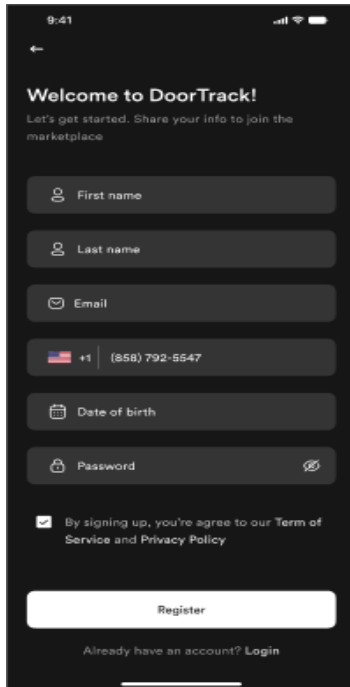
Here is the detail about the ResetPasswordView class. This screen design is divided into three parts. The two methods are stored in

[reset_password/component/](#)

[Here is the detail and usages of these methods.](#)

Methods	Description	Api
header()	Reset passwod text	
reseatPasswordFields()	The text fields are confirm password, confirm again password.	
Floating action button	Update button and success dialogue.	

6. Registration Screen



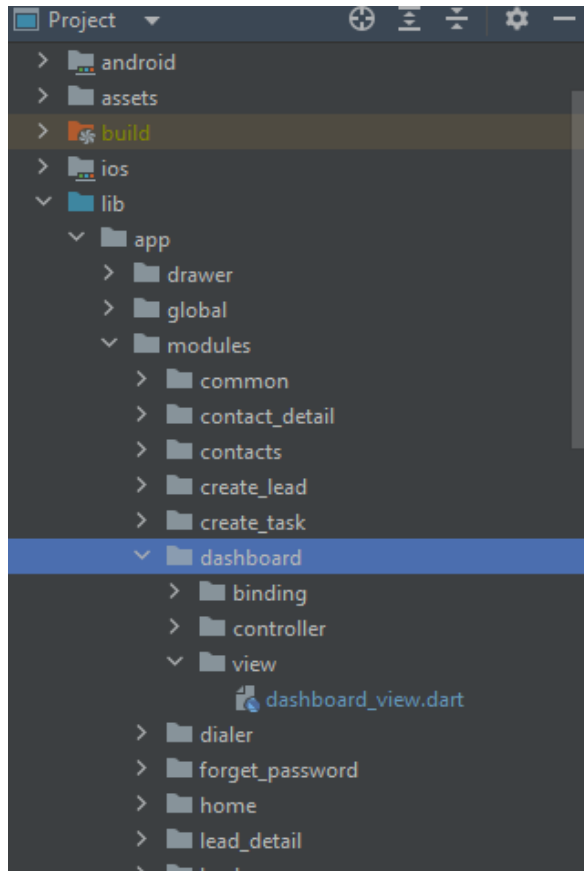
Class name: RegistrationView that extends GetView<RegistrationController> class.

Here are the details about the RegistrationView class. This screen design is divided into three parts. The three methods are stored in **registration/components/**

[Here is the detail and usages of these methods.](#)

Methods	Description	Api
header()	Welcome text	
registrationFields()	The text fields are first name, last name, email, password, date of birth and a register button.	
footerLogin()	“Login” button	

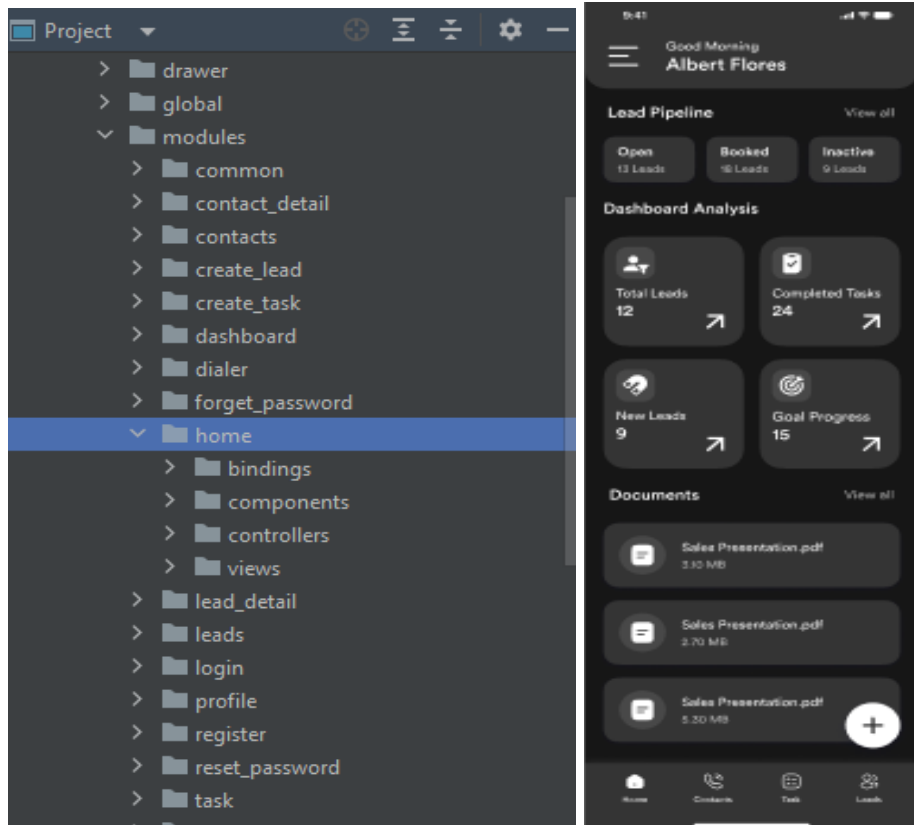
7. Dashboard



Class name: DashboardView that extends `GetView< DashboardController>` class.

Here are the details about the DashboardView class. In the body we use DashboardController class where we declare all the pages named “bottomPageList” and in bottom navigation all the bottom navigation buttons are declared. Inside BottomNavigationBar class onTap parameter we use DashboardController where we define the “onBottomTap” method it uses to set the tap index of the bottom button.

8. Home



Class Name:

HomeView that extends `GetView<HomeController>` class.

Details:

We use a common method `“mainAppBar()”` in the appbar.

Location of the specified method is `lib/app/theme/custom_appbar.dart`

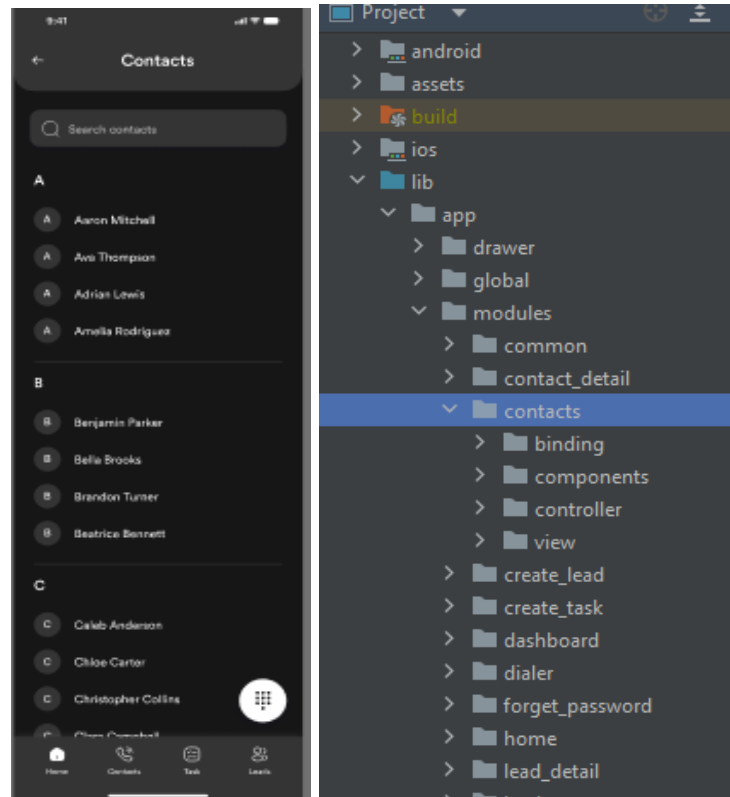
In the drawer method we use MainDrawer class that is located in `lib/app/drawer/drawer.dart`

In the floating action button we use a method `“getPickedFileDialogue()”` which shows the picked file options.

Location of the method is `lib/app/utils/success_pop_up.dart`

Methods	Descriptions	Api
mainAppBar()	Used in the appbar. lib/app/theme/custom_appbar.dart	
getPickedFileDialogue()	which shows the pop up dialogue picked file options. lib/app/utils/success_pop_up.dart	
leadPipeline()	It is used to design the lead pipeline items. lib/app/modules/home/components/lead_pipeline.dart	
dashboardAnalysis()	It is used to design the dashboard analysis items. lib/app/modules/home/components/dashboard_analysis.dart	
documents()	It is used to design the document items. lib/app/modules/home/components/documents.dart	

9. Contacts



Class Name:

ContactsView that extends `GetView<ContactsController>` class.

Details:

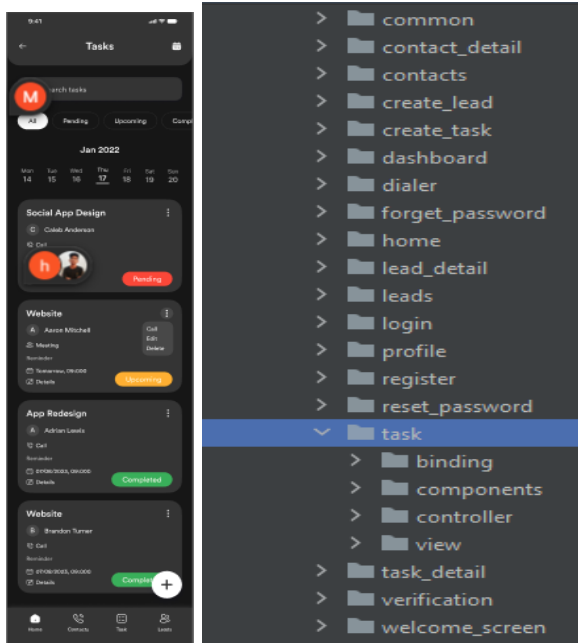
We use a common method `"mainAppBar()"` in the appBar.

Location of the specified method is `lib/app/theme/custom_appbar.dart`

In the floating action button we used an svg image of the dialer.

Methods	Descriptions	Api
mainAppBar()	Used in the appBar. lib/app/theme/custom_appbar.dart	
searchTextField()	which shows the search bar. lib/app/modules/contacts/components/search_text_fields.dart	
leadPipeline()	It is used to design the contacts body items. lib/app/modules/contacts/components/contacts_body.dart	

10. Task



Class Name:

TaskView that extends `GetView<TaskController>` class.

Details:

We use a common method “`mainAppBar()`” in the appbar.

Location of the specified method is `lib/app/theme/custom_appbar.dart`

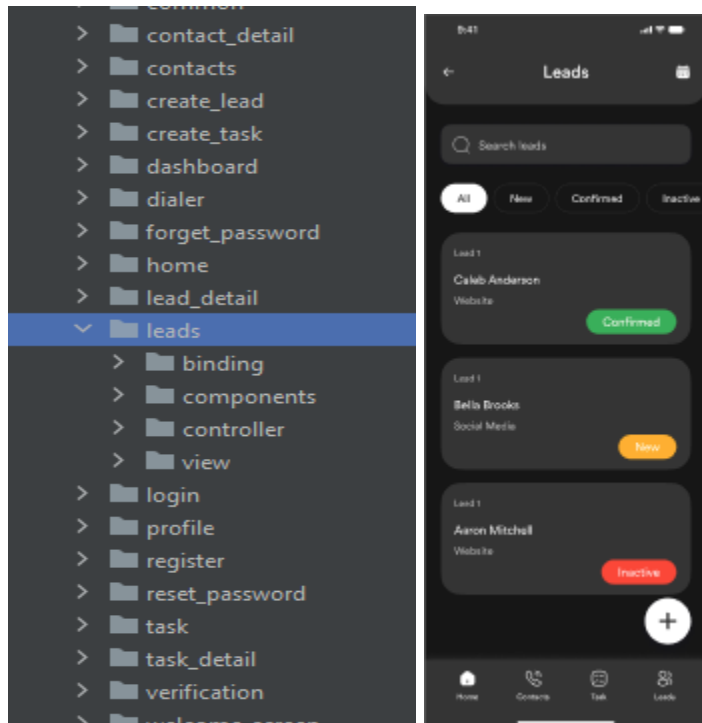
In the floating action button we used an svg image of add.

Methods	Descriptions	Api
<code>mainAppBar()</code>	Used in the appbar. <code>lib/app/theme/custom_a ppbar.dart</code>	
<code>searchTextField()</code>	which shows the search bar.	

	<code>lib/app/modules/task/components/search_text_fields.dart</code>	
<code>horizontalListButtons()</code>	<p>It is used to design the list of buttons.</p> <p><code>lib/app/modules/task/components/horizontal_list_button.dart</code></p>	

<code>weekDay()</code>	<p>It shows the week day calendar view.</p> <p><code>lib/app/modules/task/components/weekday.dart</code></p>	
<code>taskItemList()</code>	<p>It shows the task items.</p> <p><code>lib/app/modules/task/components/task_item_list.dart</code></p>	

11. Leads



Class Name:

TaskView that extends `GetView<TaskController>` class.

Details:

We use a common method “`mainAppBar()`” in the appbar.

Location of the specified method is `lib/app/theme/custom_appbar.dart`

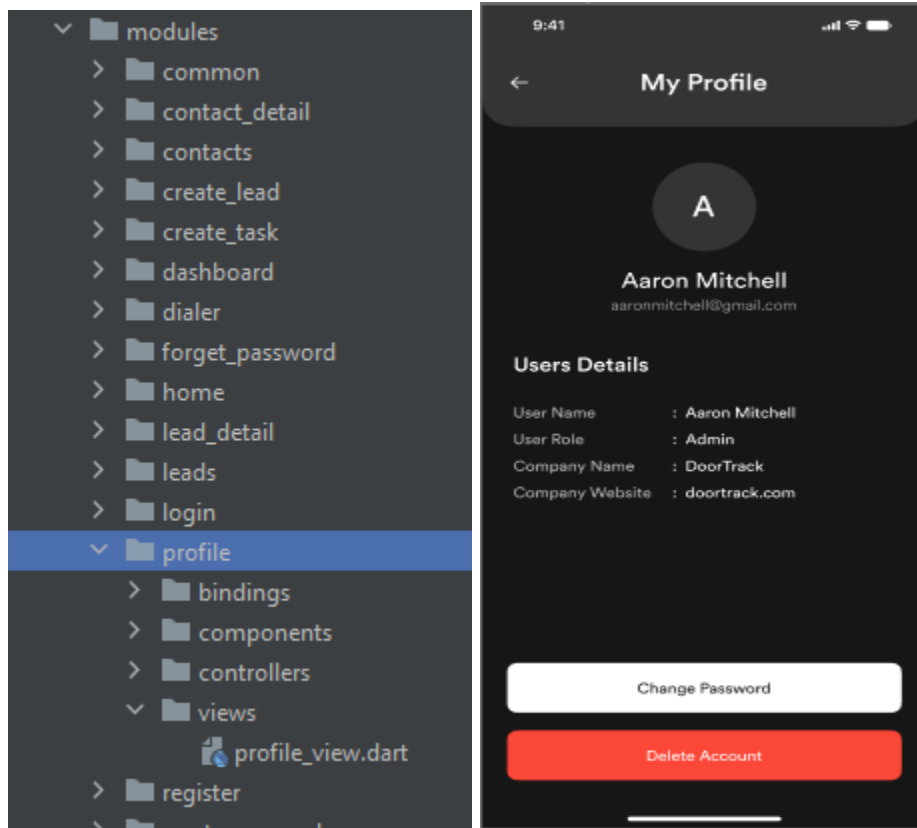
In the floating action button we used an svg image of add.

Methods	Descriptions	Api
<code>mainAppBar()</code>	Used in the appbar. <code>lib/app/theme/custom_a ppbar.dart</code>	

searchTextField()	<p>which shows the search bar.</p> <p>lib/app/modules/lead/components/search_text_fields.dart</p>	
horizontalListButtons()	<p>It is used to design the list of buttons.</p> <p>lib/app/modules/lead/components/horizontal_list_button.dart</p>	

weekDay()	<p>It shows the week day calendar view.</p> <p>lib/app/modules/lead/components/weekday.dart</p>	
leadItemList()	<p>It shows the lead items.</p> <p>lib/app/modules/lead/components/lead_item_list.dart</p>	

12. Profile



Class Name:

ProfileView that extends `GetView<ProfileController>` class.

Details:

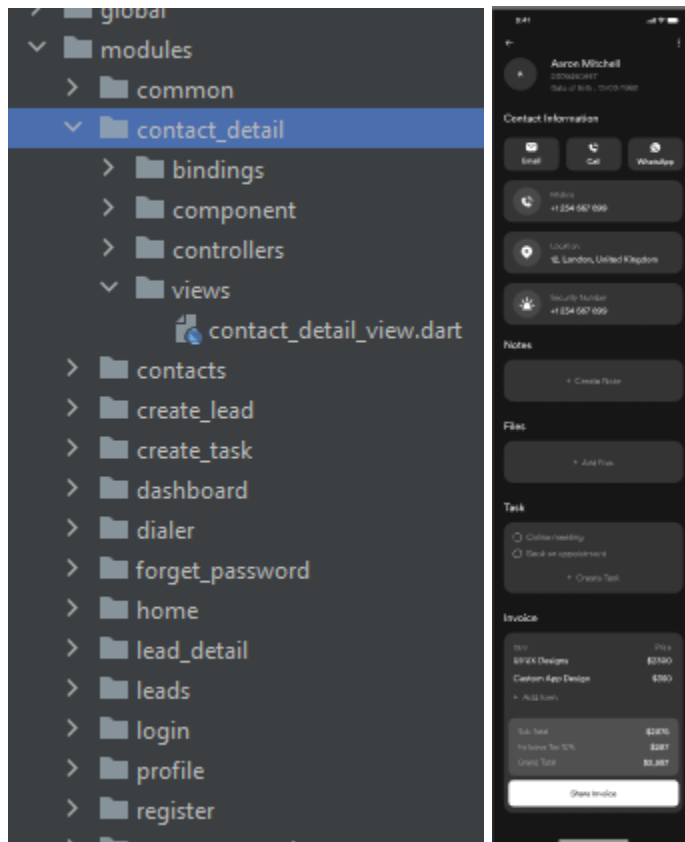
We use a common method “`mainAppBar()`” in the appbar.

Location of the specified method is `lib/app/theme/custom_appbar.dart`

Methods	Descriptions	Api
<code>mainAppBar()</code>	Used in the appbar. <code>lib/app/theme/custom_a ppbar.dart</code>	

profileHeader()	Used to show user name, email. lib/app/modules/profile/component/profile_header.dart	
profileDetail()	Used to show user details such as name, role etc. lib/app/modules/profile/component/profile_detail.dart	
changePassDeleteAccount()	Used to show change pass and delete account buttons. lib/app/modules/profile/component/change_pass_delete_account.dart	

13. Contact Detail



Class Name:

ContactDetailView that extends `GetView<ContactDetailController>` class.

Details:

We use a common method `“secondaryAppBar()”` in the appbar.

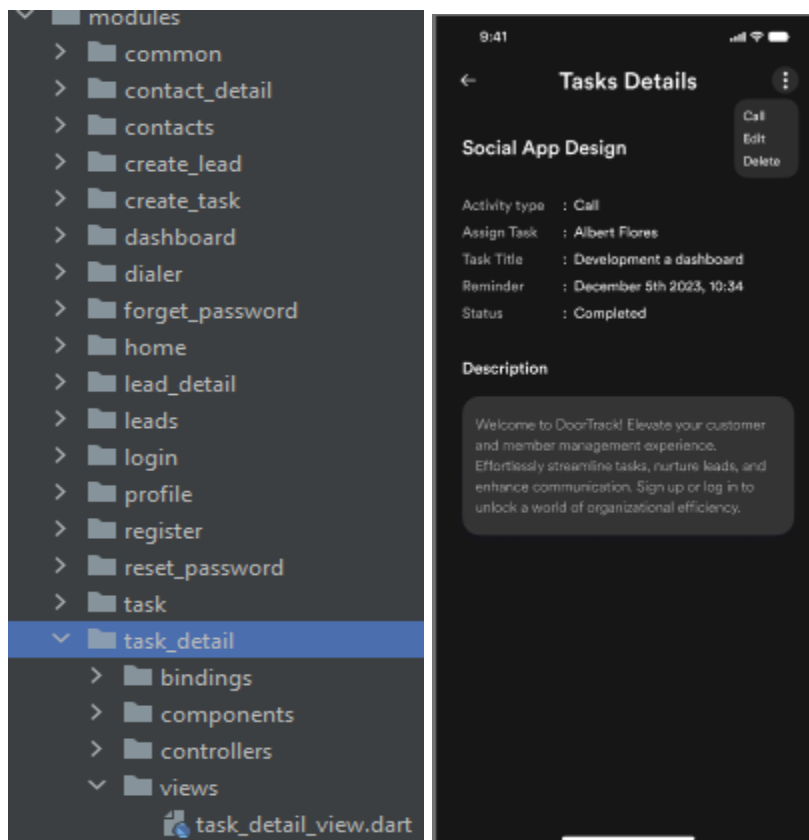
Location of the specified method is `lib/app/theme/custom_appbar.dart`

Methods	Descriptions	Api
secondaryAppBar()	Used in the appbar.	

	<code>lib/app/theme/custom_appbar.dart</code>	
<code>profileHeader()</code>	Used to show user name, date of birth etc. <code>lib/app/modules/contact_detail/component/profile_header.dart</code>	
<code>rowItem()</code>	Used to show contacts info button such as email, whatsapp, call. <code>lib/app/modules/contact_detail/component/row_item.dart</code>	
<code>verticalItem()</code>	Used to show contacts info such as mobile, location, security number. <code>lib/app/modules/contact_detail/component/vertical_item.dart</code>	
<code>notes()</code>	Used to show buttons such as notes, files, tasks. <code>lib/app/modules/contact_detail/component/notes.dart</code>	
<code>invoice()</code>	Used to show invoice detail and share invoice button.	

	lib/app/modules/contact_detail/component/invoice.dart	

14. Task Detail



Class Name:

TaskDetailView that extends GetView<TaskDetailController> class.

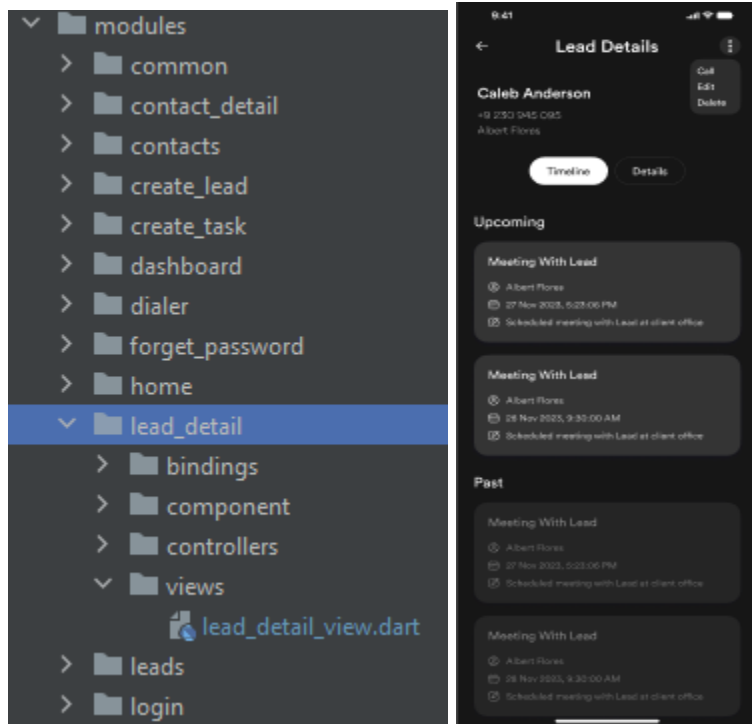
Details:

We use a common method “secondaryAppBar()” in the appbar.

Location of the specified method is lib/app/theme/custom_appbar.dart

Methods	Descriptions	Api
secondaryAppBar()	Used in the appbar. lib/app/theme/custom_appbar.dart	
taskHeader()	Used to show user social app design. lib/app/modules/task_detail/component/task_header.dart	
taskDescription()	Used to show a text field that shows the description. And the text field is read only. lib/app/modules/task_detail/component/task_description.dart	

15. Lead Detail



Class Name:

LeadDetailView that extends `GetView<LeadDetailController>` class.

Details:

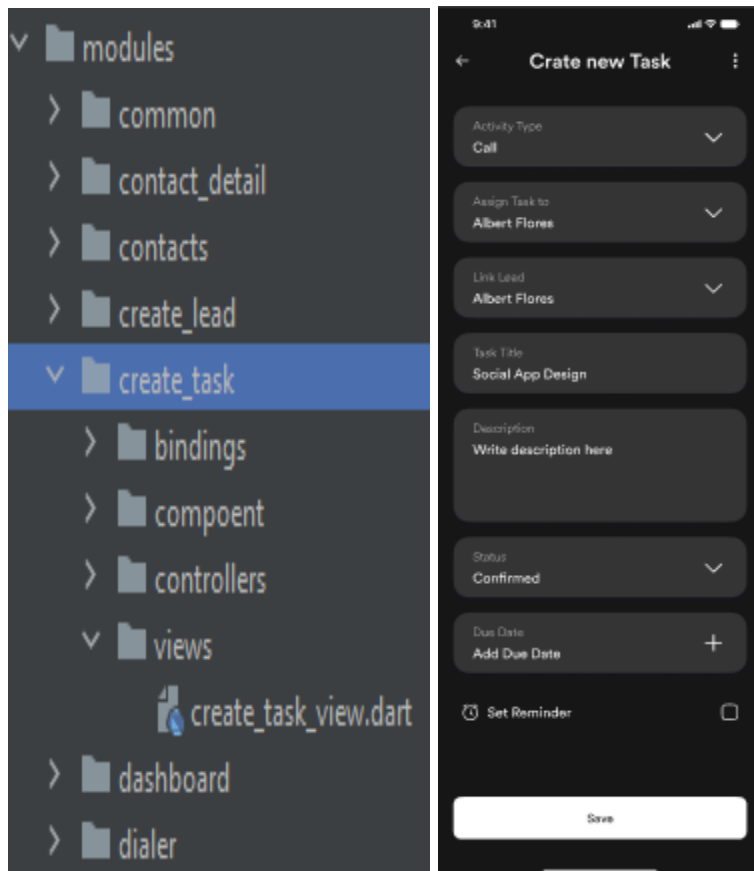
We use a common method “`secondaryAppBar()`” in the appbar.

Location of the specified method is `lib/app/theme/custom_appbar.dart`

Methods	Descriptions	Api
<code>secondaryAppBar()</code>	Used in the appbar. <code>lib/app/theme/custom_a ppbar.dart</code>	
<code>leadDetailHeader()</code>	Used to show user name,	

	<p>phone etc.</p> <p>lib/app/modules/lead_detail/component/lead_detail_header.dart</p>	
primaryButton()	<p>Used to show buttons, timeline and details.</p> <p>lib/app/theme/button_theme.dart</p>	
getView()	<p>This method is located inside the class. It shows two methods: timeline and detail.</p>	
note()	<p>Used to show notes.</p> <p>lib/app/modules/lead_detail/component/note.dart</p>	

16. Create Task



Class Name:

CreateTaskView that extends `GetView<CreateTaskController>` class.

Details:

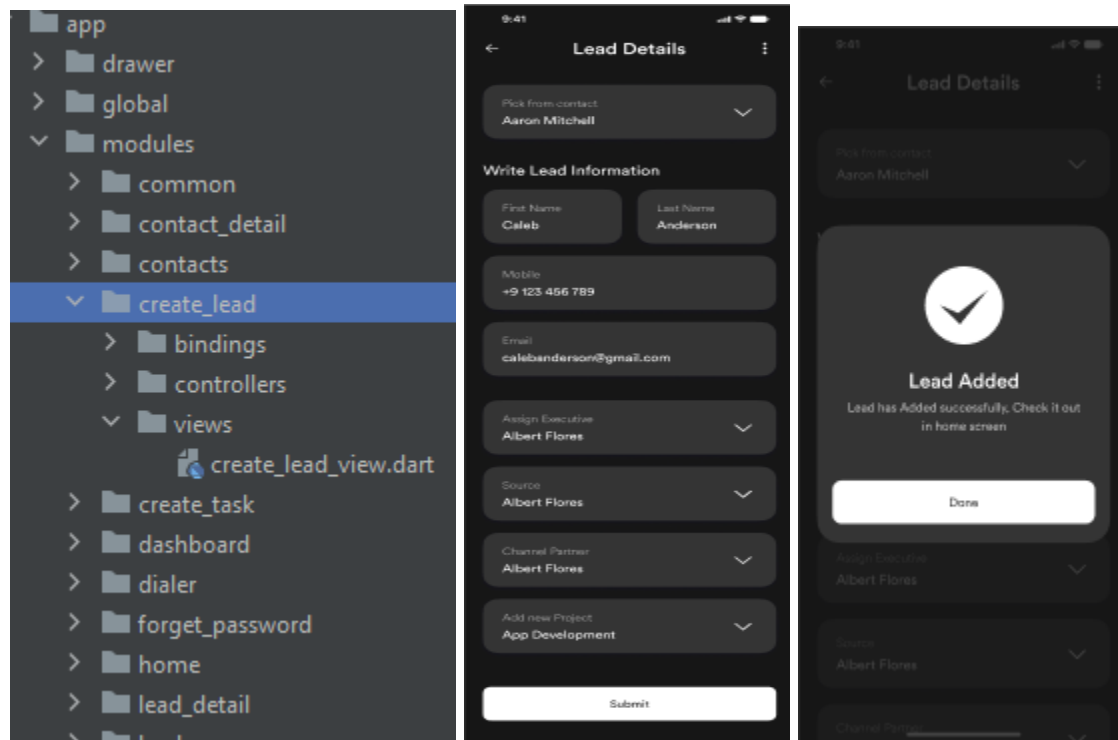
We use a common method `“secondaryAppBar()”` in the appbar.

Location of the specified method is `lib/app/theme/custom_appbar.dart`

Methods	Descriptions	Api
secondaryAppBar()	Used in the appbar.	

	lib/app/theme/custom_appbar.dart	
dropdownField()	Used to show dropdown. lib/app/modules/common/dropdown.dart	
textFieldWithTitle()	Used to show text fields. lib/app/modules/common/text_field_with_title.dart	
reminderField()	Used to show reminders. lib/app/modules/create_task/component/reminder_text_field.dart	
primaryButton()	Used to show button save. lib/app/theme/button_theme.dart	

17. Create Lead



Class Name:

CreateLeadView that extends `GetView<CreateLeadController>` class.

Details:

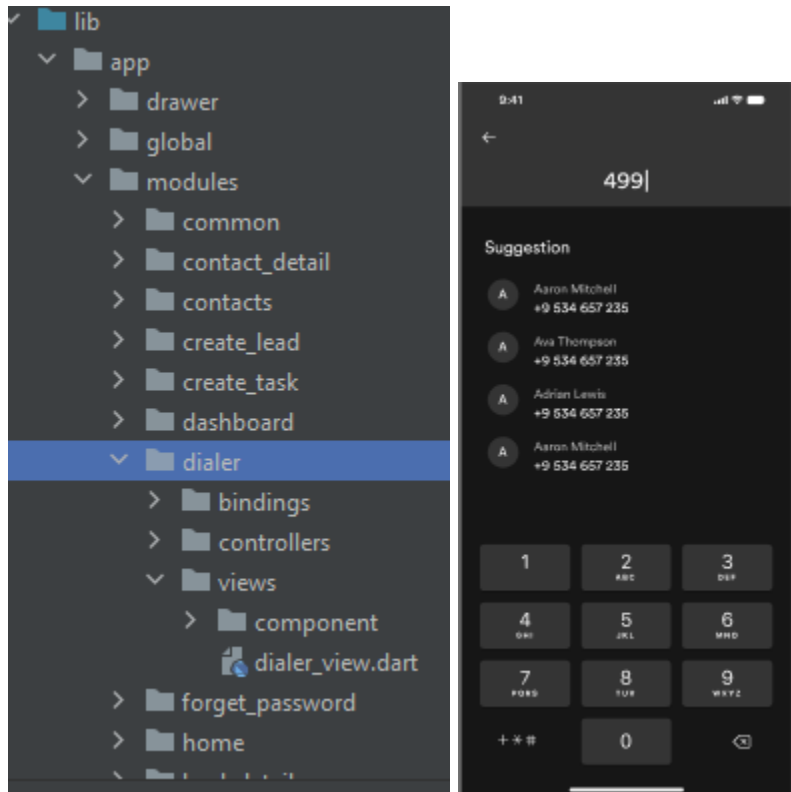
We use a common method `“secondaryAppBar()”` in the appbar.

Location of the specified method is `lib/app/theme/custom_appbar.dart`

Methods	Descriptions	Api
secondaryAppBar()	Used in the appbar. <code>lib/app/theme/custom_a ppbar.dart</code>	

dropdownField()	Used to show dropdown. lib/app/modules/common/dropdown.dart	
textFieldWithTitle()	Used to show text fields. lib/app/modules/common/text_field_with_title.dart	
primaryButton()	Used to show button save. lib/app/theme/button_theme.dart	

18. Dialer



Class Name:

DialerView that extends `GetView<DialerController>` class.

Details:

We use a common method “`secondaryAppBar()`” in the appbar.

Location of the specified method is `lib/app/theme/custom_appbar.dart`

Methods	Descriptions	Api
<code>secondaryAppBar()</code>	Used in the appbar.	

	lib/app/theme/custom_appbar.dart	
header()	Used to show header items. lib/app/modules/common/header.dart	
dialerItem()	Used to show dialer items. lib/app/modules/dialer/component/dialer_item.dart	