# Assignment on Girvan Newman Algorithm: CSE 6279

## Prepared by:

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**Note:** You are free to choose programming language or tools to implement it.

### Part A: Create the network

Create an undirected graph with at least 20 nodes and 25+ edges. The graph can be created in many ways. Of them you can use one samplenetwork.txt file where each node and edge are defined as follows (we assume node name and visible label are identical) location of each node is optional:

#### 5mm

```
% content of samplenetwork.txt
n1 [x1,y1]
n2 [x2,y2]
n3 [x3,y3]
nn [xn,yn]
edge(n1,n3)
edge(n3,n2)
.
```

## Part B: Implement Girvan-Newman Algorithm

- 1. Write a function to compute edge betweenness centrality.
- 2. Identify the edge with the highest betweenness and remove it from the original graph to create community.

## Part C: Visualization of the result (in contrast)

#### Visualize:

- 1. The original graph
- 2. The graph after community detection (with communities in different colors)

#### **Submission Instruction**

All files must be compressed and uploaded as a single zip(or similar) file in the Google Classroom. Code must be supported by extensive comments.

**Submission Deadline:** 15 days from the date of posting the assignment in Google Classroom.