Getting Started with CMU Desktop Graphics

1. Download

Download Python from <u>python.org</u>. Open IDLE, which comes with Python.



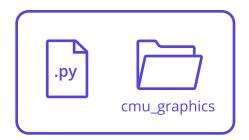
2. Create and Save

Create and save a new Python file, and add the following starter code to it:

from cmu_graphics import *
your code
cmu_graphics.run()

3. Unzip and Move

Unzip the CMU Graphics installer. Move the cmu_graphics folder in cmu_graphics_installer next to your new Python file.



You're ready to go!

As long as your Python file is next to cmu_graphics folder, you can use the library. With just one line, you can turn any program from an exercise or the sandbox into a desktop Python program.