

```

1  #include<stdio.h>
2  #include<stdlib.h>
3
4  struct Node
5  {
6      int Info ;
7      struct Node *Link ;
8  }*ptr , *start , *save ;
9
10 main()
11 {
12     int val = 0 , strtOk = 1 ;
13
14     printf ( "Enter a value: " );
15     scanf ( "%d" , &val );
16
17     while ( val != 0 )
18     {
19         ptr = (struct Node *)malloc(sizeof(struct Node));
20         if (ptr != NULL )
21         {
22             if (strtOk == 1)
23             {
24                 start = ptr ;
25                 ptr->Info = val ;
26                 ptr->Link = NULL ;
27                 save = ptr ;
28                 strtOk = 0 ;
29             }
30             else
31             {
32                 ptr->Info = val ;
33                 save->Link = ptr ;
34                 ptr->Link = NULL ;
35                 save = ptr ;
36             }
37             printf ( "Enter a value: " );
38             scanf ( "%d" , &val );
39         }
40         else
41             printf ( "Overflow !" );
42     }
43
44     ptr = start ;
45     while (ptr != NULL )
46     {
47         printf ( " %d" , ptr->Info );
48         ptr = ptr->Link ;
49     }
50     return 0 ;
51 }
52

```