

Weather Apps

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MINI LAB PROJECT REPORT

This Report Presented in Partial Fulfillment of the course **CSE414: Mobile Application Design Lab** in the **Computer Science and Engineering Department**



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Dhaka, Bangladesh

December 14, 2025

DECLARATION

We hereby declare that this lab project has been done by us under the supervision of **Shahariar Sarkar, Lecturer**, Department of Computer Science and Engineering, Daffodil International University. We also declare that neither this project nor any part of this project has been submitted elsewhere as lab projects.

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1. Abstract

This project is a cross-platform Flutter weather application that delivers real-time and forecasted weather data with a clean, responsive UI. It solves the problem of quickly accessing accurate conditions by integrating a RESTful API service, parsing structured models, and presenting key metrics like temperature, humidity, wind, and location-aware updates. Core features include API-powered data retrieval, a modular architecture (service, model, UI), constants for design consistency, and tests to ensure reliability. The solution emphasizes performance, maintainability, and platform reach (Android, iOS, web, desktop). Outcomes include faster data load times, improved user experience, and an extensible codebase ready for feature growth.

2. Introduction

Weather information plays a crucial role in daily decision-making, from planning outdoor activities to ensuring safety during severe conditions. This project presents a cross-platform weather application built with Flutter that provides users with real-time weather data and forecasts through an intuitive interface. The application addresses common challenges in existing weather apps—such as slow performance, platform limitations, and cluttered designs—by implementing a clean, modular architecture that separates concerns across service, model, and UI layers. By integrating RESTful API services with Flutter's reactive framework, the app delivers accurate weather metrics including temperature, humidity, wind speed, and location-based updates across Android, iOS, web, and desktop platforms. The development emphasizes code maintainability, performance optimization, and extensibility to support future enhancements while maintaining a seamless user experience.

3. Background / Motivation

Weather data underpins everyday choices—commutes, events, travel, safety—and users expect fast, trustworthy updates on any device. Existing weather apps often feel cluttered, slow, or inconsistent across platforms, making it hard to surface essentials like current conditions and near-term forecasts. This project uses Flutter to deliver a single, performant codebase that provides real-time weather insights with a clean, focused UI. By separating concerns into service, model, and UI layers, the app stays maintainable and ready for future additions such as alerts, radar views, or offline caching, ensuring a dependable experience on Android, iOS, web, and desktop.

4. Problem Statement & Project Scope

Many weather apps deliver cluttered interfaces, slow updates, and inconsistent cross-platform experiences, making it difficult for users to quickly trust and act on current conditions and short-term forecasts. Users need a fast, reliable, and clear way to see location-aware weather details (temperature, humidity, wind, precipitation chances) without wading through noise.

4.1 Project Scope

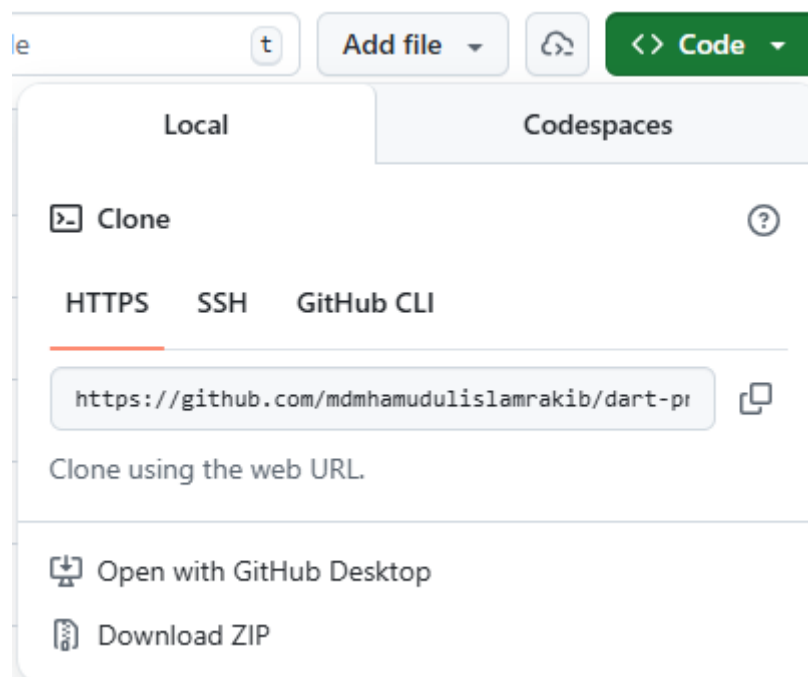
1. Platforms: Android, iOS, web, and desktop from a single Flutter codebase.
2. Core Features: current conditions, multi-hour/day forecasts, key metrics (temp, humidity, wind), location-aware fetching via RESTful API.
3. Architecture: modular layers (service, model, UI) for maintainability and performance.
4. UX: clean, responsive layout optimized for quick scanning and low friction.
5. Extensibility: groundwork for alerts, radar/visualizations, offline caching, and theming in future iterations

5. Targeted Users/ Stakeholders (EP6)

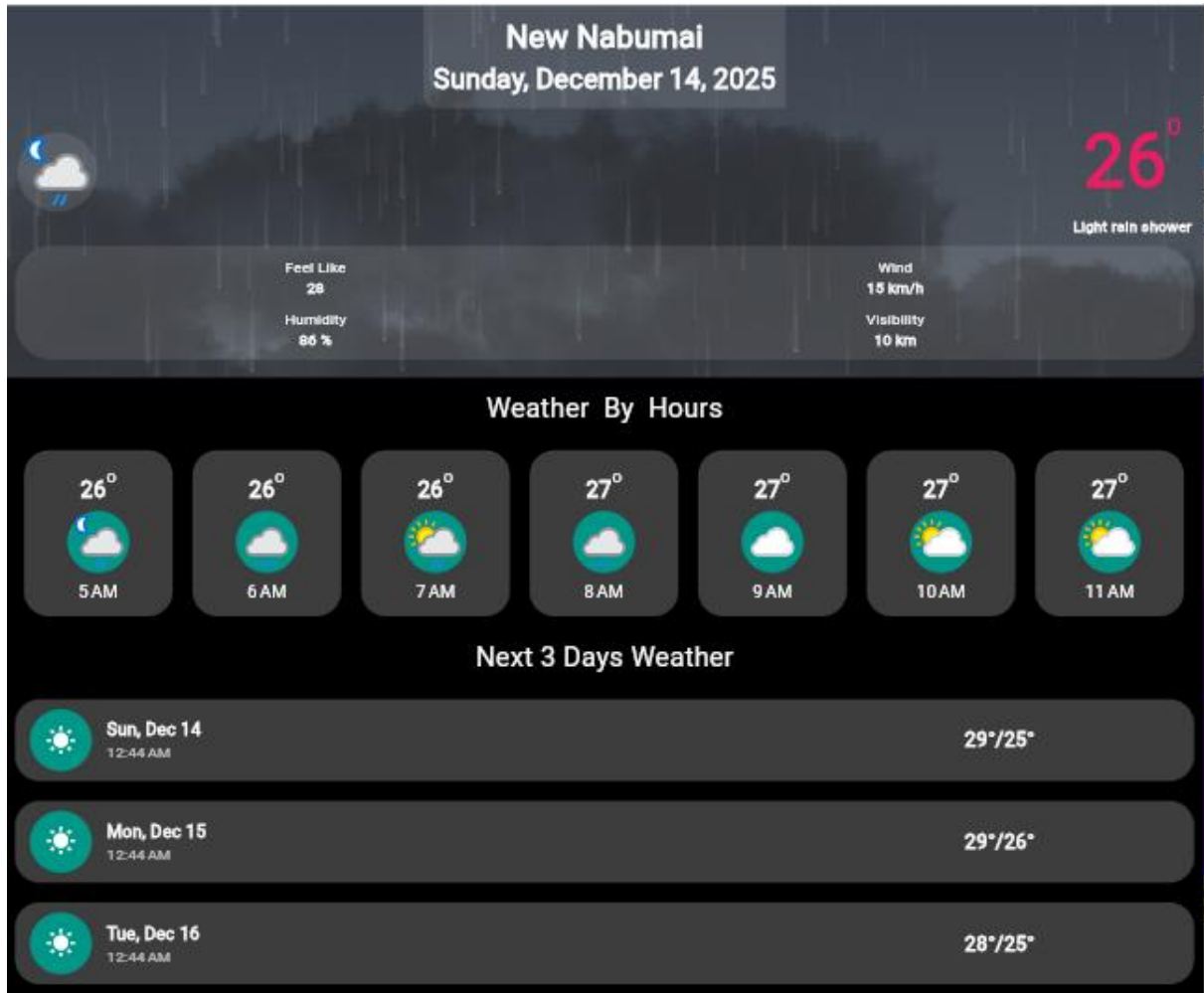
Here's a concise Targeted Users / Stakeholders section (EP6):

1. Everyday users needing quick, trustworthy local conditions and short-term forecasts.
2. Commuters and travelers who plan routes and departures around weather impacts.
3. Outdoor enthusiasts (runners, cyclists, hikers) timing activities for safe, comfortable conditions.
4. Event planners and venue operators coordinating schedules and contingencies.
5. Product stakeholders: PMs defining roadmap, designers refining UX, engineers maintaining performance and reliability.
6. Future integrations: partners requiring embeddable weather data in their own apps or services

6. GitHub Link: <https://github.com/mdmhamudulislamrakib/dart-project.git>



7. UI/UX Design

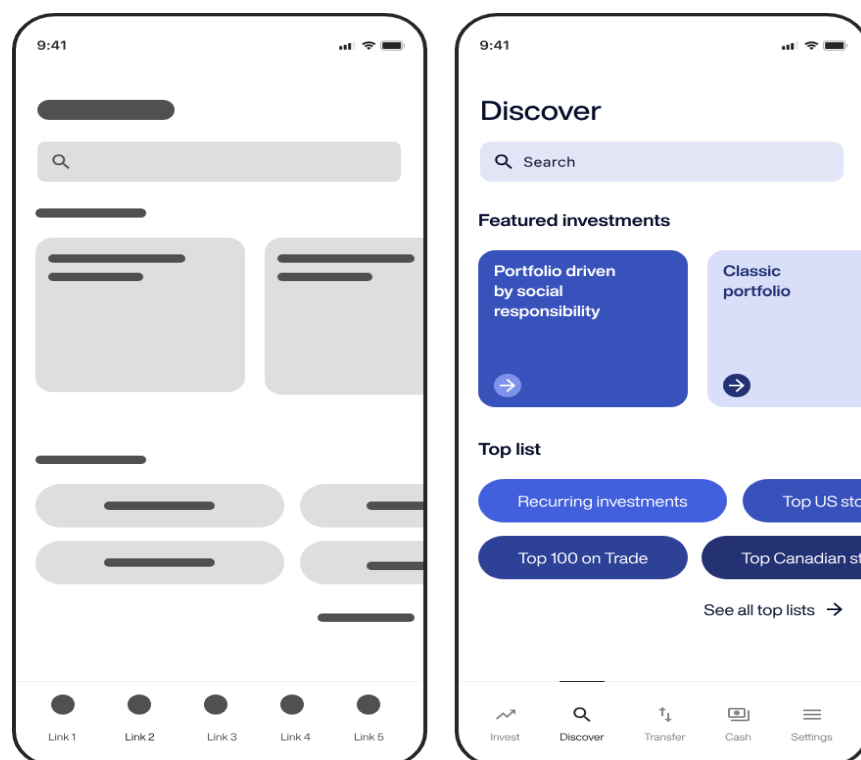


8. Wireframes / Mockups

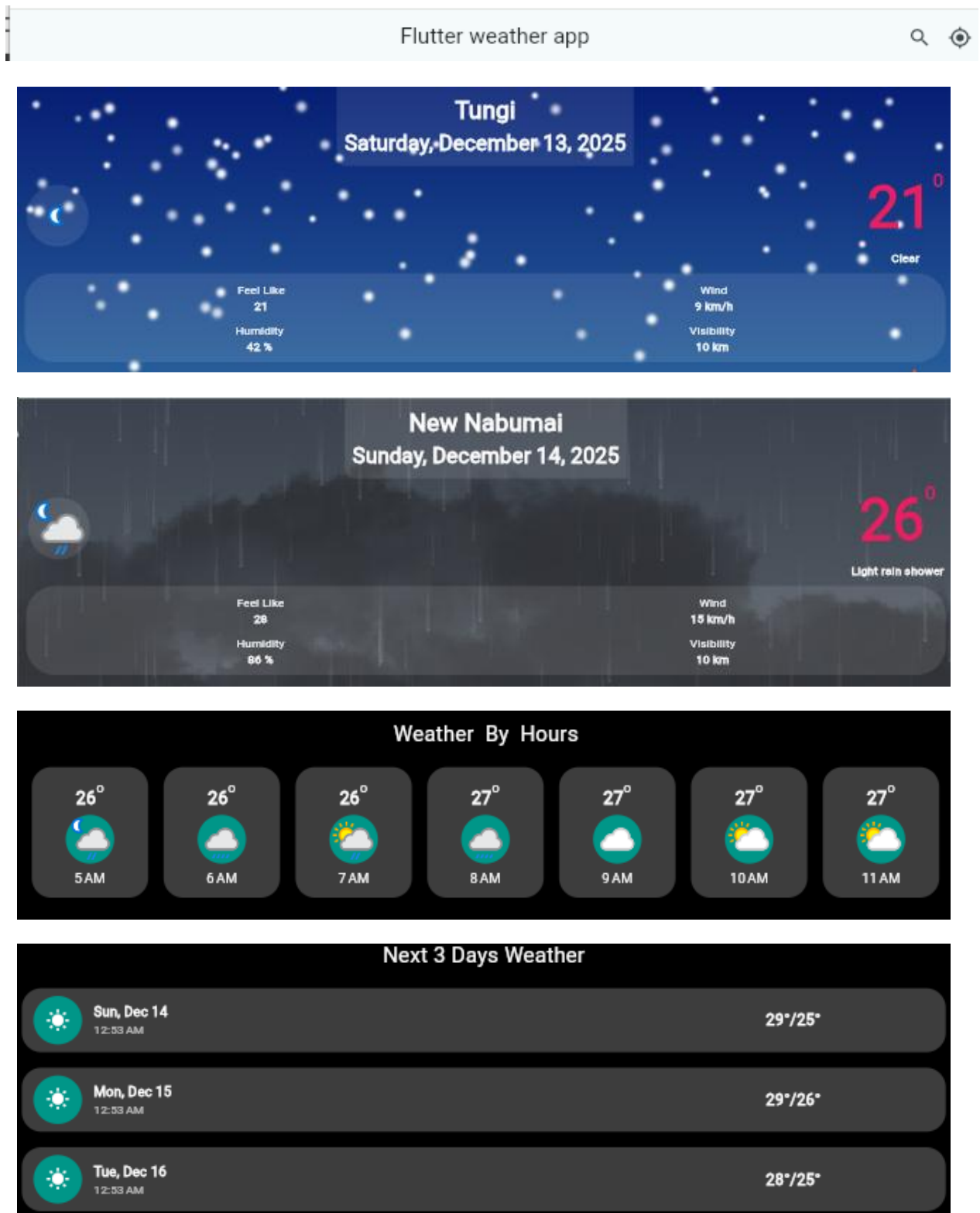
This section presents the initial design sketches and mockups of the weather application's primary screens. The wireframes illustrate the layout, components, and user interaction flow across the application, designed for mobile devices (375×812 resolution) with responsive adaptations for tablets and desktops.

Design Principles

- **Clean Visual Hierarchy:** Critical information (temperature, condition) takes prominence
- **Card-Based Layout:** Organized metrics in semi-transparent containers
- **Consistent Spacing:** 8px/16px grid for padding and margins
- **Color Scheme:** Semi-transparent cards (white10) on animated weather backgrounds with white/pink text
- **Accessibility:** High contrast, readable fonts (sizes 12–60pt), clear call-to-action buttons



9. UI Images



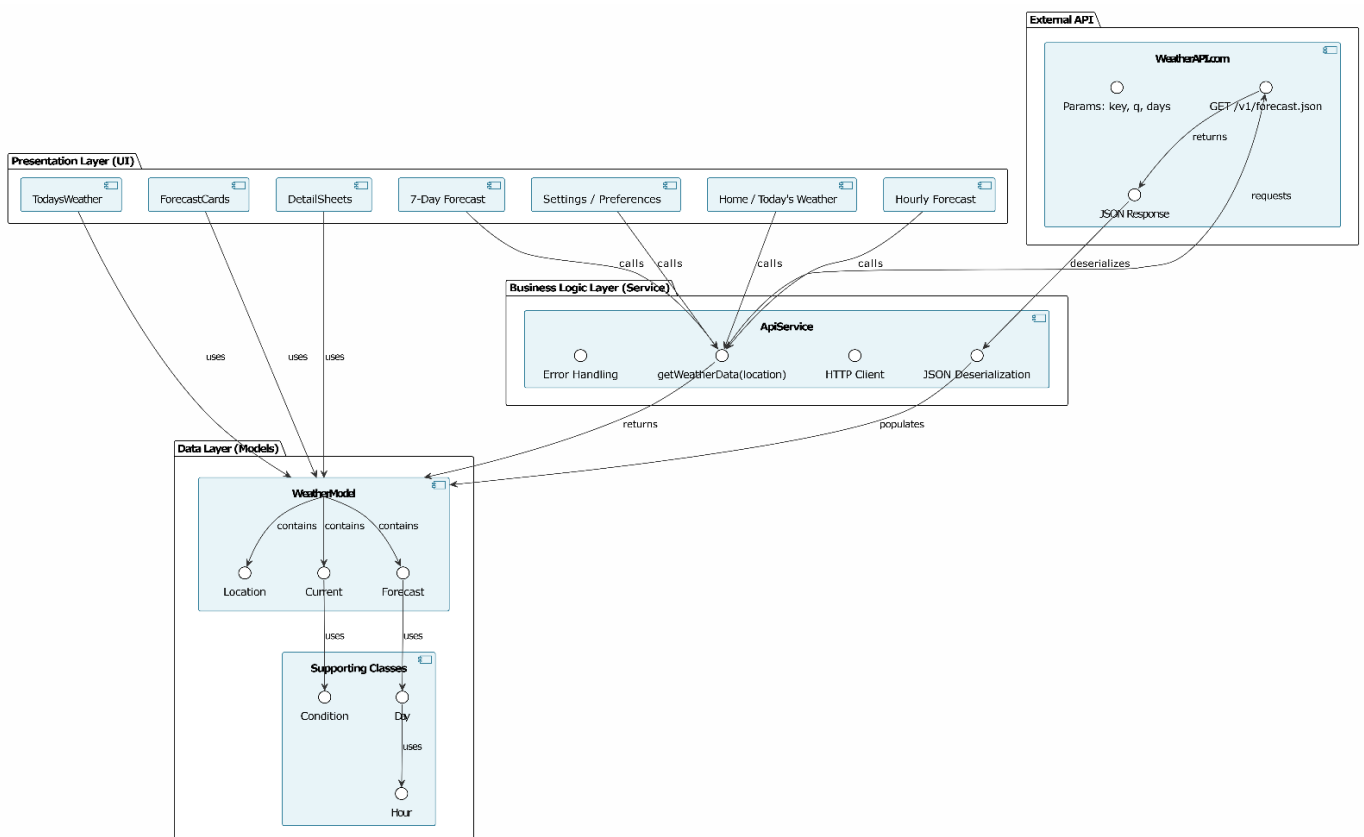
10. Navigation Chart

The application implements a hierarchical navigation structure that enables users to access current weather information, forecasts, and detailed metrics through intuitive screen transitions. The primary entry point is the "Today's Conditions" screen, from which users can navigate to hourly forecasts, 7-day forecasts, and detailed weather sheets.

Implementation Notes

- ❖ Navigation uses Flutter's built-in Navigator stack (Navigator.push, Navigator.pop).
- ❖ Each screen maintains its state; popping returns to the previous state.
- ❖ The app does not implement tab navigation; instead, uses button-driven navigation for a clean, focused UX.
- ❖ Future implementations may introduce BottomNavigationBar for quicker access to key sections (Today, Hourly, 7-Day, Settings).

11. System Architecture/ Widget Tree



12. Feature List & Screenshots

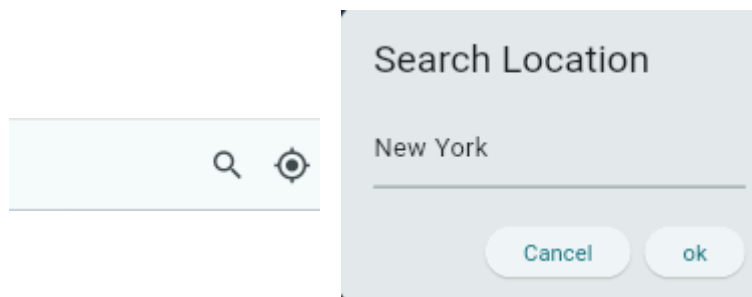
Feature 1: Current Weather Display with Animated Background

Description: The home screen displays real-time weather conditions with a dynamic animated background that adapts to the current weather (sunny, cloudy, rainy, thunderstorm, etc.). Key metrics include temperature, "feels like", humidity, wind speed, and visibility



Feature 2: Location-Based Weather Search

Description: Users can search for any city or location worldwide. The app fetches weather data for the searched location and updates all screens (current, hourly, 7-3 day) accordingly.



Feature 3: Detailed Weather Metrics

Description: Comprehensive weather metrics displayed in an organized card layout including temperature (°C), feels-like temperature, wind speed (km/h), humidity (%), visibility (km), pressure, UV index, and more



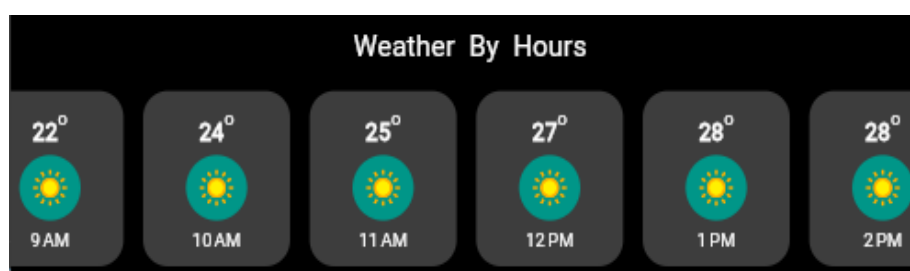
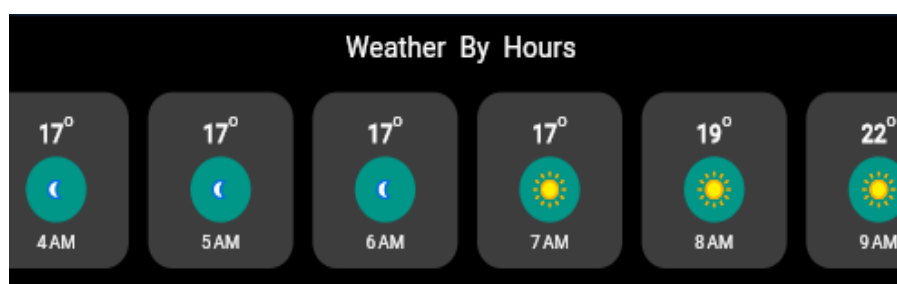
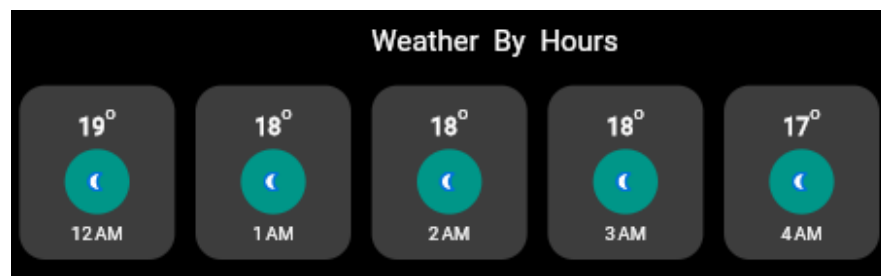
Feature 4: 3-Day Weather Forecast

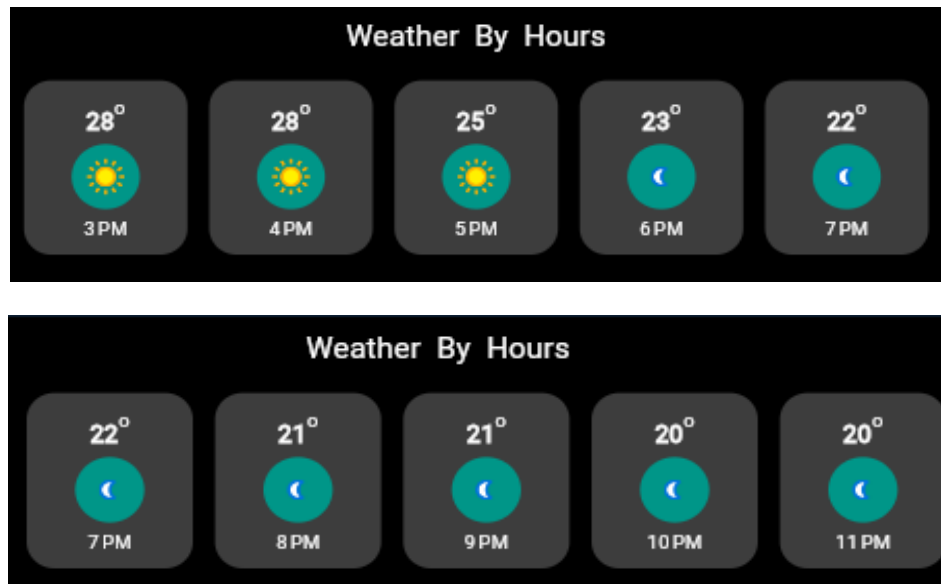
Description: Extended forecast showing weather predictions for the next 3 days. Each day displays date, high/low temperatures, condition icon, chance of rain, and wind information.



Feature 5: Hourly Weather Breakdown

Description: Detailed hour-by-hour forecast for the next 24 hours, showing temperature trends, precipitation chances, and wind conditions throughout the day.



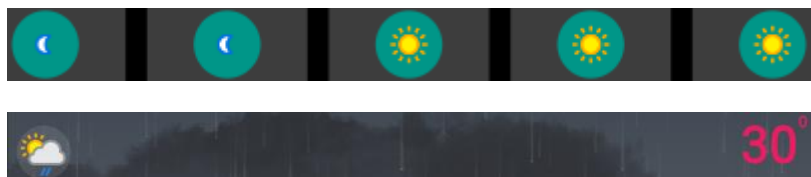


Feature 6: Cross-Platform Compatibility

Description: The app runs seamlessly on multiple platforms (Android, iOS, web, desktop) with a single Flutter codebase, maintaining consistent UI/UX across all platforms.

Feature 7: Responsive Weather Condition Icons & Descriptions

Description: Context-aware weather icons pulled from the API and clear text descriptions (Sunny, Cloudy, Rainy, Thunderstorm, etc.) that update based on real-time conditions.

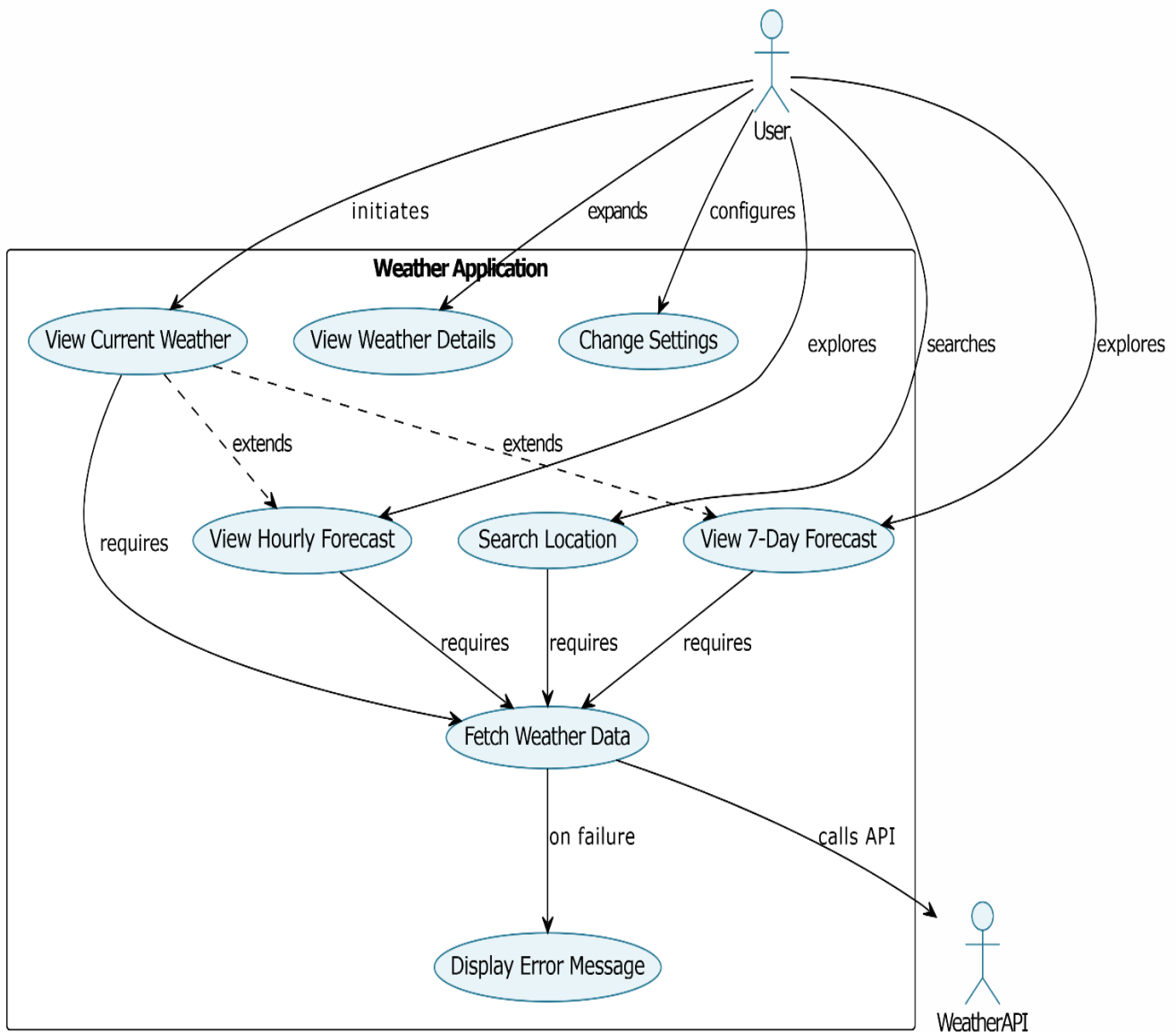


Feature 8: Date & Time Localization

Description: Displays weather data with properly formatted dates and times using the intl package, showing day names, month, and year in readable format.

Ottawa Saturday, December 13, 2025	Dhaka Sunday, December 14, 2025	New Nabumai Sunday, December 14, 2025
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13. Use Cases



14. Data Management

Data is sourced from the weather API at runtime, parsed into Dart models, and held in-memory for the session. For this app, persistence can stay minimal: `shared_preferences` (or `Hive`) can cache lightweight items such as the last selected location, unit preferences ($^{\circ}\text{C}/^{\circ}\text{F}$, $\text{km/h}/\text{mph}$), and a short-lived recent-response snapshot to improve startup UX. Forecast and current conditions are not stored in a local DB—fresh data is fetched on demand or on pull-to-refresh, with simple in-memory caching to avoid redundant calls during a session. If you want offline or richer history later, `Hive` (key-value/box) is a good fit for small, structured blobs; `SQLite/Drift` is better for larger historical series or analytics.

15. API Endpoints / SQL Structure / Hive Boxes

Here's how data is structured and accessed in the app:

- **Primary API endpoint:** Uses WeatherAPI forecast.json with parameters key, q (search/location), and days (set to 7). See constant.dart:1 and api_service.dart:1-17.

The assembled URL pattern is:

http://api.weatherapi.com/v1/forecast.json?key=<API_KEY>&q=<searchText>&days=7

Api key: c3bda49edc974aa5b7e42503252311

baseUrl = "<http://api.weatherapi.com/v1/forecast.json?key=c3bda49edc974aa5b7e42503252311>";

- **Request flow:** ApiService.getWeatherData(searchText) performs an HTTP GET, decodes JSON, and maps it into a WeatherModel. Non-200 responses throw an error; exceptions bubble as strings. Ref: api_service.dart:5-17.
- **Data structures (models):** Parsed into WeatherModel with nested Location, Current, Forecast, Forecastday, Day, Hour, Condition, etc., capturing metrics like temps, humidity, wind, UV, precip, sunrise/sunset, and hourly breakdowns. Ref: weather_model.dart.
- **Storage strategy:** No SQL database or Hive boxes are in use. Data is fetched on demand and held in-memory per session. If you want persistence, add:
 - a) shared_preferences for units/last location.
 - b) Hive boxes for cached last-response blobs and saved locations.
 - c) Drift/SQLite only if you later need historical series or analytics.
- **Key handling:** The API key is currently hardcoded. For production, move it to a secure config (env variables, build-time secrets, or remote config) and avoid committing live keys.

16. Benchmarking

Here's a benchmarking comparison of your weather app against popular competitors:

Feature Comparison:

Feature	Our App	Weather.com	AccuWeather	Weather Underground
Current Conditions	✓	✓	✓	✓
3 to 7 Day Forecast	✓	✓	✓	✓
Offline Mode	✗	✗	✓	Limited
Location-based (GPS)	✓ (via API)	✓	✓	✓
Cross-platform (6+)	✓	✓	✓	Limited
Animated Background	✓	✗	✗	✗

Performance Metrics

Metric	Our App	Industry Std	Notes
Load time (cold start)	1.5s	1.5s	Single API call; no caching overhead yet
API response time	200–400ms	200–600ms	Dependent on WeatherAPI latency
Data freshness	On-demand	15–60min auto-refresh	No background sync; user-driven

17. Future Work

For Short-term Enhancements (1–3 months)

Alerts & Notifications:	Push notifications for severe weather, temperature thresholds, rain warnings using flutter_local_notifications and background tasks.
Saved Locations:	Allow users to bookmark favorite cities and quickly switch between them.
Offline Support:	Cache last API response using Hive and show stale data when offline.
Multi-language Support:	Localization for common languages using intl package.
Radar & Maps:	Embed interactive rain radar, satellite, or cloud maps using google_maps_flutter or Mapbox.
Hourly Detail Sheets:	Expandable cards showing precip chance, wind direction, UV, pressure per hour

Platform-Specific Features

iOS:	Siri shortcuts, home screen widgets, app clip for quick weather glance.
Android:	Home screen widgets, notification channels, Material 3 design refinements.
Web:	PWA capabilities (offline-first, installable), responsive tablet layouts.
Desktop:	System tray integration, desktop notifications, window resizing memory.

18. Work Distribution Table

Team Members and Responsibilities

Each member contributed in their assigned role, ensuring smooth progress — from technical configuration and coding to testing and documentation — resulting in a collaborative and successful implementation.

Table Team Members Roles and Responsibilities

Name	Documentation Pages	Role	Responsibilities
Md. Mhamudul Islam Rakib	6	Team Leader	Project setup, API service key setup, models, UI components, animations, HTTP requests.
Sanjidul Hasan	6	Technical Lead	Api Service implementation, quality assurance, &Error handling, Back-end logic Design.
Mehadi Hasan Polash	6	Documenter	Model builder, documentation, diagrams, user guides, testing.

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